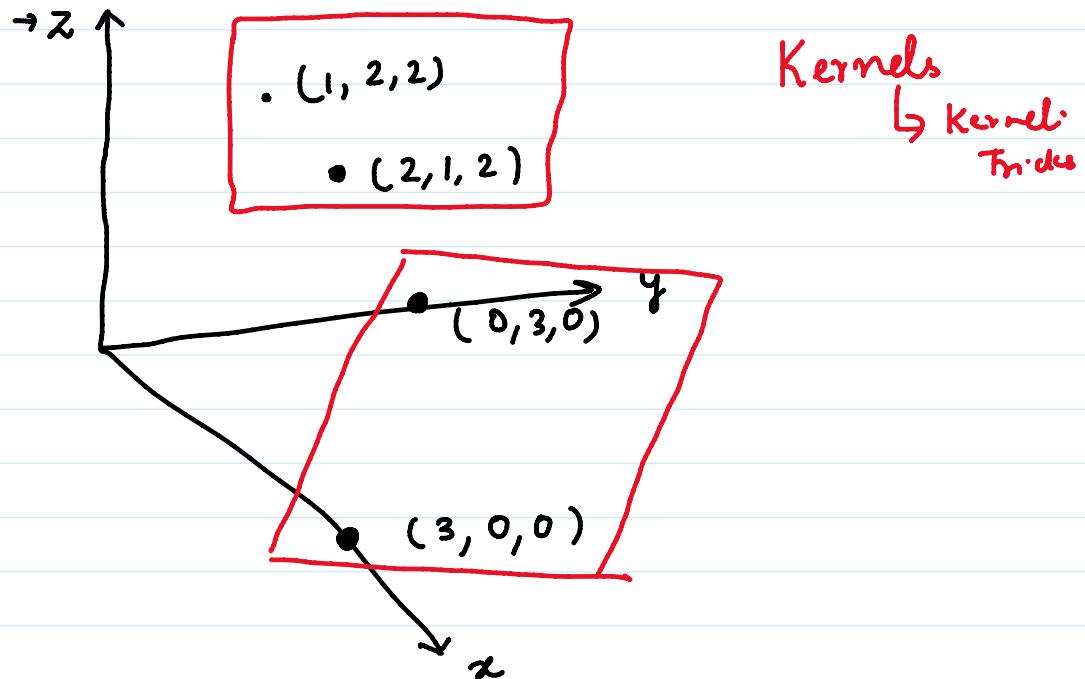


By : VINOD P.

$$\begin{array}{cc}
 \begin{array}{cc} x_1 & x_2 \\ 0 & 3 \\ 1 & 2 \\ 2 & 1 \\ 3 & 0 \end{array} &
 \begin{array}{c} x_1 * x_2 \\ 0 \\ 2 \\ 2 \\ 0 \end{array} \rightarrow
 \begin{array}{c} x_1, x_2, x_1 * x_2 \\ \sqrt{0, 3, 0} \\ \sqrt{1, 2, 2} \\ \sqrt{2, 1, 2} \\ \sqrt{3, 0, 0} \end{array}
 \end{array}$$



x of dimension d , we can transform x into space using ϕ

$$\rightarrow \phi: \textcircled{x} \rightarrow \phi(x) \quad \begin{matrix} \uparrow \\ K \text{ dimensions} \\ K \gg d \end{matrix}$$

$$\text{Objective : } \frac{1}{2} \|w\|^2 + C \sum_i \xi_i$$

$$\text{constraint : } \xi_i \geq 0$$

$$\rightarrow y_i (w \cdot \phi(x) + b) \geq 1 - \xi_i$$

$$\begin{aligned}
 L = & \frac{1}{2} \|w\|^2 + C \sum_i \xi_i - \sum_i \alpha_i [y_i (w \cdot \phi(x_i) + b) - 1 + \xi_i] \\
 & - \sum_i \beta_i \xi_i
 \end{aligned}
 \quad \rightarrow \text{(A)}$$

$$\frac{\partial L}{\partial w} = ?$$

$$\frac{\partial L}{\partial b} = ?$$

$$\frac{\partial L}{\partial \xi_i}$$

$$\frac{\partial L}{\partial w} = \boxed{w = \sum_{i=1}^m \alpha_i y_i \cdot \phi(x_i)}$$

$$\frac{\partial L}{\partial b} : \boxed{\sum_i \alpha_i y_i = 0}$$

$$\frac{\partial L}{\partial \xi} : \boxed{C = \sum \alpha_i + \sum \beta_i}$$

$$L = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \phi(x_i) \cdot \phi(x_j)$$

replaced
 $\phi(x_i) \cdot \phi(x_j)$
 \downarrow
 $K(x_i, x_j)$

$$\therefore K(x_i, x_j) = \phi(x_i) \cdot \phi(x_j)$$

Training example x_i : 'd' dimension
 $\phi(x_i)$: D where $D \gg d$

$$\sum_{i,j} \alpha_i \alpha_j y_i y_j \phi(x_i) \cdot \phi(x_j)$$

d d $O(m^2 \cdot d^2)$

$\therefore m$ observation $\Rightarrow O(d^2)$

Eg:

f_1	f_2
x_1	x_1
x_1	x_2
x_2	x_1
x_2	x_2

$$\sum_{i,j} \alpha_i \alpha_j y_i y_j x_i \cdot x_j$$

d d

$x_2 \quad x_1$
 $x_2 \quad x_2$

$\phi(x_i) \cdot \phi(x_j)$

New space (larger dims)
 assume D ($D \gg d$)

$\xrightarrow{\sim} O(D^2)$
 \hookrightarrow for m obs.. $O(m^2 \cdot D^2)$

$K(x_a, x_b) = \phi(x_a) \cdot \phi(x_b)$

If we have unknown vector u

$$g(u) = w \cdot u + b = \sum \alpha_i y_i \phi(x_i) \cdot \phi(u) + b$$

$\xleftarrow{K(x_i, xu)}$

Kernels

(1) Linear : $K(x_i, x_j) = x_i \cdot x_j$

(2) Polynomial Kernel ; power P

$$k(x_i, x_j) = (1 + x_i \cdot x_j)^P$$

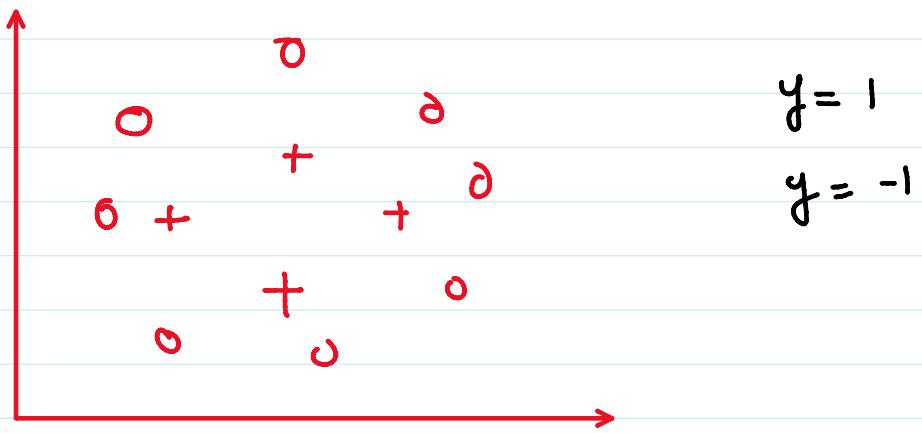
(3) Gaussian (Radial-basis)

$$K(x_i, x_j) = \exp\left(-\frac{\|x_i - x_j\|^2}{2\sigma^2}\right)$$

(4) Sigmoid

$$K(x_i, x_j) = \tanh(\beta_0 \cdot x_i \cdot x_j + \beta_1)$$

MERCER Cond'n can be called Kernel



$$\theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_1 x_2 + \theta_4 x_1^2 + \theta_5 x_2^2 + \dots \geq 0 \quad (B)$$

observation \rightarrow class 1 ; $y = 1$

θ_j = unknown

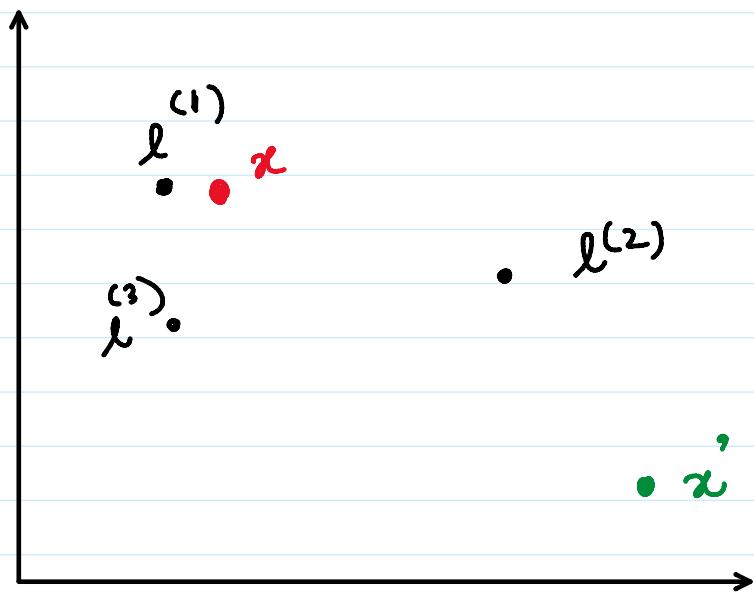
$$h_{\theta}(x) = \begin{cases} 1 & \text{if } \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \dots \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

Another way for expressing (B) is

$$\theta_0 + \theta_1 f_1 + \theta_2 f_2 + \theta_3 f_3 + \dots$$

f_i are new features

$$f_1 = x_1, \quad f_2 = x_2, \quad f_3 = x_1 x_2, \quad f_4 = x_1^2, \dots$$



Idea: Given $x \rightarrow$ find proximity x with

Idea: Given $x \rightarrow$ find proximity x with $\ell^{(i)}$

Define f_i

$$f_1 = \text{sim}(x, \ell^{(1)}) = \exp\left(-\frac{\|x - \ell^{(1)}\|^2}{2\sigma^2}\right)$$

$$f_2 = \text{sim}(x, \ell^{(2)}) = \exp\left(-\frac{\|x - \ell^{(2)}\|^2}{2\sigma^2}\right)$$

$$f_3 = \text{sim}(x, \ell^{(3)}) = \exp\left(-\frac{\|x - \ell^{(3)}\|^2}{2\sigma^2}\right)$$

If $x \approx \ell^{(1)}$

$$f_1 \approx \exp\left(-\frac{0^2}{2\sigma^2}\right) \approx 1$$

$$f_2 \approx \exp\left(-\text{large } \frac{\text{value}^2}{2\sigma^2}\right) \approx 0$$

$$f_3 \approx 0$$

Given a : ✓

$$\rightarrow \Theta_0 + \Theta_1 f_1 + \Theta_2 f_2 + \Theta_3 f_3 \geq 0$$

$$\Theta_0 = -0.5 \quad \Theta_3 = 0$$

$$\Theta_1 = 1$$

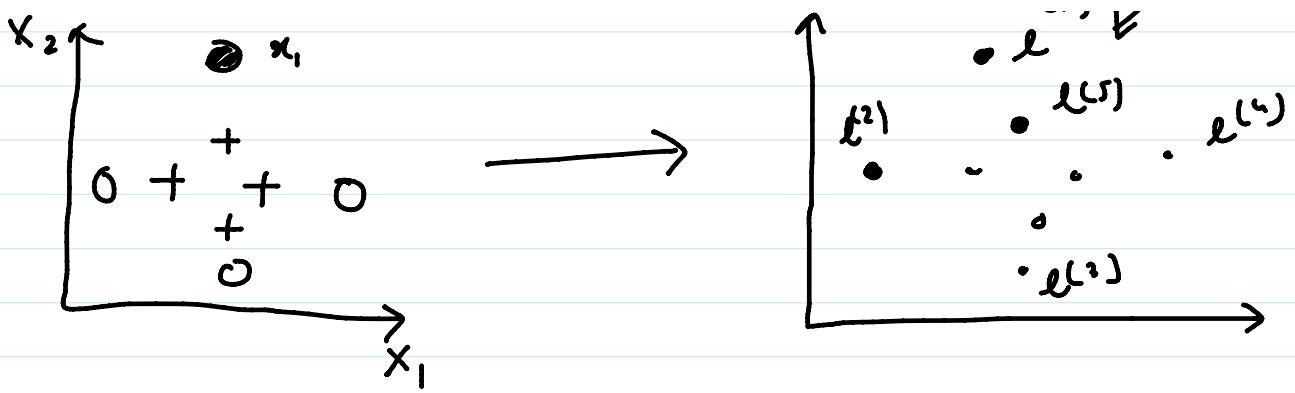
$$\Theta_2 = 1$$

for x : $f_1 = 1, f_2 = 0, f_3 = 0$
 $-0.5 + 1 \times 1 + 1 \times 0 + 0 \times 0$
 $-0.5 + 1 = 0.5$ we say x is +ve

How to choose Landmark?

$x_2 \uparrow \quad \bullet x_1$

$\uparrow \dots \quad \bullet \ell^{(1)} \downarrow \quad \ell^{(5)} \quad \dots$



landmark will put to same location as training example

Given eg x :

$$f_1 = \sin(x, l^{(1)})$$

$$f_2 = \sin(x, l^{(2)})$$

...

$(x^{(i)}, y^{(i)})$: Train. eg.

$x^{(i)} \rightarrow$

$$\begin{bmatrix} f_1^{(i)} \\ f_2^{(i)} \\ \dots \\ f_n^{(i)} \end{bmatrix} = \begin{aligned} & \sin(x^{(i)}, l^{(1)}) \\ & \sin(x^{(i)}, l^{(2)}) \\ & \dots \sin(x^{(i)}, l^{(n)}) \\ & = \exp\left(-\frac{\|x^{(i)} - l\|^2}{2\sigma^2}\right) \approx 1 \end{aligned}$$

hypothesis: $x'' \rightarrow f \in \mathbb{R}^n$

predict " $y=1$ " if $\theta^\top \cdot f \geq 0$