# CS202 : Lab Assignment 1

(Groups: G21 and G23)

## Getting Familiar with Linux and Shell Script

## 1. Setting up the Linux environment

We have listed a few ways to setup Linux environments on different operating systems.

### 1.1. Installing linux

#### 1.1.1. Setting up a virtual machine (Virtual Box/VM Ware)

You can install VMware/VirtualBox and then install a Linux-based OS (e.g. Ubuntu) in it. You can follow the tutorial <a href="here">here</a>.

#### 1.1.2. Dual Booting Linux with Windows

If your device already has Windows installed, you can dual boot it with a different free and open-source operating system, such as the Ubuntu. Here is a tutorial link.

#### 1.2. Windows: Cygwin

Cygwin provides a Linux-based terminal to run Linux commands on Windows. To install Cygwin, go to this website and follow each steps.

#### 1.3. MAC

Since both Linux and Mac are UNIX-based operating systems, you should be able to run the majority of commands without making any modifications.

#### 1.4. Online: JSLinux

It's possible to execute the majority of Linux commands using this excellent online Linux terminal emulator.

#### 2. Linux Commands

#### 2.1. Basic Commands and Uses

Command	Uses	Sample
mkdir	To make a new directory.	mkdir cs202
vi / nano	Create/open a file.	nano test.txt
ср	To copy the files.	cp test.txt ./root/cs202
mv	To move the files	mv test.txt ./root/cs202
cd	For changing directory.	cd cs202

ls	Show list of contents in a directory.	ls <directory_name></directory_name>
cat	To view the content of a file.	cat test.txt
rm	To remove the files.	rm test.txt
pwd	To print the current directory.	pwd
man	Open manual for a command.	man <command_name></command_name>

## 2.2. A Use-Case of working using basic commands

First check the current directory using *pwd* command. In this example, we are in the root directory.

```
[root@localhost ~]# pwd
/root
```

Now we will make a directory as name of "iiitg".

```
[root@localhost ~]# mkdir iiitg
```

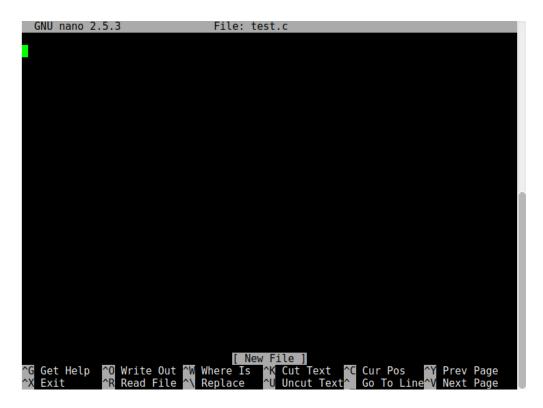
Visit the "iiitg" directory

```
[root@localhost ~]# cd iiitg
[root@localhost iiitg]#
```

Make a c program file using nano editor.

```
[root@localhost iiitg]# nano test.c
```

It will open like the following interface, here we write a *main()* which prints a message "Hello".



To save the file, press Ctrl+x from the keyboard and then press y.

```
#include<stdio.h>
int main(){
    printf("Hello");
}

*G Get Help ***O Write Out ***M Where Is ***K Cut Text ***C Cur Pos ***Y Prev Page

Save modified buffer (ANSWERING "No" WILL DESTROY CHANGES) ?
Y Yes
N No Help ***C Cancel
```

To view the file what we have created now, use the *ls* command

```
[root@localhost iiitg]# ls
test.c
```

Compile the c file using *gcc* compiler.

```
[root@localhost iiitg]# gcc test.c -o test
```

Execute the executable file

```
[root@localhost iiitg]# ./test
Hello
```

Moving back to mother directory.

```
[root@localhost iiitg]# cd ..
```

Delete the file what we have created.

```
[root@localhost ~] # rm -r iiitg
```

## 3. Shell Script

#### 3.1. Some sample shell script

Let's start by creating a simple shell script that prints "Hello, World!" to the console. We'll use Bash, one of the most popular Unix shells.

- Open a text editor and create a new file named hello.sh.
- Add the following code to the hello.sh file:

```
#!/bin/bash

# This is a comment
echo "Hello, World!"
```

- Save the file.
- Making the Script Executable by the command chmod.

```
[root@localhost ~]# chmod +x hello.sh
```

• Running the Shell Script

```
[root@localhost ~]# ./hello.sh
Hello, World!
```

• Shell script example for accepting user input

```
#!/bin/bash

# This is a comment
echo "What's your name?"
read name
echo "Hello, $name!"
```

• Shell script using conditional statements

```
#!/bin/bash

# This is a comment
echo "Enter a number:"
read num

if [ $num -gt 0 ]; then
echo "The number is positive."
elif [ $num -lt 0 ]; then
echo "The number is negative."
else
echo "The number is zero."
fi
```

Shell script using loops

```
#!/bin/bash

# This is a comment
count=5

while [ $count -gt 0 ]; do
echo $count
((count--))
done

echo "Blastoff!"
```

#### 3.2. To do

- 1. Write a shell script that takes a filename as input and checks if the file exists or not. If it exists, display its content; otherwise, create a new file with that name.
- 2. Create a shell script that takes a directory name as input and lists all the files and directories inside that directory.
- 3. Write a shell script that takes two filenames as input and concatenates the content of the first file to the second file.
- 4. Create a shell script that takes a filename as input and counts the number of lines, words, and characters in that file.
- 5. Write a shell script that reads a list of filenames from a file and copies all those files to a specified backup directory.
- 6. Create a shell script that takes a C source code file as input, compiles it, and generates an executable with the same name as the source file (without the extension).
- 7. Write a shell script that takes a directory name as input and compiles all the C files in that directory and its subdirectories. The resulting executables should be stored in a separate "bin" directory.
- 8. Write a shell script that takes a filename as input and checks if the file is executable. If it is executable, run the file; otherwise, display an error message.