

Logging Best practices

A large pile of cut logs, showing various wood grain patterns and some moss, against a blue sky with white clouds.

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Senior Software Engineer
THE ICONIC

@geshan



whoami

Geshan Manandhar

- Senior Software Engineer
- Microservices are good, agile is better :)

I work for THE ICONIC (Tech)



“

If dog is a man's best friend, logs are software engineer's best friend.



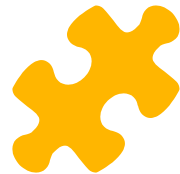
We start from this, a pile of logs (if any) -- probably sorted

Hopefully, end up in this. Following best practices :)



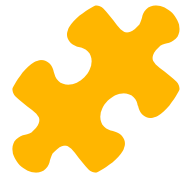
“

This feature we deployed last week was working fine till yesterday now I have no idea why is it not working on production!



Logging from application level

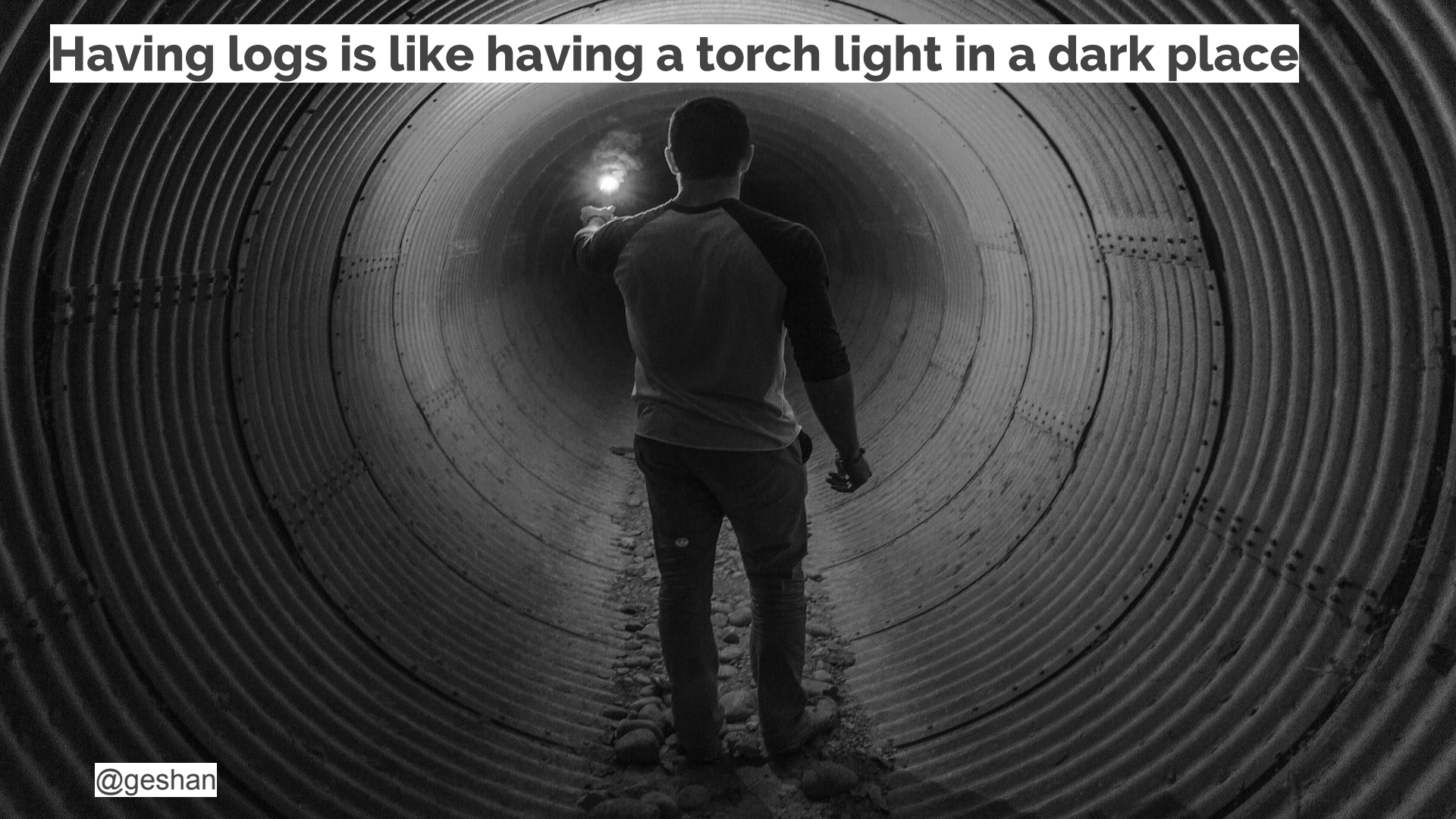
- If errors should be reported, normal operation also need to be logged
- Applications should log actions to provide visibility and observability
- This allows the software engineers to debug and pinpoint the problems faster in case of any issue



How does logging help you?

- If you have logs in the right places, you will find out where the program is not behaving as expected
- It helps you find things in production you were not sure of
- Be careful to not log secrets like passwords though

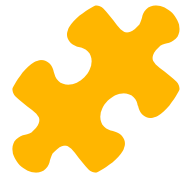
Having logs is like having a torch light in a dark place





Log information optimally

Too much logs = noise, too less =
inadequate information



Logging in microservices

- Same request ID travels through multiple apps/services
 - Like create shipment request travelled through 3 apps
 - Request ID 112Ac120 -> App A -> MS B -> Service C
- This also helps in distributed tracing between apps/microservices
- Istio [telemetry](#) is a good read (distributed tracing, visualizing...)

Logs are not permanent, they are temporal

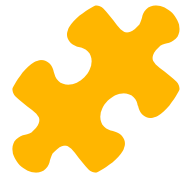


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Logging severity standards

How is alert different from notice for instance



Logs severity levels

- Standard [RFC-5425](#)
 - 0 Emergency: system is unusable
 - 1 Alert: action must be taken immediately
 - 2 Critical: critical conditions
 - 3 Error: error
 - 4 Warning: warning
 - 5 Notice: normal but significant
 - 6 Informational: informational
 - 7 Debug: debug-level messages



Always follow severity standards

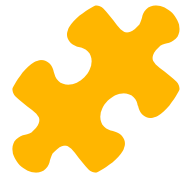
Emergency means your on-call phone rings at 2 AM.

Having agreed upon logging standards helps everyone.



Have structure in logs

Structured logs go a long way as it is easier to parse



Structure your logs

- Define a log format like date is required, log title needs to be less than 255 characters
- Always add contextual information like request id, id of the subject in context like order id/order nr
- JSON can be used to structure and parse logs better
- Think of how to make searching ultra easy



Always provide context with structured logs

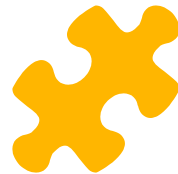
Follow a structure and format for logs.

Context always helps, JSON is your friend.



Write logs carefully

Don't add more milliseconds to your app performance because of logging



Write logs async as far as possible

- If you start calling a 3rd party https API to write your logs it will add milliseconds to your app
 - Writing it locally then shipping it some other way (ELK)
 - Queues for logs can also be a good option
- With non sequential executing languages like **javascript** you can make it async easily



Use a trusted logging library

- Depending on the language you can choose one that suits your needs
- Some languages also come with built in support like [Go Lang](#)



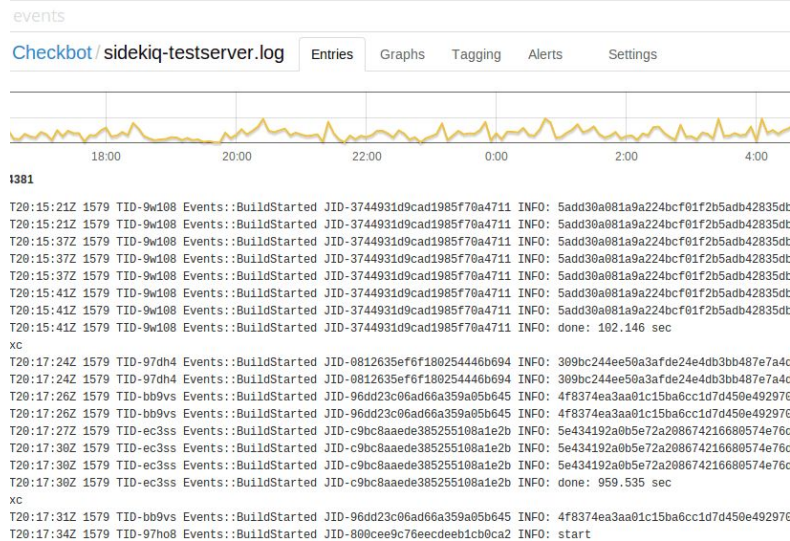
Some **Logging** libraries

Language	Library	Github stars
PHP	<u>Monolog</u>	~13.5k
TypeScript/JS	<u>Winston</u>	~12.5k
Python	<u>Native</u>	N/A

Note: Don't forget monolog [handlers and formatters](#) :)

Monolog to logentries

```
public function [REDACTED]  
{  
    $this->logger->info( message: 'getting [REDACTED]  
  
    return $this->[REDACTED]service->gettragedywith [REDACTED] [REDACTED] [REDACTED] [REDACTED]  
    [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED]  
    $this-> [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED]  
    $this-> [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED] [REDACTED]  
};  
}
```





Write logs asynchronously

Non blocking logs are the best.

Be careful with `console.log` in JS/TS.

Log shipping is intelligent and efficient.



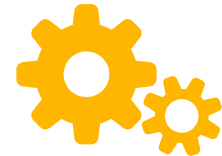
Tools we are using

Logentries.com aggregates most of our logs

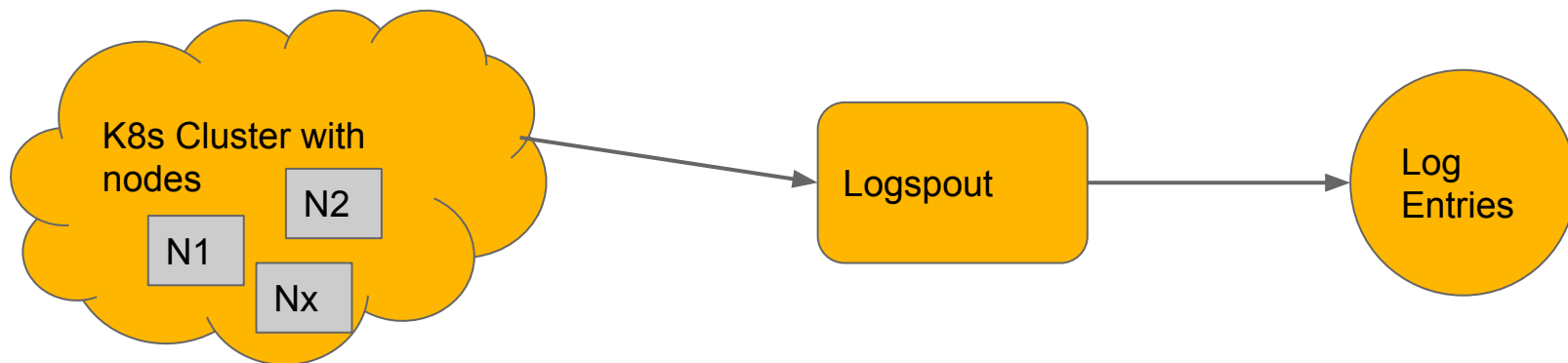


Log aggregators and viewers

- Logs can be aggregated, shipped and viewed multiple ways
- Primary choice might be between self hosted/managed or SaaS
 - [Graylog](#), [ELK stack](#) are self hosted, self managed solution
 - [Logentries](#), [loggly](#), [Sematext Logsense](#), [Scaylr](#) are some good SaaS options



K8s container logs to LE





LogEntries

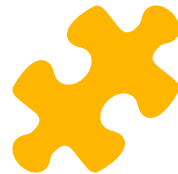
- Currently we are using logentries to view and search all our logs
- You can also create alerts with logs



```
/-9w108 Events::BuildStarted JID-3744931d9cad1985f70a4711 INFO: 5add30a081a9a224b
D-9w108 Events::BuildStarted JID-3744931d9cad1985f70a4711 INFO: 5add30a081a9a224b
D-9w108 Events::BuildStarted JID-3744931d9cad1985f70a4711 INFO: 5add30a081a9a224b
D-9w108 Events::BuildStarted JID-3744931d9cad1985f70a4711 INFO: 5add30a081a9a224b
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D-9w108 Events::BuildStarted JID-3744931d9cad1985f70a4711 INFO: 5add30a081a9a224b
D-9w108 Events::BuildStarted JID-3744931d9cad1985f70a4711 INFO: done: 102.146 ser
```

```
97dh4 Events::BuildStarted JID-0812635ef6f180254446b694 INFO: 309bc244ee50a3a
7dh4 Events::BuildStarted JID-0812635ef6f180254446b694 INFO: 309bc244ee50a3a
7vs Events::BuildStarted JID-96dd23c06ad66a359a05b645 INFO: 4f8374ea3aa0f
's Events::BuildStarted JID-96dd23c06ad66a359a05b645 INFO: 4f8374ea3aa0f
Events::BuildStarted JID-c9bc8aaede385255108a1e2b INFO: 5e434192af
'ents::BuildStarted JID-c9bc8aaede385255108a1e2b INFO: 5e434192af
ts::BuildStarted JID-c9bc8aaede385255108a1e2b INFO: 5e434192af
'BuildStarted JID-c9bc8aaede385255108a1e2b INFO: done
```

```
BuildStarted JID-96dd23c06ad66a359a05b645
INFO: 800cee9c76eecd4e44
```



Alerts with logs

- Searching and viewing logs are the primary requirements of a log management system
- Alerts add that extra zing
 - If I get “these” logs more than 80 times in 5 minutes send me an email or slack message is kind of an alert based on logs

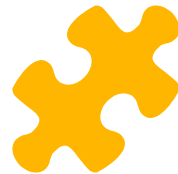


Use the tools on disposal efficiently

Know how to search your logs, add
dashboards if needed.

You can even set up alerts if some logs are
consistent over time.

Logging -> Instrumentation -> Observability



- Instrument every meaningful number available for capture - [source](#)
 - tends to be things like incoming request counts, request durations, and error counts
 - No. of order per minute, no. of stuck payments
- Both logging and instrumentation are ultimately just methods to achieve system observability.



Thanks!

Any questions?



Credits/references

- <https://blog.scalyr.com/2018/08/microservices-logging-best-practices/>
- <https://www.loggly.com/blog/30-best-practices-logging-scale/>
- <https://peter.bourgon.org/blog/2016/02/07/logging-v-instrumentation.html>
- <https://news.ycombinator.com/item?id=11054973>
- <https://surfingthe.cloud/dont-fear-node-js-console-log/>
- <https://tools.ietf.org/html/rfc5424>
- [https://en.wikipedia.org/wiki/Instrumentation_\(computer_programming\)](https://en.wikipedia.org/wiki/Instrumentation_(computer_programming))
- <https://www.loomsystems.com/blog/single-post/2017/01/26/9-logging-best-practices-based-on-hands-on-experience>
- <https://geshan.com.np/blog/2015/08/importance-of-logging-in-your-applications/>
- <https://blog.scalyr.com/2018/06/go-logging/>
- <https://blog.codeship.com/how-to-understand-logs-with-logentries/>