

# Math 54: Week 2 Discussion

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August 28, 2018

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## Review From Last Week

Configuration  $\{q_i\} \implies$  picture of system (no  $v$ .)

Trajectory  $\{q_i(t)\} \implies$  movie of system:  $v = \frac{dq}{dt}, a = \frac{d^2q}{dt^2}$

Newton  $\{q_i(t) v_i(0)\} \implies \{q_i(t)\}$  (Phase space, config not enough)

## Kinematics

### Taylor series expansion for velocity..?

$$v(t) = -\frac{g}{a}(1 - e^{\alpha t}) \quad (1)$$

$$v(0) = 0 \quad (2)$$

$$\text{T.E.} = e^{\alpha t}$$

Use Taylor series approximation for T.E.

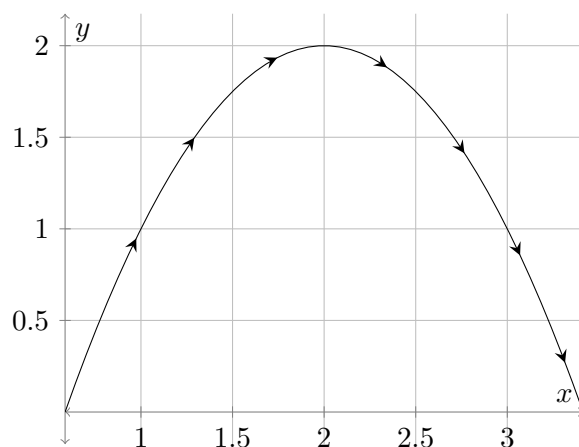
$$v(t) = -\frac{g}{a}(1 - (1 - \alpha t + 1/2\alpha^2 t^2 + \dots)) \quad (3)$$

$$= -gt + \frac{g}{2}\alpha t \quad (4)$$

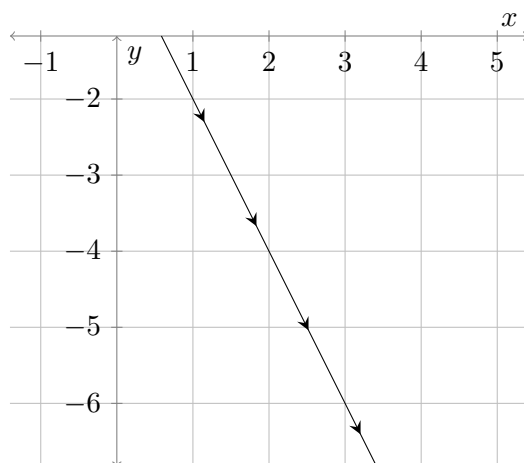
The taylor expansion is good when  $x$  is small  $\implies \alpha t \ll 1 \implies t \ll \frac{1}{\alpha}$ .

## Visualizations of positional derivatives

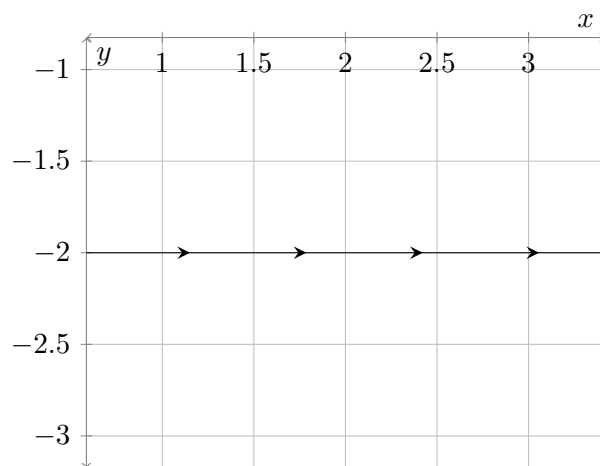
$$x(t) =$$



$$v(t) =$$



$$a(t) =$$



## Derivative exercises

1. Exercise in finding 1st and 2nd derivatives of  $x(t) = \cos t(\alpha t)$
2. Exercise in finding 1st and 2nd derivatives of  $x(t) = \frac{1}{2}at^2$
3. Exercise in finding 1st and 2nd derivatives of  $x(t) = \frac{1}{2}at^2 + v_0t + x_0$

## Integral exercise

1. Exercise in finding 1st and 2nd antiderivatives of  $x(t) = x_0$

## Considering Dimensions

$$\vec{r}(t) = (x(t), y(t)) \quad (5)$$

$$= x(t)\hat{i} + y(t)\hat{j} \quad (6)$$

When converting from different coordinate perspectives:

$$\vec{r}(t) = x(t)\hat{i} + y(t)\hat{j} = \tilde{x}\tilde{\hat{i}} + \tilde{y}\tilde{\hat{j}} \quad (7)$$

$$x \neq \tilde{x} \quad (8)$$

$$y \neq \tilde{y} \quad (9)$$

$$\dots \text{ get from notes} \quad (10)$$

## Vectors

1. Adding  $\vec{v} + \vec{u}$
2. Length  $\|\vec{v}\|$
3. Dot  $\vec{v} \cdot \vec{u}$
4. Cross  $\vec{v} \times \vec{u}$

## Ball-in-cup-esque exercise

Exercise in finding when a ball shot

