

① DESIGN A CLASS RECTANGLE WITH DATA FIELDS WIDTH, LENGTH, AREA AND COLOR. THE LENGTH, WIDTH AND AREA ARE OF DOUBLE TYPE AND COLOR IS A STRING TYPE. THE METHODS ARE

GET_LENGTH()
 GET_WIDTH()
 GET_COLOR() &
 FIND_AREA()

CREATE 2 OBJECTS OF RECTANGLE AND COMPARE THEIR AREA AND COLOR. IF THE AREA AND COLOR BOTH ARE THE SAME FOR THE OBJECTS THEN DISPLAY "MATCHING RECTANGLES" OTHER WISE DISPLAY "NON MATCHING RECTANGLES"

② DIAGRAM:

~~PH~~ ACCESS MODIFIER TABLE

THEORY:

CLASS & OBJECTS THEORY

QUESTIONS.

- i) WHAT IS CLASS & OBJECT IN COP?
- ii) HOW TO DEFINE ANY CLASS IN JAVA
- iii) EXPLAIN EVERY CLASS COMPONENT IN DETAIL!
- iv) WHAT ARE THE DIFFERENT ACCESS SPECIFIERS IN JAVA AND EXPLAIN IN

DETAILS WITH EX

- iv) WHAT IS PACKAGE & INTERFACE
- v) WHAT IS THE SIGNATURE FOR SUB CLASS & CLASS HAVE IMPLEMENTATION OF INTERFACE
- vi) WHAT IS THE SIGNATURE OF METHOD IN JAVA & EXPLAIN EACH COMPONENT OF METHOD IN DETAIL
- vii) HOW TO CREATE AND INITIALIZE THE OBJECT IN JAVA
- viii) HOW TO ACCESS THE MEMBERS OF CLASS USING OBJECTS
- ix) WHAT IS DIFF IN C++ & JAVA CLASS
- x) CAN WE CREATE OBJ FOR MAIN METHOD CLASS

BASE CLASS → SUPER CLASS

CHILD CLASS → SUB CLASS

MULTIPLE INHERITANCE IS NOT IN JAVA WE CANNOT USE EXTEND MORE THAN ONCE IN JAVA

INSTEAD WE USE INTERFACES

① NORMAL CLASS SIGNATURE

```
1) ACCESS-SPECIFIER CLASS CLASS-NAME {  
    FIELD DECLARATION;  
    METHOD DEFINITION;  
}
```

(x)

```
PUBLIC CLASS STUDENT {  
    ...  
}
```

② SIGNATURE OF CLASS DURING INHERITANCE

```
1) CLASS COLLEGE  
    {  
    ...  
    }  
    } SUPER CLASS
```

```
CLASS ETC EXTENDS COLLEGE  
    {  
    ...  
    }  
    } SUB CLASS
```

③ SIGNATURE OF CLASS DURING IMPLEMENTATION OF INTERFACE

```
int INTERFACE I2  
    {
```

```
    }  
    VOID DISPLAY2 (); // ONLY FUNCN  
    } DECLARATION
```

INTERFACE I₁

```
{  
    void VOID DISPLAY();  
}
```

```
CLASS XYZ IMPLEMENTS I1, I2 {  
    VOID DISPLAY() {  
        . . .  
        . . .  
    }  
    VOID DISPLAY2() {  
        . . .  
        . . .  
    }  
}
```

ACCESS-SPECIFIER CAN BE USED IN

- i) CLASS
- ii) METHODS
- iii) VARIABLES

CLASS CAN ONLY BE PUBLIC OR
DEFAULT

i) PUBLIC: IN THE JAVA PROGRAM

BECAUSE JAVA
COMPILER STARTS ITS
EXECUTION FROM THE
PUBLIC CLASS

ONLY ONE CLASS CAN BE
← PUBLIC OR NONE.

ii) PRIVATE / PROTECTED: NOT USED IN
CLASSES AS WE CANNOT
USE ITS FUNCTIONS AND
DATA MEMBERS

METHOD

	ACCESS LOCATION	PRIVATE	PROTECTED	DEFAULT	PUBLIC
i)	SAME CLASS	YES	YES	YES	YES
ii)	SAME PACKAGE SUB CLASS	NO	YES YES	YES YES	YES
iii)	SAME PACKAGE NON SUB CLASS	NO	YES	YES	YES
iv)	DIFF PACKAGE SUBCLASS	NO	YES	NO	YES
v)	DIFF PACKAGE NON SUB CLASS	NO	NO	NO	YES

COMPARE 2 STRINGS

$R_1.\text{color}.\text{equals}(R_2.\text{color})$

$R_1.\text{color}.\text{equalsIgnoreCase}()$

```
package p1;  
class Demo // Same class
```

```
{  
    void display()  
    {  
        System.out.println("Hello");  
    }  
    void display2()  
    {  
        display();  
    }  
}
```

```
class Demo1 extends Demo // Same package sub class  
{  
    void display3()  
    {  
        display();  
    }  
}
```

```
class Demo3 // Same package non sub class  
{  
    void demo3-display()  
    {  
        Demo D1 = new Demo(),  
        D1.display();  
    }  
}
```

```
Package p2;  
import p1.*;
```

```
class Demo4 extends Demo // Different  
{                             package subclass  
    void demo4_display()  
    {  
        display()  
    }  
}
```

```
class Demo5 // Different package non sub class  
{  
    Demo d1 = new Demo()  
    d1.display()  
}
```