

ABHAY GOPINATHAN

✉ abhay.gopinathan@mail.utoronto.ca

in [linkedin.com/in/abhayg8/](https://www.linkedin.com/in/abhayg8/) GitHub github.com/abhayg8

Education

University of Toronto

Toronto, ON

Bachelor of Applied Science in Computer Engineering

Sep. 2018 – Apr. 2023

- **Past Courses:** Operating Systems, Algorithms and Data Structures, Digital Systems, Computer Organization
- **Current Courses:** Computer Security, Distributed Systems, Computer Graphics, Compilers and Interpreters

Experience

Software Engineer Intern

May 2021 – Jul. 2022

Automotive Multimedia Team, Qualcomm

Markham, ON

- Worked on **video driver** for **QNX** and **Linux Android** using **C**.
- Designed and developed **test application** to exercise **QNX** video driver that **increased code under test by 40%**.
- Improved **logging system** for **Linux Android** component that optimised debugging.
- Updated driver to **add support for new APIs** in collaboration with other teams.
- Designed and developed system using **Python and Bash scripts** to **automate driver tests** before promoting code.
- Created training materials and ran sessions to **train new developers** in driver architecture and test systems.

Summer Research Student

May 2020 – Aug. 2020

Intelligent Sensory Microsystems Lab, University of Toronto

Toronto, ON

- Debugged **Verilog code** for **image sensor** using RTL simulations and by **testing hardware**.
- Adapted firmware between different versions of image sensors and produced technical documentation.

UofT AI Conference Organizer

Sept. 2020 – Mar. 2021

UofT AI Club, University of Toronto

Toronto, ON

- **Collaborated with a team** of 10 students to organize an online artificial intelligence and **machine learning conference** with **2000 attendees**.
- Responsible for creating conference schedule, outreach to speakers and attendees, selling tickets, and marketing.

Projects

Vision Checker

MedHacks 2020

- *Winner of the Google COVID-19 Hackathon Fund.*
- Created a scoring function, to calculate a user's visual acuity score based on audio files from **Google Cloud**, using **Python** and **Google's Speech-to-Text API**.
- Developed the front-end of a website that allows users to conduct eye tests at-home using **HTML**, **CSS**, **JavaScript**, **Bootstrap**, and **Heroku**.

Maps GIS

Software Design and Communication Course

- Built a **C++** program that provides navigational data using object-oriented design principles.
- **Created an API** for **OpenStreetMap** to extract data used for GIS.
- Utilised algorithms (**A***, **2-opt**, **custom algorithms**) to solve path finding problems.
- Implemented a **graphical user interface**, using **GTK** library.

Minesweeper

Computer Organization Course

- Developed a **C** program that remakes Minesweeper for a **DE1-SoC board**.
- Used **memory mapped I/O**, a **VGA monitor**, and a **PS2 keyboard**.

Music Player

Personal Project

- Developed a **Python** program to play music files and record audio clips.
- Created a **GUI** using **tkinter** and used **pygame** and **pyaudio** for sound processing.

Skills

Programming Languages: C, C++, Python, Verilog, Bash, HTML, CSS

Tools/Platforms: Linux, QNX, Linux Android, Xilinx Vivado, Intel Quartus, Git, Perforce, Google Cloud