

Working with Secrets



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Summary



Secret lifecycle

Key value secrets

Secrets engines

Dynamic secrets



Secrets Lifecycle

Create

Read

Update

Delete

Destroy

Metadata Destroy



Key Value Secrets

Version 1

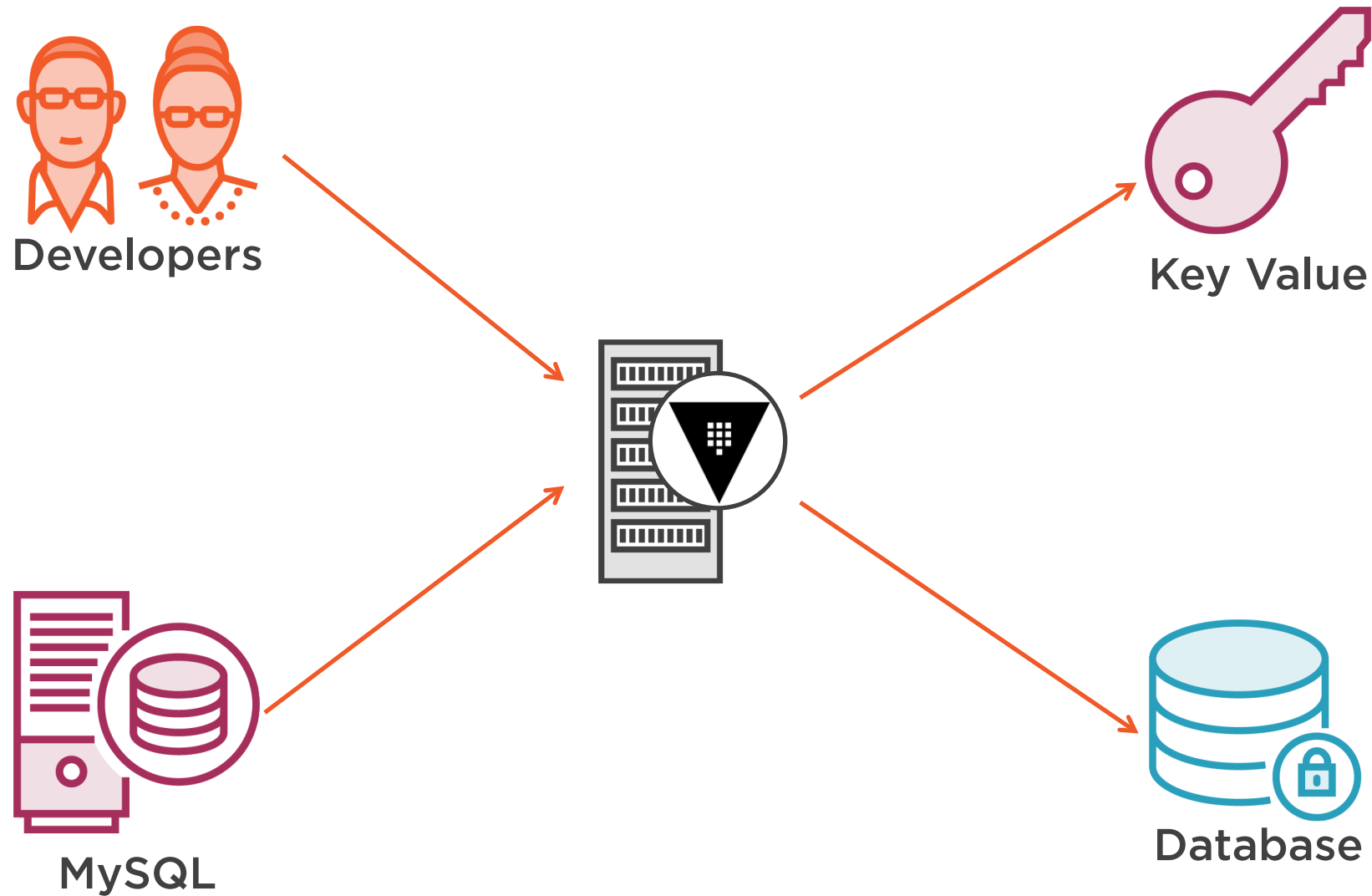
- No versioning, last key wins
- Faster with fewer storage calls
- Deleted items are gone
- Can be upgraded to version 2
- Default version on creation

Version 2

- Versioning of past secrets
- Possibly less performant
- Delete items and metadata retained
- Cannot be downgraded
- Can be specified at creation



Globomantics Scenario



Secrets Engines

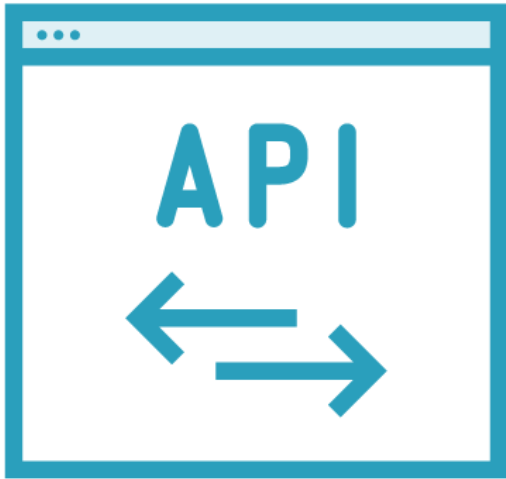


Store, generate, encrypt data

AWS, Database, Active Directory, PKI, SSH

Lifecycle: Enable, Disable, Move, Tune

Vault Paths



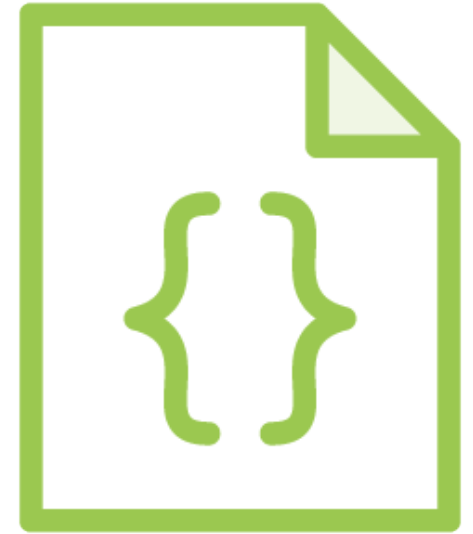
API rules
everything



Everything is a
path



Enables
path-help



API docs or bust



Working with Secrets Engines

#Enable a secrets engine

`vault secrets enable [options] TYPE`

#Disable a secrets engine

`vault secrets disable [options] PATH`

#Move a secrets engine

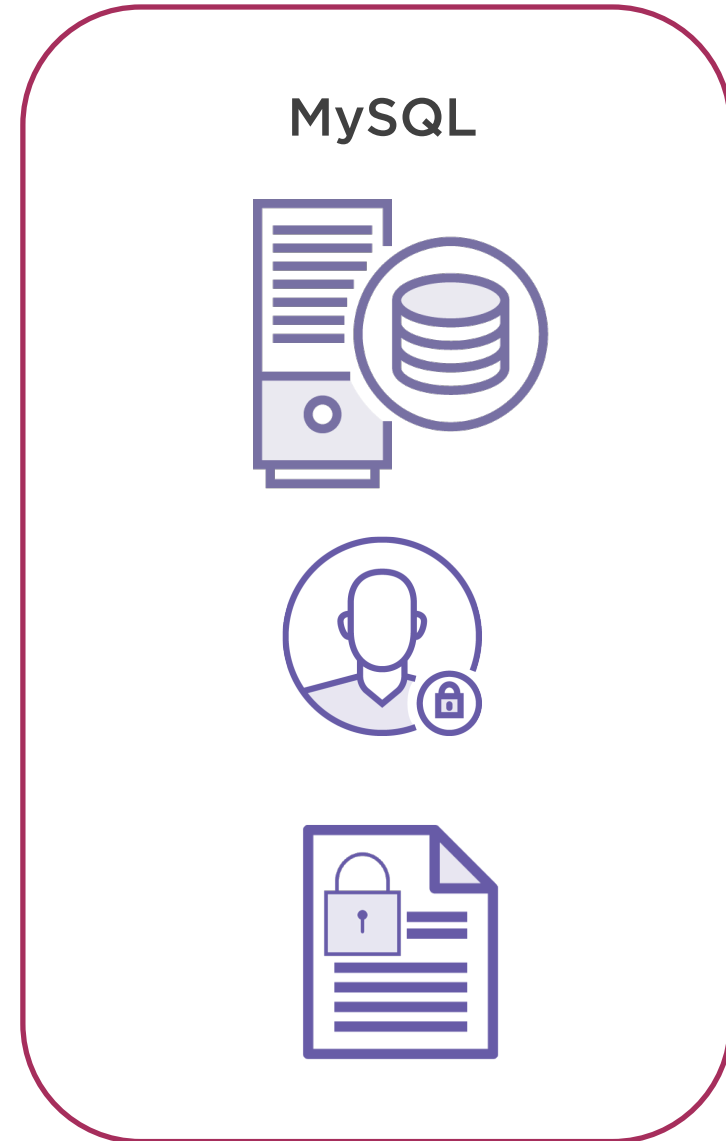
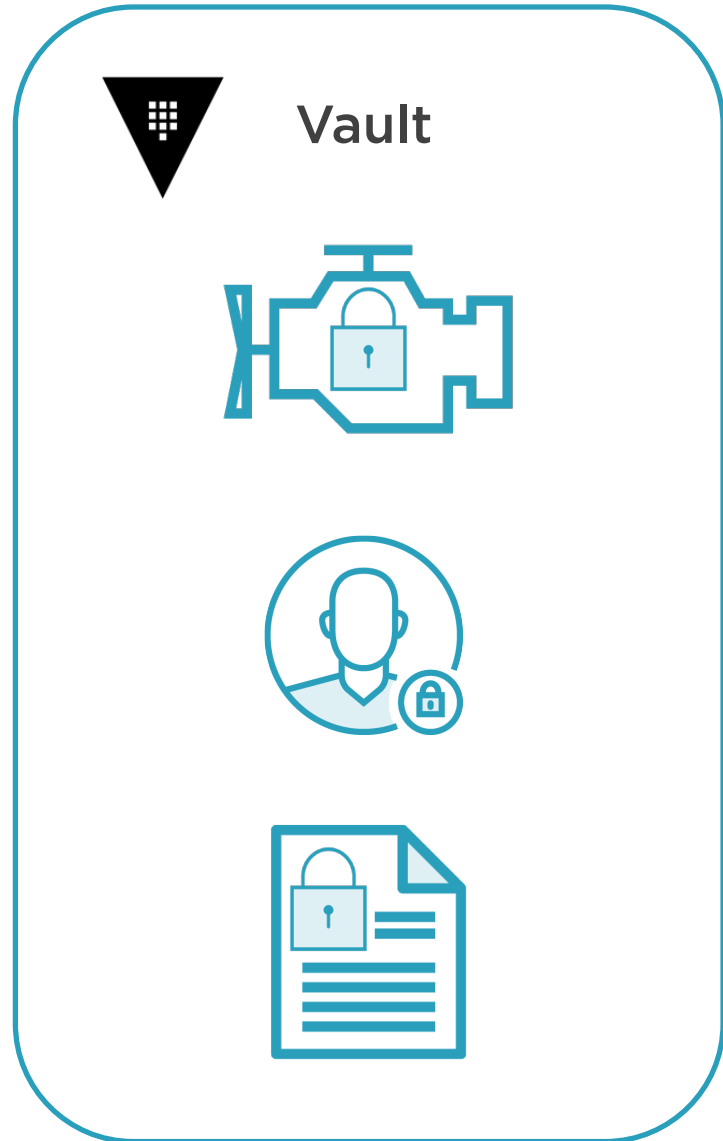
`vault secrets move [options] SOURCE DESTINATION`

#Tune a secrets engine

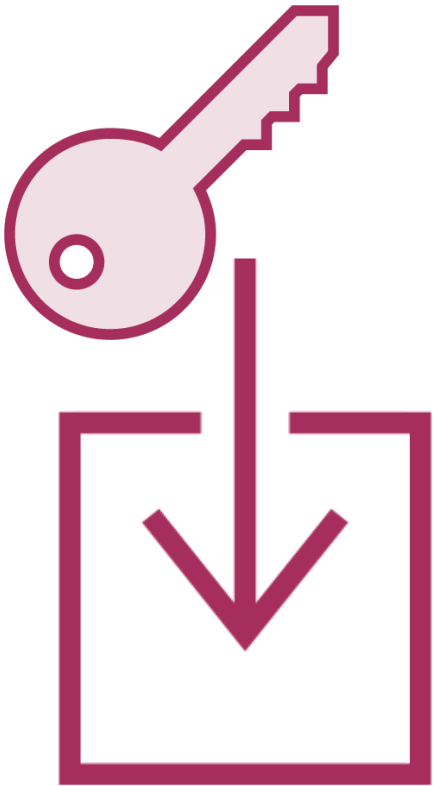
`vault secrets tune [option] PATH`



Database Secrets Engine



Dynamic Secrets



Create secrets on demand

Lease issued for each secret

Lease sets validity period

Control renewal and revocation

Conclusion



Secrets are more than key/value pairs

Secrets engines make Vault extensible

Dynamic secrets are kinda awesome

Coming up:

- Controlling Access in Vault

