```
1}}}}}}}}t
#include <stdio.h>
#include<time.h>
void towerOfHanoi (int n, char from_rod, char to_rod, char aux_rod)
{
     if (n == 1)
     {
           printf ("\n Move disk 1 from rod %c to rod %c", from_rod, to_rod);
           return;
     towerOfHanoi (n-1, from_rod, aux_rod, to_rod);
     printf ("\n Move disk %d from rod %c to rod %c", n, from_rod, to_rod);
     towerOfHanoi (n-1, aux_rod, to_rod, from_rod);
}
int main ()
{
     printf("\nEnter the number of disks\n");
     scanf("%d",&n);
     clock_t start=clock ();
     towerOfHanoi (n, 'A', 'C', 'B');
     clock_t end=clock();
     printf ("\nStart time is %lf\n",(double)start);
     printf ("End time is %lf\n",(double)end);
     printf ("Total time is %lf\n", (double)(end-start));
     return 0;
2}}}}}}  BINARY SEARCH
#include <stdio.h>
#include <time.h>
int binarySearch(int arr[], int l, int r, int x)
{
     if (r >= l) {
           int mid = l + (r - l) / 2;
           if (arr[mid] == x)
                 return mid;
           if (arr[mid] > x)
                 return binarySearch(arr, l, mid - 1, x);
           return binarySearch(arr, mid + 1, r, x);
     return -1;
}
int main()
{
     int n,x;
     printf("Enter size\n");
           scanf("%d",&n);
     int arr[n];
     printf("Enter array elements\n");
     for(int i=0;i<n;i++)
     {
           scanf("%d", &arr[i]);
     }
```

```
printf("Enter key\n");
      scanf("%d",&x);
      clock_t start=clock();
      int result = binarySearch(arr, 0, n - 1, x);
      clock_t end=clock();
      if(result == -1)
            printf("Element is not present in array\n");
      else
            printf("Element is present at index %d\n", result);
      printf("\nStart time is %lf\n",(double)start);
      printf("\nEnd time is %lf\n",(double)end);
      printf("\nTotal time is %lf\n",(double)(end-start));
      return 0;
         *********
3}}} MERGE SORT
#include<stdlib.h>
#include<stdio.h>
#include<time.h>
void merge(int arr[], int l, int m, int r)
{
      int i, j, k;
      int n1 = m - l + 1;
      int n2 = r - m;
      // Create temp arrays
      int L[n1], R[n2];
      // Copy data to temp array
      for (i = 0; i < n1; i++)
           L[i] = arr[l + i];
      for (j = 0; j < n2; j++)
            R[j] = arr[m + 1 + j];
// Merge the temp arrays
i = 0;
j = 0;
k = 1;
while (i < n1 \&\& j < n2)
      if (L[i] \leq R[j])
            arr[k] = L[i];
            i++;
      }
      else
      {
            arr[k] = R[j];
            j++;
      k++;
// Copy the remaining elements of L[]
while (i < n1)
      arr[k] = L[i];
      i++;
      k++;
// Copy the remaining elements of R[]
```

```
while (j < n2)
     arr[k] = R[j];
     j++;
     k++;
}
}
void mergeSort(int arr[], int l, int r)
     if (l < r)
     {
     // Finding mid element
     int m = l+(r-l)/2;
     // Recursively sorting both the halves
     mergeSort(arr, l, m);
     mergeSort(arr, m+1, r);
     merge(arr, l, m, r);
     }
void printArray(int A[], int size)
     int i;
     for (i=0; i < size; i++)
     printf("%d ", A[i]);
int main()
{
     int arr[25],n;
     printf("Enter the number of elements in the array\n");
     scanf("%d",&n);
     printf("Enter the array elements\n");
     for(int i=0;i<n;i++)</pre>
           scanf("%d",&arr[i]);
     clock_t start=clock();
     mergeSort(arr, 0, n-1);
     clock_t end=clock();
     printf("\nSorted array is\n");
     printArray(arr, n);
     printf("\nStart time is %lf\n",(double)start);
     printf("End time is %lf\n",(double)end);
     printf("Total time is %lf\n",(double)(end-start));
     return 0;
      4}}}}}}}}
#include<stdio.h>
#include<time.h>
void quicksort(int a[],int low,int high);
int partition(int a[],int low,int high);
void swap(int*,int*);
void quicksort(int a[],int low,int high)
{
     if(low<high)
      {
           int pi = partition(a, low, high);
           quicksort(a, low, pi-1);
```

```
quicksort(a, pi+1, high);
      }
}
void swap(int *a,int *b)
{
      int c=*a;
      *a=*b;
      *b=c;
}
int partition(int a[],int low,int high)
      int pivot=a[high];
      int i=low-1;
      for(int j=low;j<=high-1;j++)</pre>
            if(a[j]<=pivot)</pre>
            {
                  i++;
                  swap(&a[i],&a[j]);
      }
      swap(&a[i+1],&a[high]); return (i+1);
}
int main()
{
      int a[25],n;
      printf("Enter the number of elements in the array\n");
      scanf("%d",&n);
      printf("Enter the elements to be sorted\n");
      for(int i=0;i<n;i++)</pre>
      scanf("%d",&a[i]);
      clock_t start=clock();
      quicksort(a,0,n-1);
      clock_t end=clock();
      printf("The sorted elements are\n");
      for(int k=0; k<=4; k++)
      {
            printf("%d\t",a[k]);
      printf("\nStart time is %lf\n",(double)start);
       printf("End time is %lf\n",(double)end);
      printf("Total time is %lf\n",(double)(end-start));
      return 0;
5}}}}}}}
#include<stdio.h>
#include<time.h>
int visited[10]={0}, cost[10][10], min, mincost=0;
int i,j,ne=1, a, b, u, v;;
int main()
{
      int num;
```

```
printf("\n\t\t\tPrim's Algorithm");
     printf("\n\nEnter the number of nodes= ");
     scanf("%d", &num);
     printf("\nEnter the adjacency matrix\n\n");
     for(i=1; i<=num; i++)
           for(j=1; j<=num; j++)
                  scanf("%d", &cost[i][j]);
                  if(cost[i][j]==0)
                       cost[i][j]=999;
     clock_t start=clock();
     visited[1]=1;
     while(ne < num)</pre>
     {
           for(i=1, min=999; i<=num; i++)
           for(j=1;j<=num;j++)
           if(cost[i][j]< min)</pre>
            if(visited[i]!=0)
                 min=cost[i][j];
                 a=u=i;
                  b=v=j;
            }
           printf("\n Edge %d:(%d - %d) cost:%d", ne++, a, b, min);
           mincost=mincost+min;
           visited[b]=1;
           cost[a][b]=cost[b][a]=999;
     printf("\n\n\n Minimun cost=%d", mincost);
     clock_t end=clock();
     printf("\nStart time is %lf\n",(double)start);
     printf("End time is %lf\n",(double)end);
     printf("Total time is %lf\n",(double)(end-start));
     return 0;
5(2)}}} Krushkal
#include<stdio.h>
#include<time.h>
int i, j, k, a, b, u, v, n, ne=1;
int min, mincost=0, cost[9][9], parent[9];
int find(int);
int uni(int,int);
void main()
{
     printf("\n\tImplementation of Kruskal's algorithm\n");
     printf("\nEnter the no. of vertices:");
     scanf("%d",&n);
     printf("\nEnter the cost adjacency matrix:\n");
     for(i=1;i<=n;i++)
     {
           for(j=1;j<=n;j++)
                  scanf("%d", &cost[i][j]);
```

```
if(cost[i][j]==0)
                                                                                     cost[i][j]=999;
                                           }
                     }
                     printf("The edges of Minimum Cost Spanning Tree are\n"); clock_t
start=clock();
                     while(ne < n)
                                           for(i=1, min=999;i<=n;i++)
                                                                for(j=1;j <= n;j++)
                                                                                      if(cost[i][j] < min)</pre>
                                                                                                           min=cost[i][j];
                                                                                                              a=u=i;
                                                                                                           b=v=j;
                                                                                      }
                                                                }
                                           u=find(u);
                                          v=find(v);
                                              if(uni(u,v))
                                                                printf("%d edge (%d,%d) =%d\n", ne++, a, b, min);
                                                                mincost +=min;
                                          cost[a][b]=cost[b][a]=999;
                     printf("\n\tMinimum cost = %d\n", mincost);
                     clock_t end=clock();
                     printf("Start time is %lf\n",(double)start);
                     printf("End time is %lf\n",(double)end);
                     printf("Total time is %lf\n",(double)(end-start));
int find(int i)
                     while(parent[i])
                                              i=parent[i];
                     return i;
int uni(int i,int j)
                     if(i!=j)
                                           parent[j]=i;
                                           return 1;
                     return 0;
                                                     *********
6}}}}}} Flaction flac
#include<stdio.h>
#include<time.h>
void floyd(int a[10][10], int n)
{
                     for(int k=0; k< n; k++)
                      {
```

```
for(int i=0;i<n;i++)</pre>
                  for(int j=0;j<n;j++)</pre>
                        if(a[i][j]>a[i][k]+a[k][j])
                              a[i][j]=a[i][k]+a[k][j];
                        }
                   }
      }
      printf("All Pairs Shortest Path is :\n");
      for(int i=0;i<n;i++)</pre>
            for(int j=0;j<n;j++)</pre>
                  printf("%d ",a[i][j]);
            printf("\n");
      }
int main()
      int cost[10][10],n;
      printf("Enter the number of vertices\n");
      scanf("%d",&n);
      printf("Enter the cost adjacency matrix\n");
      for(int i=0;i<n;i++)</pre>
      {
                  for(int j=0;j<n;j++)</pre>
                              scanf("%d", &cost[i][j]);
                  }
      clock_t start=clock();
      floyd(cost,n);
      clock_t end=clock();
      printf("Start time is %lf\n",(double)start);
      printf("End time is %lf\n",(double)end);
      printf("Total time is %lf\n",(double)(end-start));
      return 0;
     7}}}}}  0-1 Knapsack
#include<stdio.h>
int max(int a, int b) \{ return (a > b)? a : b; \}
int knapSack(int W, int wt[], int val[], int n)
  int i, w;
   int K[n+1][W+1];
  for (i = 0; i \le n; i++)
   {
       for (w = 0; w \le W; w++)
           if (i==0 \mid | w==0)
               K[i][w] = 0;
           else if (wt[i-1] \le w)
                 K[i][w] = max(val[i-1] + K[i-1][w-wt[i-1]], K[i-1][w]);
```

```
else
                 K[i][w] = K[i-1][w];
       }
   }
   return K[n][W];
int main()
    int i, n, val[20], wt[20], W;
    printf("Enter number of items:");
    scanf("%d", &n);
    printf("Enter value and weight of items:\n");
    for(i = 0; i < n; ++i){
     scanf("%d%d", &val[i], &wt[i]);
    printf("Enter size of knapsack:");
    scanf("%d", &W);
    printf("%d", knapSack(W, wt, val, n));
8}}}}}}}  Travelling Salesman Problem
#include<stdio.h>
int ary[10][10], completed[10], n, cost=0;
void takeInput()
int i,j;
printf("Enter the number of villages: ");
scanf("%d",&n);
printf("\nEnter the Cost Matrix\n");
for(i=0;i < n;i++)
printf("\nEnter Elements of Row: %d\n",i+1);
for( j=0;j < n;j++)
scanf("%d", &ary[i][j]);
completed[i]=0;
}
printf("\n\nThe cost list is:");
for( i=0;i < n;i++)
printf("\n");
for(j=0;j < n;j++)
printf("\t%d", ary[i][j]);
```

```
}
}
void mincost(int city)
int i, ncity;
completed[city]=1;
printf("%d--->",city+1);
ncity = least(city);
if(ncity==999)
ncity=0;
printf("%d", ncity+1);
cost+=ary[city][ncity];
return;
}
mincost(ncity);
int least(int c)
int i, nc=999;
int min=999,kmin;
for(i=0;i < n;i++)
if((ary[c][i]!=0)&&(completed[i]==0))
if(ary[c][i]+ary[i][c] < min)</pre>
min=ary[i][0]+ary[c][i];
kmin=ary[c][i];
nc=i;
}
}
if(min!=999)
cost+=kmin;
return nc;
int main()
takeInput();
printf("\n\nThe Path is:\n");
mincost(0); //passing 0 because starting vertex
printf("\n\nMinimum cost is %d\n ",cost);
return 0;
}
***************
9 }}}}}}  Longest Common Subsequence
```

```
#include<stdio.h>
#include<string.h>
int i,j,m,n,c[20][20];
char x[20], y[20], b[20][20];
void print(int i,int j)
{
    if(i==0 || j==0)
    return;
    if(b[i][j]=='c')
    print(i-1, j-1);
    printf("%c",x[i-1]);
    else if(b[i][j]=='u')
     print(i-1,j);
    else
    print(i,j-1);
}
void lcs()
m=strlen(x);
n=strlen(y);
for(i=0;i<=m;i++)
c[i][0]=0;
for(i=0;i<=n;i++)
c[0][i]=0;
//c, u and l denotes cross, upward and downward directions respectively
for(i=1;i<=m;i++)
for(j=1;j<=n;j++)
{
    if(x[i-1]==y[j-1])
 c[i][j]=c[i-1][j-1]+1;
     b[i][j]='c';
else if(c[i-1][j]>=c[i][j-1])
c[i][j]=c[i-1][j];
b[i][j]='u';
}
else
c[i][j]=c[i][j-1];
 b[i][j]='l';
int main()
printf("Enter 1st sequence:");
scanf("%s",x);
printf("Enter 2nd sequence:");
scanf("%s",y);
printf("\nThe Longest Common Subsequence is ");
```

```
lcs();
 print(m,n);
return 0;
}
```