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login.py - C:/Users/karan/Desktop/login.py (3.7.5)
File Edit Format Run Options Window Help
from tkinter import *
def register user():
   username_info = username.get()
password_info = password.get()
   file=open(username_info+".txt", "w")
file.write(username_info+"\n")
file.write(password_info)|
    file.close()
    username_entry.delete(0, END)
    password_entry.delete(0, END)
    Label(screen1, text = "Registration Sucess", fg = "green", font = ("calibri", 11)).pack()
 def register():
    global screen1
    screen1 = Toplevel(screen)
    screen1.title("Register")
    screen1.geometry("300x250")
    global username
global password
global username_entry
global password_entry
     username = StringVar()
password = StringVar()
     Label(screen1, text = "Please enter details below").pack()
Label(screen1, text = "").pack()
Label(screen1, text = "Username * ").pack()
username_entry = Entry(screen1, textvariable = username)
username_entry.pack()
Label(screen1, text = "Password * ").pack()
password_entry = Entry(screen1, textvariable = password)
password_entry_pack()
      password entry.pack()
Label(screen1, text = "").pack()
Button(screen1, text = "Register", width = 10, height = 1, command = register_user).pack()
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                O Type here to search
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File Edit Format Run Options Window Help
   screen1 = Toplevel(screen)
screen1.title("Register")
screen1.geometry("300x250")
  global password
global username_entry
global password_entry
username = StringVar()
   password = StringVar()
  Label(screen1, text = "Please enter details below").pack()
Label(screen1, text = "").pack()
Label(screen1, text = "Username * ").pack()
username_entry = Entry(screen1, textvariable = username)
   username_entry_pack()
Label(screen1, text = "Password * ").pack()
password_entry = Entry(screen1, textvariable = password)
   password_entry.pack()
Label(screen1, text = "").pack()
   Button(screen1, text = "Register", width = 10, height = 1, command = register_user).pack()
def login():
   print("Login session started")
def main_screen():
    global screen
    screen = Tk()
   screen.geometry("300x250")
  screen.geometry("300x250")
screen.title("Notes 1.0")
Label(text = "Notes 1.0", bg = "grey", width = "300", height = "2", font = ("Calibri", 13)).pack()
Label(text = "").pack()
Button(text = "Login", height = "2", width = "30", command = login).pack()
Label(text = "").pack()
Button(text = "Register", height = "2", width = "30", command = register).pack()
   screen.mainloop()
main_screen()
            O Type here to search
```





