

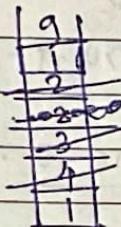
## \* Problem 25: Remove K-digits

DATE

Given non-negative integer num represented as a string, remove K-digits from the number so that the new number is the smallest possible.

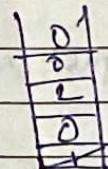
Rx!

$$\text{num} = "1432219", k=3$$



$$\Rightarrow "1219"$$

If  $\text{top(stack)} >$  the element you're going to insert:  
swap pop(stack).

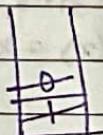


$$\Rightarrow "0200"$$

do left shift with "0".

Rx:

$$\text{num} = "10", k=2$$



if  $\text{len(num)} == k$ :

you need to  
remove all  
just return "0".

def removeDigits(num, k):

if  $\text{len(num)} == k$ :  
return "0".

for i in num:

while  $k \geq \text{stack} \& \text{stack}[-1] > i$ :

stack.pop(-1)

$k -= 1$

stack.append(i)

res = ~~res + "~~ ".join(stack[0: len(stack) - k]).lstrip("0")

if len(res):

return res

return "-1".

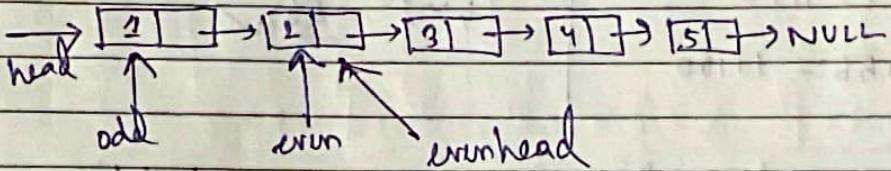
Problem 26: odd-even linked List DATE: \_\_\_\_\_

Input:  $1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow \text{NULL}$

Output:  $1 \rightarrow 3 \rightarrow 5 \rightarrow 2 \rightarrow 4 \rightarrow \text{NULL}$

Input:  $2 \rightarrow 1 \rightarrow 3 \rightarrow 5 \rightarrow 6 \rightarrow 4 \rightarrow 7 \rightarrow \text{NULL}$

Output:  $2 \rightarrow 3 \rightarrow 6 \rightarrow 7 \rightarrow 1 \rightarrow 5 \rightarrow 4 \rightarrow \text{NULL}$



$$\text{evenhead} = 2 \rightarrow 4 \rightarrow \text{NULL}$$

~~nodes head evenhead~~

$$\text{head} \rightarrow 1 \rightarrow 3 \rightarrow 5 \rightarrow \text{NULL}$$

$$\text{head.next} = \text{evenhead},$$

$$\text{head} \rightarrow 1 \rightarrow 3 \rightarrow 5 \rightarrow 2 \rightarrow 4 \rightarrow \text{NULL}$$

def oddEvenList(self, head):

if head is None or head.next is None:

return head

odd = head

even = head.next

evenhead = even

while even is not None and even.next is not None:

odd.next = odd.next.next

even.next = even.next.next

odd = odd.next

even = even.next

odd.next = evenhead

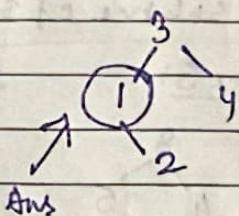
return head.

Problem 28) Kth Smallest Element in BST

\* Given a Binary searchtree; write a function `kthsmallest` to find the  $k^{th}$  smallest element in it.

Input: [3, 1, 4, null, 2]     $k=1$

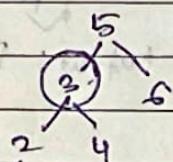
Output = 1



Ans

Input:

root = [5, 3, 6, 2, 4, null, null, 1],  $k=3$



Output = 3. ✓

We can do inorder traversal to get ~~ordered~~ tree element in sorted order.

class TreeNode:

```
def __init__(self, val=0, left=None, right=None):
    self.val = val
    self.left = left
    self.right = right
```

class Solution:

```
def kthsmallest(self, root: TreeNode, k: int):
```

```
    root.arr = []
```

```
    if root is not None:
```

```
        self.util(root, root.arr)
```

```
    else:
```

```
        return
```

```
    for i in range(len(root.arr)):
```

```
        if i == k-1:
```

```
            return root.arr[i]
```

```
def util(self, root, arr):
```

```
    if root is not None:
```

```
        self.util(root.left, arr)
```

```
        arr.append(root.val)
```

```
        self.util(root.right, arr)
```

```
    return
```

Problem 29: Number of Islands DATE 

--	--	--	--	--	--

1	1	1	1	0
1	1	0	0	0
1	1	0	0	0
0	0	0	0	0

Output 1

1 1 0 0 0

1 1 0 0 0

Output 3

0 0 1 0 0

0 0 0 1 1

we can use BFS or DFS to solve the problem.

```
def numIsland(self, grid: List[List[str]])
```

count = 0

for i in range(len(grid)):

    for j in range(len(grid[i])):

        if grid[i][j] == "1":

            count += 1

            self.dBFS(grid, i, j)

return count

```
def dBFS(self, grid, i, j):
```

    if i < 0 or i >= len(grid) or j < 0 or j >= len(grid[i])

        or grid[i][j] == "0":

        return

    else:

        grid[i][j] == "0":

        self.dBFS(grid, i+1, j)

        self.dBFS(grid, i-1, j)

        self.dBFS(grid, i, j+1)

        self.dBFS(grid, i, j-1)

~~skip~~

### Problem 30: Rotting Oranges

DATE

Time 0	Time 1	Time 2	Time 3	Time 4
$\begin{bmatrix} 2 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$	$\begin{bmatrix} 2 & 2 & 1 \\ 2 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$	$\begin{bmatrix} 2 & 2 & 2 \\ 2 & 2 & 0 \\ 0 & 1 & 1 \end{bmatrix}$	$\begin{bmatrix} 2 & 2 & 2 \\ 2 & 0 & 0 \\ 0 & 2 & 1 \end{bmatrix}$	$\begin{bmatrix} 2 & 2 & 2 \\ 2 & 0 & 0 \\ 0 & 2 & 2 \end{bmatrix}$

Output = 4

Time 0	Time 1	Time 2	Time 3	Time 4
$\begin{bmatrix} 2 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$	$\begin{bmatrix} 2 & 2 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$	$\begin{bmatrix} 2 & 2 & 2 \\ 0 & 2 & 1 \\ 1 & 0 & 1 \end{bmatrix}$	$\begin{bmatrix} 2 & 2 & 2 \\ 0 & 2 & 2 \\ 1 & 0 & 2 \end{bmatrix}$	$\begin{bmatrix} 2 & 2 & 2 \\ 0 & 2 & 2 \\ 1 & 0 & 2 \end{bmatrix}$

This one can't  
be rotten.  
So, it will return  
-1.

$\begin{bmatrix} 0 & 2 \end{bmatrix} \Rightarrow \text{Output} = 0$

We will use queue to achieve BFS on the matrix.

Step 1:

Time 0	Time 0	Time 0
row[0]	row[0]	row[0]

queue with  
rotten oranges

Step 2: pop one by one and insert its neighbors.

for i in range(len(grid)):

    for j in range(len(grid[0])):

        if grid[i][j] == 2:

            queue.append(SlfNode(0, i, j))

        elif grid[i][j] == 1:

            fresh = 1

        while queue:

            x, y, z = queue[0].row, queue[0].col, queue[0].timestamp

            for dx, dy in [(-1, 0), (1, 0), (0, -1), (0, 1)]:

                if 0 <= x+dx < len and 0 <= y+dy < len and  
                grid[x+dx][y+dy] == 1:

                    grid[x+dx][y+dy] = 2

                    queue.append(SlfNode(z+1, x+dx, y+dy))

                fresh = 1

def queue[0]

ans = i.timestamp

if fresh == 0:

    return ans

return -1

classmate

PAGE

Problem 31: Interval List Intersection. DATE          

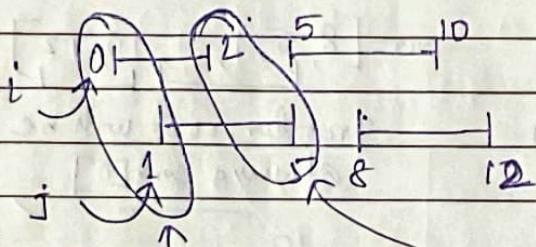
Input:

$$A = [[0, 2], [5, 10], [13, 23], [24, 25]]$$

$$B = [[1, 5], [8, 12], [15, 24], [25, 26]]$$

Output:

$$[[1, 2], [5, 5], [8, 10], [15, 23], [24, 24], [25, 25]]$$



this range will be overlap.

if  $A[i][1] < B[j][0]$ :

i++

else

j++



while  $i < \text{len}(A) \ \& \ j < \text{len}(B)$ :

low =  $\max(A[i][0], B[j][0])$

high =  $\min(A[i][1], B[j][1])$

if  $low \leq high$ :

res.append([low, high])

if  $A[i][1] < B[j][0]$ :

i += 1

else j += 1

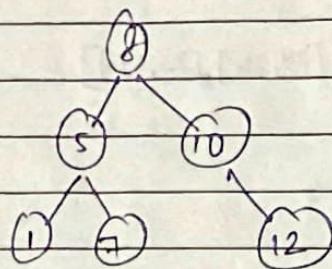


Problem 32: Construct BST from preorder traversal

DATE \_\_\_\_\_

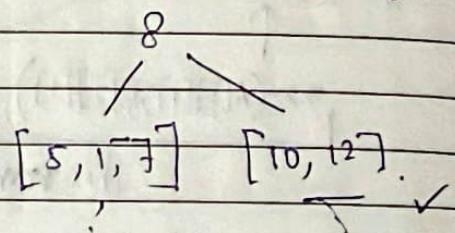
Input: [8, 5, 1, 7, 10, 12]

Output: [8, 5, 10, 1, 7, null, 12]



arr = [8, 5, 1, 7, 10, 12]

preorder, root will be  
always arr[0]



recursively we can  
build the tree.

def bstFromPreorder(self, preorder):

root = None

n = len(preorder)

if n > 0:

[ $\leq 0$

return

root = TreeNode(preorder[0])

while i < n:

if preorder[i] > root.val:  
break

i += 1

root.left = self.bstFromPreorder(preorder[1:i])

root.right = self.bstFromPreorder(preorder[i+1:])

return root.

Problem 33: Uncrossed Lines

DATE 

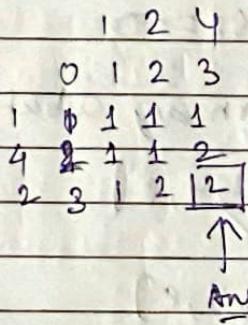
--	--	--	--	--	--	--

$$A = \begin{bmatrix} 1 & 4 & 2 \\ 1 & 2 & 4 \end{bmatrix} \quad \text{output } = 1$$

$$A = [2, 5, 1, 2, 5]$$

$$B = [10, 5, 2, 1, 5, 2]$$

output = 3 ✓



if matches  $\Rightarrow$  get diagonal value  
else  $\max(\text{dp}[i-1][j], \text{dp}[i][j-1])$

$$\text{dp} = [[0 \text{ for } j \text{ in range(len}(m)+1)] \text{ for } i \text{ in range(len}(A)+1)]$$

for i in range(1, len(A)+1):

    for j in range(1, len(B)+1):

        if  $A[i-1] == B[j-1]$ :

$$\text{dp}[i][j] = i + \text{dp}[i-1][j-1]$$

        else  $\text{dp}[i][j] = \max(\text{dp}[i-1][j], \text{dp}[i][j-1]).$

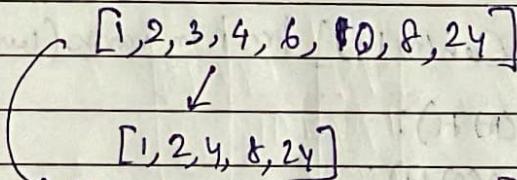
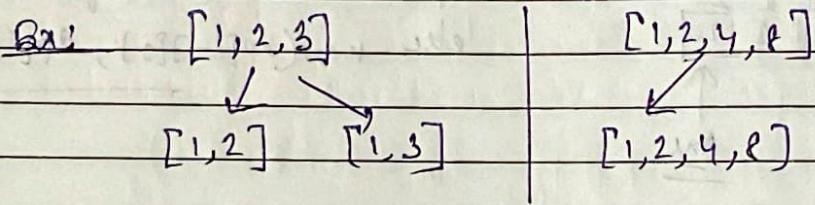
return  $\text{dp}[\text{len}(A)][\text{len}(B)]$ . ✓

### Problem 34! Largest Divisible Subset:

Given a set of distinct positive integers, find the largest subset such that every pair  $(s_i, s_j)$  of elements in this subset satisfies:

$$s_i \% s_j = 0 \text{ or } s_j \% s_i = 0$$

If there are multiple solutions, return any subset is fine.



Step 1: Sort the array  $[1, 2, 3, 4, 6, 8, 10, 24]$

Step 2:  $dp = [[1], [2], [3], [4], [6], [8], [10], [24]]$

Step 3:  $dp = [[1], [2], [3]]$

$i=1 \quad j=0$

$[1], [1, 2], [1, 3]$

$i=2 \quad j=0$

$[1], [1, 2], [1, 3]$

[June Day 13]

## Problem 35! Permutation Sequence

The set  $[1, 2, 3 \dots n]$  contains a total of  $n!$  unique permutations.

By listing & labelling all of the permutations in order, we get the following sequence for  $n=3$

Given  $n \geq n$ , return the  $k^{th}$  permutation.

$\begin{smallmatrix} 1 & 2 & 3 \\ 1 & 3 & 2 \\ 2 & 1 & 3 \\ 2 & 3 & 1 \\ 3 & 1 & 2 \\ 3 & 2 & 1 \end{smallmatrix}$

Input  $n = 3, k = 3$

Output "213"

Input:  $n = 4, k = 9$

Output "2314"

$n$  will be between 1 & 9 inclusive

$k$  will be between 1 &  $n!$  inclusive.

for example:  $n=3$

first two permutations 123, 132 starts with 1 & they are total count  $(n-1)!$

the next two permutations 213, 231 → starts with 2

so, for 1st digit index will be  $\text{ceil}(k/(n-1))$

now remove this index character from list.

also, reduce  $k$  values.

$a = [i \text{ for } i \text{ in range}(1, n+1)]$

$sres = ""$

perm = 1

for i in range(1, n+1):  
perm += i

j = 0  
while j < n:

perm // = n - j

indx = (k-1) // perm

val = a.pop(indx)

res += str(val)

K -= indx + perm

j += 1

return res. ✓

Problem 36: Dungeon Game

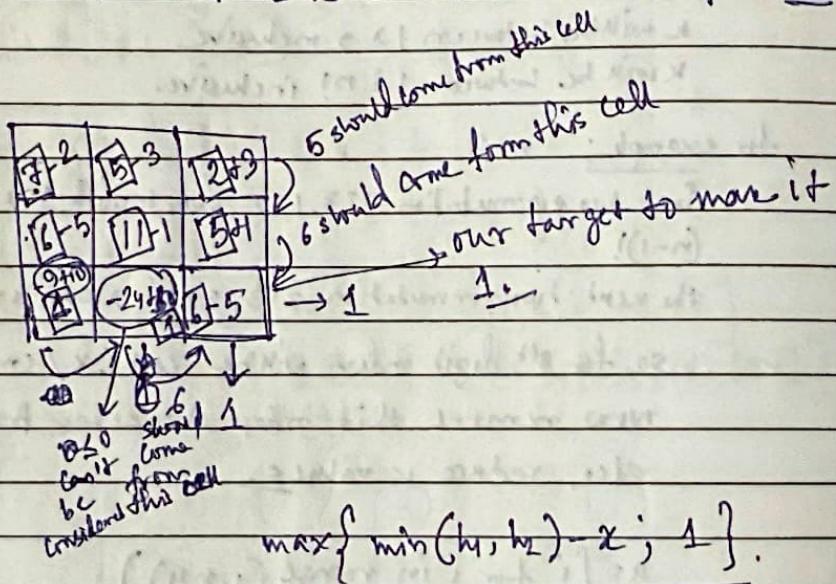
-2(K)	-3	3
-5	-10	1
10	30	-5(P)

Knight (K)

Princess (P)

The knight has an initial health print represented by a positive integer. If at any print his health print drops to 0 or below, he dies immediately.

Write a function to determine the knight's minimum initial health so that he is able to rescue the princess.



$$\text{rows} = \text{len}(\text{dungeon})$$

$$\text{cols} = \text{len}(\text{dungeon}[0])$$

$$dp = [\text{float('inf')}]^*\text{cols} \text{ for } i \text{ in range(rows+1)}$$

$$dp[\text{rows}-1][\text{cols}] = dp[\text{rows}][\text{cols}-1] = 1$$

for i in range(rows-1, -1, -1):

    for j in range(cols-1, -1, -1):

$$dp[i][j] = \max(1, \min(dp[i+1][j], dp[i][j+1]) - \text{dungeon}[i][j])$$

return dp[0][0].

## Problem 37: Single Number II

Given a non-empty array of integers, every element appears three times except for one. Find that single one.

[2, 2, 3, 2] output: 3

[0, 1, 0, 1, 0, 1, 99] output: 99

Intuition:

ones  $\Rightarrow$  to stores the number which present single time.

tows  $\Rightarrow$  to stores the numbers which present two times.

[2, 2, 2, 3]

$$\begin{array}{r} \text{ones} = 0 \\ \text{tows} = 0 \end{array}$$

$$\begin{array}{c|c|c} & 00 & 00 \\ \hline & 110 & 110 \\ \hline & \cancel{11} & \cancel{10} \\ \hline & 00 & 00 \\ \hline \end{array} \quad \begin{array}{c|c|c} & 10 & 00 \\ \hline & 110 & 110 \\ \hline & 00 & 10 \\ \hline & 00 & 10 \\ \hline \end{array} \quad \dots$$

return ones.

if ones = 0

tows = 0

for i in range

for i in nums:

    ones = (ones ^ i) & (~tows)

    tows = (tows ^ i) & (~ones)

return ones.

Sph 2:

0	0	1	0
0	0	1	0
0	0	1	0
0	0	1	1
0	0	1	1

count no of set bits

Let's do it by doing modulus with 3.

0 0 1 1  
↓ ↓

0 0 1 1  $\rightarrow$  returns 3. ✓

Problem 38: Unique Binary Search Tree

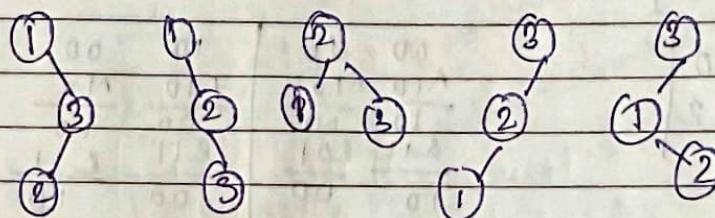
Given  $n$ , how many structurally unique BST's that stores values  $i \dots n$ ?

Ex: Input: 3  
Output: 5

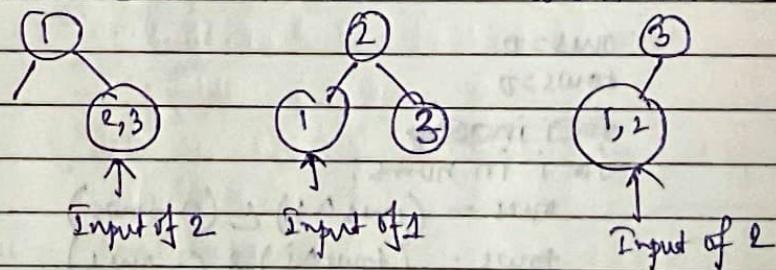
Input 1: [1] ①      output = 1

Input 2: [1, 2] ① ②      output = 2      root as 1 = output(Input 1)  
                        ② ①      root as 2 = output(Input 1)

Input 3: [1, 2, 3]

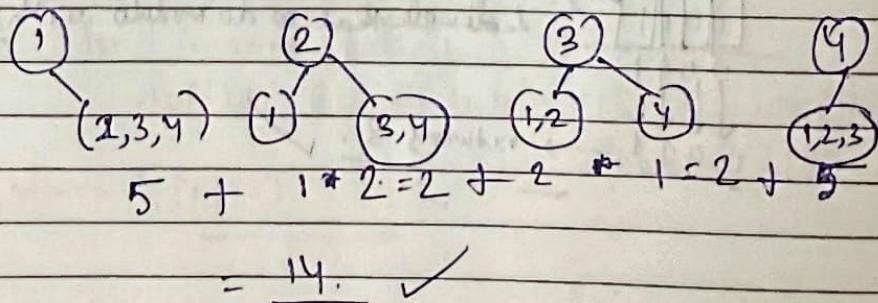


When root = 1      when root = 2      when root = 3



$$2 + 1 + 2 = 5$$

Input 4: [1, 2, 3, 4]



$$dp = [0] * (n+1)$$

$$dp[0] = 1$$

$$dp[1] = 1$$

for i in range(2, n+1):

    for j in range(i):

$$dp[i] = dp[j] * dp[i-j-1]$$

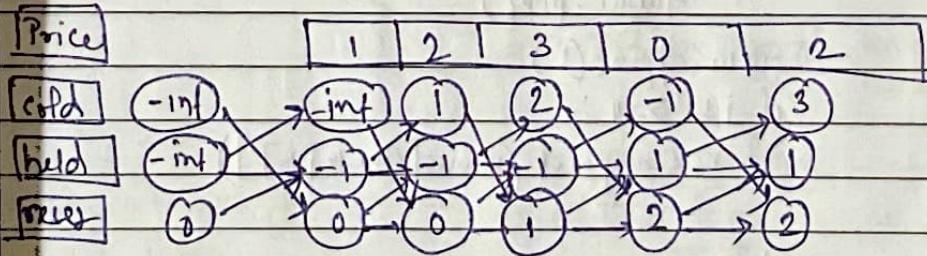
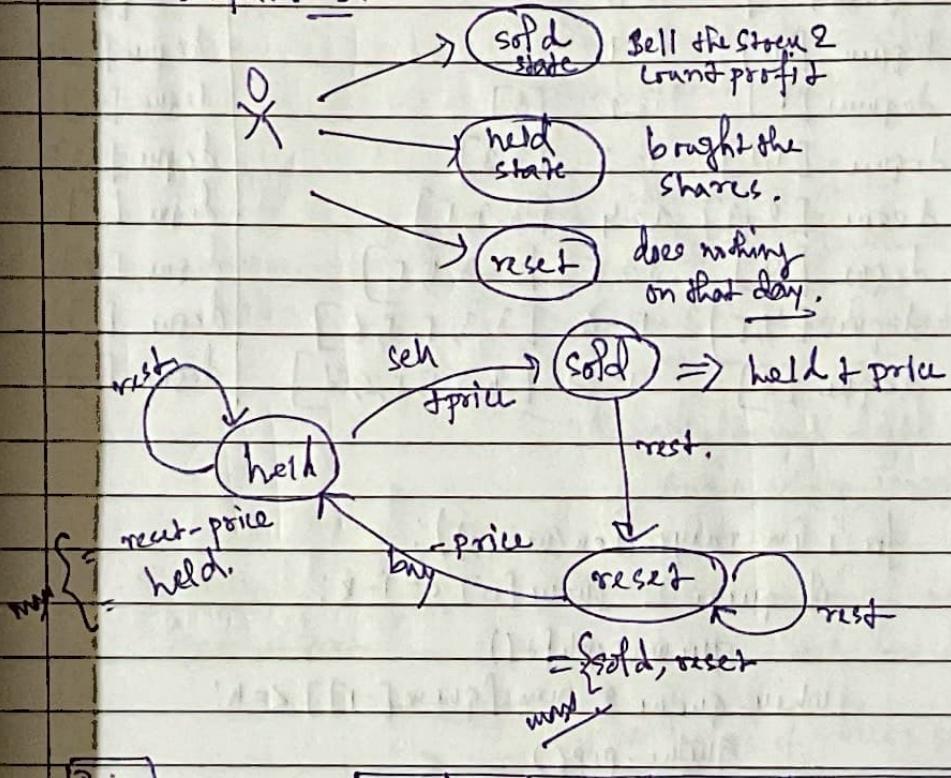
return dp[n]

Problem 39: Best time to Buy & Sell stock with cooldown.

Input:  $[1, 2, 3, 0, 2]$

transactions = [buy, sell, cooldown, buy, sell]

Output: 3.



$$\text{sold} = \max(-\infty)$$

$$\text{held} = \max(-\infty)$$

$$\text{reset} = 0$$

for  $i$  in range( $\text{len}(\text{prices})$ ):

$\text{reset} = \text{sold}$

$\text{sold} = \text{held} + \text{prices}[i]$

$\text{held} = \max(\text{held}, \text{reset} - \text{prices}[i])$

$\text{reset} = \max(\text{reset}, \text{held})$

return  $\max(\text{sold}, \text{reset})$ .

Problem 40: Sliding window Maximum

$[1, 3, -1, -3, 5, 3, 6, 7]$

$\downarrow$   
degree[ ] i=0

degree [0] i=1

degree [1] i=2 [3]

degree [1,2] i=3 [3,3]

degree [2,3] i=4 [3,3,5]

degree [4] i=5 [3,3,5,5]

degree [4,5] i=6 [3,3,5,5,6]

degree [6] i=7 [3,3,5,5,6,7]

degree[ ]

degree[ ]

degree [1]

degree [1,2]

degree [ ]

degree [4]

degree [ ]

degree [ ]

degree [ ]

for i in range(len(nums)):

if queue & queue[0] <= i-k:

queue.pop(0)

while queue & nums[queue[-1]] <= h:

queue.pop()

queue.append(i)

if i+1 >= l:

res.append(nums[queue[0]])

return res.