

# PDS 2710: Homework Assignment #5

Due on Thursday, September 15, 2016

## Problem 1

### Stack

You are supposed to implement Stack ADT using both Linked List and Arrays.

#### Stack implementation using linked list

Implement **stack** and operations on it using **Linked-List** implementation of previous assignment. Functions corresponding to the operations on stack and the structure of the stack are declared in file **stack.h** and are supposed to be implemented in **stack.c**

#### Stack implementation using array

Implement **stack** ADT and operations on it using **Array**. Functions and the structure of the stack are declared in the file **stack\_a.h** and are supposed to be implemented in **stack\_a.c**. Size of the array is defined to be constant value 1000

```
1. stack* stack_new()
2. void stack_push(stack*, int)
3. int stack_pop(stack*)
4. bool stack_is_empty(stack*)
5. bool stack_is_full(stack*)
6. int stack_size(stack*)
7. void stack_print(stack*)
```

**Note:** function #5 must only be implemented in array-based implementation as it doesn't make sense to implement in list-based implementation. To check the correctness of your implementation use driver programs **q1\_stack.c** and **q1\_stack\_a.c** provided with resources. As already instructed during previous lab, please check the correctness of each of your functions' implementations before using driver programs. Please refer to your lecture-notes or text-book to understand the structure of the stacks and operations them using both approaches.

### Convert an Infix Expression to Postfix Expression

Given an infix expression, convert it into postfix Expression. Reading on Postfix, Prefix and Infix notations

**Example:**

**Input:** A / (B \* (C + D))

**output:** A B C D + \* /

**Note:** Assume that each term, including operators, in the input expression will be separated by space and hence output terms must also be separated by spaces.

## Evaluate a Postfix Expression

Evaluate a Postfix expression over integer terms.

**Example:**

**Input:** 6 2 3 + - 3 8 2 / + \* 2 \* 3 +

**output = 17**

**Note:** Assume that each terms in Postfix expression, including operators, are separated by space and allowable operators in the expression are : + - \* / ^ (XOR) |(logical OR) &(logical AND)

## Problem 2

### Queue

Similarly, You are supposed to implement Queue ADT using both Linked List and Arrays.

### Linked List Implementation of Queue

Use your linked list implementation to implement the following functions in **queue.c**, declared in **queue.h**

### Queue implementation using array

Use array to implement the **queue** ADT and following operations on it in **queue\_a.c**, declared in **queue\_a.h**. Size of the array has been defined to be constant 1000.

```
1. queue* queue_new()
2. void enqueue(queue* , int)
3. int dequeue(queue*)
4. bool queue_is_empty(queue*)
5. bool queue_is_full(queue*)
6. int queue_size(queue*)
7. void queue_print(queue*)
```

**Note:** Function #5 must only be implemented in array-based implementation of queue. Driver programs **q2\_queue.c** and **q2\_queue\_a.c** have been included in resources and can be used to check your implementation. Refer to text-book/lecture-notes to understand the structure of the queues and operations on them

After you have written all the functions required to manipulate the queue in queue.c you are supposed to implement two programs using your implementation of the queue

### Simulate Stack Using Queue

Use any of your queue implementations to simulate the behaviour of a stack. You are supposed to implement all the operations on stacks using this approach.

## **Simulate Queue Using Stack**

Use any of your stack implementations to simulate the behaviour of a queue. Implement all the queue-operations using your stack-implementation.

## **Deliverables and Due date**

You only need to submit the *.h* and *.c* files by **11:59 pm, Thursday, 15th September, 2016**.

**README** File that explains how to compile and run the program; whether your programs works correctly or whether there are any known bugs/errors in your program.