

**SYSTEMS PROGRAMMING LAB(Prof: prabhakar Rao)**

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**1)Text editor code:**

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h>

void menu();
void create();
void add();
void view();
int main()
{
    menu();
    getch();
}

void menu()
{
    int c;
    do
    {
        printf("\nMENU\n");
        printf("1.FILE CREATION\n");
        printf("2.ADD\n");
        printf("3.VIEW\n");
        printf("4.EXIT\n");
        printf("\nENTER YOUR CHOICE : ");
        scanf("%d",&c);
        switch(c)
        {
            case 1:
                create();
                break;
            case 2:
                add();
                break;
            case 3:
                view();
                break;
            case 4:
                exit(0);
                break;
            default:
                break;
        }
    }
    while(c!=4);
}

void create()
{
    FILE *fp;
```

```

char name[20],inp[40];
printf("\nENTER THE FILENAME: ");
scanf("%s",&name);
fp=fopen(name,"w");
printf("\nENTER THE CONTENTS: ");
fflush(stdin);//allows you to flush [clear] the input buffer
gets(inp);
fprintf(fp,"%s",inp);
fclose(fp);
}

```

```

void add()
{
FILE *fp;
char name[20],inp[40];
printf("\nENTER THE FILE NAME: ");
scanf("%s",&name);
fp=fopen(name,"a");
if(fp==NULL)
{
printf("\nERROR:file not found\n");
getch();
menu();
}
}

```

```

printf("\nENTER THE FILE CONTENTS: ");
fflush(stdin);//allows you to flush [clear] the input buffer
gets(inp);
fprintf(fp,"%s",inp);
fclose(fp);
printf("\nCONTENTS ADDED\n");
getch();
}

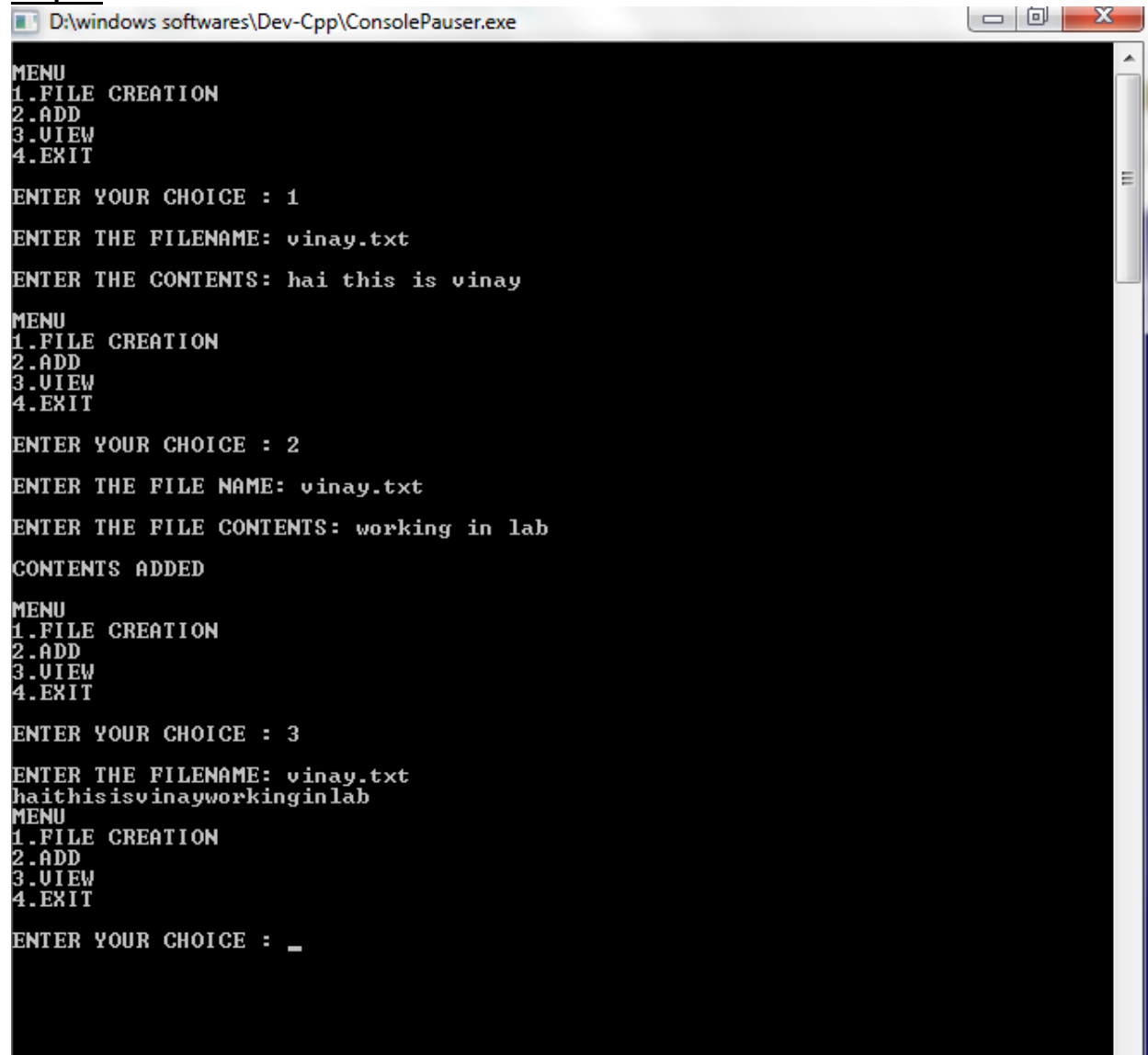
```

```

void view()
{
FILE *fp;
char a[15];
char fname[20];
printf("\nENTER THE FILENAME: ");
scanf("%s",&fname);
fp=fopen(fname,"r");
if(fp==NULL)
{
printf("ERROR:file not found\n");
getch();
menu();
}
while((fscanf(fp,"%s",a))!=EOF)
{
printf("%s",a);
//a=fgetc(fp);
}
getch();
fclose(fp);
}

```

**output:**



```
D:\windows softwares\Dev-Cpp\ConsolePauser.exe

MENU
1.FILE CREATION
2.ADD
3.VIEW
4.EXIT

ENTER YOUR CHOICE : 1

ENTER THE FILENAME: vinay.txt

ENTER THE CONTENTS: hai this is vinay

MENU
1.FILE CREATION
2.ADD
3.VIEW
4.EXIT

ENTER YOUR CHOICE : 2

ENTER THE FILE NAME: vinay.txt

ENTER THE FILE CONTENTS: working in lab

CONTENTS ADDED

MENU
1.FILE CREATION
2.ADD
3.VIEW
4.EXIT

ENTER YOUR CHOICE : 3

ENTER THE FILENAME: vinay.txt
haithisvinayworkinginlab
MENU
1.FILE CREATION
2.ADD
3.VIEW
4.EXIT

ENTER YOUR CHOICE : _
```

**2)pass1 assembler code:**

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

main()

{

    char opcode[10],operand[10],label[10],code[10][10],ch;

    char mnemonic[10][10]={"START","LDA","STA","LDCH","STCH","END"};
```

```

int locctr,start,len,i=0,j=0;

FILE *fp1,*fp2,*fp3;


fp1=fopen("INPUT.DAT","r");

fp2=fopen("SYMTAB.DAT","w");

fp3=fopen("OUT.DAT","w");

fscanf(fp1,"%s%s%s",label,opcode,operand);

if(strcmp(opcode,"START")==0)
{
    start=atoi(operand);

    locctr=start;

    fprintf(fp3,"%s\t%s\t%s\n",label,opcode,operand);

    fscanf(fp1,"%s%s%s",label,opcode,operand);
}

else

    locctr=0;

while(strcmp(opcode,"END")!=0)
{
    fprintf(fp3,"%d",locctr);

    if(strcmp(label,"**")!=0)

        fprintf(fp2,"%s\t%d\n",label,locctr);

    strcpy(code[i],mnemonic[j]);

    while(strcmp(mnemonic[j],"END")!=0)
    {
        if(strcmp(opcode,mnemonic[j])==0)
        {
            locctr+=3;

            break;
        }
    }
}

```

```

        strcpy(code[i],mnemonic[j]);

        j++;
    }

    if(strcmp(opcode,"WORD")==0)

        locctr+=3;

    else if(strcmp(opcode,"RESW")==0)

        locctr+=(3*(atoi(operand)));

    else if(strcmp(opcode,"RESB")==0)

        locctr+=(atoi(operand));

    else if(strcmp(opcode,"BYTE")==0)

        ++locctr;

    fprintf(fp3,"%t%s\t%s\t%s\n",label,opcode,operand);

    fscanf(fp1,"%s%s%s",label,opcode,operand);

}

fprintf(fp3,"%d\t%s\t%s\t%s\n",locctr,label,opcode,operand);

fclose(fp1);fclose(fp2);fclose(fp3);

printf("\n\nThe contents of Input Table :\n\n");

fp1=fopen("INPUT.DAT","r");

ch=fgetc(fp1);

while(ch!=EOF)

{

    printf("%c",ch);

    ch=fgetc(fp1);

}

printf("\n\nThe contents of Output Table :\n\n\t");

fp3=fopen("OUT.DAT","r");

ch=fgetc(fp3);

while(ch!=EOF)

{

```

```
printf("%c",ch);

ch=fgetc(fp3);

}

len=locctr-start;

printf("\nThe length of the program is %d.\n\n",len);

printf("\n\nThe contents of Symbol Table :\n\n");

fp2=fopen("SYMTAB.DAT","r");

ch=fgetc(fp2);

while(ch!=EOF)

{

printf("%c",ch);

ch=fgetc(fp2);

}

fclose(fp1);

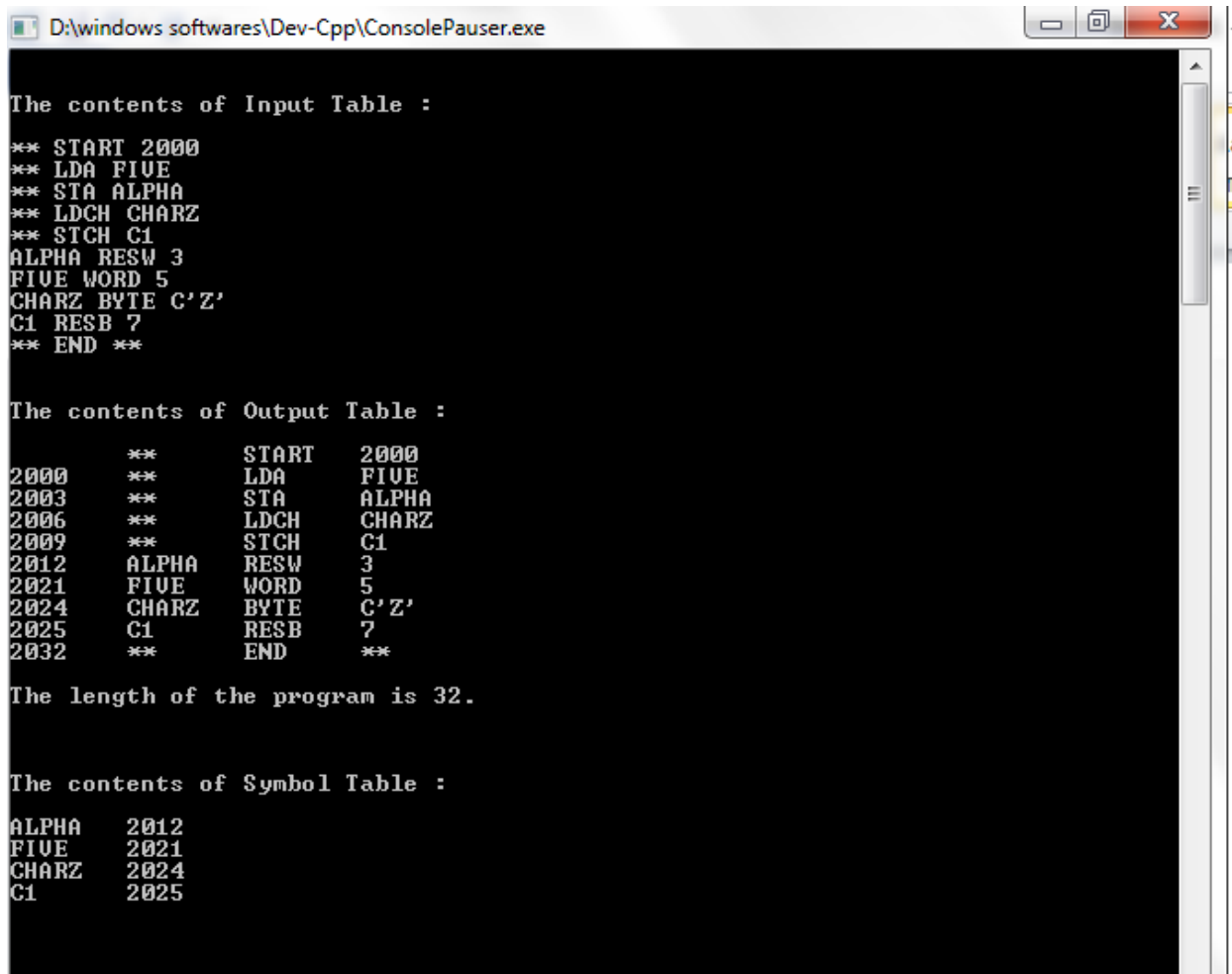
fclose(fp2);

fclose(fp3);

getch();

}
```

### Output:



```
D:\windows softwares\Dev-Cpp\ConsolePauser.exe

The contents of Input Table :
** START 2000
** LDA FIVE
** STA ALPHA
** LDCH CHARZ
** STCH C1
ALPHA RESW 3
FIVE WORD 5
CHARZ BYTE C'Z'
C1 RESB 7
** END **

The contents of Output Table :
2000      **      START      2000
2003      **      LDA        FIVE
2006      **      STA        ALPHA
2009      **      LDCH      CHARZ
2009      **      STCH      C1
2012      ALPHA    RESW      3
2021      FIVE     WORD      5
2024      CHARZ    BYTE      C'Z'
2025      C1       RESB      7
2032      **      END        **

The length of the program is 32.

The contents of Symbol Table :
ALPHA      2012
FIVE       2021
CHARZ      2024
C1         2025
```

### pass2 Assembler:

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

#include<stdlib.h>

main()
{
    char a[10],ad[10],label[10],opcode[10],operand[10],mnemonic[10],symbol[10],ch;

    int i,address,code,add,len,actual_len;

    FILE *fp1,*fp2,*fp3,*fp4;
```

```

fp1=fopen("assmlist.dat","w");

fp2=fopen("symtab.dat","r");

fp3=fopen("intermediate.dat","r");

fp4=fopen("optab.dat","r");

fscanf(fp3,"%s%s%s",label,opcode,operand);

if(strcmp(opcode,"START")==0)
{
    fprintf(fp1,"\t%s\t%s\t%s\n",label,opcode,operand);

    fscanf(fp3,"%d%s%s",&address,label,opcode,operand);
}

while(strcmp(opcode,"END")!=0)
{
    if(strcmp(opcode,"BYTE")==0)
    {
        fprintf(fp1,"%d\t%s\t%s\t%s\t",address,label,opcode,operand);

        len=strlen(operand);

        actual_len=len-3;

        for(i=2;i<(actual_len+2);i++)
        {
            itoa(operand[i],ad,16);

            fprintf(fp1,"%s",ad);
        }

        fprintf(fp1,"\n");
    }

    else if(strcmp(opcode,"WORD")==0)
    {
        len=strlen(operand);

        itoa(atoi(operand),a,10);

        fprintf(fp1,"%d\t%s\t%s\t%s\t000000\n",address,label,opcode,operand,a);
    }
}

```



```

}

else if((strcmp(opcode,"RESB")==0) || (strcmp(opcode,"RESW")==0))

{

    fprintf(fp1,"%d\t%s\t%s\t%s\n",address,label,opcode,operand);

}

else

{

    rewind(fp4);

    fscanf(fp4,"%s%d",mnemonic,&code);

    while(strcmp(opcode,mnemonic)!=0)

    {

        fscanf(fp4,"%s%d",mnemonic,&code);

    }

    if(strcmp(operand,"**")==0)

    {

        fprintf(fp1,"%d\t%s\t%s\t%s\t%d0000\n",address,label,opcode,operand,code);

    }

    else

    {

        rewind(fp2);

        fscanf(fp2,"%s%d",symbol,&add);

        while(strcmp(operand,symbol)!=0)

        {

            fscanf(fp2,"%s%d",symbol,&add);

        }

        fprintf(fp1,"%d\t%s\t%s\t%s\t%d%d\n",address,label,opcode,operand,code,add);

    }

}

fscanf(fp3,"%d%s%s%s",&address,label,opcode,operand);

```

```
}  
  
fprintf(fp1, "%d\t%s\t%s\t%s\n", address, label, opcode, operand);  
  
printf("Finished");  
  
fclose(fp1);  
  
fclose(fp2);  
  
fclose(fp3);  
  
fclose(fp4);
```

```
  
printf("\n\nThe contents of symbol Table :\n\n");  
  
fp2=fopen("symtab.dat", "r");  
  
ch=fgetc(fp2);  
  
while(ch!=EOF)  
{  
    printf("%c", ch);  
    ch=fgetc(fp2);  
}  
  
fclose(fp2);
```

```
  
printf("\n\nThe contents of opcode Table :\n\n");  
  
fp4=fopen("optab.dat", "r");  
  
ch=fgetc(fp4);  
  
while(ch!=EOF)  
{  
    printf("%c", ch);  
    ch=fgetc(fp4);  
}  
  
fclose(fp4);
```

```
  
printf("\n\nThe contents of intermediate Table :\n\n");
```

```
fp3=fopen("intermediate.dat","r");
```

```
ch=fgetc(fp3);
```

```
while(ch!=EOF)
```

```
{
```

```
    printf("%c",ch);
```

```
    ch=fgetc(fp3);
```

```
}
```

```
fclose(fp3);
```

```
printf("\n\nThe contents of assm list Table :\n\n");
```

```
fp1=fopen("assmlist.dat","r");
```

```
ch=fgetc(fp1);
```

```
while(ch!=EOF)
```

```
{
```

```
    printf("%c",ch);
```

```
    ch=fgetc(fp1);
```

```
}
```

```
fclose(fp1);
```

```
getch();
```

```
}
```

**OUTPUT:**

```
D:\windows softwares\Dev-Cpp\ConsolePauser.exe
Finished
The contents of symbol Table :
ALPHA    2012
FIVE     2015
CHARZ    2018
C1       2019

The contents of opcode Table :
LDA 00
STA 0C
LDCH 50
STCH 54
END

The contents of intermediate Table :
** START 2000
2000 ** LDA FIVE
2003 ** STA ALPHA
2006 ** LDCH CHARZ
2009 ** STCH C1
2012 ALPHA RESW 1
2015 FIVE WORD 5
2018 CHARZ BYTE C'EOF'
2019 C1 RESB 1
2020 ** END **

The contents of assm list Table :

2000      **      START      2000
2000      **      LDA        FIVE      02015
2003      **      STA        ALPHA     02012
2006      **      LDCH      CHARZ     502018
2009      **      STCH      C1        542019
2012      ALPHA    RESW      1
2015      FIVE     WORD      5          000005
2018      CHARZ    BYTE      C'EOF'    454f46
2019      C1       RESB      1
2020      **      END        **
```

#### SINGLE PASS ASSEMBLER CODE:

```
#include<stdio.h>

#include<string.h>

#include<stdlib.h>

#define q 11//no. of mnemonics in the array A

int main()
{

int lc,ad,address,err=0;

int s,num,l,i=0,j,n=0,line=1,f=0,f1=0,t=0,ni=0,m=0,t1;

FILE *fp1,*fp2,*fp3,*fp4;

char lab[10],op[10],val[10],code[10];
```

```

char a[20][15]={"STA","STL","LDA","LDB","J","JEQ","J","SUB","COMP","STCH","ADD","SUB"};

char b[20][15]={"14","32","03","69","34","30","48","28","24","16","0C"};

char sym[15][10];

int symadd[15];

//clrscr();

fp1=fopen("INPUT.DAT","r");

fp2=fopen("OBJFILE.DAT","w");

fp3=fopen("ERROR.DAT","w");

fp4=fopen("SYMTAB.DAT","w");

while(!feof(fp1))

{

fscanf(fp1,"%s\t%s\t%s",lab,op,val);

t++;

m++;

if(strcmp(op,".")==0)

m=0;

else if(strcmp(op,"END")==0)

break;

}

t=t-1;

m--;

fclose(fp1);

fp1=fopen("INPUT.DAT","r");

fscanf(fp1,"%s\t%s\t%x",lab,op,&lc);

fprintf(fp3,"-----\n");

fprintf(fp3,"LINE NO.\t| ERROR FOUND\n");

fprintf(fp3,"-----");

fprintf(fp4,"SYMBOL\tADDRESS");

s=lc;

```

```

fprintf(fp2,"H^%s^00%x^%x\n",lab,lc,t*3);

fprintf(fp2,"T^00%x^",lc);

if(m>10)

fprintf(fp2,"1E");

else

fprintf(fp2,"%x",m*3);

    while((op,".")!=0&&(!feof(fp1)))
    {

        fscanf(fp1,"%s\t%s\t%s",lab,op,val);

        line++;

        if(strcmp(lab,"$")!=0)

            {

                for(i=0;i<n;i++)

                    {

                        if(strcmp(lab,sym[i])==0)

                            {

                                f=1;

                                break;

                            }

                        f=0;

                    }

                if(f==0)

                    {

                        strcpy(sym[n],lab);

                        symadd[n]=lc;

                        fprintf(fp4,"\n%s\t%x",lab,lc);

                        n++;

                    }

                if(f==1){

```

```

        fprintf(fp3,"%d\t\t|SYMBOL ALREADY DEFINED\n",line);err++;}

    }

    num=atoi(val);

    if(strcmp(op,"RESW")==0)

    lc=lc+(num*3);

    else if(strcmp(op,"RESB")==0)

    lc=lc+num;

    else if(strcmp(op,"BYTE")==0)

    {

        num=strlen(val)-3;

        lc=lc+num;

        for(i=2,j=0;i<strlen(val)-1;i++)

        {

            code[j]=val[i];

            j++;

        }

        code[j]='\0';

        fprintf(fp2,"^%s",code);

        ni++;

    }

    else

        lc=lc+3;

    if(strcmp(op,".")==0)

        break;

}

```

```

while(strcmp(op,"END")!=0&&(!feof(fp1)))

{

fscanf(fp1,"%s\t%s\t%s",lab,op,val);

line++;

if(strcmp(op,"END")==0)

break;

if((strcmp(lab,"$")!=0)&&((strcmp(op,"RESW")!=0 || strcmp(op,"RESB")!=0 || strcmp(op,"WORD")!=0 || strcmp(op,"BYTE")!=0)))

{

for(i=0;i<n;i++)

{

if(strcmp(lab,sym[i])==0)

{

f=1;

break;

}

f=0;

}

if(f==0)

{

strcpy(sym[n],lab);

symadd[n]=lc;

fprintf(fp4,"%n%s\t%x",lab,lc);

n++;

}

else{

fprintf(fp3,"%n%d\t\t|SYMBOL ALREADY DEFINED");err++;}

}

else if(strcmp(op,"RESW")==0 || strcmp(op,"RESB")==0 || strcmp(op,"WORD")==0 || strcmp(op,"BYTE")==0)

```



```

        fprintf(fp3, "\n%d\t\t| Declaration not allowed here", line);

if(strcmp(op, "RESW") != 0 && strcmp(op, "RESB") != 0 && strcmp(op, "WORD") != 0 && strcmp(op, "BYTE") != 0)

{

for(i=0; i<q; i++)

{

if(strcmp(op, a[i]) == 0)

{

strcpy(code, b[i]);

f1=0;

break;

}

f1=1;

}

if(f1==1){

fprintf(fp3, "\n%d\t\t| WRONG OPCODE", line); err++;}

for(i=0; i<n; i++)

{

if(strcmp(val, sym[i]) == 0)

{

address=symadd[i];

f=0;

break;

}

f=1;

}

if(f){

fprintf(fp3, "\n%d\t\t| UNDEFINED SYMBOL", line); err++;}

}

if(ni<10)

```

```

        {
            fprintf(fp2, "^%s%x", code, address);

            ni++;
        }

        else
        {
            fprintf(fp2, "T^00%x^", lc);

            if(m>10)
            {
                fprintf(fp2, "1E");

                m=m-10;
            }

            else
            {
                fprintf(fp2, "%x", m*3);

                fprintf(fp2, "^%s%x", code, address);

                ni=0;
            }
        }

        lc=lc+3;
    }

    fprintf(fp2, "\nE^00%x", s);

    fprintf(fp3, "No of errors=%d\n-----", err);

    printf("Output file:OBJCODE.DAT\nErrors are described in ERROR.DAT\nSymbol table is in the file:SYMTAB.DAT");

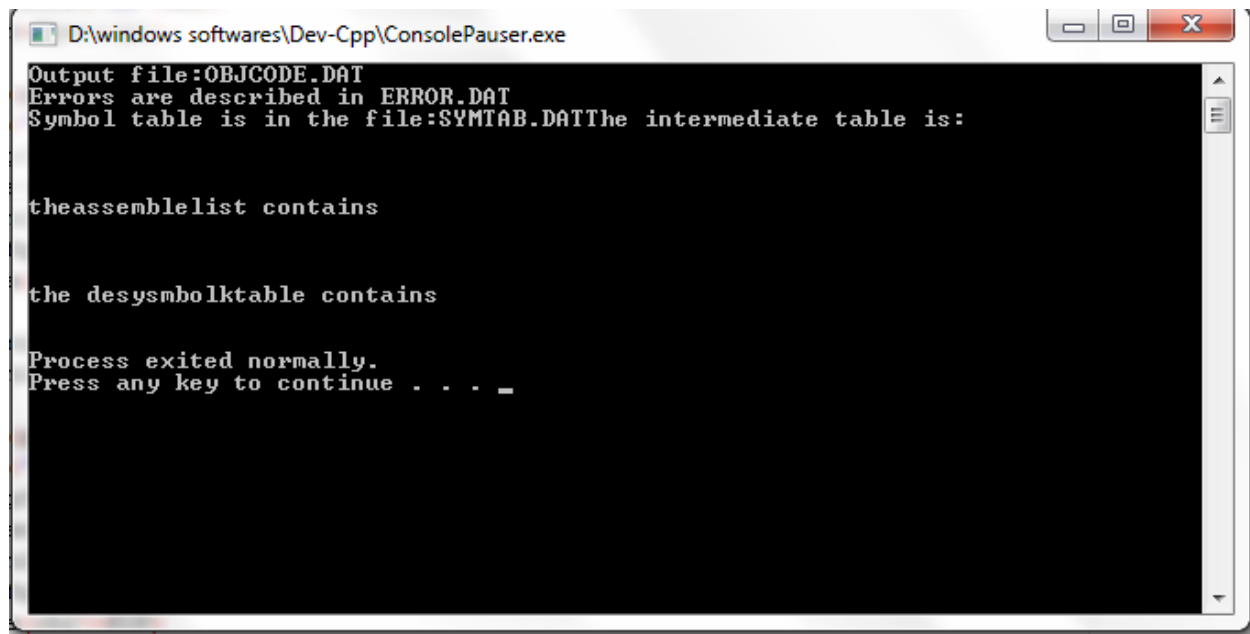
    void    fcloseall(int);

    getch();

}

```

**OUTPUT:**



#### PASS1DIRECTLINKING LOADER:

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<string.h>
```

```
#include<stdlib.h>
```

```
struct estab
```

```
{
```

```
char csect[10];
```

```
char sym_name[10];
```

```
int add,length;
```

```
}
```

```
table[10];
```

```
int main()
```

```
{
```

```
char input[10];
```

```
int i,count=0,start,length,loc;
```

```
FILE *fp1,*fp2;
```

```
fp1=fopen("linkin.dat","r");
```

```

fp2=fopen("linkout.dat","w");

printf("\nEnter the location where the program has to be located: ");

scanf("%x",&start);

fprintf(fp2,"CSect\tSym_Name\tAddress\t\tLength\n\n");

rewind(fp1);

while(!feof(fp1))

{

fscanf(fp1,"%s",input);

if(strcmp(input,"H")==0)

{

fscanf(fp1,"%s",input);

strcpy(table[count].csect,input);

strcpy(table[count].sym_name,"**");

fscanf(fp1,"%s",input);

table[count].add=atoi(input)+start;

fscanf(fp1,"%x",&length);

table[count++].length=length;

fscanf(fp1,"%s",input);

}

if(strcmp(input,"D")==0)

{

fscanf(fp1,"%s%x",input,&loc);

while(strcmp(input,"R")!=0)

{

strcpy(table[count].csect,"**");

strcpy(table[count].sym_name,input);

table[count].add=loc+start;

table[count++].length=0;

fscanf(fp1,"%s%x",input,&loc);

```

```
}

while(strcmp(input,"T")!=0)

fscanf(fp1,"%s",input);

}

if(strcmp(input,"T")==0)

while(strcmp(input,"E")!=0)

fscanf(fp1,"%s",input);

fscanf(fp1,"%s",input);

start=start+length;

}

for(i=0;i<count;i++)

fprintf(fp2,"%s\t%s\t\t%x\t\t%x\n",table[i].csect,table[i].sym_name,table[i].add,table[i].length);

//fcloseall();

fclose(fp1);

fclose(fp2);

FILE *p2;

p2=fopen("linkout.dat","r");

char ch1;

ch1=fgetc(p2);

while(ch1!=EOF)

{

printf("%c",ch1);

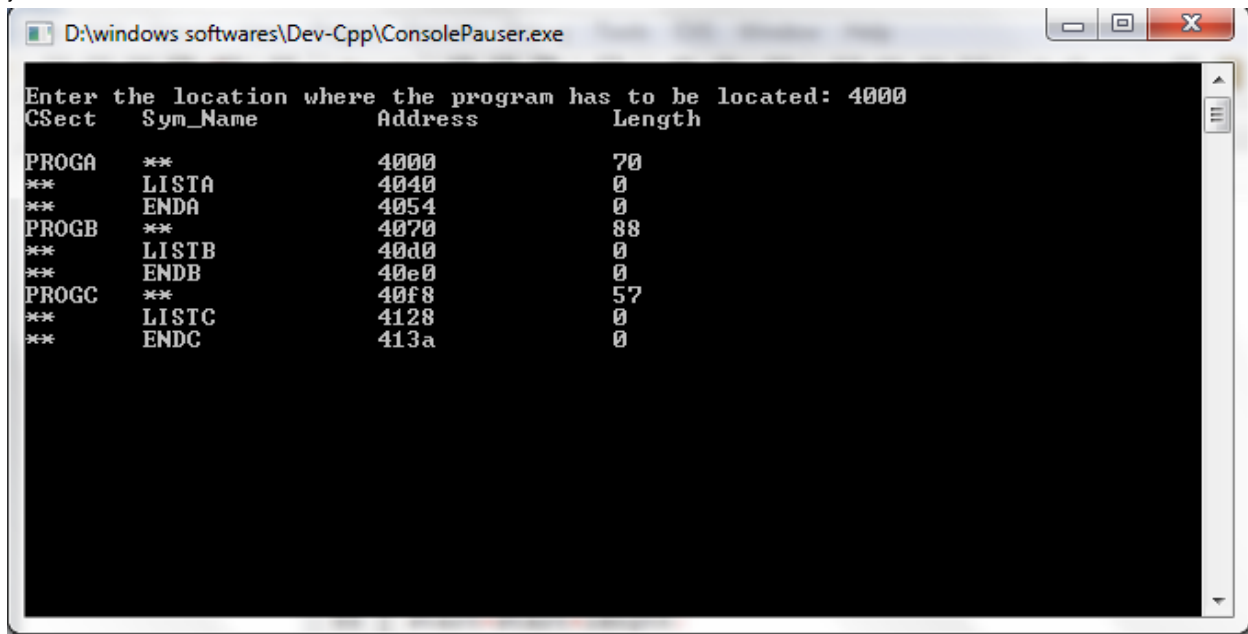
ch1=fgetc(p2);

}

fclose(p2);

getch();
```

}



CSect	Sym_Name	Address	Length
PROGA	***	4000	70
***	LISTA	4040	0
***	ENDA	4054	0
PROGB	***	4070	88
***	LISTB	40d0	0
***	ENDB	40e0	0
PROGC	***	40f8	57
***	LISTC	4128	0
***	ENDC	413a	0

#### PASS2 DIRECT LINKING LOADER:

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

#include<stdlib.h>

int main()

{

FILE *f1,*f2,*f3;

int csaddr,progaddr,execaddr,cslen,i,j,k=0,staddr1,staddr2,addr2;

int modadr,val1,adr2,outadr1,esadr;

char outadr[10],adr1[10],name[20],val[10],pname[10],symname[10],adr[10];

char l[10],line[80],len[10],staddr[10],addr[10],addr1[10];

f3=fopen("estab.txt","r");

f2=fopen("dupout.txt","w");

//clrscr();

printf("Enter the starting address\n");

scanf("%d",&progaddr);
```

```
csaddr=progaddr;

execaddr=progaddr;

do

{

if(k==0)

f1=fopen("link2in.txt","r");

if(k==1)

f1=fopen("linking2.txt","r");

do

{

fscanf(f1,"%s",line);

if(line[0]=='H')

{

for(i=9,j=0;i<15,j<6;i++,j++)

addr[j]=line[i];

addr[j]='\0';

for(i=16,j=0;i<20,j<5;i++,j++)

len[j]=line[i];

len[j]='\0';

cslen=atoi(len);

}

else if(line[0]!='E')

{

do

{

fscanf(f1,"%s",line);

if(line[0]=='T')

{

for(i=2,j=0;i<8,j<6;i++,j++)
```

```

staddr[j]=line[i];

staddr[j]='\0';

staddr1=atoi(staddr);

staddr2=staddr1+progaddr;

i=12;

while(line[i]!='$')

{

if(line[i]!='^')

{

printf("00%d\t%c%c\n",staddr2,line[i],line[i+1]);

fprintf(f2,"00%d\t%c%c\n",staddr2,line[i],line[i+1]);

staddr2++;

i=i+2;

}

else

i++;

}

fclose(f2);

}

else if(line[0]=='M')

{

for(i=13,j=0;line[i]!='$',j<5;i++,j++)

name[j]=line[i];

name[j]='\0';

do

{

fscanf(f3,"%s%s%s%s",pname,symname,adr,l);

if(strcmp(name,symname)==0)

{

```



```

for(i=2,j=0;i<8,j<6;i++,j++)

adr1[j]=line[i];

adr1[j]='\0';

adr2=atoi(adr1);

adr2=adr2+progaddr;

f2=fopen("dupout.txt","r");

fscanf(f2,"%s%s",outadr,val);

printf("The address after modification\n");

do

{

outadr1=atoi(outadr);

if(adr2==outadr1)

{

val1=atoi(val);

esadr=atoi(adr);

modadr=val1+esadr;

printf("%s\t\t%d\n",outadr,modadr);

}

fscanf(f2,"%s%s",outadr,val);

}

while(!feof(f2));

}

}while(!feof(f3));

}

}while(line[0]!='E');

}

else

{

```

```

for(i=2,j=0;i<8,j<6;i++,j++)

addr1[j]=line[i];

addr1[j]='\0';

if(strcmp(addr,addr1)==0)

{

addr2=atoi(addr1);

execaddr=csaddr+cslen;

}

else

csaddr=csaddr+cslen;

}

fscanf(f1,"%s",line);

}while(!feof(f1));

k++;

}while(k<=2);

fclose(f1);

fclose(f2);

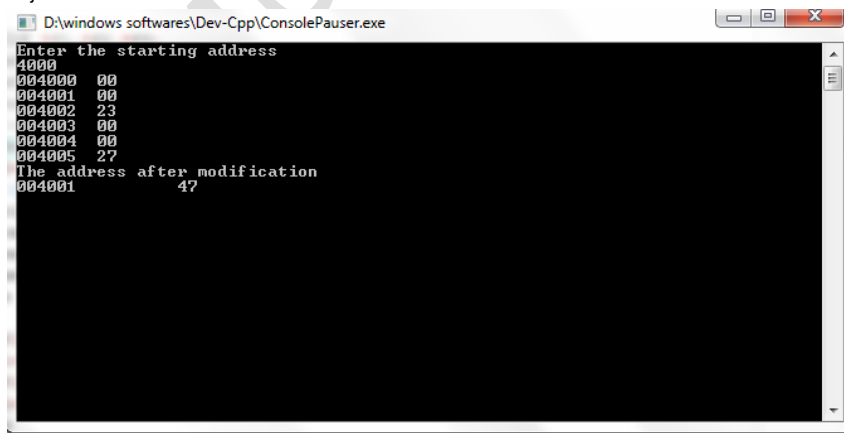
fclose(f3);

printf("The exec addr is %d",execaddr);

getch();

}

```



```

D:\windows softwares\Dev-Cpp\ConsolePauser.exe
Enter the starting address
4000
004000 00
004001 00
004002 23
004003 00
004004 00
004005 27
The address after modification
004001 47

```

**ABSOLUTE LOADER CODE:**

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

char input[10],label[10],ch1,ch2;

int addr,w=0,start,ptaddr,l,length=0,end,count=0,k,taddr,address,i=0;

FILE *fp1,*fp2;

void check();

int main()

{

    fp1=fopen("INPUT.DAT","r");

    fp2=fopen("OUTPUT.dat","w");

    fscanf(fp1,"%s",input);

    printf("\n\n\t\t\tABSOLUTE LOADER\n");

    fprintf(fp2,"MEMORY ADDRESS\t\t\tCONTENTS");

    while(strcmp(input,"E")!=0)

    {

        if(strcmp(input,"H")==0)

        {

            fscanf(fp1,"%s %x %x %s",label,&start,&end,input);

            address=start;

        }

        else if(strcmp(input,"T")==0)

        {

            l=length;

            ptaddr=addr;

            fscanf(fp1,"%x %x %s",&taddr,&length,input);

            addr=taddr;
```

```
if(w==0)

{

ptaddr=address;

w=1;

}

for(k=0;k<(taddr-(ptaddr+l));k++)

{

address=address+1;

fprintf(fp2,"xx");

count++;

if(count==4)

{

fprintf(fp2," ");

i++;

if(i==4)

{

fprintf(fp2,"\n\n%x\t\t",address);

i=0;

}

count=0;

}

}

if(taddr==start)

fprintf(fp2,"\n\n%x\t\t",taddr);

fprintf(fp2,"%c%c",input[0],input[1]);

check();

fprintf(fp2,"%c%c",input[2],input[3]);

check();

fprintf(fp2,"%c%c",input[4],input[5]);
```

```

check();

fscanf(fp1,"%s",input);

}

else

{

fprintf(fp2,"%c%c",input[0],input[1]);

check();

fprintf(fp2,"%c%c",input[2],input[3]);

check();

fprintf(fp2,"%c%c",input[4],input[5]);

check();

fscanf(fp1,"%s",input);

}

}

/*fprintf(fp2,"\n-----\n");*/

fclose(fp1);

fclose(fp2);

printf("\n\n The contents of output file:\n\n");

fp2=fopen("OUTPUT.DAT","r");

ch2=fgetc(fp2);

while(ch2!=EOF)

{

printf("%c",ch2);

ch2=fgetc(fp2);

}

fclose(fp1);

fclose(fp2);

getch();

}

```

```

void check()

{

count++;

address++;

taddr=taddr+1;

if(count==4)

{

fprintf(fp2," ");

i++;

if(i==4)

{

fprintf(fp2,"\n\n%x\t\t",taddr);

i=0;

}

count=0;

}

}

```

```

ABSOLUTE LOADER

The contents of output file:
MEMORY ADDRESS      CONTENTS
1000      14103348  20390010  36281030  30101548
1010      20613C10  0300102A  0C103900  102D0C10
1020      36482061  0810334C  0000454F  46000003
1030      000000xx  xxxxxxxx  xxxxxxxx  xxxxxxxx
1040      xxxxxxxx  xxxxxx04  10300010  30E0205D
1050      30203FD8  205D2810  30302057  5490392C
1060      205E3820  3F

```

### **RELOCATION LOADER:**

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

#include<stdlib.h>

void convert(char h[12]);

char bitmask[12];

char bit[12]={0};

int main()

{

    char add[6],length[10],input[10],binary[12],relocbit,ch,pn[5];

    int start,inp,len,i,address,opcode,addr,actualadd,tlen;

    FILE *fp1,*fp2;

    //clrscr();

    printf("\n\n Enter the actual starting address : ");

    scanf("%x",&start);

    fp1=fopen("RLIN.DAT","r");

    fp2=fopen("RLOUT.DAT","w");

    fscanf(fp1,"%s",input);

    fprintf(fp2,"-----\n");

    fprintf(fp2," ADDRESS\tCONTENT\n");

    fprintf(fp2,"-----\n");

    while(strcmp(input,"E")!=0)

    {

        if(strcmp(input,"H")==0)

        {

            fscanf(fp1,"%s",pn);

            fscanf(fp1,"%x",add);

            fscanf(fp1,"%x",length);
```

```

fscanf(fp1,"%s",input);

}

if(strcmp(input,"T")==0)

{

fscanf(fp1,"%x",&address);

fscanf(fp1,"%x",&tlen);

fscanf(fp1,"%s",bitmask);

address+=start;

convert(bitmask);

len=strlen(bit);

if(len>=11)

len=10;

for(i=0;i<len;i++)

{

fscanf(fp1,"%x",&opcode);

fscanf(fp1,"%x",&addr);

relocbit=bit[i];

if(relocbit=='0')

actualadd=addr;

else

actualadd=addr+start;

fprintf(fp2,"\n %x\t\t%x%x\n",address,opcode,actualadd);

address+=3;

}

fscanf(fp1,"%s",input);

}

}

fprintf(fp2,"-----\n");

int fcloseall(void);

```



```
printf("\n\n The contents of output file is in RLOUT.DAT:\n\n");
```

```
fp2=fopen("RLOUT.DAT","r");
```

```
ch=fgetc(fp2);
```

```
while(ch!=EOF)
```

```
{
```

```
printf("%c",ch);
```

```
ch=fgetc(fp2);
```

```
}
```

```
fclose(fp2);
```

```
getch();
```

```
}
```

```
void convert(char h[12])
```

```
{
```

```
int i,;
```

```
strcpy(bit,"");
```

```
l=strlen(h);
```

```
for(i=0;i<l;i++)
```

```
{
```

```
switch(h[i])
```

```
{
```

```
case '0':
```

```
    strcat(bit,"0");
```

```
    break;
```

```
case '1':
```

```
    strcat(bit,"1");
```

```
    break;
```

```
case '2':
```

```
    strcat(bit,"10");
```

```
    break;
```

```
case '3':  
    strcat(bit,"11");  
    break;  
case '4':  
    strcat(bit,"100");  
    break;  
case '5':  
    strcat(bit,"101");  
    break;  
case '6':  
    strcat(bit,"110");  
    break;  
case '7':  
    strcat(bit,"111");  
    break;  
case '8':  
    strcat(bit,"1000");  
    break;  
case '9':  
    strcat(bit,"1001");  
    break;  
case 'A':  
    strcat(bit,"1010");  
    break;  
case 'B':  
    strcat(bit,"1011");  
    break;  
case 'C':  
    strcat(bit,"1100");
```

```
        break;

    case 'D':

        strcat(bit,"1101");

        break;

    case 'E':

        strcat(bit,"1110");

        break;

    case 'F':

        strcat(bit,"1111");

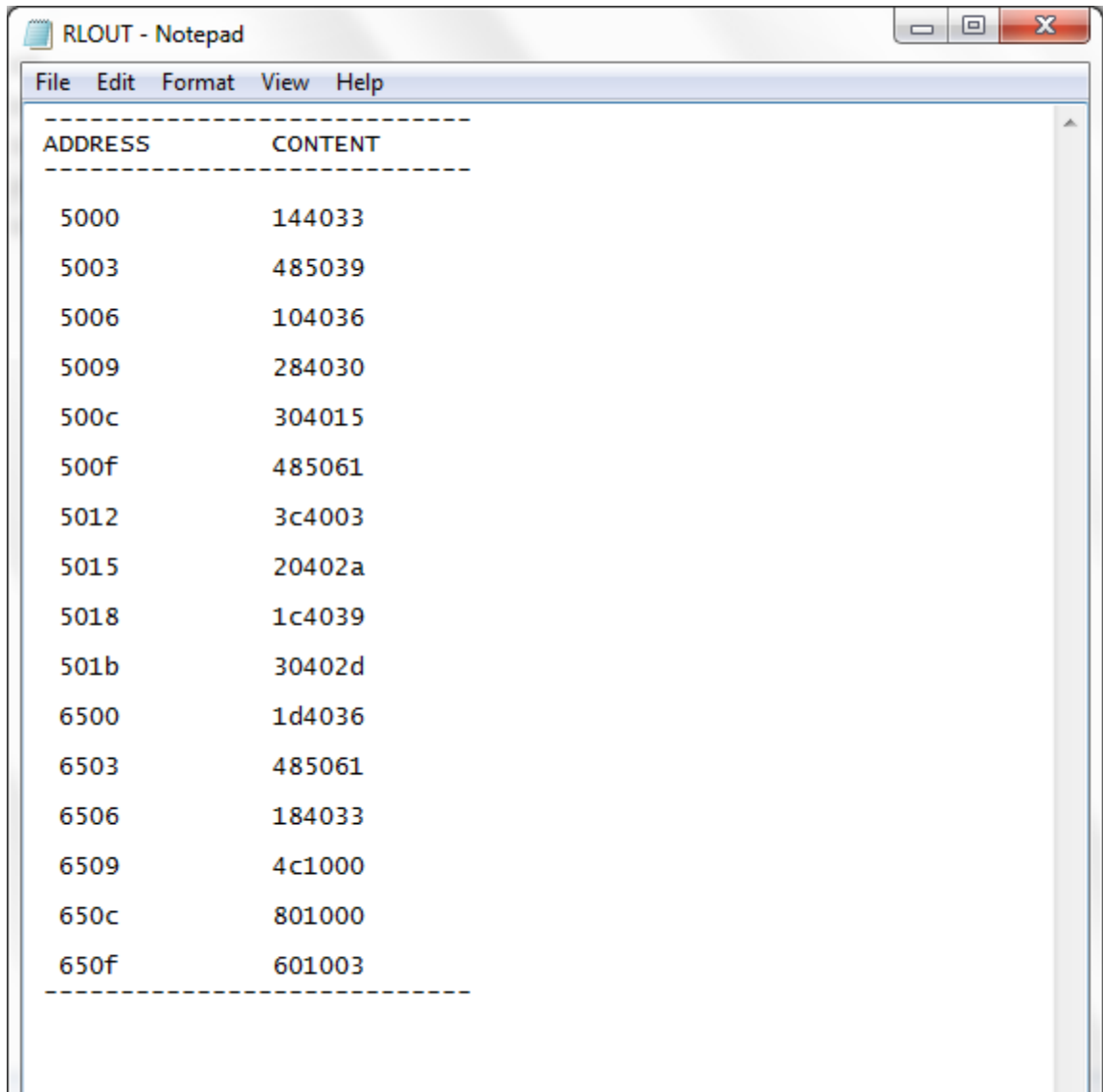
        break;

    }

}
```

}

**OUTPUT:**



The screenshot shows a Notepad window with the title 'RLOUT - Notepad'. The window contains a table with two columns: 'ADDRESS' and 'CONTENT'. The table is bounded by dashed lines. The data is as follows:

ADDRESS	CONTENT
5000	144033
5003	485039
5006	104036
5009	284030
500c	304015
500f	485061
5012	3c4003
5015	20402a
5018	1c4039
501b	30402d
6500	1d4036
6503	485061
6506	184033
6509	4c1000
650c	801000
650f	601003

**PASS1 MACROPROCESSOR:**

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<string.h>
```

```
#include<stdlib.h>
```

```
int main()
```

```
{
```

```
FILE *f1,*f2,*f3;

char mne[20],opnd[20],la[20];

f1=fopen("minp2.txt","r");

f2=fopen("ntab2.txt","w+");

f3=fopen("dtab2.txt","w+");

fscanf(f1,"%s%s%s",la,mne,opnd);

while(strcmp(mne,"MEND")!=0)

{

if(strcmp(mne,"MACRO")==0)

{

fprintf(f2,"%s\n",la);

fprintf(f3,"%s\t%s\n",la,opnd);

}

else

fprintf(f3,"%s\t%s\n",mne,opnd);

fscanf(f1,"%s%s%s",la,mne,opnd);

}

fprintf(f3,"%s",mne);

fclose(f1);

fclose(f2);

fclose(f3);

printf("PASS 1 is successful\n");

FILE *fp1;

fp1=fopen("minp2.txt","r");

printf("The input program is:\n");

char ch;

ch=fgetc(fp1);

while(ch!=EOF)

{
```

```
    printf("%c",ch);

    ch=fgetc(f1);

}

fclose(fp1);

printf("\n\nthe name table contains\n");

FILE *fp2;

fp2=fopen("ntab2.txt","r");

char ch1;

ch1=fgetc(fp2);

while(ch1!=EOF)

{

    printf("%c",ch1);

    ch1=fgetc(fp2);

}

fclose(fp2);

printf("\n\nthe definition table contains\n");

FILE *fp3;

fp3=fopen("dtab2.txt","r");

char ch2;

ch2=fgetc(fp2);

while(ch2!=EOF)

{

    printf("%c",ch2);

    ch2=fgetc(fp2);

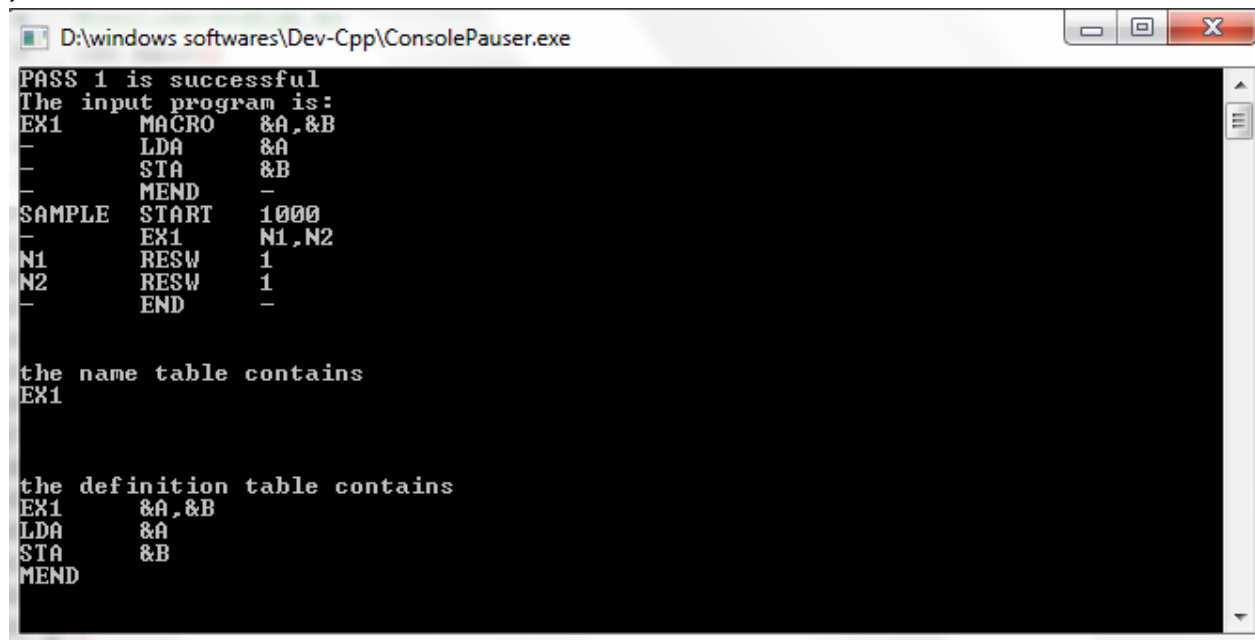
}

fclose(fp3);

getch();

return 0;
```

}



```
PASS 1 is successful
The input program is:
EX1    MACRO    &A,&B
-      LDA      &A
-      STA      &B
-      MEND
SAMPLE START    1000
-      EX1      N1,N2
N1      RESW    1
N2      RESW    1
-      END

the name table contains
EX1

the definition table contains
EX1    &A,&B
LDA     &A
STA     &B
MEND
```

#### PASS2 MACROPROCESSOR:

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

#include<stdlib.h>

int main()

{

FILE *f1,*f2,*f3,*f4,*f5;

int i,len;

char mne[20],opnd[20],la[20],name[20],mne1[20],opnd1[20],arg[20];

//clrscr();

f1=fopen("minp2.txt","r");

f2=fopen("ntab2.txt","r");

f3=fopen("dtab2.txt","r");

f4=fopen("atab2.txt","w+");

f5=fopen("op2.txt","w");

fscanf(f1,"%s%s%s",la,mne,opnd);

while(strcmp(mne,"END")!=0)
```

```

{

if(strcmp(mne,"MACRO")==0)

{

fscanf(f1,"%s%s%s",la,mne,opnd);

while(strcmp(mne,"MEND")!=0)

fscanf(f1,"%s%s%s",la,mne,opnd);

}

else

{

fscanf(f2,"%s",name);

if(strcmp(mne,name)==0)

{

len=strlen(opnd);

for(i=0;i<len;i++)

{

if(opnd[i]!=';')

fprintf(f4,"%c",opnd[i]);

else

fprintf(f4,"\n");

}

fseek(f2,SEEK_SET,0);

fseek(f4,SEEK_SET,0);

fscanf(f3,"%s%s",mne1,opnd1);

fprintf(f5, ".\t%s\t%s\n",mne1,opnd);

fscanf(f3,"%s%s",mne1,opnd1);

while(strcmp(mne1,"MEND")!=0)

{

if((opnd1[0]=='&'))

{

```



```
fscanf(f4, "%s", arg);

fprintf(f5, "-\t%s\t%s\n", mne1, arg);

}

else

fprintf(f5, "-\t%s\t%s\n", mne1, opnd1);

fscanf(f3, "%s%s", mne1, opnd1);

}

}

else

fprintf(f5, "%s\t%s\t%s\n", la, mne, opnd);

}

fscanf(f1, "%s%s%s", la, mne, opnd);

}

fprintf(f5, "%s\t%s\t%s\n", la, mne, opnd);

fclose(f1);

fclose(f2);

fclose(f3);

fclose(f4);

fclose(f5);

printf("pass2\n");

FILE *fp1;

fp1=fopen("minp2.txt", "r");

printf("The input program is:\n");

char ch;

ch=fgetc(f1);

while(ch!=EOF)

{

printf("%c", ch);

ch=fgetc(f1);

}
```

```
}

fclose(fp1);

printf("\n\nthe name table contains\n");

FILE *fp2;

fp2=fopen("ntab2.txt","r");

char ch1;

ch1=fgetc(fp2);

while(ch1!=EOF)

{

    printf("%c",ch1);

    ch1=fgetc(fp2);

}

fclose(fp2);

printf("\n\nthe definition table contains\n");

FILE *fp3;

fp3=fopen("dtab2.txt","r");

char ch2;

ch2=fgetc(fp3);

while(ch2!=EOF)

{

    printf("%c",ch2);

    ch2=fgetc(fp2);

}

fclose(fp3);

printf("\n\nthe attribute table contains\n");

FILE *fp4;

fp4=fopen("atab2.txt","r");

char ch3;

ch3=fgetc(fp4);
```

```
while(ch3!=EOF)

{

    printf("%c",ch3);

    ch3=fgetc(fp4);

}

fclose(fp4);

printf("\n\nthe expanded table contains\n");

FILE *fp5;

fp5=fopen("op2.txt","r");

char ch4;

ch4=fgetc(fp5);

while(ch4!=EOF)

{

    printf("%c",ch4);

    ch4=fgetc(fp5);

}

fclose(fp5);


getch();
}
```

```
D:\windows softwares\Dev-Cpp\ConsolePauser.exe
pass2
The input program is:
EX1      MACRO    &A,&B
-        LDA      &A
-        STA      &B
-        MEND     -
SAMPLE   START    1000
-        EX1      N1,N2
N1       RESW     1
N2       RESW     1
-        END      -

the name table contains
EX1

the definition table contains
EX1      &A,&B
LDA      &A
STA      &B
MEND

the attribute table contains
N1
N2

the expanded table contains
SAMPLE   START    1000
-        EX1      N1,N2
-        LDA      N1
-        STA      N2
N1       RESW     1
N2       RESW     1
-        END      -
-
```

#### SINGLE PASS MACROPROCESSOR:

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<string.h>
```

```
#include<stdlib.h>
```

```
int main()
```

```
{
```

```
    int n,flag,i;
```

```
    char ilab[20],iopd[20],oper[20],NAMTAB[20][20];
```

```
    FILE *fp1,*fp2,*DEFTAB;
```

```
    fp1=fopen("macroin.dat","r");
```

```

fp2=fopen("macroout.dat","w");

n=0;

rewind(fp1);

fscanf(fp1,"%s%s%s",ilab,iopd,oper);

while(!feof(fp1))
{
    if(strcmp(iopd,"MACRO")==0)
    {
        strcpy(NAMTAB[n],ilab);

        DEFTAB=fopen(NAMTAB[n],"w");

        fscanf(fp1,"%s%s%s",ilab,iopd,oper);

        while(strcmp(iopd,"MEND")!=0)
        {
            fprintf(DEFTAB,"%s\t%s\t%s\n",ilab,iopd,oper);

            fscanf(fp1,"%s%s%s",ilab,iopd,oper);
        }
        fclose(DEFTAB);

        n++;
    }
    else
    {
        flag=0;

        for(i=0;i<n;i++)
        {
            if(strcmp(iopd,NAMTAB[i])==0)
            {
                flag=1;

                DEFTAB=fopen(NAMTAB[i],"r");

                fscanf(DEFTAB,"%s%s%s\n",ilab,iopd,oper);
            }
        }
    }
}

```

```

while(!feof(DEFTAB))
{

fprintf(fp2,"%s\t%s\t%s\n",ilab,iopd,oper);

fscanf(DEFTAB,"%s%s%s",ilab,iopd,oper);

}

break;

}

}

if(flag==0)

fprintf(fp2,"%s\t%s\t%s\n",ilab,iopd,oper);

}

fscanf(fp1,"%s%s%s",ilab,iopd,oper);

}

fprintf(fp2,"%s\t%s\t%s\n",ilab,iopd,oper);

single pass macro processor\n");

printf("\n The input table for the

FILE *f1;

f1=fopen("MACROIN.DAT","r");

char ch;

ch=fgetc(f1);

while(ch!=EOF)

{

printf("%c",ch);

ch=fgetc(f1);

}

fclose(f1);

```

```

contains\n");

FILE *f2;

f2=fopen("macroout1.dat","r");

char ch1;

ch1=fgetc(f2);

while(ch1!=EOF)

{

    printf("%c",ch1);

    ch1=fgetc(f2);

}

fclose(fp2);

getch();

}

```

#### OUTPUT:

```

D:\windows softwares\Dev-Cpp\ConsolePauser.exe
The input table for the single pass macro processor
M1 MACRO **
** LDA N1
** ADD N2
** STA N3
** MEND **
M2 MACRO **
** LDA N1
** SUB N2
** STA N4
** MEND **
M3 MACRO **
** LDA N1
** MUL N2
** STA N5
** MEND **
** START 1000
** M3 **
** M2 **
** M1 **
** END **

the macro output contains
** START 1000
** LDA N1
** MUL N2
** STA N5
** LDA N1
** SUB N2
** STA N4
** LDA N1
** ADD N2
** STA N3
** END **

```

**LEXICAL ANALYSER:**

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<string.h>
```

```
int main()
```

```
{
```

```
int i,j,k,p,c;
```

```
char s[120],r[100];
```

```
char par[6]={'(',')','{','}','[',']'};
```

```
char sym[9]={'.',',',':',';', '<','>','?', '$', '#'};
```

```
char key[9][10]={"main", "if", "else", "switch", "void", "do", "while", "for", "return"};
```

```
char dat[4][10]={"int", "float", "char", "double"};
```

```
char opr[5]={'*', '+', '-', '/', '^'};
```

```
FILE *fp;
```

```
printf("\n\n\t Enter the file name:: ");
```

```
scanf("%s",s);
```

```
fp=fopen(s,"r");
```

```
c=0;
```

```
printf("\n\n\t Enter the any key to process:: ");
```

```
do
```

```
{
```

```
fscanf(fp,"%s",r);
```

```
getch();
```

```
for(i=0;i<6;i++)
```

```
if(strchr(r,par[i])!=NULL)
```

```
printf("\n paranthesis :%c",par[i]);
```

```
for(i=0;i<9;i++)
```

```
if(strchr(r,sym[i])!=NULL)
```

```
printf("\n symbol :%c",sym[i]);
```



```
for(i=0;i<9;i++)

if(strstr(r,key[i])!=NULL)

printf("\n keyword :%s",key[i]);

for(i=0;i<4;i++)

if((strstr(r,dat[i])&&(!strstr(r,"printf")))!=NULL)

{

printf("\n data type :%s",dat[i]);

fscanf(fp,"%s",r);

printf("\n identifiers :%s",r);

}

for(i=0;i<5;i++)

if(strchr(r,opr[i])!=NULL)

printf("\n operator :%c",opr[i]);

p=c;

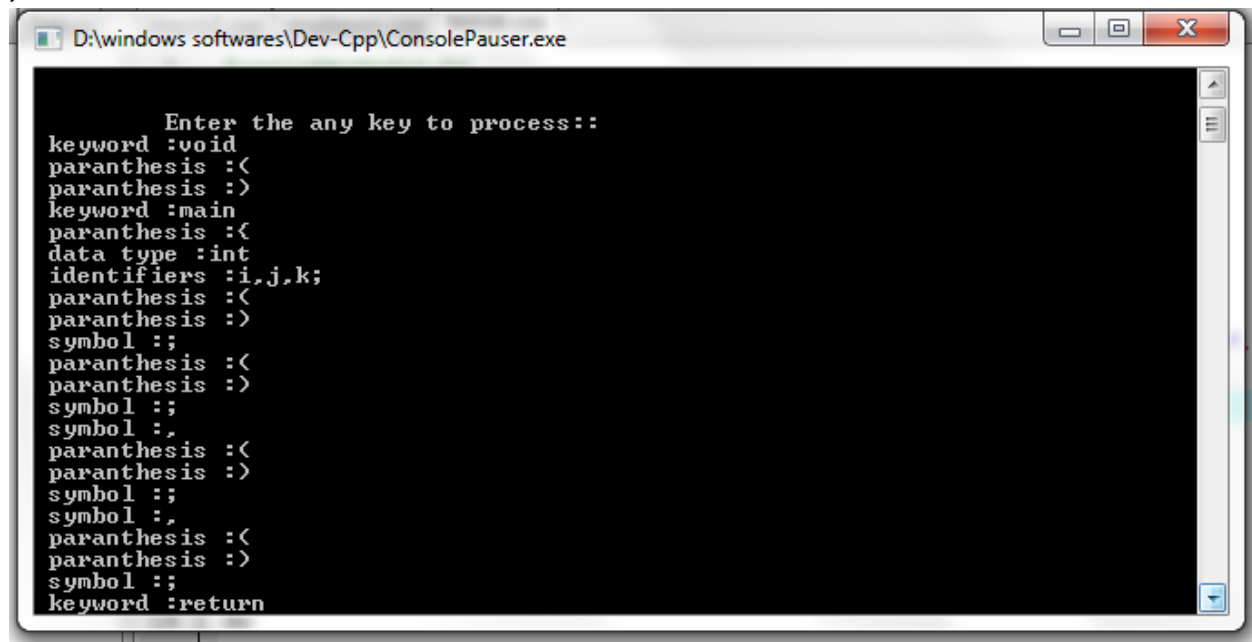
c=ftell(fp);

}

while(p!=c);

return 0;
```

}



```
Enter the any key to process::
keyword :void
paranthesis :(<
paranthesis :>
keyword :main
paranthesis :(<
data type :int
identifiers :i,j,k;
paranthesis :(<
paranthesis :>
symbol ;;
paranthesis :(<
paranthesis :>
symbol ;;
symbol :
paranthesis :(<
paranthesis :>
symbol :
symbol :
paranthesis :(<
paranthesis :>
symbol :
symbol :
paranthesis :(<
paranthesis :>
symbol :
symbol :
paranthesis :(<
paranthesis :>
symbol :
keyword :return
```

#### parsetree:

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<string.h>
```

```
char str[10],out,in,output[10],input[10],temp,ch;
```

```
char tl[10]={'x','+','*','(',')','$','@'};
```

```
char ntl[10]={'E','e','T','t','F'};
```

```
int err=0,flag=0,i,j,k,l,m;
```

```
char c[10][10][7]={{"Te"},"ERROR!","ERROR!","Te"},"ERROR!","ERROR!"},
{"ERROR!","+Te","ERROR!","ERROR!","@","@"},
{"Ft","ERROR!","ERROR!","Ft","ERROR!","ERROR!"},
{"ERROR!","@","*Ft","ERROR!","@","@"},
{"x","ERROR!","ERROR!","(E)","ERROR!","ERROR!"};
```

```
struct stack
```

```
{
```

```
char sic[10];
```

```

        int top;

    };

void push(struct stack *s,char p)
{
    s->sic[++s->top]=p;
    s->sic[s->top+1]='\0';
}

char pop(struct stack *s)
{
    char a;
    a=s->sic[s->top];
    s->sic[s->top--]='\0';
    return(a);
}

char sttop(struct stack *s)
{
    return(s->sic[s->top]);
}

void pobo(struct stack *s)
{
    //printf("%s\n",str);

    m=0;
    while(str[m]!='\0')
        m++;

    m--;

```

```

        while(m!=-1)
        {
            if(str[m]!='@')
                push(s,str[m]);
            m--;
        }
    }
}

```

```

void search(int l)

```

```

{
    for(k=0;k<7;k++)
        if(in==tl[k])
            break;
    if(l==0)
        strcpy(str,c[l][k]);
    else if(l==1)
        strcpy(str,c[l][k]);
    else if(l==2)
        strcpy(str,c[l][k]);
    else if(l==3)
        strcpy(str,c[l][k]);
    else strcpy(str,c[l][k]);
}

```

```

int main()

```

```

{
    FILE *fp1,*fp2;

    struct stack s1;

    struct stack *s;
}

```

```

s=&s1;

s->top=-1;


fp2=fopen("out.txt","w");

fprintf(fp2,"\\t\\tPARSING TABLE\\n~
\\t=====\\n\\n\\tx\\t+\\t*\\t(\\t)\\t$\\n");

fprintf(fp2," \\t=====\\n\\n");

for(i=0;i<5;i++)
{

    fprintf(fp2,"%c\\t",ntl[i]);

    for(j=0;j<6;j++)

        if(strcmp(c[i][j],"ERROR!")==0)

            fprintf(fp2,"ERROR!\\t");

        else

            fprintf(fp2,"%c->%s\\t",ntl[i],c[i][j]);

            fprintf(fp2,"\\n\\n");

    }

    fprintf(fp2," \\t=====\\n\\n");

push(s,'$');

push(s,'E');

fp1=fopen("inp.txt","r");

fscanf(fp1,"%s",input);


fprintf(fp2,"\\n\\nTHE BEHAVIOUR OF THE PARSER FOR GIVEN INPUT STRING IS:\\n\\n");

fprintf(fp2,"STACK\\tINPUT\\tOUTPUT\\n");


i=0;

in=input[i];

fprintf(fp2,"%s\\t",s->sic);

```

```

for(k=i;k<strlen(input);k++)

fprintf(fp2,"%c",input[k]);

if(strcmp(str,"")!=0)

fprintf(fp2,"\t%c->%s",ntl[j],str);


fprintf(fp2,"\n");

while((s->sic[s->top]!='$')&&err!=1&&strcmp(str,"ERROR!")!=0)
{

strcpy(str,"");

flag=0;


for(j=0;j<7;j++)

if(in==tl[j])

{

flag=1;

break;

}

if(flag==0)

in='x';


flag=0;

out=sttop(s);

for(j=0;j<7;j++)

if(out==tl[j])

{

flag=1;

break;

```

```

        }

if(flag==1)
{
    if(out==in)
    {
        temp=pop(s);

        in=input[++i];

        //if(str=='@')
        //temp=pop(s);
        //  err=1;
    }
    else
    {
        strcpy(str,"ERROR!");
        err=1;
    }
}
else
{
    flag=0;
    for(j=0;j<5;j++)
    if(out==ntl[j])
    {
        flag=1;
        break;
    }
    if(flag==1)
    {
        search(j);
    }
}

```

```

        temp=pop(s);

        pobo(s);

    }

    else

    {

        strcpy(str,"ERROR!");

        err=1;

    }

}

if(strcmp(str,"ERROR!")!=0)

{

    fprintf(fp2,"%s\t",s->sic);

    for(k=i;k<strlen(input);k++)

        fprintf(fp2,"%c",input[k]);

    if((strcmp(str,"")!=0)&&(strcmp(str,"ERROR!")!=0))

        fprintf(fp2,"\t%c->%s",ntl[j],str);

    fprintf(fp2,"\n");

}

}

if(strcmp(str,"ERROR!")==0)

    fprintf(fp2,"\n\nTHE STRING IS NOT ACCEPTED!!!!");

else

{

    fprintf(fp2,"$\t$\tACCEPT\n\n\nTHE STRING IS ACCEPTED!!!!");

    //printf("\n\nTHE STRING IS ACCEPTED!!!!");

}

```



```

getch();

return 0;

}

```

**output:**

The screenshot displays three Notepad windows. The top-left window contains C code for a parser. The bottom-left window lists grammar rules for generating a parse tree. The right window shows the output of the parser, including a parsing table and the step-by-step behavior of the parser for the input string 'x+x\$'.

**rulesforgeneratingparsetree - Notepad**

```

File Edit Format View Help
E-->Te
T-->Ft
F-->X
e-->+Te|@
t-->*Ft|@

```

**out - Notepad**

PARSING TABLE

	x	+	*	(	)	\$
E	E->Te	ERROR!	ERROR!	E->Te	ERROR!	ERROR!
e	ERROR!	e->+Te	ERROR!	ERROR!	e->@	e->@
T	T->Ft	ERROR!	ERROR!	T->Ft	ERROR!	ERROR!
t	ERROR!	t->@	t->*Ft	ERROR!	t->@	t->@
F	F->X	ERROR!	ERROR!	F->(E)	ERROR!	ERROR!

THE BEHAVIOUR OF THE PARSER FOR GIVEN INPUT STRING IS:

STACK	INPUT	OUTPUT
\$E	x+x\$	
\$eT	x+x\$	E->Te
\$eTf	x+x\$	T->Ft
\$eTx	x+x\$	F->X
\$et	+x\$	
\$e	+x\$	t->@
\$eT+	+x\$	e->+Te
\$eT	x\$	
\$eTf	x\$	T->Ft
\$eTx	x\$	F->X
\$et	\$	
\$e	\$	t->@
\$	\$	e->@
\$	\$	ACCEPT

THE STRING IS ACCEPTED!!!