

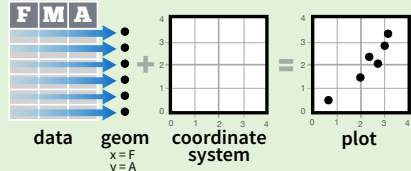
# Data Visualization with ggplot2

## Cheat Sheet



### Basics

**ggplot2** is based on the **grammar of graphics**, the idea that you can build every graph from the same few components: a **data** set, a set of **geoms**—visual marks that represent data points, and a **coordinate system**.



To display data values, map variables in the data set to aesthetic properties of the geom like **size**, **color**, and **x** and **y** locations.



Build a graph with **qplot()** or **ggplot()**

**aesthetic mappings** **data** **geom**

**qplot**(x = cty, y = hwy, color = cyl, data = mpg, geom = "point")

Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

**ggplot**(data = mpg, aes(x = cty, y = hwy))

Begins a plot that you finish by adding layers to. No defaults, but provides more control than qplot().

**data**

```
ggplot(mpg, aes(hwy, cty)) +  
  geom_point(aes(color = cyl)) +  
  geom_smooth(method = "lm") +  
  coord_cartesian() +  
  scale_color_gradient() +  
  theme_bw()
```

add layers,  
elements with +

layer = geom +  
default stat +  
layer specific  
mappings

additional  
elements

Add a new layer to a plot with a **geom\_\*()** or **stat\_\*()** function. Each provides a geom, a set of aesthetic mappings, and a default stat and position adjustment.

**last\_plot()**

Returns the last plot

**ggsave**("plot.png", width = 5, height = 5)

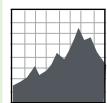
Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension.

**Geoms** - Use a geom to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

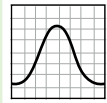
### One Variable

#### Continuous

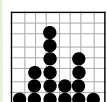
a <- ggplot(mpg, aes(hwy))



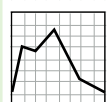
a + **geom\_area**(stat = "bin")  
x, y, alpha, color, fill, linetype, size  
b + **geom\_area**(aes(y = ..density..), stat = "bin")



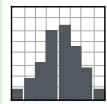
a + **geom\_density**(kernel = "gaussian")  
x, y, alpha, color, fill, linetype, size, weight  
b + **geom\_density**(aes(y = ..count..))



a + **geom\_dotplot**()  
x, y, alpha, color, fill



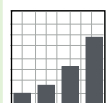
a + **geom\_freqpoly**()  
x, y, alpha, color, linetype, size  
b + **geom\_freqpoly**(aes(y = ..density..))



a + **geom\_histogram**(binwidth = 5)  
x, y, alpha, color, fill, linetype, size, weight  
b + **geom\_histogram**(aes(y = ..density..))

#### Discrete

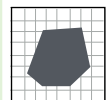
b <- ggplot(mpg, aes(fl))



b + **geom\_bar**()  
x, alpha, color, fill, linetype, size, weight

### Graphical Primitives

c <- ggplot(map, aes(long, lat))

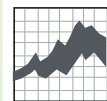


c + **geom\_polygon**(aes(group = group))  
x, y, alpha, color, fill, linetype, size

d <- ggplot(economics, aes(date, unemploy))

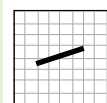


d + **geom\_path**(lineend = "butt",  
linejoin = "round", linemitre = 1)  
x, y, alpha, color, linetype, size

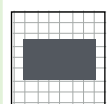


d + **geom\_ribbon**(aes(ymin = unemploy - 900,  
ymax = unemploy + 900))  
x, ymax, ymin, alpha, color, fill, linetype, size

e <- ggplot(seals, aes(x = long, y = lat))



e + **geom\_segment**(aes(  
xend = long + delta\_long,  
yend = lat + delta\_lat))  
x, xend, y, yend, alpha, color, linetype, size

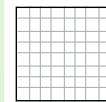


e + **geom\_rect**(aes(xmin = long, ymin = lat,  
xmax = long + delta\_long,  
ymax = lat + delta\_lat))  
xmax, xmin, ymax, ymin, alpha, color, fill,  
linetype, size

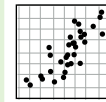
### Two Variables

#### Continuous X, Continuous Y

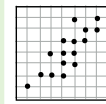
f <- ggplot(mpg, aes(cty, hwy))



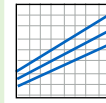
f + **geom\_blank**()



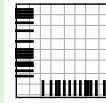
f + **geom\_jitter**()  
x, y, alpha, color, fill, shape, size



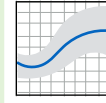
f + **geom\_point**()  
x, y, alpha, color, fill, shape, size



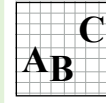
f + **geom\_quantile**()  
x, y, alpha, color, linetype, size, weight



f + **geom\_rug**(sides = "bl")  
alpha, color, linetype, size



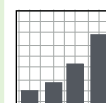
f + **geom\_smooth**(model = lm)  
x, y, alpha, color, fill, linetype, size, weight



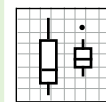
f + **geom\_text**(aes(label = cty))  
x, y, label, alpha, angle, color, family, fontface,  
hjust, lineheight, size, vjust

#### Discrete X, Continuous Y

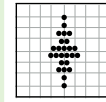
g <- ggplot(mpg, aes(class, hwy))



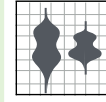
g + **geom\_bar**(stat = "identity")  
x, y, alpha, color, fill, linetype, size, weight



g + **geom\_boxplot**()  
lower, middle, upper, x, ymax, ymin, alpha,  
color, fill, linetype, shape, size, weight



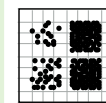
g + **geom\_dotplot**(binaxis = "y",  
stackdir = "center")  
x, y, alpha, color, fill



g + **geom\_violin**(scale = "area")  
x, y, alpha, color, fill, linetype, size, weight

#### Discrete X, Discrete Y

h <- ggplot(diamonds, aes(cut, color))



h + **geom\_jitter**()  
x, y, alpha, color, fill, shape, size

### Three Variables

seals\$z <- with(seals, sqrt(delta\_long^2 + delta\_lat^2))  
m <- ggplot(seals, aes(long, lat))



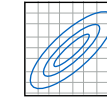
m + **geom\_contour**(aes(z = z))  
x, y, z, alpha, colour, linetype, size, weight

#### Continuous Bivariate Distribution

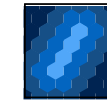
i <- ggplot(movies, aes(year, rating))



i + **geom\_bin2d**(binwidth = c(5, 0.5))  
xmax, xmin, ymax, ymin, alpha, color, fill,  
linetype, size, weight



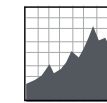
i + **geom\_density2d**()  
x, y, alpha, colour, linetype, size



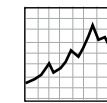
i + **geom\_hex**()  
x, y, alpha, colour, fill size

#### Continuous Function

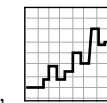
j <- ggplot(economics, aes(date, unemploy))



j + **geom\_area**()  
x, y, alpha, color, fill, linetype, size



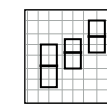
j + **geom\_line**()  
x, y, alpha, color, linetype, size



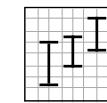
j + **geom\_step**(direction = "hv")  
x, y, alpha, color, linetype, size

#### Visualizing error

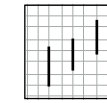
df <- data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)  
k <- ggplot(df, aes(grp, fit, ymin = fit-se, ymax = fit+se))



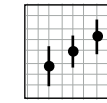
k + **geom\_crossbar**(fatten = 2)  
x, y, ymax, ymin, alpha, color, fill, linetype,  
size



k + **geom\_errorbar**()  
x, ymax, ymin, alpha, color, linetype, size,  
width (also **geom\_errorbarh**())



k + **geom\_linerange**()  
x, ymin, ymax, alpha, color, linetype, size



k + **geom\_pointrange**()  
x, y, ymin, ymax, alpha, color, fill, linetype,  
shape, size

#### Maps

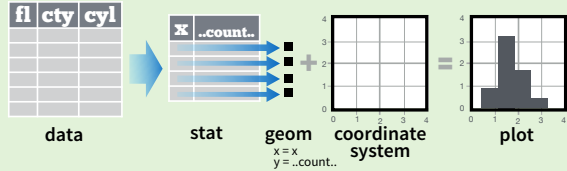
data <- data.frame(murder = USArrests\$Murder,  
state = tolower(rownames(USArrests)))  
map <- map\_data("state")  
l <- ggplot(data, aes(fill = murder))



l + **geom\_map**(aes(map\_id = state), map = map) +  
**expand\_limits**(x = map\$long, y = map\$lat)  
map\_id, alpha, color, fill, linetype, size

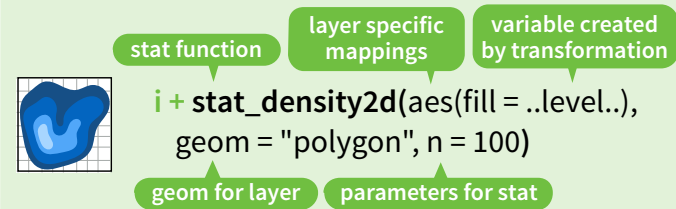
## Stats - An alternative way to build a layer

Some plots visualize a **transformation** of the original data set. Use a **stat** to choose a common transformation to visualize, e.g. `a + geom_bar(stat = "bin")`



Each stat creates additional variables to map aesthetics to. These variables use a common **..name..** syntax.

stat functions and geom functions both combine a stat with a geom to make a layer, i.e. `stat_bin(geom="bar")` does the same as `geom_bar(stat="bin")`



**1D distributions**

- `a + stat_bin(binwidth = 1, origin = 10)`  
x, y | ..count.., ..ncount.., ..density.., ..ndensity..
- `a + stat_binplot(binwidth = 1, binaxis = "x")`  
x, y, | ..count.., ..ncount..
- `a + stat_density(adjust = 1, kernel = "gaussian")`  
x, y, | ..count.., ..density.., ..scaled..

**2D distributions**

- `f + stat_bin2d(bins = 30, drop = TRUE)`  
x, y, fill | ..count.., ..density..
- `f + stat_binhex(bins = 30)`  
x, y, fill | ..count.., ..density..
- `f + stat_density2d(contour = TRUE, n = 100)`  
x, y, color, size | ..level..

**3 Variables**

- `m + stat_contour(aes(z = z))`  
x, y, z, order | ..level..
- `m + stat_spoke(aes(radius = z, angle = z))`  
angle, radius, x, xend, y, yend | ..x.., ..xend.., ..y.., ..yend..
- `m + stat_summary_hex(aes(z = z), bins = 30, fun = mean)`  
x, y, z, fill | ..value..
- `m + stat_summary2d(aes(z = z), bins = 30, fun = mean)`  
x, y, z, fill | ..value..

**Comparisons**

- `g + stat_boxplot(coef = 1.5)`  
x, y | ..lower.., ..middle.., ..upper.., ..outliers..
- `g + stat_ydensity(adjust = 1, kernel = "gaussian", scale = "area")`  
x, y | ..density.., ..scaled.., ..count.., ..n.., ..violinwidth.., ..width..

**Functions**

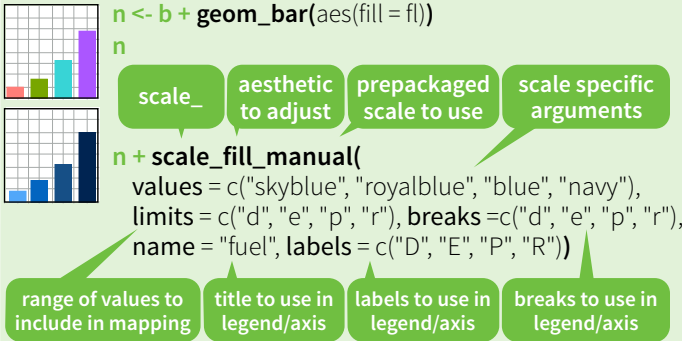
- `f + stat_ecdf(n = 40)`  
x, y | ..x.., ..y..
- `f + stat_quantile(quantiles = c(0.25, 0.5, 0.75), formula = y ~ log(x), method = "rq")`  
x, y | ..quantile.., ..x.., ..y..
- `f + stat_smooth(method = "auto", formula = y ~ x, se = TRUE, n = 80, fullrange = FALSE, level = 0.95)`  
x, y | ..se.., ..x.., ..y.., ..ymin.., ..ymax..

**General Purpose**

- `ggplot() + stat_function(aes(x = -3:3), fun = dnorm, n = 101, args = list(sd = 0.5))`  
x | ..y..
- `f + stat_identity()`
- `ggplot() + stat_qq(aes(sample = 1:100), distribution = qt, dparams = list(df = 5))`  
sample, x, y | ..x.., ..y..
- `f + stat_sum()`  
x, y, size | ..size..
- `f + stat_summary(fun.data = "mean_cl_boot")`
- `f + stat_unique()`

## Scales

**Scales** control how a plot maps data values to the visual values of an aesthetic. To change the mapping, add a custom scale.



### General Purpose scales

Use with any aesthetic:  
alpha, color, fill, linetype, shape, size

- `scale_*_continuous()` - map cont' values to visual values
- `scale_*_discrete()` - map discrete values to visual values
- `scale_*_identity()` - use data values as visual values
- `scale_*_manual(values = c())` - map discrete values to manually chosen visual values

### X and Y location scales

Use with x or y aesthetics (x shown here)

- `scale_x_date(labels = date_format("%m/%d"), breaks = date_breaks("2 weeks"))` - treat x values as dates. See ?strptime for label formats.
- `scale_x_datetime()` - treat x values as date times. Use same arguments as `scale_x_date()`.
- `scale_x_log10()` - Plot x on log10 scale
- `scale_x_reverse()` - Reverse direction of x axis
- `scale_x_sqrt()` - Plot x on square root scale

### Color and fill scales

Discrete

- `n + scale_fill_brewer(aes(fill = fl))`
- `n + scale_fill_brewer(palette = "Blues")`  
For palette choices:  
library(RColorBrewer)  
display.brewer.all()

- `n + scale_fill_grey(start = 0.2, end = 0.8, na.value = "red")`

Continuous

- `o + scale_fill_gradient(aes(fill = ..x..))`
- `o + scale_fill_gradient(low = "red", high = "yellow")`
- `o + scale_fill_gradient2(low = "red", high = "blue", mid = "white", midpoint = 25)`
- `o + scale_fill_gradientn(colours = terrain.colors(6))`  
Also: rainbow(), heat.colors(), topo.colors(), cm.colors(), RColorBrewer::brewer.pal()

### Shape scales

- `p + scale_shape(aes(shape = fl))`
- `p + scale_shape_manual(values = c(3:7))`  
Shape values shown in chart on right

Manual shape values				
0	6	12	18	24
1	7	13	19	25
2	8	14	20	*
3	9	15	21	
4	10	16	22	o
5	11	17	23	o

### Size scales

- `q + scale_size_area(aes(size = cyl))`

- `q + scale_size_area(max = 6)`  
Value mapped to area of circle (not radius)

## Coordinate Systems

- `r + coord_cartesian(xlim = c(0, 5))`  
xlim, ylim  
The default cartesian coordinate system
- `r + coord_fixed(ratio = 1/2)`  
ratio, xlim, ylim  
Cartesian coordinates with fixed aspect ratio between x and y units
- `r + coord_flip()`  
xlim, ylim  
Flipped Cartesian coordinates
- `r + coord_polar(theta = "x", direction = 1)`  
theta, start, direction  
Polar coordinates
- `r + coord_trans(ytrans = "sqrt")`  
xtrans, ytrans, limx, limy  
Transformed cartesian coordinates. Set extras and strains to the name of a window function.
- `z + coord_map(projection = "ortho", orientation = c(41, -74, 0))`  
projection, orientation, xlim, ylim  
Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.)

## Position Adjustments

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

- `s + geom_bar(position = "dodge")`  
Arrange elements side by side
- `s + geom_bar(position = "fill")`  
Stack elements on top of one another, normalize height
- `s + geom_bar(position = "stack")`  
Stack elements on top of one another
- `f + geom_point(position = "jitter")`  
Add random noise to X and Y position of each element to avoid overplotting

Each position adjustment can be recast as a function with manual **width** and **height** arguments

`s + geom_bar(position = position_dodge(width = 1))`

## Themes

- `r + theme_bw()`  
White background with grid lines
- `r + theme_classic()`  
White background no gridlines
- `r + theme_grey()`  
Grey background (default theme)
- `r + theme_minimal()`  
Minimal theme

**ggthemes** - Package with additional ggplot2 themes

## Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.

- `t + facet_grid(. ~ fl)`  
facet into columns based on fl
- `t + facet_grid(year ~ .)`  
facet into rows based on year
- `t + facet_grid(year ~ fl)`  
facet into both rows and columns
- `t + facet_wrap(~ fl)`  
wrap facets into a rectangular layout

Set **scales** to let axis limits vary across facets

- `t + facet_grid(y ~ x, scales = "free")`  
x and y axis limits adjust to individual facets
  - **"free\_x"** - x axis limits adjust
  - **"free\_y"** - y axis limits adjust

Set **labeller** to adjust facet labels

- `t + facet_grid(. ~ fl, labeller = label_both)`

fl: c	fl: d	fl: e	fl: p	fl: r
-------	-------	-------	-------	-------
- `t + facet_grid(. ~ fl, labeller = label_bquote(alpha ^ .(x)))`

$\alpha^c$	$\alpha^d$	$\alpha^e$	$\alpha^p$	$\alpha^r$
------------	------------	------------	------------	------------
- `t + facet_grid(. ~ fl, labeller = label_parsed)`

c	d	e	p	r
---	---	---	---	---

## Labels

- `t + ggtitle("New Plot Title")`  
Add a main title above the plot
- `t + xlab("New X label")`  
Change the label on the X axis
- `t + ylab("New Y label")`  
Change the label on the Y axis
- `t + labs(title = "New title", x = "New x", y = "New y")`  
All of the above

Use scale functions to update legend labels

## Legends

- `t + theme(legend.position = "bottom")`  
Place legend at "bottom", "top", "left", or "right"
- `t + guides(color = "none")`  
Set legend type for each aesthetic: colorbar, legend, or none (no legend)
- `t + scale_fill_discrete(name = "Title", labels = c("A", "B", "C"))`  
Set legend title and labels with a scale function.

## Zooming

- Without clipping (preferred)**
  - `t + coord_cartesian(xlim = c(0, 100), ylim = c(10, 20))`
- With clipping (removes unseen data points)**
  - `t + xlim(0, 100) + ylim(10, 20)`
  - `t + scale_x_continuous(limits = c(0, 100)) + scale_y_continuous(limits = c(0, 100))`