```java
package xyz.amtstl.soup.engine;

import java.util.ArrayList;

public class RandomEngine {
    private static List<Integer> numbers = new ArrayList<Integer>();
    private static Random rnd = new Random();

    public RandomEngine() {
        updateNumbers(1500);
    }

    /**
     * Gets a number from within a specific range
     * @param min minimum number
     * @param max maximum number
     * @return
     */
    public int getNumberRange(int min, int max) {
        if (min == max) {
            return max;
        }

        for (int e = 0; e < numbers.size(); e++) {
            if (numbers.get(e) < max && min < numbers.get(e)) {
                return numbers.get(e);
            }
        }
        return 0;
    }

    /**
     * Gets the current Random instance
     * @return the instance
     */
    public Random getInstance() {
        return rnd;
    }

    /**
     * Updates number collection
     * @param count the maximum index value
     */
    private static void updateNumbers(int count) {
        for (int f = 0; f <= count; f++) {
            int tempnum = rnd.nextInt(1000);

            numbers.add(tempnum);
        }
    }

    /**
     * Prints the number collection to the user
     */
    public void iterateNumberLibrary() {
        for (int e : numbers) {
            System.out.print(String.valueOf(e) + "\n");
```

```
60          }
61      }
62
63      /**
64       * Gets the current number collection
65       * @return the number collection
66       */
67      public List<Integer> getNumberSelection() {
68          return numbers;
69      }
70  }
```