

Chapter One Fascinating Facts

1. Never rewrite a program that already exists.
2. Data can be interpreted in multiple ways.
3. Computers are data processors.
4. Programs are limited by the power of the computers they run on.
5. The most important first step is knowing what the client wants.
6. Metadata is information about information, and it is very important.
7. The customer should be involved at all points of the development process.
8. Programmers must be able to communicate effectively.
9. As a programmer, you should learn many programming languages.
10. The compiler converts the program code into language the computer can understand, acting as an intermediary in the program development process.