

## Q1 Team Name

0 Points

DECODERS

## Q2 Commands

10 Points

List the commands used in the game to reach the ciphertext.

exit1, exit3, exit4, exit4, exit1, exit3, exit4, exit1, exit3, exit2, read

## Q3 Analysis

60 Points

Give a detailed description of the cryptanalysis used to figure out the password. (Use Latex wherever required. If your solution is not readable, you will lose marks. If necessary the file upload option in this question must be used TO SHARE IMAGES ONLY.)

We entered exit2 command first to proceed as it was stated on the first screen that we came from exit 1. Despite this, we still could not progress to new screens so we returned to the beginning of the level and made our way out via exit 1. As a result, the hexadecimal text 59 6f 75 20 73 65 65 appeared on the screen. Only one command or numbered exit from each screen took us to a new screen with hexadecimal characters different from those previously encountered, while other exits led us to some previously encountered screen. In order to avoid encountering the same screen (or combination of hexadecimal characters) twice, we used a unique combination of exits as follows:

"59 6f 75 20 73 65 65 20 61 20 47 6f 6c 64 2d 42 75 67 20 69 6e

```
20 6f 6e 65 20 63 6f 72 6e 65 72 2e 20 49 74 20 69 73 20 74 68
65 20 6b 65 79 20 74 6f 20 61 20 74 72 65 61 73 75 72 65 20 66
6f 75 6e 64 20 62 79"
```

On the last exit, no exit was taking us to a different screen, hence we stopped taking exits from here.

We then converted these hexadecimal values to decimal values then after that we found ASCII values for these decimal values. This procedure is done by using "cipher\_to\_message.ipynb". The message found by this procedure is as follows:

"You see a Gold-Bug in one corner. It is the key to a treasure found by "

We tried the command "go" on the last screen to check if we can explore more, but this did not help. We then entered the command "read" and it gave us the following message:

```
"n =
843644437357250348644025545338262791747038934397633
43343863260342756678609216895093779263028809246505
95564757217668266944527000881648177170141755476887128
50204424030016492544050583034399062292019095993486
6956569753433165201951640951480026588738853928338105
393743349699444214641968202764907970498260085751709
3
```

DECODERS: This door has RSA encryption with exponent 5 and the password is

```
3417186550656876123536634149379058828254484098026598
5400868758217892290366974519206338316594138947784237
705432193781201437528572525674984876315116214158247120
512293095872879010604762678625568544043246569469048
65227283643513069319772885698312725878690913446411041
3886711222381976246871928091620326451745412077"
```

We can easily decrypt it since RSA is used for encryption using:

$$dec(C, d, n) = C^d \bmod n$$

where  $d$  is unknown,  $C$  is ciphertext and  $n$  is modulus.

We must either find factors of  $n$  or determine the value of  $d$  to decrypt the password. We cannot find the factors of  $n$  since it is a large number. Additionally, because  $n$  is not factorizable, we cannot compute  $\phi(n)$  and, therefore, we cannot calculate  $d$ . As the public exponent is 5, we could conduct a low-exponent RSA attack. We did exactly that using Coppersmith's algorithm and LLL Lattice Reduction Technique.

As a first step to applying the algorithm, we had to check if padding is used or not. For this we determined  $C^{1/e}$ , where  $e$  is the public exponent key. This came out to be non-integer. Thus we concluded that, padding was used. After this the new equation will be:

$$(P + M)^e \equiv C \pmod{n}$$

where,

$M$  is the original message.

$P$  is the padding message.

$e, C, n$  are also known here.

### *Coppersmith's Algorithm :*

Consider  $n$  is a positive integer and  $f(x) = Z(x)$  is polynomial of degree  $d$ ,

Given  $n$  and  $f$ , all integers  $x_0$  such that  $f(x_0) \equiv 0 \pmod{n}$  and  $x_0 < n^{(1/d)-\epsilon}$  can be recovered in polynomial time, where,  $(1/d) > \epsilon > 0$ . [2]

This allows us to formulate our problem as :

$$f(x) = (P + x)^e \pmod{n}.$$

Here,

$x$  denotes a polynomial ring of integers modulo  $n$ .

$P$  is the padding used.

$e$  is equal to 5.

For the padding  $P$ , we first used the message which we got from "cipher\_to\_message.ipynb", i.e. "You see a Gold-Bug in one

corner. It is the key to a treasure found by " but this did not give any root for  $f(x)$ . Hence we tried using the padding "DECODERS: This door has RSA encryption with exponent 5 and the password is " which we encountered on the last screen of this level and we found the root for  $f(x)$  by performing the below operations using "root\_generation.sage" which is taken and modified from [1].

We ran this sage code at <https://sagecell.sagemath.org/>

1. Padding P is converted to binary.
2. According to the assumption  $x < n^{1/e}$ , the length of password x cannot be longer than 200 bits.
3. As a consequence, the final polynomial becomes :  

$$((binary\ P \ll password\ length) + x)^e - C.$$
 Having variable password length from 1 to 200 in multiples of 4.

When password length was 80, the following root was obtained using Coppersmith's algorithm and LLL:

10000110011100001011001010100000011011101101111010

We added one 0 to the root to make it 80-bit, and finally the root became:

01000011 00111000 01011001 01010000 00110111 0110111

We took 8 bits at a time and mapped it to the the corresponding ASCII values, and thus we got the following 10 characters long password:

*C8YP7oLo6Y*

We used the code "root\_to\_password.ipynb" to convert the root to the above password.

### *References :*

[1] <https://github.com/mimoo/RSA-and-LLL-attacks/>

[2] [https://en.wikipedia.org/wiki/Coppersmith\\_method](https://en.wikipedia.org/wiki/Coppersmith_method)

 No files uploaded

## Q4 Password

10 Points

What was the final command used to clear this level?

```
C8YP7oLo6Y
```

## Q5 Codes

0 Points

It is MANDATORY that you upload the codes used in the cryptanalysis. If you fail to do so, you will be given 0 for the entire assignment.

▼ DECODERS.zip

 Download

1

Binary file hidden. You can download it using the button above.

## Assignment 6

 GRADED

### GROUP

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 [View or edit group](#)

### TOTAL POINTS

**80 / 80 pts**

### QUESTION 1

[Team Name](#)**0 / 0 pts**

### QUESTION 2

[Commands](#)**10 / 10 pts**

QUESTION 3

Analysis

60 / 60 pts

QUESTION 4

Password

10 / 10 pts

QUESTION 5

Codes

0 / 0 pts