Leveraging Advanced Features on the Google Cloud Kubernetes Engine

CREATING AND MANAGING DEPLOYMENTS ON GKE CLUSTERS



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Overview

Leveraging higher level abstractions to control deployments on Kubernetes

Defining and running Jobs and CronJobs on clusters

Using node taints to control scheduling

Deploying stateless and stateful applications

Prerequisites and Course Outline

Software and Skills



Good understanding of the Kubernetes container orchestration technology

Experience working with Deployments and exposing Services on the GKE

Basic understanding of security and networking

Prerequisites: Basic Cloud Computing

Deploying Containerized Workloads Using Google Cloud Kubernetes Engine

- Introduction to Kubernetes on the GCP

Getting Started with Kubernetes

- Working with the Kubernetes container technology



Course Outline

Creating and managing deployments

- Running Jobs and CronJobs on clusters
- Tainting nodes to control scheduling
- Stateless and stateful applications

Networking and security

- Configuring networking policies
- Creating and using private clusters
- Internal load balancing with GKE clusters
- Applying pod security policies

Leveraging CI/CD with Jenkins pipelines

- Building and deploying an app to production
- Managing canary releases

Scenarios: SpikeySales.com

Hypothetical online retailer

- Flash sales of trending products
- Spikes in user traffic

Spikey Sales on the GCP

- Cloud computing fits perfectly
- Pay-as-you-go
- No idle capacity during off-sale periods
- Elastic, pay-as-you-go, global access to data

A Quick Overview of Kubernetes

Kubernetes

Orchestration technology for containers - convert isolated containers running on different hardware into a cluster

Compute Choices







hybrid, multi-cloud

Container Clusters

Kubernetes











Kubernetes as Orchestrator

Fault-tolerance

Autohealing

Isolation

Scaling

Autoscaling

Load balancing

All of these are possible in a Kubernetes cluster using higher-level abstractions

Kubernetes: Cluster Orchestration

Node 1 Node 2 Node N Docker Docker Docker Container Container Container Docker Docker Docker Container Container Container Engine Engine Engine Infra Infra Infra **Kubernetes Master (Control plane)**

Kubernetes: Cluster Orchestration

Node 1 Node 2 Node N

Docker Container

> Docker Container Engine

> > Infra

Docker Container

Docker Container Engine

Infra

Docker Container

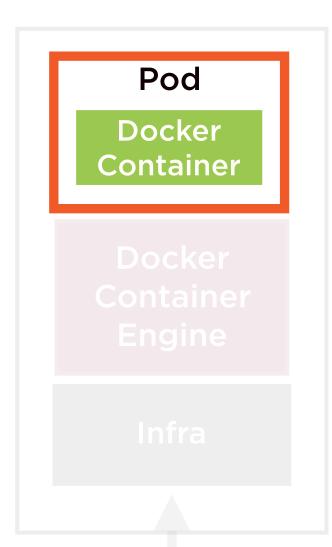
Container
Engine

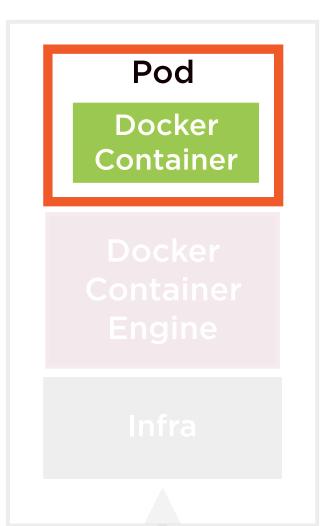
Infra

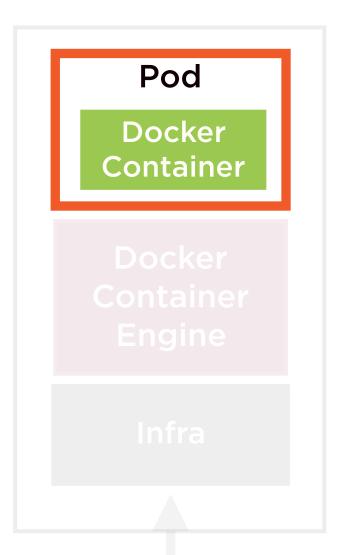
Kubernetes Master (Control plane)

Kubernetes: Containers Run Within Pods

Node 1 Node 2 Node N







Kubernetes Master (Control plane)

Kubernetes: Cluster Orchestration

Node 1 Node 2 Node N Pod Pod Pod Docker Docker Docker Container Container Container Docker Docker Docker Container Container Container Engine Engine Engine Infra Infra Infra **Kubernetes Master (Control plane)**

Pods as Atomic Units

Container deployment

All containers in pod are deployed, or none are

Node association

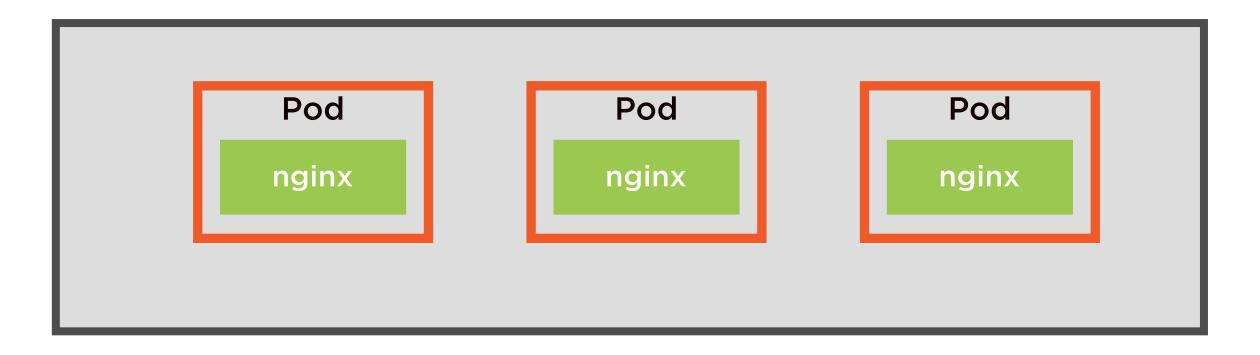
Entire pod is hosted on the same node

Pod is atomic unit of deployment in Kubernetes

The ReplicaSet Object

Multiple identical pods which are replicas of each other

ReplicaSet

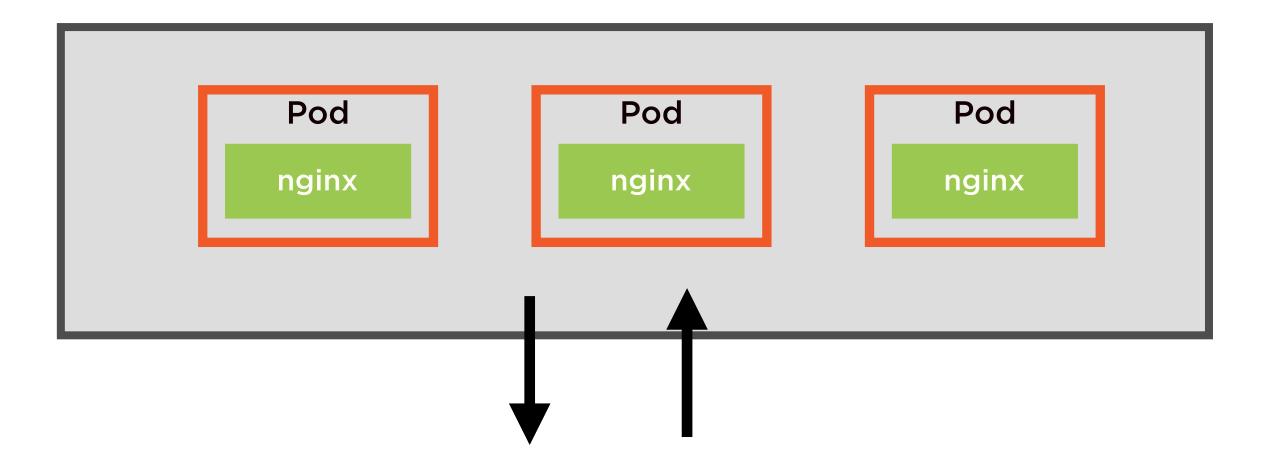


Self healing and autoscaling for our pods

The Deployment Object

Adds on deployment and rollback functionality

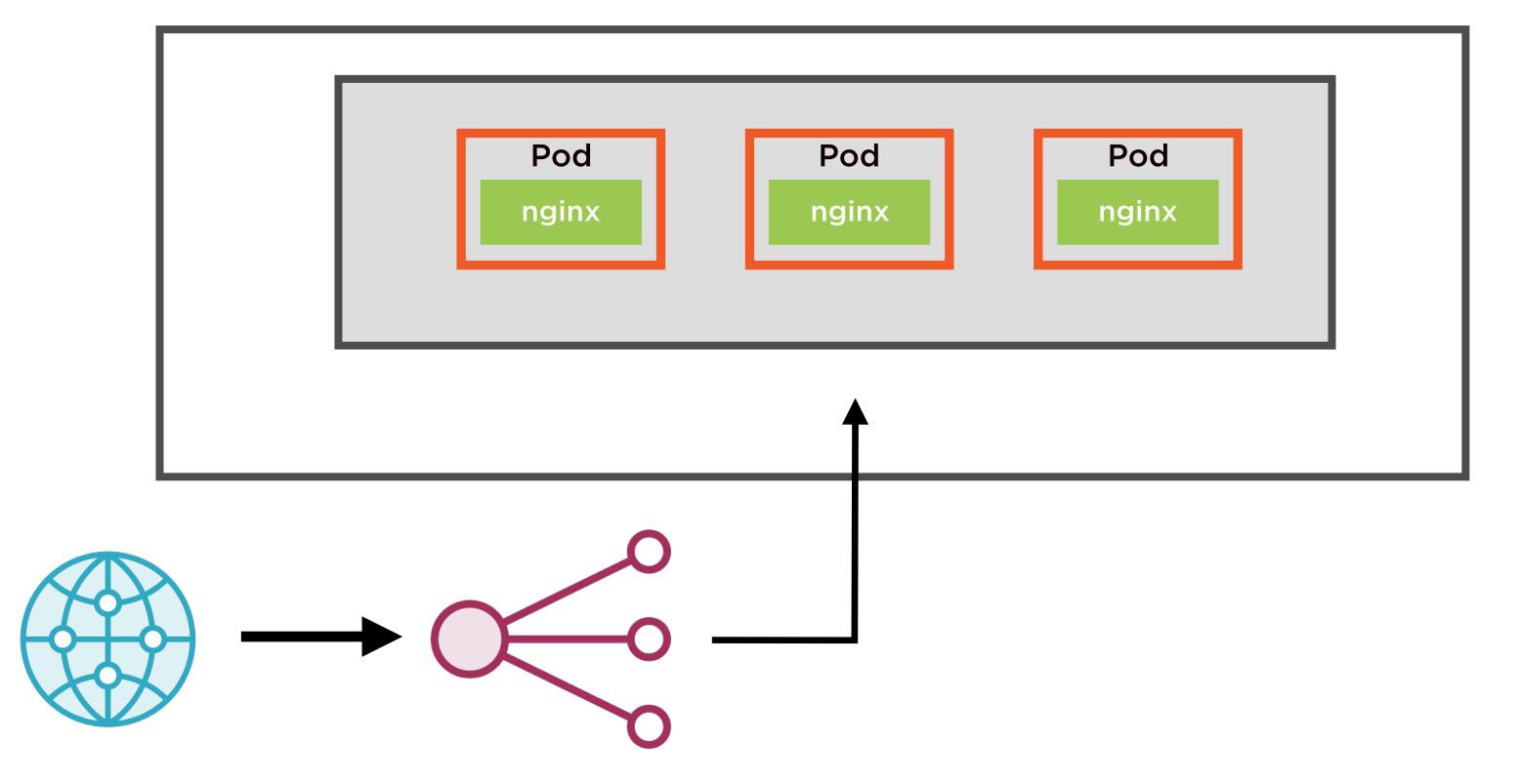
Deployment



Support for versions, and production-level operations such as rollbacks

Services provide stable IP addresses for external connections and load balancing

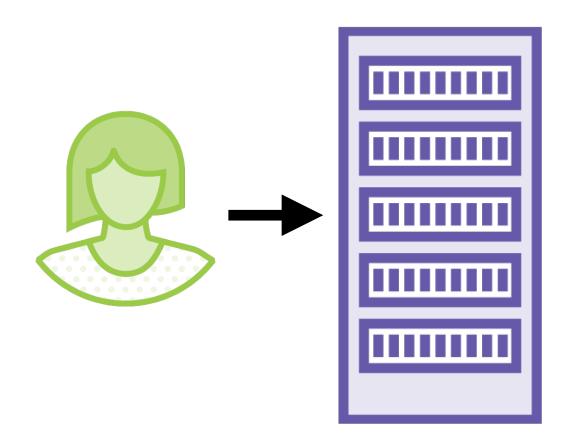
Service



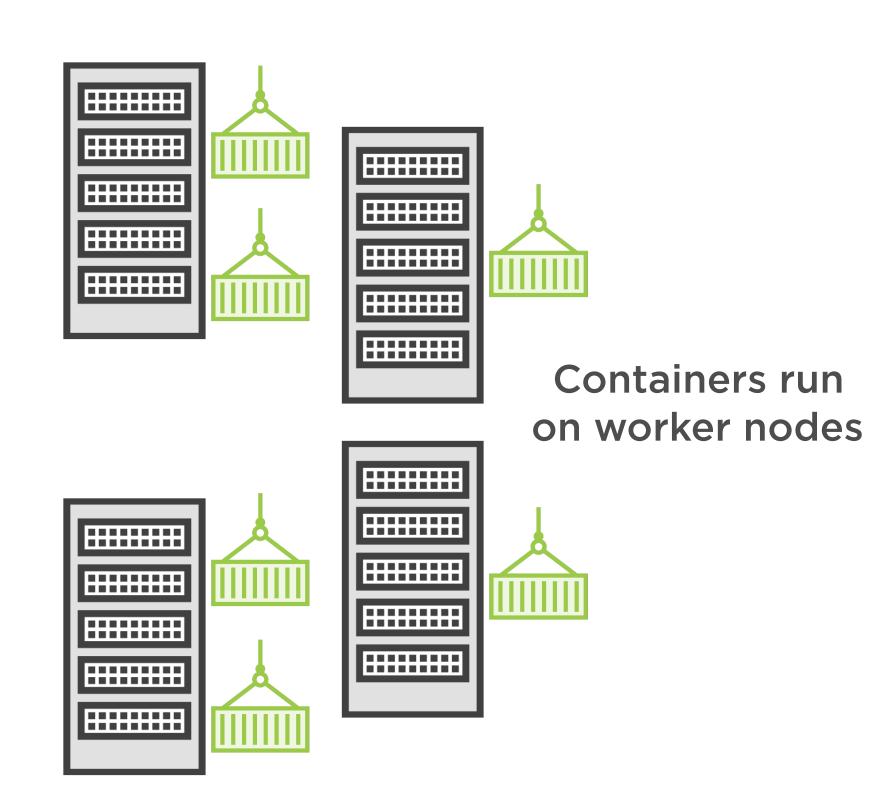
A GKE Cluster

Made up of nodes, arranged in node pools, running container optimized node images

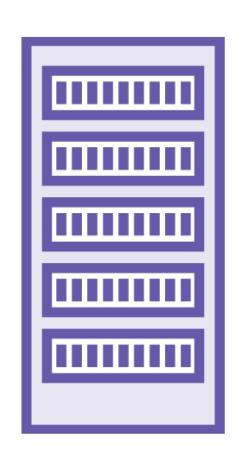
Kubernetes Clusters



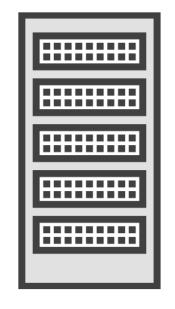
Users interact with the master node

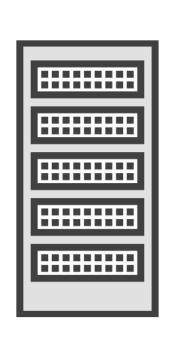


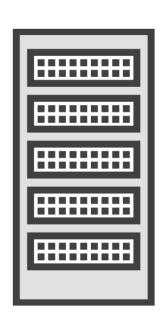
Nodes

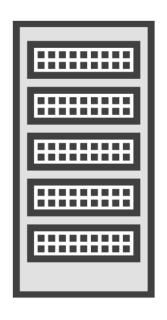




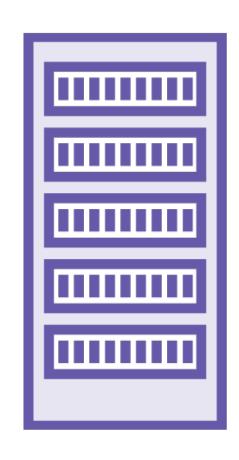




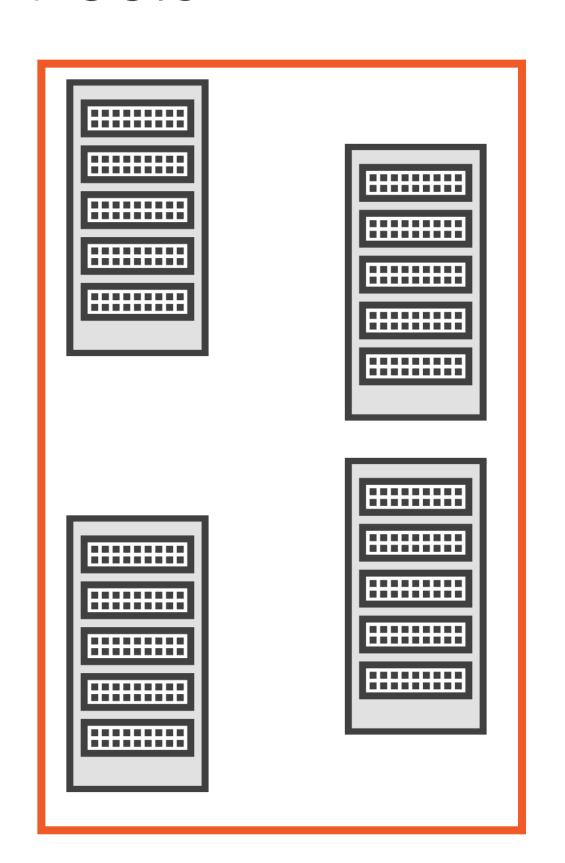




Node Pools



A subset of node instances which have the same configuration are called node pools



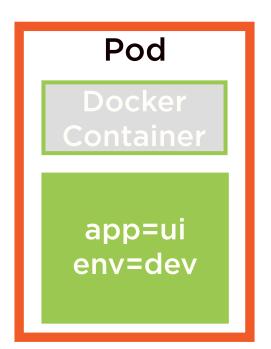
Label Selectors on Kubernetes

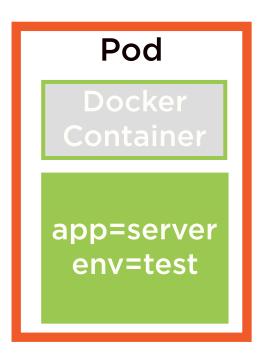
Labels

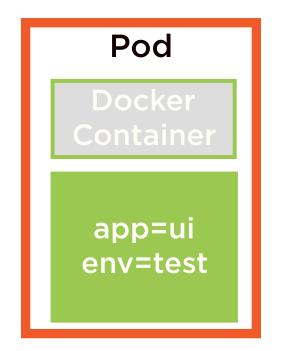
Key-value pairs attached to objects such as pods. Used to specify meaningful identifying attributes of objects. Not meant to be unique.

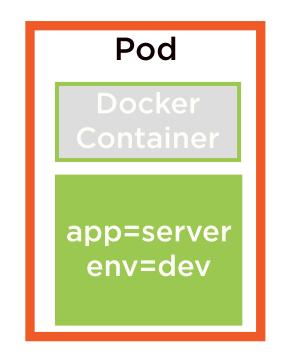
Allow clients, users, or higher-level abstractions to identify groups of objects. Core grouping primitive in a Kubernetes cluster.

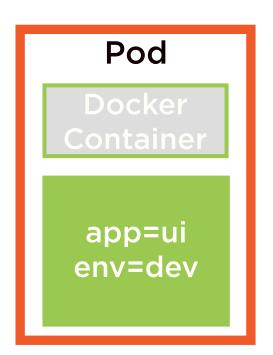
Allow higher-level abstractions to be loosely coupled with objects they manage



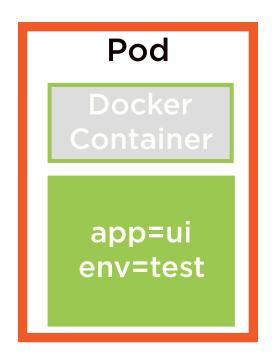








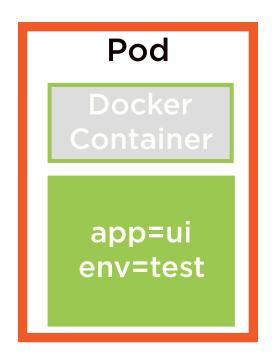








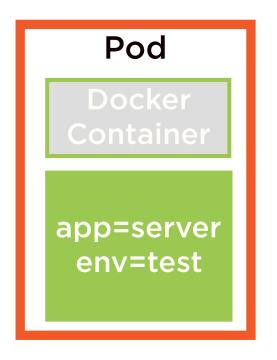




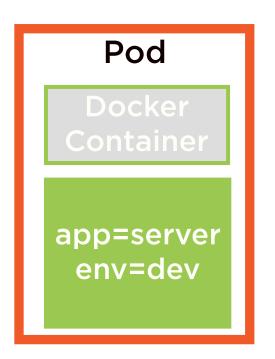


app=ui env=test









app=server

Jobs and CronJobs

Job



A controller object which represents a finite task

Manages the task until it completes execution

Does not maintain a desired cluster state

Best for long-running, batch operations

Two Types of Jobs

Non-parallel job

Creates one pod and uses that pod to run the job through to completion

Parallel job

Creates multiple pods and is complete when a certain count of pods terminate successfully

The Job controller is responsible for re-creating pods if its pods fail or are terminated

Two Types of Jobs

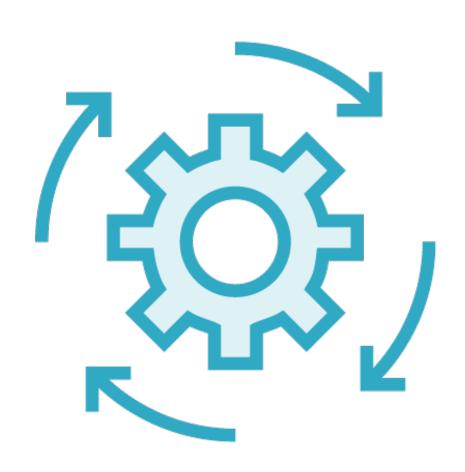
Non-parallel job

Creates one pod and uses that pod to run the job through to completion

Parallel job

Creates multiple pods and is complete when a certain count of pods terminate successfully

Can also specify deadlines for Jobs so that they do not re-try creating pods forever



CronJob

A controller object to perform finite time-related tasks

Tasks may be run once or repeatedly at a time interval

Uses Job objects under the hood to manage tasks

Best for automated, repeated tasks:

- Backups, generating reports, sending email

Demo

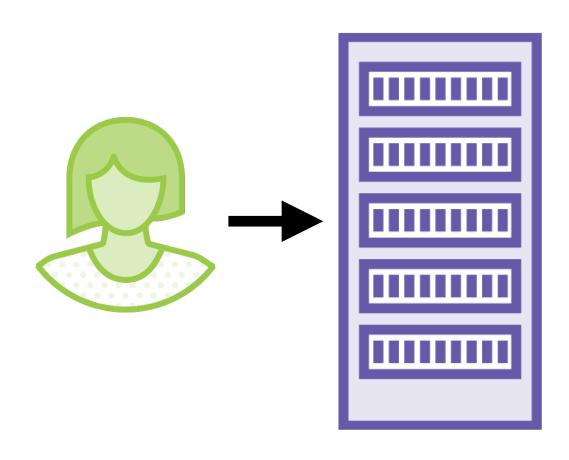
Create a cluster with two node pools

Create a node pool with preemptible instances for running batch operations

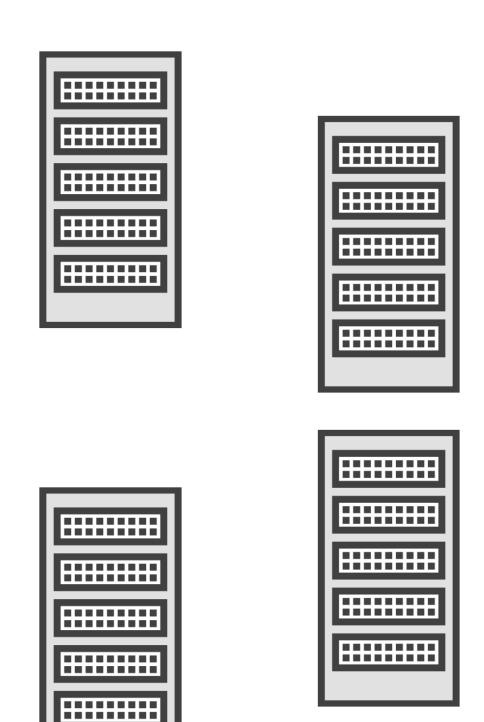
Deploy and run a Job on preemptible nodes to generate customer ratings reports on product categories

Controlling Scheduling with Node Taints

Workload Submitted to a Cluster



User creates a deployment and submits it to a cluster

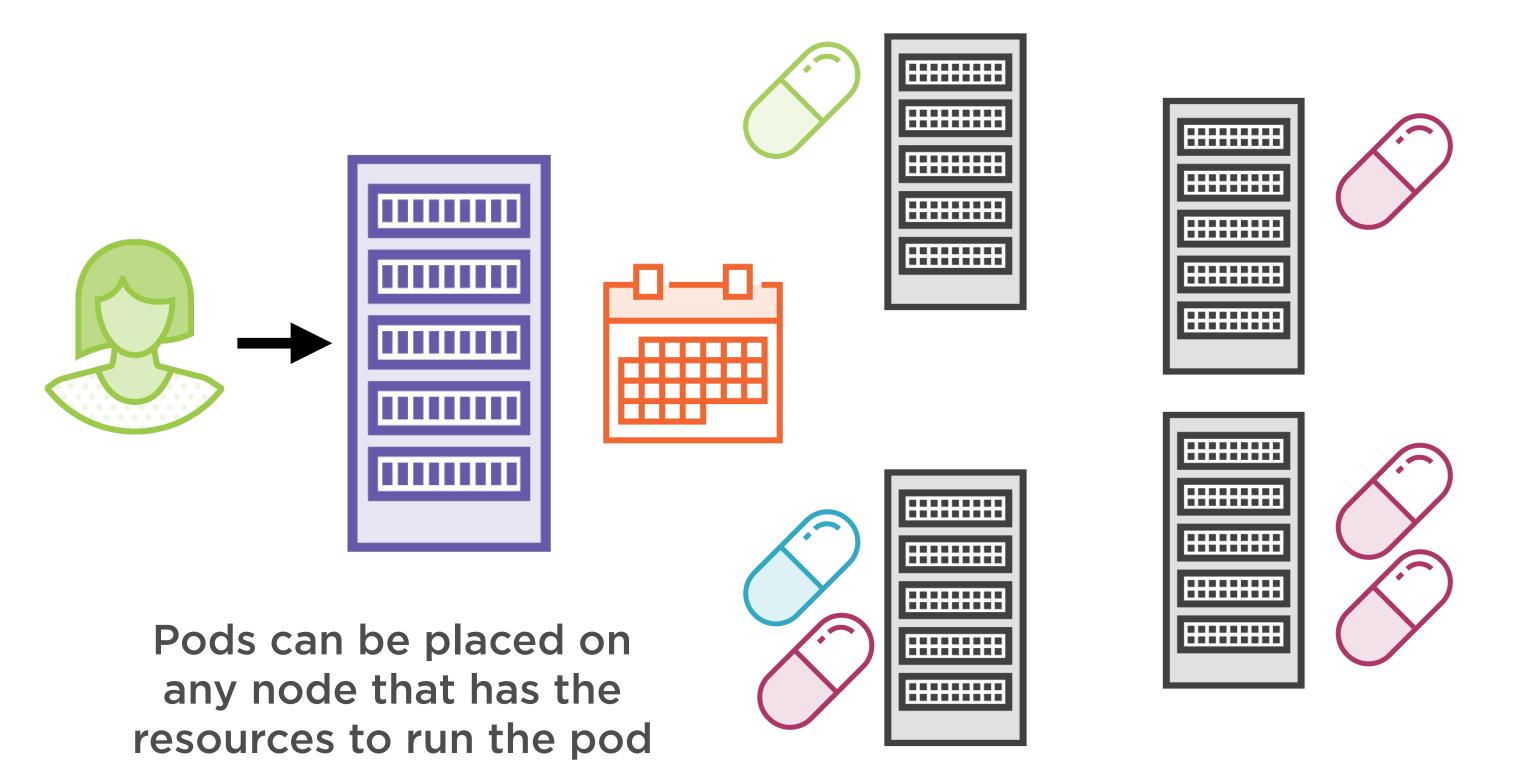


Workload Submitted to a Cluster



should run the pods

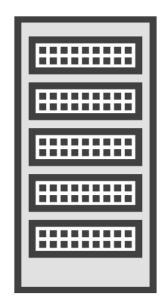
Workload Submitted to a Cluster

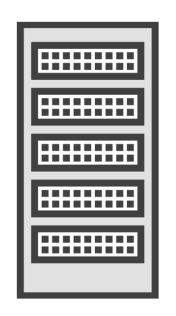


Control Where Workloads Run

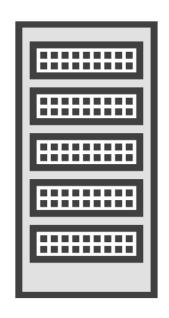
Identify certain nodes in the cluster for types of workloads

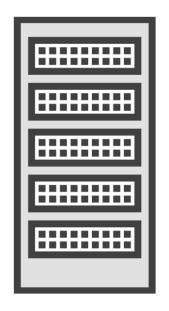








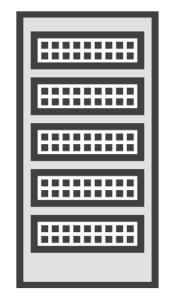


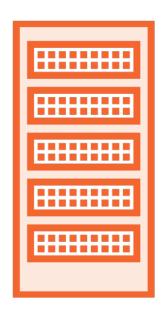


Node Taints

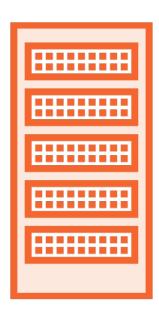
Not all pods can be scheduled on tainted nodes

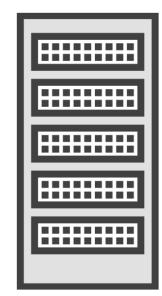






Pods which are configured with tolerations can be used on tainted nodes





Node Taints

A property of nodes that allow them to repel a set of pods

Control where pods run

Key-value pairs associated with an effect

Node Tolerations

Applied to pods and allow the pods to be scheduled on tainted nodes

Node Taints

NoSchedule: Pods are not scheduled on this node unless they tolerate this taint

PreferNoSchedule: Avoid scheduling pods unless they tolerate this taint

NoExecute: Evict running pods and do not schedule new ones

Toleration in a PodSpec

tolerations:

- key: env

operator: Equal

value: test

effect: NoSchedule

Allows this pod to be scheduled on a node which has the taint:

env=test:NoSchedule

Applying Node Taints on the GKE

Taint all nodes on the cluster

Taint only nodes which belong to a node pool

Taint individual nodes in the cluster



Taints and Tolerations Use Cases

Allow nodes to be dedicated to a certain set of users

Keep regular applications away from nodes which have specialized hardware

Separate real-time and batch operations

Demo

Taint the preemptible node with NoSchedule

Create a CronJob that runs at a predefined time

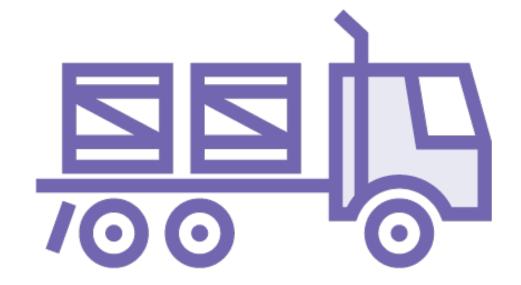
Observe that the CronJob will not run on the tainted node

Stateless and Stateful Applications

Two Types of Applications



Stateless applications do not store state in persistent storage



Stateful applications use persistent storage to save data

Stateless Applications

Data and application state stay with the client

Not stored to clusters or persistent storage

Can scale by simply adding more replicas

Stateless Applications

Frontend code typically stateless

Get more pods up and running to handle increasing traffic

Deployed using the Deployment controller

Pods are uniform and non-unique

Stateless Applications

Deployments simply specify the desired state of application

Number of pods, container version, pod labels

Change YAML specification to update state

Stateful Applications



Save data to persistent storage for use by other services

Scaling more involved might need to consider read/write latencies

StatefulSets

A set of pods, similar to ReplicaSet Important difference from ReplicaSet

- Pods created unique
- Identified by name
- Not interchangeable
- Always associated with persistent volume

Demo

Deploy a stateless application to the cluster using Deployments

Deploy a stateful application to the cluster using StatefulSets

Demo

Using a service account to authenticate to other GCP services e.g. Pub/Sub

Storing and accessing secrets on Kubernetes clusters



Secrets

Objects holding sensitive information

Store passwords, tokens, keys in a cluster

Safer than putting it in a PodSpec or an image

Can be created by users or the system

To use a secret, a pod needs to reference
the secret

Summary

Leveraging higher level abstractions to control deployments on Kubernetes

Defining and running Jobs and CronJobs on clusters

Using node taints to control scheduling

Deploying stateless and stateful applications