

## PL-3 Practical No. 2.

To Distinguish client-server architecture, Internet, WWW, web browser & Web server.

## 1) Problem statement 1)

a) Client-server architecture, Internet & world wide web.

i) Client-server architecture:

We implement a system using LAN or WAN in which centralized devices provides resource (data) as response of request from other device in network.

Advantages of client server architecture.

- ① no. of client can access information in server simultaneously.
- ② less maintenance cost.
- ③ we can recover lost Data.

## b) Internet:

It is one kind of network in which computer all over world connected. It is also referred as "network of computer network".

Using internet we communicate & share data.

The internet has no single centralized governance or policies for access & usage.



## ① WWW : World Wide Web :-

It's one of the service provided by internet components of web system.

1) web uses http protocol for data transformation.

2) To access web client supplies unique universal identifier.

3) URL : Uniform resource identifier.

4) HTML is most common format for publishing web documents.

## ② ~~Web~~ web browser & web server :-

a) ~~web~~ web browser :-

~~web~~ web browser is a application software for accessing the world wide web.

Web browser takes you anywhere on the internet. It retrieves information from other parts of the web & displays it on your desktop or mobile device. The information is transferred using the HTTP.

Retrieved information needs to be shared & displayed in a consistent format so that people using any browser, anywhere in the world can see the information.

When the web browser fetches data from an internet connected to server, it uses a ~~piece of~~ ~~conversion~~ engine to translate.



## b) Web server:-

It's an program that distributes web pages as they are requested.

The basic objective of the web server is to store, process & deliver web pages to the users.

## Problem statement 2:-

### 1.) Hypertext:-

Hypertext is text that links to other information. by clicking on a link in a hypertext document/word, a user can quickly jump to different contents.

Hypertext is a non-linear & multi sequential & is differ by a text.

Example:- WCE moodle is a hypertext on web-website of Walchand college of Engineering (WCE), when we click on it, then we went to another content. i.e. we went to WCE moodle website.

### 2.) Hyperlink:-

Hyperlink contains the URL of webpages. hyperlink is referenced when a hypertext navigated. Hyperlinks are hidden under the text, image graphics, audio, video & if we use CSS to hyperlink then it can be highlighted once we hover the mouse over it. ~~we~~ using hyperlink we can jump to another document.



3) HTTP:- Hypertext Transfer Protocol.  
 HTTP stands for Hyper Text Transfer protocol.  
 HTTP is the protocol used to transfer data over the web. It defines commands & services used for transmitting webpage data. HTTP used a server-client model. For communication between clients & server is done by HTTP requests & HTTP responses.

4) HTTP status codes with meaning:-  
 Http response status codes indicate whether a specific HTTP request has & response has been successfully completed or not.

HTTP status code include:-

- 1) 200 : Successful request i.e. the web page exists.
- 2) 301 : The website/web page has moved permanently. or Forwarded to new url.
- 3) 304 : This code used for caching purposes. it means that response has not been modified.
- 4) 401 : Unauthorized request. i.e. authorization required.

- 5) 403 : Forbidden,  
access is not allowed to the page/  
directory.
- 6) 500 : internal server error;
- 7) 404 : This code means server can't find the  
requested resource. (i.e. url is  
not recognized).