

B_cast (one to all)

```
MPI_Bcast(void*buffer,int count,MPI_Datatype datatype,int root,MPI_Comm comm);
```

Reduce (all to one)

```
MPI_Reduce(void*sendbuf,void*recvbuf,intcount,MPI_Datatype datatype,MPI_Op op,int  
root,MPI_Comm comm)
```

Scan (often used for operations like computing cumulative sums or other associative operations where each process's data depends on the results of previous processes)

```
MPI_Scan (void sendbuf , void recvbuf , int count,MPI_Datatype datatype, MPI_Op op,MPI_Comm  
comm)
```

ALL Reduce (reduction operation on data across all processes within a communicator,All processes collect data from all others and perform an operation (e.g., sum, min, max) on the data)

```
MPI_Allreduce(void*sendbuf,void*recvbuf,intcount,MPI_Datatype datatype,MPI_Op op,MPI_Comm  
comm)
```

Gather (collecting data from all processes)

```
MPI_Gather(void*sendbuf,int sendcnt,MPI_Datatype sendtype,void*recvbuf,intrecv  
cnt,MPI_Datatype recvtype,introot,MPI_Comm comm)
```

Scatter (scatters data from the root process to all other processes)

```
MPI_Scatter(void*sendbuf,int sendcnt,MPI_Datatype sendtype,void *recvbuf,int  
recvcnt,MPI_Datatype_recvtype,introot,MPI_Comm comm)
```

ALLgather (gathers data from all processes to all other processes within a communicator)

```
MPI_Allgather(void*sendbuf,intsendcnt,MPI_Datatype sendtype,void*recvbuf,int  
recvcnt,MPI_Datatype_recvtype,MPI_Comm comm)
```

ALL TO ALL (used when processes need to exchange data with every other process in the communicator)

```
MPI_Alltoall(void*sendbuf,int sendcnt,MPI_Datatype sendtype,void*recvbuf,intrecv  
cnt,MPI_Datatype_recvtype,MPI_Comm comm)
```