IMAGE STEGANOGRAPHY

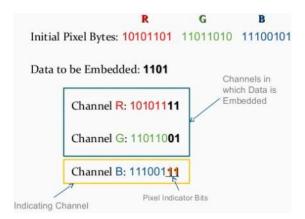
Image Processing Project Report

Image steganography is an encryption technique that can be used for hiding data in pixels. There are several steganography techniques used for hiding data, and we are focusing on **Pixel Indicator** (PI)

Team

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Pixel Indicator



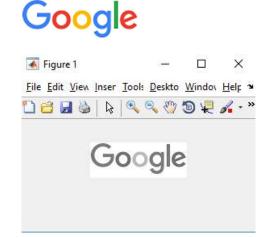
Encoder Code:

```
% channel 1: green
% channel 2: blue
clc;
clear;
close all;
img=imread('lenna.bmp');
img2=imread('test.png');
img2=rgb2gray(img2);
figure(1)
imshow(img2);
%test image
% msg1=[1 0 1 1 0 1 1 0
       1 1 0 1 1 0 1 0
       1 1 1 1 0 0 1 0
       1 0 1 0 1 0 1 0
응
       1 1 1 1 0 1 0 1
응
       1 1 1 1 1 0 1 1];
img2=img2';
msg1=dec2bin(img2);
red=img(: , : ,1); %red plane
green=img(: , : ,2); %green plane
blue=img(:,:,3);
                     %blue plane
W img= length(img);
```

```
code=input('enter the code: ');
si=size(msg1);
si=si(1);
j=1;
k=1;
mask=252;
for c=1:si
     msg=msg1(c,:);
     if (code==1 || code==2 || code==0)
응
       case 2
          for i=1:4
               if(k>W img)
                  k=1;
                  j=j+1;
               end
               if (code ==0)
                 % not hinding anything
                 temp=bitand(red(j,k),mask);
                    red(j,k) = bitor(temp,0);
                    k=k+1;
               elseif(code==1)
               %No hidden data in green,2 bits of hidden data in blue
               %Mdec=msg(2*i-1)*2+msg(2*i)*1;
               \texttt{Mdec=str2num} \, (\texttt{msg} \, (2 \, \check{\texttt{i-1}})) \, \check{\texttt{*}} \, 2 + \texttt{str2num} \, (\texttt{msg} \, (2 \, \check{\texttt{*}} \, \check{\texttt{i}})) \, \check{\texttt{*}} \, 1; 
               temp=bitand(blue(j,k),mask);
               blue(j,k)=bitor(temp,Mdec);
               temp=bitand(red(j,k),mask);
               red(j,k) = bitor(temp,1);
               elseif(code==2)
               \%2 bits of hidden data in green 1
               Mdec=msg(2*i-1)*2+msg(2*i)*1;
              Mdec=str2num(msg(2*i-1))*2+str2num(msg(2*i))*1;
               temp=bitand(green(j,k),mask);
               green(j,k)=bitor(temp,Mdec);
               temp=bitand(red(j,k),mask);
               red(j,k) = bitor(temp,2);
               end
               k=k+1;
          end
     end
     if(code==3)
           for i=1:2
                if(k>W_img)
                  k=1;
                   j=j+1;
                end
```

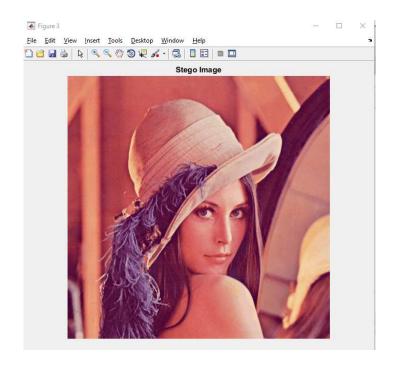
```
%2 bits of hidden data in blue and green
           % Mdec1=msg(4*i-3)*2+msg(4*i-2)*1;
           % Mdec2=msg(4*i-1)*2+msg(4*i)*1;
            Mdec1=str2num(msg(4*i-3))*2+str2num(msg(4*i-2))*1;
            Mdec2=str2num(msg(4*i-1))*2+str2num(msg(4*i))*1;
            temp=bitand(blue(j,k),mask);
            blue(j,k)=bitor(temp,Mdec1);
            temp=bitand(green(j,k),mask);
            green(j,k)=bitor(temp,Mdec2);
            temp=bitand(red(j,k),mask);
            red(j,k) = bitor(temp,3);
            k=k+1;
         end
    end
end
% Recombine separate color channels into an RGB image.
rgbImage = cat(3, red, green, blue);
figure(2)
imshow(rgbImage);
figure(3)
imshow(img);
title('Stego Image');
% writing the file
folder = 'C:\Users\Abhijeet Prem\Documents\Image Processing\Matlab\porject';
imwrite(rgbImage, fullfile(folder, 'lennal.bmp'));
```





Original image

Message



Decoder Code

```
% PI decoder
clc
clear
%reading the strgo image
img=imread('lenna1.bmp');
%splitting to 3 channel
red T=img(: , : ,1); %red plane
green_T=img(: , : ,2); %green plane
blue_T=img(: , : ,3); %blue plane
%extract the code from the r channel
%code=bitand(red T(1,1),3);
% buf=blanks(1,8);
k=1;
c=1;
code=bitand(red_T(1,1),3);
for j=1:40
    for i=1:512
        if(k>4)
            k=1;
            c=c+1;
        end
        if (code==1)
            %blue
           temp=dec2bin(bitand(blue T(j,i),3));
           if(strcmp(temp,'1'))
           buf(c, (2*k)-1:2*k)={0 1};
           elseif(strcmp(temp,'0'))
           buf(c, (2*k)-1:2*k) = {0 0};
           elseif(strcmp(temp,'10'))
           buf(c, (2*k)-1:2*k)={1 0};
```

```
elseif(strcmp(temp, '11'))
   buf(c, (2*k)-1:2*k) = {1 1};
   k=k+1;
end
if(code==2)
    %green
   temp=dec2bin(bitand(green T(j,i),3));
   if(strcmp(temp,'1'))
   buf(c, (2*k)-1:2*k)={0 1};
   elseif(strcmp(temp,'0'))
   buf(c, (2*k)-1:2*k) = {0 0};
   elseif(strcmp(temp, '10'))
   buf(c, (2*k)-1:2*k)={1 0};
   elseif(strcmp(temp, '11'))
  buf(c, (2*k)-1:2*k)={1 1};
   end
   k=k+1;
end
if(code==3)
   %blue & green
   temp=dec2bin(bitand(blue T(j,i),3));
   if(strcmp(temp,'1'))
   buf(c, (2*k)-1:2*k)={0 1};
   elseif(strcmp(temp, '0'))
   buf(c, (2*k)-1:2*k)={0 0};
   elseif(strcmp(temp, '10'))
   buf(c, (2*k)-1:2*k)={1 0};
   elseif(strcmp(temp, '11'))
   buf(c, (2*k)-1:2*k)={1 1};
   end
   k=k+1;
   %extracting from green channel
   temp2=dec2bin(bitand(green T(j,i),3));
   if(strcmp(temp2,'1'))
  buf(c, (2*k)-1:2*k) = {0 1};
   elseif(strcmp(temp2,'0'))
   buf(c, (2*k)-1:2*k)={0 0};
   elseif(strcmp(temp2,'10'))
   buf(c, (2*k)-1:2*k)={1 0};
   elseif(strcmp(temp2,'11'))
   buf(c, (2*k)-1:2*k) = {1 1};
   end
   k=k+1;
end
```

end

end
c=1;

```
for l=1:40
    for m=1:120
       temp=buf(c,:);
        temp=cell2mat(temp);
        val=0;
        for n=0:7
          val=val+((2^n)*temp(8-n));
        img2(1,m)=val;
        c=c+1;
        if(c==5120)
        break;
        end
    end
    if (c==5120)
        break;
    end
end
img4=uint8(img2);
imshow(img4);
```

