Abhinav Gangwar

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Summary:

Proficient NodeJs software developer; 3.5 years experience in designing projects from scratch, writing RESTful APIs in NodeJs, Working on service based architectures; Enthusiastic in automating development/deployment processes;

Experience:

OnceHub Technologies Pvt. Ltd. (Nov 2018 to Present)

- Service based Architecture A framework(NodeJs) for creating microservices; service communication/discovery.
- <u>Deployment Scripts</u> Write helm charts and shell scripts to automate deployment of microservices on kubernetes.
- Jenkins Pipelines Write jenkins pipelines to completely automate CI/CD process..

Enuke Software Pvt. Ltd. (Oct 2016 to Nov 2018)

- Notification system A central notification system used by all microservices to send out emails.
- Central Logger A logger service, written in NodeJs, using winston.
- <u>Automation scripts</u> Shell scripts to compile when some new code is pushed; Bump version; Deploy code. Shell scripts to create VMs on azure; setup dependencies and services.

<u>Jugnoo</u> (July 2015 to May 2016)

Designed RESTful APIs (NodeJs/MYSQL) for:

- City Panel: Manage drivers' data; Demand/Supply analysis for cities.
- Customer Support Panel: Automated support; Integration of third party APIs like Freshdesk, Mandrill etc.
- <u>ACL (Access Control List) server:</u> Multiple access levels; Authentication/Authorisation using access token.

Google Summer of Code (May 2014 to July 2014) (All git commits here)

• Designed an <u>educational game</u> using <u>Marble</u> (a virtual globe) under <u>KDE</u> (Using C++/Qt/QML) (See <u>My blog</u> for details)

Mentored Google Code In (Oct 2014 - Feb 2015) Created tasks for students' and reviewed their code.

Mentored GSoC project (May 2015 - July 2015) Port Marble to Android using Qt/C++ for Android.

Languages and Technical Skills:

- Node JS; Express Js; TypeScript; C/ C++; GIT; SQL; REDIS; SenecaJs; Mocha; Qt/Qml
- Linux; MS Azure; Docker; Kubernetes; ElasticSearch; Jenkins; REST APIs; Algorithms; Data Structures

Projects (Code is on github)

- <u>Twitter Search</u> (Nov 2016, Using NodeJs) A Node.Js application to search tweets with a particular tags and other filter criterias. See the demo <u>here</u>.
- <u>System Monitor</u> (August 2016, Using C++ REST SDK) An application to monitor resources usage of systems on a network
- <u>Hex Board Game</u> (November 2013, Using C++) During an online course <u>C++ For C Programmers</u>. The game uses <u>Monte Carlo Simulation</u> to determine the best move
- <u>Electronic Diary Manager</u> (June 2013, Using C++) Allows users to read/write diary entries, users' data protected by username/password
- Text Editor (Using Qml/Qt-C++, April 2014) A text editor providing basic operations; Designed nice UI and animations
- Gesture Controlled Robot (October 2013) As a part of ARM design challenge 2013
- Also, I'm contributing to improve open source projects.

Educational Qualifications:

B.Tech from NIT Hamirpur, H.P. (2011 - 2015).

Hobbies:

• Writing poems, Travelling, Nature Photography, Listening music