

```
In [ ]:
```

```
import random as rand                                #to choose a random word from the list
import math
```

```
In [ ]:
```

```
#List of cities in India
```

```
Names = ['Ludhiana',
'Srinagar',
'Rajkot',
'Raipur',
'Jaipur',
'Jodhpur',
'Dehradun',
'Ranchi',
'Ghaziabad',
'Tiruchirappalli',
'Chandigarh',
'Bhopal',
'Jamshedpur',
'Lucknow',
'Vadodara',
'Nashik',
'Kanpur',
'Nagpur',
'Pondicherry',
'Bengaluru',
'Aurangabad']
```

```
In [ ]:
```

```
print("Welcome to the game Hangman. Be careful!")
```

```
word = rand.choice(Names)                                #Choosing a random name from the list
```

```
#print(word)
```

```
word_length = len(word)
```

```
tries = math.floor(0.5 * word_length)                    #50% of the wordlength is the tries
```

```
print("You have ", tries, " tries.")
```

```
print("The word length is: ", word_length)                #giving user the required information
```

```
print("Begin!")
```

```
game = 0
```

```
over = 0
```

```
over_list = []
```

```
correct_guess = []
```

```
word_upper = word.upper()
```

```
game_tries = tries
```

```
for i in range(word_length):
```

```
    print("_", end = ' ')
```

```
print("\n")
```

```
while game_tries > 0:
```

```
    print("Enter letter -> ", end = ' ')
```

```
    guess = input()
```

```
#iterations
```

```
#taking input
```

```
    if guess.upper() in word_upper:
```

```
        correct_guess.append(guess)
```

```
#upper used to remove case sensitivity
```

```
        correct_guess_upper = [i.upper() for i in correct_guess]
```

```
#appending all correct inputs into a list
```

```
        for index in range(word_length):
```

```
#for printing the letters and blanks
```

```
            if word_upper[index] in correct_guess_upper:
```

```
                over += 1
```

```
#over is used for terminating the game when user wins
```

```
                print(word[index], end = ' ')
```

```
            else:
```

```
                print("_", end = ' ')
```

```
        print("\n")
```

```
    over_list.append(over)
```

```
#list appends the value of over after each iteration
```

```
    if len(over_list) > 1:
```

```
#after winning, the last and second last values of over_
```

```
list
```

```
        if (over_list[len(over_list) - 1] - over_list[len(over_list) - 2]) == word_length:
```

```
#will have a difference of the word length
```

```
            print("You win!")
```

```
            print("You correctly identified the word: ", word)
```

```
            game_tries = 0
```

```
    else:
```

```
#if the user gives a wrong input
```

```
        game_tries = game_tries - 1
```

```
        print("Oops! You have ", game_tries, " tries left.", "\n")
```

```
        if game_tries == 0:
```

```
#when the number of tries becomes zero
```

```
            print("You lose!")
```

```
            print("The word was: ", word)
```

