Abhinav Gangwar

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PROFESSIONAL SUMMARY

Proficient NodeJS backend software developer; 7.8 years experience in designing and writing projects from scratch, writing RESTful APIs, Working on service-based architectures; Experienced in system design; Enthusiastic in automating development/deployment processes;

EXPERIENCE

OLX India Pvt. Ltd.— *Software Engineer II*   (Jun 2021 - Present)
Technologies used: NodeJs, GraphQL, MySQL, MongoDB, Redis, SQS, Docker, k8s

Order Service Worked from scratch to handle car order related data/actions.
Car Service Developed backend system for managing the car related data.
Other integrations Worked on developing backend for supporting systems to provide car search & document management.

Times Internet— *Senior Backend Developer*   (Jan 2020 - Jun 2021)
Technologies used: NodeJs, MongoDB, Elasticsearch, Neo4j, Docker, k8s

Feeds APIs Developed backend from scratch for a social media network using Elasticsearch.
User management Designed and created backend APIs to manage user and their social relations using Neo4j graph DB.

OnceHub Technologies— *Senior Software Engineer* (Nov 2018 - Jan 2020)
Technologies used: NodeJs, PostgreSQL, CosmosDB, Azure functions, Docker, k8s, Shell Scripting

Notification system A robust central notification system used by all microservices.
Chatbot A chatbot that integrates with the main scheduling software.
Infra setup Worked on setting up the deployment and CI/CD infra using k8s, docker, Jenkins, helm charts and automatic all with shell scripting.

Enuke Software — *Software Developer*   (Oct 2016 - Nov 2018)
Technologies used: NodeJs, SenecaJs, PostgreSQL

Service-based Architecture A SenecaJS based framework for writing microservices;
Central Logger A logger service, written in NodeJs, using winston.

Jugnoo — *Software Developer*   (July 2015 - May 2016)
Technologies used: NodeJs, MySQL, AWS

ACL (Access Control List) server: Multiple access levels;
City Panel: Register new auto-rickshaw drivers; Monitor their performance;

Google Summer of Code (GSoC) (May 2014 - July 2014)
Technologies used: C++, Qt/QML, KDE

Designed an educational game using Marble (a virtual globe) under KDE (Using C++/Qt/QML) (See My blog for details.)

SKILLS

Programming skills

- NodeJs |ExpressJS | GraphQL
- MySQL | MongoDB | ElasticSeach | Neo4J
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Tools

- Docker
- Kubernetes
- Redis
- Jenkins
- Linux
- Shell Scripting

EDUCATION

Bachelor of Technology (Electronics & Communication Engineering)

From **National Institute of Technology, Hamirpur**, H.P. – June 2015

LANGUAGES

- English
- Hindi