GOVERNMENT ENGINEERING COLLEGE, VAISHALI

FREE FIRE

Event Details/Highlights:

Free Fire is a battle royale game, which means it is an online multiplayer video game that blends survival and exploration, with added "scavenger hunt" elements. In battle royale games, the goal is to be the last person, or player, standing.

Team Specification

1. The team will consist of 4 members.

Event Structure:

There will be three round in different maps

- **Round 1** – Purgatory
- **Round 2 –** Kalahari
- **Round 3 –** Bermuda

Event Outcomes:

Top three high scorer teams will get,

- First
- Second
- Third.

POINTS TABLE

Position	Points
1	16
2	14
3	12
4	10
5	8
6	6
7	4
8-10	2
11-12	0

Also, 1 Kill / Finish =1 Point

Rules and Guidelines:

1. Players cannot engage with other players in a verbal manner (curse words, racism,sexism).
2. During the gameplay, team members are not allowed to communicate with otherteam members or the audience.
3. Players cannot share accounts during gameplay.
4. The custom rooms will be only for Mobile players.
5. The Player's Id must be above level 40.
6. The Player's InGameName must not be vulgar.
7. All players are expected to rely on their own internet connectivity.
8. The lobby will not be restarted because of any problem with the player's mobilephones.
9. All illegal programs and usage of macro and third-party programs are forbidden.
10. All participants are required to report 15 min before their allotted slot to thereporting desk, being late will be subjected to disqualification.
11. All team members must have a valid college id card in order to participate.
12. Any misbehavior of participants during the event may lead to disqualification.
13. GECV will not be responsible for any late, lost, or misdirected entries.
14. The organizing committee reserves the right to change any of the rules as they deem fit, at any point in time. However, registered participants will be informedabout any changes through email/ message/ Whatsapp groups.

In-Game Rules:

1. All matches will be played on the most recent Free Fire patch, with the standard rules of custom Game.
2. Teaming with opposing teams is forbidden. Teaming teams will be last on the rankings without the need for proof.
3. All team captains must take the end of the game screenshots.
4. After the players start jumping off the plane, no matter how many players disconnect, the match will go on.
5. Players cannot swap accounts among themselves.

Guidelines:

1. The lobby password will be given on spot and the players must move to their assigned slots.
2. The team must be present in the lobby with at least three players. Otherwise, they won't be permitted to enter the match. (This rule is void if the player disconnects during the game).
3. Players must be ready at the lobby 10 minutes before the start of the match.

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❖ **The captains will register first and they will have a window till 22ndOctober to give the names of team members**

⬇ <u>**FOR ANY MORE INFORMATION AND ANY QUERY CONTACT**</u>

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