

RTOS

1) In real time operating system

- a) all processes have the same priority
- b) a task must be serviced by its deadline period**
- c) process scheduling can be done only once
- d) kernel is not required

2) Hard real time operating system has _____ jitter than a soft real time operating system.

- a) less**
- b) more
- c) equal
- d) none of the mentioned

3) For real time operating systems, interrupt latency should be _____

- a) minimal**
- b) maximum
- c) zero
- d) dependent on the scheduling

4) In rate monotonic scheduling _____

- a) shorter duration job has higher priority**
- b) longer duration job has higher priority
- c) priority does not depend on the duration of the job
- d) none of the mentioned

5) In which scheduling certain amount of CPU time is allocated to each process?

- a) earliest deadline first scheduling
- b) proportional share scheduling**
- c) equal share scheduling
- d) none of the mentioned

6) The problem of priority inversion can be solved by _____

- a) priority inheritance protocol**
- b) priority inversion protocol
- c) both priority inheritance and inversion protocol
- d) none of the mentioned

7) Time duration required for scheduling dispatcher to stop one process and start another is known as _____

- a) process latency
- b) dispatch latency**
- c) execution latency
- d) interrupt latency

8) Time required to synchronous switch from the context of one thread to the context of another thread is called?

- a) threads fly-back time
- b) jitter**

- c) context switch time
- d) none of the mentioned

9) Which one of the following is a real time operating system?

- a) RTLinux
- b) VxWorks
- c) Windows CE
- d) All of the mentioned**

10) VxWorks is centered around _____

- a) wind microkernel**
- b) linux kernel
- c) unix kernel
- d) none of the mentioned

11) What is the disadvantage of real addressing mode?

- a) there is a lot of cost involved
- b) time consumption overhead
- c) absence of memory protection between processes**
- d) restricted access to memory locations by processes

12) Pre-emptive, priority based scheduling guarantees _____

- a) hard real time functionality
- b) soft real time functionality**
- c) protection of memory
- d) none of the mentioned

13) Real time systems must have _____

- a) preemptive kernels**
- b) non preemptive kernels
- c) preemptive kernels or non preemptive kernels
- d) neither preemptive nor non preemptive kernels

14) What is Event latency?

- a) the amount of time an event takes to occur from when the system started
- b) the amount of time from the event occurrence till the system stops
- c) the amount of time from event occurrence till the event crashes
- d) the amount of time that elapses from when an event occurs to when it is serviced.**

15) Interrupt latency refers to the period of time _____

- a) from the occurrence of an event to the arrival of an interrupt
- b) from the occurrence of an event to the servicing of an interrupt
- c) from arrival of an interrupt to the start of the interrupt service routine**
- d) none of the mentioned

16) Real time systems need to _____ the interrupt latency.

- a) minimize**
- b) maximize

- c) not bother about
- d) none of the mentioned

17) The amount of time required for the scheduling dispatcher to stop one process and start another is known as _____

- a) event latency
- b) interrupt latency
- c) dispatch latency**
- d) context switch

18) The most effective technique to keep dispatch latency low is to _____

- a) provide non preemptive kernels
- b) provide preemptive kernels**
- c) make it user programmed
- d) run less number of processes at a time

19) Priority inversion is solved by use of _____

- a) priority inheritance protocol**
- b) two phase lock protocol
- c) time protocol
- d) all of the mentioned

20) In a real time system the computer results _____

- a) must be produced within a specific deadline period**
- b) may be produced at any time
- c) may be correct
- d) all of the mentioned

21) In a safety critical system, incorrect operation _____

- a) does not affect much
- b) causes minor problems
- c) causes major and serious problems**
- d) none of the mentioned

22) Antilock brake systems, flight management systems, pacemakers are examples of _____

- a) safety critical system
- b) hard real time system
- c) soft real time system
- d) safety critical system and hard real time system**

23) In a _____ real time system, it is guaranteed that critical real time tasks will be completed within their deadlines.

- a) soft
- b) hard**
- c) critical
- d) none of the mentioned

24) Some of the properties of real time systems include _____

- a) single purpose
- b) inexpensively mass produced
- c) small size
- d) all of the mentioned**

25) The amount of memory in a real time system is generally _____

- a) less compared to PCs**
- b) high compared to PCs
- c) same as in PCs
- d) they do not have any memory

26) What is the priority of a real time task?

- a) must degrade over time
- b) must not degrade over time**
- c) may degrade over time
- d) none of the mentioned

27) Memory management units _____

- a) increase the cost of the system
- b) increase the power consumption of the system
- c) increase the time required to complete an operation
- d) all of the mentioned**

28) The technique in which the CPU generates physical addresses directly is known as _____

- a) relocation register method
- b) real addressing**
- c) virtual addressing
- d) none of the mentioned

29) Earliest deadline first algorithm assigns priorities according to _____

- a) periods
- b) deadlines**
- c) burst times
- d) none of the mentioned

30) A process P1 has a period of 50 and a CPU burst of $t_1 = 25$, P2 has a period of 80 and a CPU burst of 35. The total CPU utilization is _____

- a) 0.90
- b) 0.74
- c) 0.94**
- d) 0.80

31) A process P1 has a period of 50 and a CPU burst of $t_1 = 25$, P2 has a period of 80 and a CPU burst of 35., the priorities of P1 and P2 are?

- a) remain the same throughout
- b) keep varying from time to time**
- c) may or may not be change
- d) none of the mentioned

- 32)** A process P1 has a period of 50 and a CPU burst of $t_1 = 25$, P2 has a period of 80 and a CPU burst of 35., can the two processes be scheduled using the EDF algorithm without missing their respective deadlines?
- a) Yes
 - b) No
 - c) Maybe
 - d) None of the mentioned
- 33)** Using EDF algorithm practically, it is impossible to achieve 100 percent utilization due to _____
- a) the cost of context switching
 - b) interrupt handling
 - c) power consumption
 - d) all of the mentioned
- 34)** T shares of time are allocated among all processes out of N shares in _____ scheduling algorithm.
- a) rate monotonic
 - b) proportional share
 - c) earliest deadline first
 - d) none of the mentioned
- 35)** If there are a total of $T = 100$ shares to be divided among three processes, A, B and C. A is assigned 50 shares, B is assigned 15 shares and C is assigned 20 shares.
A will have _____ percent of the total processor time.
- a) 20
 - b) 15
 - c) 50
 - d) none of the mentioned
- 36)** If there are a total of $T = 100$ shares to be divided among three processes, A, B and C. A is assigned 50 shares, B is assigned 15 shares and C is assigned 20 shares.
B will have _____ percent of the total processor time.
- a) 20
 - b) 15
 - c) 50
 - d) none of the mentioned
- 37)** If there are a total of $T = 100$ shares to be divided among three processes, A, B and C. A is assigned 50 shares, B is assigned 15 shares and C is assigned 20 shares.
C will have _____ percent of the total processor time.
- a) 20
 - b) 15
 - c) 50
 - d) none of the mentioned

- 38)** If there are a total of $T = 100$ shares to be divided among three processes, A, B and C. A is assigned 50 shares, B is assigned 15 shares and C is assigned 20 shares.
If a new process D requested 30 shares, the admission controller would _____
- a) allocate 30 shares to it
 - b) deny entry to D in the system**
 - c) all of the mentioned
 - d) none of the mentioned
- 39)** To schedule the processes, they are considered _____
- a) infinitely long
 - b) periodic**
 - c) heavy weight
 - d) light weight
- 40)** If the period of a process is 'p', then what is the rate of the task?
- a) p^2
 - b) $2 \cdot p$
 - c) $1/p$**
 - d) p
- 41)** The scheduler admits a process using _____
- a) two phase locking protocol
 - b) admission control algorithm
 - c) busy wait polling**
 - d) none of the mentioned
- 42)** The _____ scheduling algorithm schedules periodic tasks using a static priority policy with preemption.
- a) earliest deadline first
 - b) rate monotonic**
 - c) first cum first served
 - d) priority
- 43)** Rate monotonic scheduling assumes that the _____
- a) processing time of a periodic process is same for each CPU burst**
 - b) processing time of a periodic process is different for each CPU burst
 - c) periods of all processes is the same
 - d) none of the mentioned
- 44)** In rate monotonic scheduling, a process with a shorter period is assigned _____
- a) a higher priority**
 - b) a lower priority
 - c) higher & lower priority
 - d) none of the mentioned

- 45)** There are two processes P1 and P2, whose periods are 50 and 100 respectively. P1 is assigned higher priority than P2. The processing times are $t_1 = 20$ for P1 and $t_2 = 35$ for P2. Is it possible to schedule these tasks so that each meets its deadline using Rate monotonic scheduling?
- a) **yes**
 - b) no
 - c) maybe
 - d) none of the mentioned
- 46)** If a set of processes cannot be scheduled by rate monotonic scheduling algorithm, then _____
- a) they can be scheduled by EDF algorithm
 - b) they cannot be scheduled by EDF algorithm
 - c) **they cannot be scheduled by any other algorithm**
 - d) none of the mentioned
- 47)** A process P1 has a period of 50 and a CPU burst of $t_1 = 25$, P2 has a period of 80 and a CPU burst of 35. The total CPU utilization is?
- a) 0.90
 - b) 0.74
 - c) **0.94**
 - d) 0.80
- 48)** A process P1 has a period of 50 and a CPU burst of $t_1 = 25$, P2 has a period of 80 and a CPU burst of 35. Can the processes be scheduled without missing the deadlines?
- a) Yes
 - b) **No**
 - c) Maybe
 - d) None of the mentioned
- 49)** _____ OS pays more attention on the meeting of the time limits.
- a) Distributed
 - b) Network
 - c) **Real time**
 - d) Online
- 50)** Real time systems are _____.
- a) Primarily used on mainframe computers
 - b) **Used for monitoring events as they occur**
 - c) Used for program development
 - d) Used for real time interactive users
- 51)** In _____ OS, the response time is very critical.
- a. Multitasking
 - b. Batch
 - c. Online
 - d. **Real-time**

52) Which scheduling policy is most suitable for a time-shared operating system

- a) Shortest-job First.
- b) Elevator.
- c) Round-Robin.**
- d) First-Come-First-Serve.

53) The basic types of OS are

- a) batch and time sharing
- b) sequential and real time
- c) direct and interactive
- d) batch and interactive**

54) In real time operating system

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- b) a task must be serviced by its deadline period**
- c) process scheduling can be done only once
- d) kernel is not required

55) In rate monotonic scheduling

- a) shorter duration job has higher priority**
- b) longer duration job has higher priority
- c) priority does not depend on the duration of the job
- d) none of the mentioned

56) In which scheduling certain amount of CPU time is allocated to each process?

- a) earliest deadline first scheduling
- b) proportional share scheduling**
- c) equal share scheduling
- d) none of the mentioned

57) Identify which of these are real-time applications scenarios:

- a) An on-line bus ticketing system
- b) Printing of annual report of a company's annual report
- c) Reconciling a day's transactions in an account book of a small company
- d) An aircrafts' yaw control system**

58) Identify the category of the following real-time systems as "hard, soft or firm"

- a) An on-line celebrity cricket bat auction
- b) A patient monitoring system in an ICU**
- c) A library book reservation system
- d) A bank's credit card defaulters notice generation program

59) Which of the following describes the RTOS design philosophy best

- a) Maximize the throughput of the system
- b) Maximize the processor utilization
- c) Minimizing the response time**
- d) Response within certain stipulated time period

- 60) Scheduling of tasks is a very important consideration in RTOS. Which of the following best described the scheduling policy design:**
- a) The scheduler must follow a pre-emptive policy
 - b) The scheduler must not use pre-emptive policy option
 - c) The scheduler must not only use pre-emptive policy options with the priority considerations.
 - d) The scheduler must not use pre-emptive policy option, but must employ priority consideration.
- 61) Keeping a task's schedulability in mind, which way a task may be scheduled: Operating Systems/Real-time OS and Micro controllers Multiple Choice Questions**
- a) The task has a predetermined time after which it may be scheduled.
 - b) The task has a predetermined time before which it may be scheduled
 - c) The task has a predetermined time interval during which it must be scheduled any time.
 - d) The task start has a worst case delay estimate before which it must be scheduled.
- 62) Describe which of these scheduling policies is most suited for controlling a set of periodic tasks.**
- a) FCFS
 - b) Least laxity first
 - c) Earliest dead line first
 - d) Rate monotonic policy schedule
- 63) Which of the following strategy is employed for overcoming the priority inversion problem?**
- a) Abandon the notion of priorities altogether
 - b) Have only two priority levels
 - c) Allow for temporarily raising the priority of lower level priority process
 - d) Use pre-emptive policies strictly based on priorities
- 64) Is it true that, in general, in an embedded system the application tasks have higher priority than system tasks?**
- a) Yes
 - b) No
- 65) Where are the device drivers located in RTOSs with a microkernel:**
- a) In the kernel space
 - b) In the user space
 - c) In separately allocated space which is neither kernel space nor user space.
- 66) RM Schedulable upper bound for a system with 4 tasks is**
- a) 0.66
 - b) 0.95
 - c) 0.44
 - d) 0.76
- 67) IRIS Stand for :**
- a) Increased Reward with Increased Service
 - b) Iney Reward with Increased Service
 - c) Increased Raw with Increased Service
 - d) None of these

- 68) Earliest deadline first (EDF) is a dynamic priority scheduling algorithm used in real-time operating systems to place processes in a priority queue.**
- a) True
 - b) False
- 69) Consider the following inequalities with respect to a Real-Time system with N tasks and total utilization u**
- 1. $u < N(2^{1/N} - 1)$
 - 2. $u < 1$
- which among the following is TRUE for a RM schedulable task set.**
- a) Both 1 and 2 are necessary
 - b) 1 is necessary and 2 is sufficient
 - c) **2 is necessary and 1 is sufficient**
 - d) Both 1 and 2 are sufficient
- 70) Consideration of storage, input and output devices are considered as requirement of**
- a) **hardware requirement**
 - b) communication requirement
 - c) software requirement
 - d) process requirement
- 71) Use of robot by the car manufacturing companies is an example of**
- a) **machine controlled computers**
 - b) network controlled computers
 - c) applicant controlled computers
 - d) user controlled computers
- 72) Designing of system take into considerations of**
- a) hardware
 - b) communication system
 - c) operating system
 - d) **all of above**
- 73) Slack time**
- a) **is the amount of time left after a job if the job was started now.**
 - b) is the amount of time left before a job if the job was started now.
 - c) is the amount of time left from a job if the job was started now.
 - d) is the amount of time left required by a job if the job was started now.
- 74) The priority of a real time task :**
- a) must degrade over time
 - b) **must not degrade over time**
 - c) may degrade over time
 - d) none of the mentioned

75) Delay and Jitter :

- a) mean the same thing
- b) are two completely different things**
- c) all of the mentioned
- d) none of the mentioned

76) if jobs have unpredictable release times, a task is termed :

- a) aperiodic**
- b) sporadic
- c) periodic.
- d) None of these

77) A hard real-time system is one in which ...

- a) Failure to meet a single deadline may lead to complete and catastrophic system failure.**
- b) Missing more than a few may lead to complete and catastrophic system failure.
- c) Performance is degraded but not destroyed by failure to meet response-time constraints.
- d) None of the above

78) Which of the following is/are synchronous aperiodic event ...?

- a) Garbage collection**
- b) Externally generated exception
- c) Cyclic code
- d) Branch instruction

79) Which of the following is/are asynchronous periodic event ...?

- a) Typical branch instruction
- b) Regular, but not fixed-period interrupt
- c) Clock-generated interrupt**
- d) Traps

80) Which of the following pair of CPU utilization % and Zone type is/are correct ...

- a) 83–99, questionable
- b) 70–82, dangerous
- c) 26–50, very safe**
- d) None of the above

81) Disciplines that impact on real-time systems engineering is/are...

- a) Control Theory
- b) Operations Research
- c) Both a and c**
- d) None of the above

82) Which of following regarding RTOS is correct/ not misconception...

- a) The study of real-time systems is mostly about scheduling theory.
- b) There are no universal, widely accepted methodologies for real-time systems specification and design.**
- c) Rate-monotonic analysis has solved “the real-time problem.”
- d) None of the above

83) A system is said to be time-overloaded if...

- a) $U \geq 100\%$
- b) $U \leq 100\%$
- c) $U < 100\%$
- d) **$U > 100\%$**

84) Which of the following statement is true?

- a) Any occurrence that causes the program counter to change non-sequentially is considered a change of flow-of-control
- b) The release time is the time at which an instance of a scheduled task is ready to run, and is generally associated with an interrupt
- c) **Both a and c**
- d) None of the above

85) Which of the following represent a possible change in flow-of-control?

- a) Invocation of procedures in C
- b) Instantiation of an object
- c) If-then, goto, and case statements
- d) **All of the above**

86) The (CPU) utilization or time-loading factor, U, is a ...

- a) Measure of the percentage of idle processing
- b) **Measure of the percentage of non-idle processing**
- c) Both a and b
- d) None of the above

87) Which of the following is example of RTOS?

- a) Inertial measurement system for an aircraft
- b) System used to control a set of traffic lights at a four-way traffic intersection
- c) System that controls all aspects of the bottling of jars of pasta sauce
- d) **All of the above**

88) Many real-time systems utilize time-stamping and global clocks for...

- a) Synchronization
- b) Task initiation
- c) Data marking
- d) **All of the above**

89) Real-time systems are often ...

- a) Reactive systems
- b) Embedded systems
- c) Data marking
- d) **a and b**

90) Which of the following is/are system wide bus?

- a) Power
- b) Address
- c) Data
- d) **All of the above**

91) In signalling between devices is it is important to have a mechanism for “recording” the appearance of that signal for later processing. This process is called ...

- a) **Latching**
- b) Tristate logic
- c) Triggering
- d) None of the above

92) FireWire technology was originally developed by...

- a) Microsoft
- b) **Apple**
- c) Google
- d) None of the above

93) Using EDF algorithm practically, it is impossible to achieve 100 percent utilization due to

- a) the cost of context switching
- b) interrupt handling
- c) **power consumption**
- d) all of the mentioned

94) There are generally kinds of instructions.

- a) 5
- b) 4
- c) 7
- d) **6**

95) In rate monotonic scheduling, a process with a shorter period is assigned

- a) **a higher priority**
- b) a lower priority
- c) higher & lower priority
- d) none of the mentioned

96) A single 1394 port can be used to connect up External devices.

- a) 58
- b) 64
- c) 62
- d) **63**

97) The CISC is based on which of the following principle.

- a) Complexity handled by the compiler and software
- b) Instructions executed directly by hardware
- c) **There are multiple instructions and addressing modes**
- d) Highly pipelined design

98) Which of the following require special data-movement instructions

- a) Memory-Mapped Input/Output
- b) Programmed Input/Output**
- c) Direct Memory Access
- d) None of the above

99) Upon receipt of the interrupt signal, the contents of the program counter are saved to a designated memory location called the...

- a) Status register
- b) Interrupt-handler location
- c) Interrupt return location**
- d) None of the above

100) The interrupt vector contains the...

- a) Bit map of all pending interrupts
- b) Value of the lowest interrupt that will currently be honored
- c) Identity of the highest-priority interrupt request**
- d) None of the above

101) Intel 82093AA I/O Advanced Programmable Interrupt Controller supports programmable interrupts

- a) 24**
- b) 32
- c) 16
- d) None of the above

102) Interrupt register contains...

- a) Identity of the highest-priority interrupt request
- b) Bit map of all pending (latched) interrupts**
- c) Value of the lowest interrupt that will currently be honored
- d) None of the above

103) Every real-time system has a set of timing constraints, timing constraints can be broken down into _____ categories.

- a) 1
- b) 2**
- c) 3
- d) 4

104) Watchdog timers are used to ensure that...

- a) CPU continues to function
- b) Task initiation
- c) Certain devices are serviced at regular intervals
- d) Both a and c**

105) The entry of all the PCBs of the current processes is in

- a) Process Register
- b) Program Counter
- c) Process Table**
- d) Process Unit

106) There are 10 different processes running on a workstation. Idle processes are waiting for an input event in the input queue. Busy processes are scheduled with the Round-Robin time sharing method. Which out of the following quantum times is the best value for small response times, if the processes have a short runtime, e.g., less than 10ms?

- a) $t_Q = 15\text{ms}$**
- b) $t_Q = 40\text{ms}$
- c) $t_Q = 45\text{ms}$
- d) $t_Q = 50\text{ms}$

107) Consider the following set of processes, the length of the CPU burst time given in milliseconds:

Process Burst time

P1	6
P2	8
P3	7
P4	3

Assuming the above process being scheduled with the SJF scheduling algorithm:

- a) The waiting time for process P1 is 3ms**
- b) The waiting time for process P1 is 0ms
- c) The waiting time for process P1 is 16ms
- d) The waiting time for process P1 is 9ms

108) The method `munlock()` method does _____ .

- a) Unlock complete process address.
- b) Lock complete process address.
- c) Unlock region locked using `mlock`**
- d) None of the above

109) In FreeRTOS each call to `vTaskSwitchContext()` checks _____ .

- a) if any task is unblocked due to delay function
- b) if any task is blocked due to delay function**
- c) if any process is blocked due to delay function
- d) in any process is unblocked due to delay function

- 110)** In proportional share algorithm,
CPU time = 100 shares (T = 100)
P1 = 50 shares
P2 = 15 shares
P3 = 20 shares
What is the cpu utilization ?
a) 0.079
b) **0.85**
c) 0.085
d) 0.79
- 111)** RTOS makes use of Cortex-M3
a) SysTick
b) PendSV
c) SVC interrupts
d) All of the above
- 112)** Rate Monotonic Algorithm upper bound for a system with 4 tasks is:
a) 0.66
b) 0.95
c) 0.44
d) **0.76**
- 113)** What is the disadvantage of real addressing mode?
a) there is a lot of cost involved
b) time consumption overhead
c) **absence of memory protection between processes**
d) restricted access to memory locations by processes
- 114)** which type of semaphore initializes by rt_sem_init()
a) Resources
b) Binary
c) **Counting**
d) None of these
- 115)** Which RTOS scheduling algorithm cannot use CPU upto 100% ?
a) Propotional share
b) Earliest deadline frist
c) **Rate Monotonic Scheduling**
d) None of the above
- 116)** When high priority task is indirectly preempted by medium priority task effectively inverting the relative priority of the two tasks, the scenario is called
a) **Priority Inversion**
b) Priority Removal
c) Priority Exchange
d) Priority Modification

- 117)** A process P1 has a period of 50 and a CPU burst of $t_1 = 25$, P2 has a period of 80 and a CPU burst of 35. The total CPU utilization is :
- a) 0.90
 - b) 0.74
 - c) **0.94**
 - d) 0.80
- 118)** If the taskPrioritySet is called on a blocked task, its new priority _____ .
- a) is considered while selecting the task to be unblocked
 - b) **is not considered while selecting the task to be unblocked**
 - c) is considered while selecting the task to be blocked
 - d) is not considered while selecting the task to be blocked
- 119)** Scheduling jitter means,
- a) **The variation in scheduling latency**
 - b) The variation in interrupt latency
 - c) similar to scheduling latency
 - d) None of the above
- 120)** What parameter is of less significance with reference to RTOS?
- a) Interrupt latency
 - b) Interrupt recovery time
 - c) Interrupt response time
 - d) **Throughput**
- 121)** The scheduler admits a process using :
- a) two phase locking protocol
 - b) admission control algorithm
 - c) **busy wait polling**
 - d) none of the above
- 122)** Which of the following describes the RTOS design philosophy best Select one:
- a) Maximize the throughput of the system
 - b) Maximize the processor utilization
 - c) **Minimizing the response time**
 - d) Response within certain stipulated time period
- 123)** If there are a total of $T = 100$ shares to be divided among three processes, A, B and C. A is assigned 50 shares, B is assigned 15 shares and C is assigned 20 shares. A will have _____ percent of the total processor time.
- a) 20
 - b) 15
 - c) **50**
 - d) None of these

- 124)** There are two processes P1 and P2, whose periods are 50 and 100 respectively. P1 is assigned higher priority than P2. The processing times are $t_1 = 20$ for P1 and $t_2 = 35$ for P2. Is it possible to schedule these tasks so that each meets its deadline using Rate monotonic scheduling?
- a) **yes**
 - b) no
 - c) maybe
 - d) none of the mentioned
- 125)** RTAI API is used to execute semaphore only if calling process is not blocked:
- a) `rtf_sem_post()`
 - b) **`rtf_sem_wait()`**
 - c) `rtf_sem_trywait()`
 - d) `rtf_sem_timed_wait()`
- 126)** If the period of a process is p , then the rate of the task is :
- a) $p/2$
 - b) $2 * p$
 - c) **$1/p$**
 - d) P
- 127)** Under multiprogramming, turnaround time for short jobs is usually _____ and that for long jobs is slightly _____. A. Lengthened; Shortened
- a) **Lengthened; Shortened**
 - b) Shortened; Lengthened
 - c) Shortened; Shortened
 - d) Shortened; Unchanged
- 128)** _____ to used to allocate a message pipe buffer.
- a) `rtf_pipe_alloc()`
 - b) `rt_alloc_pipe()`
 - c) **`rt_pipe_alloc()`**
 - d) `rtf_alloc_pipe()`
- 129)** Which of the following is an independent scheduling?
- a) LL
 - b) LST
 - c) EDD
 - d) **RMS**
- 130)** Assume a task set: $\{(1,3),(1,5),(1,6),(2,10)\}$. what is the CPU utilization time?
- a) 0.84
 - b) **0.89**
 - c) 0.92
 - d) 0.93

- 131)** A _____ of a task is the time at which the release of a task will produce the largest response time.
- a) soft instance
 - b) hard instance
 - c) **critical instance**
 - d) None of the above
- 132)** Reentrant function is one that
- a) should be executed by only one task at a time otherwise data corruption occurs
 - b) will allow 2 tasks to use it but not more than 2
 - c) **will allow any number of task to execute it without data corruption**
 - d) None of the above
- 133)** Which of the following is not work of the Real time executive?
- a) Task Management
 - b) IPC
 - c) **Memory Management And File IO**
 - d) Scheduling
- 134)** In Rate monotonic analysis the schedulability of a task can be calculated by
- a) $\sum (E_i/T_i) < U(n) = n(2^{1/n} - 1)$
 - b) $\sum (E_i/T_i) \leq U(n) = n(2^{1/n} - 1)$
 - c) $\sum (E_i/T_i) \leq U(n) = n(2^n - 1)$
 - d) $\sum (E_i/T_i) \leq U(n) = n(2^n)$
- 135)** What is the priority of a real time task?
- a) must degrade over time
 - b) **must not degrade over time**
 - c) may degrade over time
 - d) none of the mentioned
- 136)** What is Event latency?
- a) the amount of time an event takes to occur from when the system started
 - b) the amount of time from the event occurrence till the system stops
 - c) the amount of time from event occurrence till the event crashes
 - d) **the amount of time that elapses from when an event occurs to when it is serviced.**
- 137)** The Cortex-M3 port includes which of the following standard FreeRTOS features
- a) Pre-emptive or co-operative operation
 - b) Very flexible task priority
 - c) Queues
 - d) Mutex
 - e) **All of the above**

138) In a round robin scheduler the execution window is set for 2 time slots and three tasks T1, T2 & T3 were defined with 3,4,2 time slots of execution respectively. Which task will complete first and what is the overall execution time to finish one cycle of all tasks

- a) T1, 10
- b) T3, 9**
- c) T2, 10
- d) T3, 10

139) Preemptive priority based scheduling guarantees:

- a) Hard real time functionality
- b) Soft real time functionality**
- c) Protection of memory
- d) None of the above

140) Rate monotonic scheduling assumes that the :

- a) processing time a periodic process is different for each CPU burst.
- b) processing time a periodic process is same for each CPU burst.**
- c) periods of all processes is the same D. none of the mentioned
- d) none of these

141) Complex scheduling algorithms :

- a) Are very appropriate for very large computers**
- b) Use minimal resources
- c) Use many resources
- d) All of the above

142) Which one of the following is a real time operating system?

- a) RTLinux
- b) VxWorks
- c) Windows CE
- d) All of the mentioned**

143) If a set of processes cannot be scheduled by rate monotonic scheduling algorithm, then ____

- a) They can be scheduled by EDF algorithm
- b) They cannot be scheduled by EDF algorithm
- c) They cannot be scheduled by any other algorithm**
- d) None of the above