



**Department of Artificial Intelligence & Machine Learning**  
**Academic Year 2023-2024**

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**Batch:** A1

**Experiment No. 5B**

**Aim:** Feature Detection in Images

**Objective:** Develop a program to detect features in an Image (Edge)

**Theory:**

Difference of Gaussians (DoG) is calculated as the difference between two smoothed versions of an image obtained by applying two Gaussian kernels of different standard deviations ( $\sigma$ ) on that image

As an image enhancement algorithm, the difference of Gaussians can be utilized to increase the visibility of edges and other detail present in a digital image.

A wide variety of alternative edge sharpening filters operate by enhancing high frequency detail, but because random noise also has a high spatial frequency, many of these sharpening filters tend to enhance noise, an undesirable artifact.

The difference of Gaussians algorithm removes high frequency detail that often includes random noise, rendering this approach one of the most suitable for processing images with a high degree of noise.

A major drawback to application of the difference of Gaussians algorithm is an inherent reduction in overall image contrast produced by the operation.

**Problem Definition**

- Edge Detection using Difference of Gaussian

**Observations**



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Subject: \_\_\_\_\_ Topic: \_\_\_\_\_ Page No.: 1 Date: 15/10/23

CV Experiment 5-B

Aim: Feature Detection in Images

Objective: Develop a program to detect features in an image (Edge)

Observation: We wanted to detect edges in an image using the difference of Gaussian (DoG) method. This method applies Gaussian Blur on an image using the cv2.GaussianBlur function, first with a different standard deviation and then with another different standard deviation. First we tried with the first Gaussian Blur function's standard deviation equal to 5 and the second Gaussian Blur function's standard deviation equal to 3. Both having a kernel size of  $3 \times 3$ . We got an image with very less noise but the edges were also thin and a little grainy. When we increased the kernel size ~~off~~ was increased to  $5 \times 5$ , the edge thickness increases but the edges become more defined and there is very less noise. When kernel size is increased to  $7 \times 7$ , the edge becomes too thick & noise becomes much lesser. Thus, the ideal kernel size should be  $5 \times 5$ . When the kernel size is kept constant as  $5 \times 5$  and the standard deviations are varied, the following results are observed.



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When  $\sigma_1$  is more 10 &  $\sigma_2$  is kept 3  
edges become less defined.  
When  $\sigma_1$  is more 5 &  $\sigma_2$  is more 4  
the edges become almost vanish.  
When  $\sigma_1$  is more 20 &  $\sigma_2$  is more 10,  
the image completely disappears.

Conclusion: We concluded that the  $5 \times 5$  kernel to  
produce the best thickness of edges of  
image along with standard deviation of  $\sigma_1 = 5$ ,  
 $\sigma_2 = 3$  in the difference of Gaussian filter.