Module 6 Quiz: Context Variables & Slots

1. Once set, context variables can be accessed for the duration of the conversation with a given user.

    1 / 1 point

    - ◉ True
    - ○ False

    > ✓ **Correct**
    > That's right.

2. Slots allow us to collect information from the user and store it in context variables.

    1 / 1 point

    - ◉ True
    - ○ False

    > ✓ **Correct**
    > Correct.

3. Slots with no question defined are optional and will only set the context variable if the condition (e.g., @location) is detected.

    1 / 1 point

    - ◉ True
    - ○ False

    > ✓ **Correct**
    > Yes. Quite handy.

4. A node can only have one slot and therefore cannot assign more than one context variable.

    1 / 1 point

    - ○ True
    - ◉ False

    > ✓ **Correct**
    > That's right.

5. In general, a required slot will only ask its question to the user once, even if the user replies with irrelevant information. **1 / 1 point**

○ True

◉ False

✓ **Correct**
That's right. By default, required slots don't give up asking their question until the user provides an acceptable answer.