submitItem:

Pre-conditions:

- A. Lowest bidding price falls under range of 0-99
- B. Seller item count should not be more than 3 with lowest bidding price of greater than 75 or check if seller falls under disqualified
- C. Current active items count should not be more than server capacity
- D. Current sellers active number of items on sale should not be more than allowed maximum number of seller items count.

Post-conditions:

- a. Returns listing id if successful
- b. Returns -1 on failure
- c. Increment the count of seller active items on server
- d. Add item into the list of current active items

Invariants:

a. Determine if item exists in current item list otherwise add it

```
Exceptions: None
Pseudo-code:
public synchronized int submittlem(String sellerName, String itemName, int lowestBiddingPrice,
int biddingDurationMs)
{
       //if -> itemsAndIds().size < serverCapacity
              //Then
              //if -> itemsPerSeller.get(sellerName) != null
                      //Then
                             //if -> itemsPerSeller.get(sellerName) < maxSellerItems &&
(lowestBiddingPrice >=0 && lowestBiddingPrice <=99)
                                     //Then
                                     //lastListigId -> lastListingId + 1
                                     //Item i -> new Item(sellerName, itemName,
lowestBiddingPrice, biddingDurationMs)
                                     //itemsAndIds.put(lastListingId, i)
                                     //itemsUpForBidding.add(i)
                                     //currentItemCount <- itemsPerSeller.get(sellername)
                                     //itemsPerSeller.put(sellerName, currentItemCount ++)
                      //Else
                             //itemsPerSeller.put(sellerName, 0)
                             //lastListigId -> lastListingId + 1
                             //Item i -> new Item(sellerName, itemName, lowestBiddingPrice,
biddingDurationMs)
                             //itemsAndIds.put(lastListingId, i)
                             //itemsUpForBidding.add(i)
```

```
//currentItemCount <- itemsPerSeller.get(sellername)
//itemsPerSeller.put(sellerName, currentItemCount ++)
return lastListingId
}

getItems

Pre-conditions: No conditions

Post-conditions:
a. Returns current list of active listed items on server
```

Invariants:

a. Provides with the list of active listed items

```
Exceptions: None

Pseudo-code:

public ArrayList<Item> getItems()

{
    // creates and returns new ArrayList<Item>(itemsUpForBidding) with values from itemsUpForBidding
}
```

itemPrice

Pre-conditions:

a. Valid listing id used as input

Post-conditions:

- a. Returns -1 if listing is not available
- b. Returns highest bidding price from highestBidders list keeping tab of current highest bidders amount
- c. Returns lowest bidding price from Item if listingId is not available in highestBidders list Invariants:
- a. Provides current highest bid price listed or lowest bidding price if highest unavailable Exception:
 - a. Throws NumberFormatException if the listingId is not valid

```
Pseudo-code:

public int itemPrice(int listingId)
{
    //Item i -> AuctionServer.getInstance().getItems().get(listingId)
    //if -> i != null
```

```
//Then
//highestBid <- i.lowestBiddingPrice();
//if -> highestBids.contains(listingId)
//Then
//highestBid <- highestBids.get(listingId)
}
```

itemUnbid:

Pre-conditions:

a. Listing id provided should be a valid id

Post-conditions:

- a. Returns true if there was no bid made on requested listing or item
- b. Returns false if there was even a single bid on the requested item or listing

Invariants:

a. Informs the requester whether there has been a bid on item or not

Exception:

a. None

```
Pseudo-code:
```

<u>submitBid</u>

Pre-conditions:

- a. Item should be available for bidding
- b. Buyer should not have too many items in its bidding list (items per buyer)
- c. Buyer should not hold the highest bid

d. Price bid should be higher than the current/original bid

Post-conditions:

- a. Increment items per buyer count for the current bidder
- b. Decrement items per buyer count for the former highest bidder
- c. Add buyer to the list of highest bidders for that item
- d. Add the bid amount to the list of highest bids for each item
- e. Return true if the bid is accepted else false if it is rejected

Invariants:

a. Submits current bid provided by bidder and necessary counters are provided with appropriate values

```
Exceptions: None
Pseudo-code:
public synchronized boolean submitBid(String bidderName, int listingID, int biddingAmount)
     if -> itemsUpForBidding.get(item)!= null
     //Then
              If -> itemsPerSeller.get(biddername)< 20
             //Then
                      If -> highestBidders.get(listingID) != "biddername"
                     //Then
                           If -> highestBids.get(listingID)< biddingAmount
                            //Then
                             String c = highestBidders.get(listingID)
                             If ->(ItemsPerBuyer.get(bidderName)== null) {
                                    ItemsPerBuyer.put(bidderName, 1)
                             //Else
                             ItemsPerBuyer.put(bidderName,ItemsPerBuyer.get(bidderName)
                             +1);
                             ItemsPerBuyer.put(c,ItemsPerBuyer.get(c)-1)
                             Highestbids.put(listingID, biddingAmount)
                             Highestbidders.put(listingID, bidderName)
                             Return true
       Return false
```

checkBidStatus:

Pre-conditions:

}

a. Listing id provided should be a valid id

b. Item should be available in the list of historical items(itemsAndIds)

Post-conditions:

- a. Return 1 if the item has passed the bidding duration and the bidder has the highest bid
- b. Return 2 if the item is still accepting bids
- c. Return 3 if the item is not available for bidding and the bidder did not win
- d. If the bidding is over or expires then remove it from the active list of items
- e. Remove item from the list of highest bids
- f. Remove item from the list of highest bidders
- g. Decrement the count of items per seller which are currently up for bidding
- h. Decrement the count of items per buyer on which they are currently bidding
- Increment revenue if the bid is over and successfully won by the buyer
- j. Increment count of sold items if the bid is over and successfully won by the buyer
- k. Returns -1 if listing is not available

Invariants:

a. provides status if available or of the listing currently from the perspective of bidder

Exceptions: Throws NumberFormatException if the listingId is not valid

Pseudo-code:

public synchronized int checkBidStatus(String bidderName, int listingID){

```
if -> listingID not in historical item list
    //Then
     return -1
    //else if -> item present in active bidding list && bidding duration is alive
            //Then
  return 2
//else if -> duration is passed && bidderName equals highestBidders.get(listingID)
            highestBidders.remove(listingID);
            String seller=itemsAndIds.get(listingID).name();
            int countseller=itemsPerSeller.get(seller);
            countseller=countseller-1;
            itemsPerSeller.put(seller,countseller);
            int count=itemsPerBuyer.get(bidderName);
            count=count-1;
            itemsPerBuyer.put(buyer,count);
            revenue=revenue+highestBid;
            soldItemsCount=soldItemsCount+1;
            return 1;
//else if(item not active for bidding && buyer not in highestBidders){
    //Then
```

```
highestBidders.remove(listingID);
String seller=itemsAndIds.get(listingID).get(sellerName);
int countseller=itemsPerSeller.get(seller);
countseller=countseller-1;
itemsPerSeller.put(seller,countseller);
int count=itemsPerBuyer.get(bidderName);
count=count-1;
itemsPerBuyer.put(buyer,count);
Add seller and item in expiredItemPerSeller list or Increment the count of expired Items in the list
return 3;
}
```