

# Foundations of Audio Signal Processing

## Exercise sheet 10

To be uploaded in eCampus till: 11-01-2019 22:00 (strict deadline)

### Exercise 10.1

[4+4+2 = 10 points]

- (a) You are given the following sequences:

$$x = (x(0), x(1), x(2)) := (1, 2, 3),$$

$$y = (y(0), y(1)) := (4, 5).$$

Calculate (by hand) the convolution of  $x$  and  $y$ . Show all the steps in between.

- (b) Write a Matlab function that produces an animation of the convolution. The function should have as input two general signals  $x$  and  $y$  to be convolved and it should show the signal  $x$ , the result of the convolution and all the steps in between. Do not use the built-in Matlab command to calculate the convolution.

- (c) Write a Matlab script which calculates and shows (using the function you created in (b)) the convolution of the following signals:

$$x = (x(0), x(1), x(2), x(3)) := (1, 1, 1, 1) \text{ and } y = (y(0), y(1), y(2), y(3)) := (1, 1, 1, 1).$$

### Exercise 10.2

[2+4 = 6 points]

Let  $x, y \in \ell^2(\mathbb{Z})$  with  $(x * y) \in \ell^2(\mathbb{Z})$ . Prove that:

- (a) the convolution operator is commutative,  
(b) the Fourier transform transfers convolution to pointwise multiplication, i.e.,

$$\widehat{(x * y)}(\omega) = \hat{x}(\omega) \cdot \hat{y}(\omega).$$

## Exercise 10.3

[2 + 2 + 3 + 2 + 2 = 11 points]

This exercise is based on the demo about filters, which you have seen in the lecture and has to be solved using Matlab.

- (a) Create a sine wave with sampling frequency 1000 Hz, length 1 second and frequency 1 Hz. Add random noise to the sine wave and plot the result.
- (b) Create an averaging filter of length 50.
- (c) Apply the filter created in (b) to the signal created in (a) and plot the result.
- (d) Use a Hann filter of length 50 and apply it to the signal you created in (a). Plot the result and compare it with the one in (c). What do you notice?
- (e) Plot the frequency response of the two filters you created in (b) and (d). Explain the differences.