# **Abhinav Gangwar**

Email: <a href="mailto:findabhgangwar@gmail.com">findabhgangwar@gmail.com</a>
Website: <a href="mailto:https://abhgangwar.github.io/">https://abhgangwar.github.io/</a>

Tel: +91-9736996057

## **Summary:**

Proficient NodeJs software developer; 3 years experience in designing projects from scratch, writing RESTful APIs in NodeJs, deploying the code; Contribute to open source softwares (C/C++/Qt) for open source org <u>KDE</u>.

## **Experience:**

Enuke Software Pvt. Ltd. (Oct 2016 to Present):

- Service based Architecture A framework(NodeJs) for building services; service communication/discovery.
- <u>Central Logger</u> A logger service, written in NodeJs, using winston.
- Payonce A payment gateway written in NodeJs.
- <u>Deployment scripts</u> Shell scripts to compile when some new code is pushed; Bump version; Deploy code. Shell scripts to create VMs on azure; setup dependencies and services.

## Jugnoo (July 2015 to May 2016):

Designed RESTful APIs (NodeJs/MYSQL) for:

- City Panel: Manage drivers' data; Demand/Supply analysis for cities.
- <u>Customer Support Panel:</u> Automated support; Integration of third party APIs like <u>Freshdesk</u>, <u>Mandrill</u> etc.
- <u>ACL (Access Control List) server:</u> Multiple access levels; Authentication/Authorisation using access token.

## Internship (May 2014 to July 2014) at Google Summer of Code (GSoC) (All git commits here)

- Designed an <u>educational game</u> using <u>Marble</u> (a virtual globe) under <u>KDE</u> (Using C++/Qt/QML) (See <u>My blog</u> for details)
- Enhanced marble libraries by adding new features and fixing bugs.

Mentored Google Code In (Oct 2014 - Feb 2015) Created tasks for students' and reviewed their code. Mentored GSoC project (May 2015 - July 2015) Port Marble to Android using Qt/C++ for Android.

## **Languages and Technical Skills:**

- Node JS; C/C++; GIT; SQL; REDIS; Express Js; TypeScript; SenecaJs; Mocha; Qt/Qml
- Linux; AWS/Azure; Docker; Kubernetes; ElasticSearch; Jenkins; REST APIs; Algorithms; Data Structures

### **Projects** (Code is on github)

- <u>System Monitor</u> (August 2016, Using C++ REST SDK) An application to monitor resources usage of systems on a network
- <u>Hex Board Game</u> (November 2013, Using C++) During an online course <u>C++ For C Programmers</u>. The game uses <u>Monte Carlo Simulation</u> to determine the best move
- Gesture Controlled Robot (October 2013) As a part of ARM design challenge 2013
- <u>Twitter Search</u> (Nov 2016, Using NodeJs) A Node.Js application to search tweets with a particular tags and other filter criterias. See the demo <u>here</u>.
- <u>Electronic Diary Manager</u> (June 2013, Using C++) Allows users to read/write diary entries, users' data protected by username/password
- Text Editor (Using Qml/Qt-C++, April 2014) A text editor providing basic operations; Designed nice UI and animations
- Also, I'm contributing to improve <u>open source projects</u>.

### **Educational Qualifications:**

B.Tech from NIT Hamirpur, H.P. (2011 - 2015).

#### **Hobbies:**

• Writing poems, Travelling, Nature Photography, Listening music