

Abhay Verma

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Work Experience

UNITY

Vilnius, Lithuania

JUNIOR TEST ENGINEER

November 11, 2024 – Present

- Identify, document, and track bugs to resolution, ensuring efficient communication with Customers
- Design, execute, and maintain automated and manual test cases for various software components and Environments
- Stay updated with industry trends and advancements to improve testing methodologies and tools
- Designed, developed, and executed comprehensive test cases for software features and systems.

UAB FIRST RIDDLE

Vilnius, Lithuania

SOFTWARE DEVELOPMENT INTERN

December 9, 2023 – April 8, 2024

- Designed and developed test website prototypes, improving user experience and engagement for the company's e-commerce platform
- Managed a product catalog, optimizing SEO and social media strategies, resulting in a 120-140% increase in website traffic
- Designed and deployed a robust user query and message database, reducing data retrieval time by 40% and enhancing customer support efficiency by 25%
- Cultivated robust relationships across departments and executive levels, driving a 15% increase in cross-functional collaboration and resulting in a 20% improvement in project completion rates

INFOWIZ

Chandigarh, India

IT ENGINEER INTERN

May 31, 2023 – July 31, 2023

- Implemented over 30 visual elements and user interface components utilizing HTML, CSS, and JavaScript.
- Collaborated with a team of 5 designers and 3 back-end developers to ensure a seamless and functional user experience, leading to a 20% increase in user satisfaction.
- Conducted cross-browser testing and debugging across 10+ browsers to guarantee website compatibility, resolving 95% of identified issues.
- Stayed updated on emerging front-end technologies and trends, contributing to innovative solutions in 3 major projects, enhancing overall performance by 15%.

Technical Skills

Frontend:

Bootstrap, JavaScript, Tailwind, React Js, Next Js

Backend:

Mongo DB, SQL, Express js

Programming Language: Python, C#, C++, Dart, Java,

Additional Skills: Flutter, Dart, PlasticSCM, Git, Linux,

Personal Skills: Concentration, Empathy, Tech Enthusiast, Self-Learner

Projects

PASSENGER MESSENGER

typescript, react, next auth, cloudinary, pusher, Mongo DB

THIS WEB APPLICATION IS A MODERN MESSENGER CLONE BUILT USING A ROBUST TECH STACK, INCLUDING TYPESCRIPT, REACT, NEXT.JS, AND NEXTAUTH FOR AUTHENTICATION. IT LEVERAGES CLOUDINARY FOR MEDIA STORAGE AND HANDLING, PUSHER FOR REAL-TIME UPDATES, AND MONGODB AS ITS DATABASE.

<https://github.com/abhayverma2108/passenger-messenger>

PORTFOLIO WEBSITE

Javascript, Vite, React

CREATED A RESPONSIVE PORTFOLIO WEBSITE USING HTML, CSS, JAVASCRIPT, VITE, AND REACTJS. THE SITE SHOWCASES MY PROJECTS AND SKILLS WITH AN INTUITIVE INTERFACE AND MODERN DESIGN, DEMONSTRATING MY PROFICIENCY IN FRONT-END DEVELOPMENT.

<https://abhayverma2108.netlify.app>

MOVE IT

HTML, CSS, Bootstrap, JavaScript, React js, MongoDB

MOVE IT IS YOUR GO-TO COURIER SERVICE, DESIGNED WITH A SLEEK HTML, CSS, AND JAVASCRIPT WEBSITE FOR EASY NAVIGATION. QUICKLY SCHEDULE PICKUPS, TRACK SHIPMENTS, AND EXPLORE OUR RELIABLE SERVICES. TRUST MOVE IT TO DELIVER YOUR PACKAGES SWIFTLY AND SECURELY!

<https://abhayverma2108.github.io/MOVE-IT/>

BANKING APPLICATION

DEVELOPED A BANKING APPLICATION USING JAVAFX, SCENEBuilder, AND CSS. THE APPLICATION FEATURES A USER-FRIENDLY INTERFACE DESIGNED WITH SCENEBuilder AND ENHANCED WITH CUSTOM CSS STYLING. IT SUPPORTS VARIOUS BANKING OPERATIONS, ENSURING A SEAMLESS USER EXPERIENCE.

*Java, JavaFX, CSS, Scene
Builder(fxml)*

https://github.com/abhayverma2108/Bank_Application

GREEK VOCABULARY APPLICATION

THIS FLUTTER-BASED PROJECT FOCUSES ON GREEK VOCABULARY FOR TRAVEL AND FOOD, USING ON-SITE STORAGE TO TRACK TASKS AND PROGRESS. FUTURE PLANS INCLUDE A SERVER-SIDE APPLICATION. DATA IS MANAGED WITH JSON AND SQLITE, DEVELOPED IN DART.

Flutter, Dart, Swift

https://github.com/BenBinary/greek_vocs

PIKA PANIC

PIKA PANIC IS AN ENGAGING GAME BUILT USING UNITY ENGINE, SHOWCASING DYNAMIC GAMEPLAY AND IMMERSIVE VISUALS. DEVELOPED WITH THE HELP OF UNITY VERSION CONTROL (PLASTIC SCM), THE PROJECT HIGHLIGHTS EFFICIENT COLLABORATION AND ASSET MANAGEMENT. FEATURING UNIQUE LEVELS, WITH REAL WORLD REFERENCES FROM UNITY VILNIUS OFFICE, UNIVERSITY ETC. IT COMBINES TECHNICAL PRECISION WITH CREATIVE STORYTELLING FOR A SEAMLESS AND CAPTIVATING PLAYER EXPERIENCE.

Unity, C#, PlasticSCM

<https://cloud.unity.com/home/organizations/2475693447911c6-4dab-94d2-c940bf45f6a4/details>

Education

Vilnius Gediminas Technical University

INFORMATION TECHNOLOGY

Vilnius, Lithuania

September 2020 – Present

University of West Attica

ERASMUS IN INFORMATION TECHNOLOGY

Athens, Greece

August 2021 – February 2022