extended disc. 1 cs161 su23

welcome! to cs161 extended time discussion:)

slides bit.ly/cs161-disc

feedback bit.ly/extended-feedback

- abhi (he/him/his)

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- from st. louis, missouri
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- i'm here to be your point of contact!
 - 1-hr disc: M/W 5-6pm Wheeler 200 2
 - abhiganesh@berkeley.edu

about you

- name, pronouns, major, year, anything
- where are you from?
- thoughts on cs61c/coding/CS
- misc (choose as many as you want)
 - favorite place to travel
 - songs you know every word to
 - favorite food
 - best places to visit in berkeley
 - hobbies

hack of the day

- mailchimp compromised via social engineering attacks on employees
 - mimicked the Okta authentication pages of the respective organizations
 - compromised "133 users' names, store URLs, addresses, and email addresses <u>but</u> not their payment data, passwords, or other sensitive information"

general questions, concerns, etc.

1. know your threat model

the threat model

- who your attacker is
- what resources they have

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- knows operating systems, vulnerabilities in software, usually patterns of activity, etc.
- has the resources required to mount the attack
- can and will obtain privileges if possible

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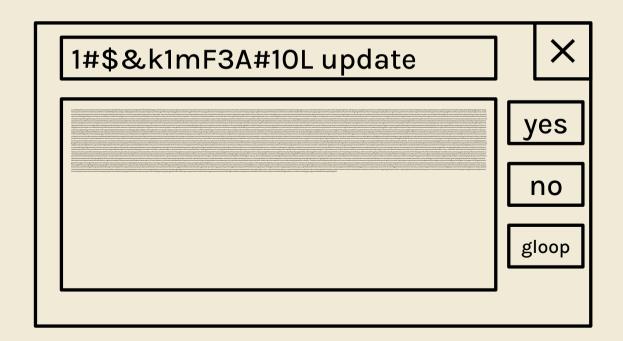
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 - security (can't be tampered with)

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- properties:
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- generally as small as possible (KISS)

security principles 2. consider human factors

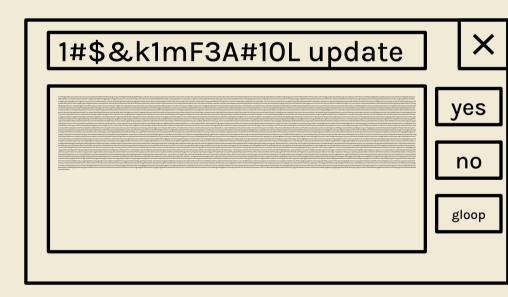
consider human factors

 you've designed the world's best security system. here's the dialog



consider human factors

- your security system should be intuitive
- ensure security is being used (as intended)
- user friendliness
 - prevent social engineering attacks



security principles 3. security is economics

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- balance security vs resources

4-11: the rest cause too many slides

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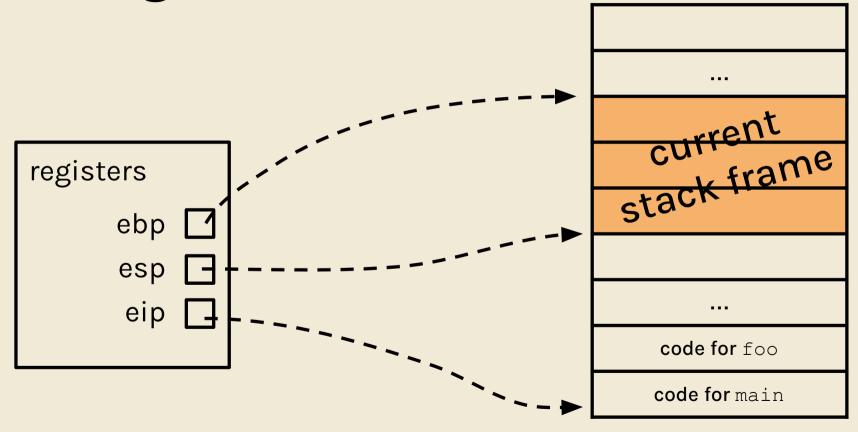
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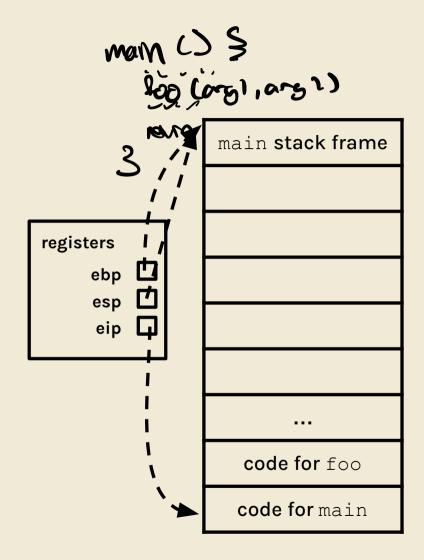
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- 11. design in security from the start

x86

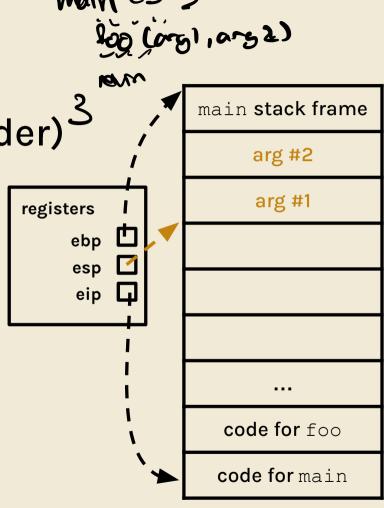
no, it's not RISC-V

the registers

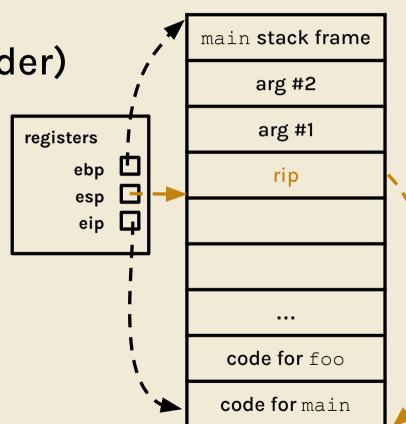




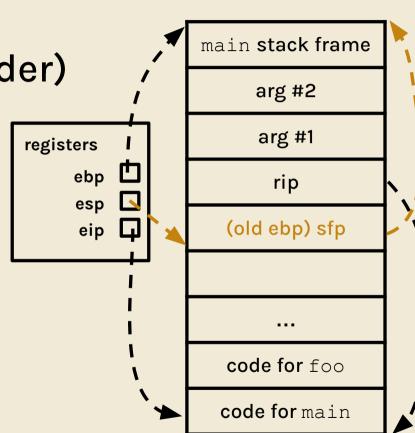
- 1. push arguments (reverse order)³
 - adjust esp



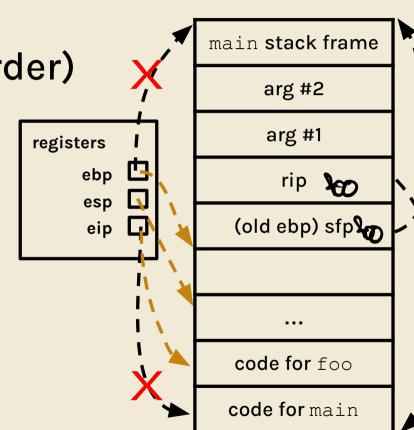
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- 2. remember eip
 - like ra in RISC-V



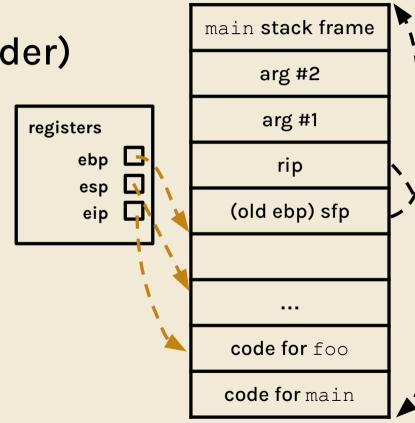
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- 2. remember eip
- 3. remember ebp
 - to restore to top of previous stack frame



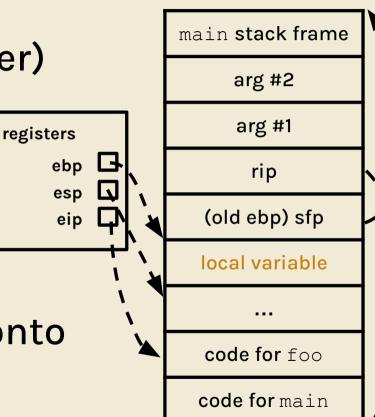
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- 4. adjust the stack frame
 - update ebp, esp, eip



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- 1. push arguments (reverse order)
- 2. remember eip
- 3. remember ebp
- 4. adjust the stack frame
- 5. execute the function
 - and move local variables onto stack



- 1. push arguments (reverse order)
- 2. remember eip
- 3. remember ebp
- 4. adjust the stack frame
- 5. execute the function
- 6. restore everything
 - use rip, sfp to restore eip, ebp
 - esp naturally moves up via popping



registers

worksheet (on 161 website)

MN N-20M M

4-6 TITH



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