## **PROGRAM 3:**

Implementing basic arithmetic operations of a simple calculator

## **CODE:**

```
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
  <LinearLayout android:layout_width="match_parent"</pre>
  android:layout_height="match_parent"
    xmlns:android="http://schemas.android.com/apk/res/android"
  android:orientation="vertical">
    <LinearLayout
       android:layout width="wrap content"
       android:layout_height="wrap_content"
       android:orientation="horizontal">
      <EditText
         android:id="@+id/ed1"
         android:layout_width="160dp"
         android:layout height="wrap content"
         android:hint="Num 1"/>
       <EditText
         android:id="@+id/ed2"
         android:layout_width="160dp"
         android:layout_height="wrap_content"
         android:hint="Num 2"/>
    </LinearLayout>
    <Button
       android:layout_height="wrap_content"
       android:layout_width="120dp"
      android:text="Add"
      android:onClick="Add"/>
       android:layout height="wrap content"
       android:layout width="120dp"
      android:text="Sub"
       android:onClick="Sub"/>
    <Button
       android:layout_height="wrap_content"
       android:layout width="120dp"
       android:text="Mul"
      android:onClick="Mul"/>
    <Button
       android:layout_height="wrap_content"
       android:layout width="120dp"
       android:text="Div"
      android:onClick="Div"/>
    <Button
       android:id="@+id/clearButton"
      android:layout width="wrap content"
       android:layout height="wrap content"
```

```
android:layout_gravity="center"
       android:text="Clear"
       android:onClick="Clear"/>
    <LinearLayout
       android:layout_width="wrap_content"
       android:layout height="wrap content"
       android:orientation="horizontal" >
       <TextView
         android:layout_width="match_parent"
         android:layout_height="wrap_content"
         android:text="Result:"
         android:textSize="20sp"/>
       <TextView
         android:id="@+id/tv1"
         android:layout_width="160dp"
         android:layout height="30dp"/>
    </LinearLayout>
  </LinearLayout>
MainActivity.java
package com.example.thirdprogram;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  EditText ed1,ed2;
  TextView tv1;
  double num1,num2;
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    ed1 = findViewById(R.id.ed1);
    ed2 = findViewById(R.id.ed2);
    tv1= findViewById(R.id.tv1);
  public void Clear(View view) {
    ed1.setText("");
    ed2.setText("");
    tv1.setText("");
  public void Add(View view) {
    String num1str = ed1.getText().toString();
    String num2str = ed2.getText().toString();
    if (!num1str.isEmpty() && !num2str.isEmpty()) {
       double num1 = Double.parseDouble(num1str);
       double num2 = Double.parseDouble(num2str);
       double result = num1 + num2;
       tv1.setText(String.valueOf(result));
    }
```

```
else
    tv1.setText("Result: Invalid input");
public void Sub(View view) {
  String num1str = ed1.getText().toString();
  String num2str = ed2.getText().toString();
  if (!num1str.isEmpty() && !num2str.isEmpty()) {
    double num1 = Double.parseDouble(num1str);
    double num2 = Double.parseDouble(num2str);
    double result = num1 - num2;
    tv1.setText(String.valueOf(result));
  }
  else
    tv1.setText("Result: Invalid input");
public void Mul(View view) {
  String num1str = ed1.getText().toString();
  String num2str = ed2.getText().toString();
  if (!num1str.isEmpty() && !num2str.isEmpty())
    double num1 = Double.parseDouble(num1str);
    double num2 = Double.parseDouble(num2str);
    double result = num1 * num2;
    tv1.setText(String.valueOf(result));
  }
  else
    tv1.setText("Result: Invalid input");
public void Div(View view) {
  String num1str = ed1.getText().toString();
  String num2str = ed2.getText().toString();
  if (!num1str.isEmpty() && !num2str.isEmpty())
    double num1 = Double.parseDouble(num1str);
    double num2 = Double.parseDouble(num2str); if (num2 != 0) {
    double result = num1 / num2;
    tv1.setText(String.valueOf(result));
  }
  else
    tv1.setText("Result: Division by zero");}
  }
  else
    tv1.setText("Result: Invalid input");
}}
```