Design and implement a C language program based on the following specifications:

- 1. The user interface will prompt for ten unique character strings to be entered from the keyboard. Each character string must have a strlen() value between 1 and 25 inclusive, otherwise an error message is displayed and the user is re-prompted. The program sorts this series of ten character strings (based on strcmp()), and reprints all ten strings in ascending OR descending order based on user specification. The program then prints and labels the character string with the lowest ascii value and that with the highest ascii value as determined by strcmp(). Character strings may NOT include the following characters: '!', '@', '#', '\$', '%', '^\', '(', or ')'. 6 Points
- 2. Include additional error checking for: Empty string, Duplicate string, Character other than 'A' or 'D' for sort specification. 2 Point
- 3. Include at least 4 user defined functions outside of the main(). 2 point
- 4. The program must be well commented.
- 5. Submit a single .c file entitled HW1-Gnum.c. This file must be readable using the vi text editor and must compile using gcc.
- 6. Your full name and Gnumber must be included within the comment section at the top of the page.
- 7. Submitted via Blackboard no later than 11:59 PM Feb 15, 2022.

Example interface and output:

Hals iMagra halaraanuald¢ /hu/1	cont
Hals-iMac:~ halgreenwald\$./hw1	cont
Enter 10 character strings:	Print character strings in A scending or D escending order: A
Enter string 1: Test string 1	Ascending order:
Enter string 2: Test string 1	CS 531
Enter string 3: hello world	George Mason University
Enter string 4: CS 531	Test string 1
Enter string 5: George Mason University	Test string 1
Enter string 6: abcedfg hijk	Test string 2
Enter string 7: George Mason University	abcedfg hijk
Error: duplicate string – please re-enter	hello world
Enter string 7: kji	kji
Enter string 8: Test string 2	test String 1
Enter string 9: test string @	test string 1
Error: @ Is an illegal character – please re-enter	String with lowest ascii value: CS 531
Enter string 9: test string 1	String with highest ascii value: test string 1
Enter string 10: test String 1	