

## PG-DESD - C Programming Twisters Activity

```
1. What will be the output of following program?
      #include <stdio.h>
      int main(void)
            int a = 1;
            int *p = &a;
            int *q = p;
            p = p + q;
            printf("%d %d %d",*p,a,*q);
            return 0;
      }
2. What code should be at $$$ to print 9?
      #include <stdio.h>
      int sunbeam(int **q)
      {
            int a = /*\$\$,
            return a;
      int main(void)
            int a = 3;
            int *p = &a;
            a=sunbeam(&p);
            printf("%d", a);
            return 0;
      }
3. What will be the output of following program?
      #include <stdio.h>
      int main(void)
      {
            int a = 1;
            printf("%d", ++a);
            main();
            return 0;
      }
```



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4. What will be the output of following program? #include <stdio.h>

```
int main(void)
{
    register char reg = 20;
    char *ptr_reg = NULL;
    ptr_reg = ®
    *ptr_reg = 40;
    printf("%d", reg);
    return 0;
}
```

5. What will be the output of following program? #include <stdio.h>

```
int var = 1;
int main(void)
{
     auto int var, var1;
     var = init();
     for(var1 = 1; var1 \le 3; var1++)
          printf("%d ", first(var));
          printf("%d ", last(var));
     return 0;
}
int init(void)
     return (var);
int first(int var)
     return var = var++;
int last(int var1)
     static int var = 5;
     return var1 = var--;
}
```