Abhijeet Sharma

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FDUCATION

IIT MANDI

B.TECH IN COMPUTER SCIENCE ENGINEERING

Exp. June 2019 | Mandi, India CGPA: 7.88 / 10.0

St. XAVIERS PUBLIC SCHOOL

12TH STANDARD

Grad. May 2014 | Korba, India Percentage: 94.6%

10TH STANDARD

Grad. May 2012 | Korba, India C.G.P.A: 10/10

LINKS

Github:// abhijeet2096
Launchpad:// abhijeet2096
LinkedIn:// abhijeet2096
Quora:// Abhijeet-Sharma-28

UNDERGRADUATE

PURSUING

- Major Tech Project Landslide Prediction
- Data Mining

COMPLETED

- Deep Learning and Applications
- Software Design Pattern
- Paradigms of Programming
- Data Structure and Algorithms
- Artificial Intelligence
- Database
- Pattern Recognition

SKILLS

Over 5000 lines:

C++ • C

Over 1000 lines:

PHP

Over 500 lines:

Python · MySql · HTML · CSS

Over 100 lines:

Javascript • Java • Qt

Familiar:

AWS IoT • AWS GreenGrass AWS Lambda • Shell • Raspberry Pi Docker • Arduino • GnuPlot • CMake Linux • Git

AWARDS

2016 2nd AAVISHKAR '16 IIT Mandi.

WORK EXPERIENCE

GSoC'18 | Google Summer Of Code 2018 with KDE

April 2018 - Aug 2018

- Integrated FWUPD with KDE's Software Centre (Discover)
- FWUPD is open source Firmware update tool.
- · Backend FWUPD, QT, C++
- Frontend-QML

WINTER INTERNSHIP | SIEMENS TECHNOLOGY & SERVICES PVT. LTD.

Dec 2017 - Feb 2018

- Designed and built a complete architecture to Monitor, Analyze & Forecast air pollution.
- · Models Tried: ARIMA, LSTM
- · Frontend Grafana
- Backend Docker, AWS IoT, AWS GreenGrass, Influxdb, Prophet, Kapacitor, Google Maps api

ACADEMIC PROJECTS

DRONE | OBJECT DETECTION AND TRACKING THROUGH DRONE

Feb 2017 - June 2017

- Designed a prototype of a drone to detect a particular object and track it.
- Used modified STRUCK algorithm for object detection and MAVPROXY for drone navigation and control.

PIXLR | A PLATFORM FOR UPLOADING PHOTOGRAPHS

Nov 2016 - Dec 2016

- A dynamic website dedicated to the artist and photographers to showcase their talent.
- Frontend Bootstrap
- · Backend MySQL, Javascript, PHP

DNA Tiles | BIOTECHNOLOGY-BASED ANDROID GAME

Oct 2016 - Nov 2016

- · Built an android game like Piano Tiles
- Game helps in learning different GNOME sequences and rules regarding it.

APS | AUTOMATIC PARKING SYSTEM

Feb 2016 - May 2016

- Designed and built an automatic parking system, which automatically parked the car to the nearest available slot
- Increased efficiency by constantly monitoring the parking requirement based on available slots and location.

HOME AUTOMATION | AUTOMATED ELECTRICAL EQUIPMENTS

Dec 2015 - Jan 2016

- Built a home automation system that controls various electrical equipments and is controlled via android application.
- · System also automatically syncs between various devices.

SOCIAL WORK

Feb 2016

· Part of a Campaign Right To Education in nearby village area.

POSITIONS OF RESPONSIBILITY

October 2018 - Present

· Google Code-In Mentor with KDE

June 2017 - Present

· Student Volunteer at Career & Placement Cell, IIT Mandi

Aug 2016 - June 2017

· Club Coordinator Of Art Geeks (Art Club), IIT Mandi.