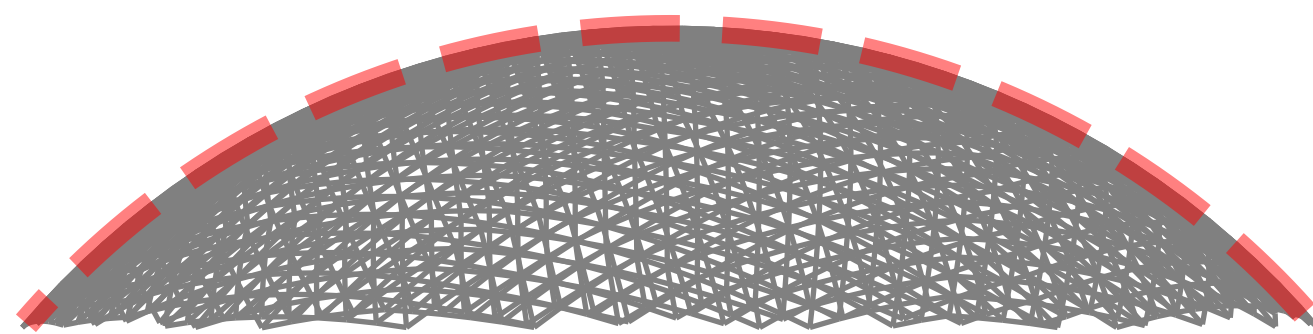


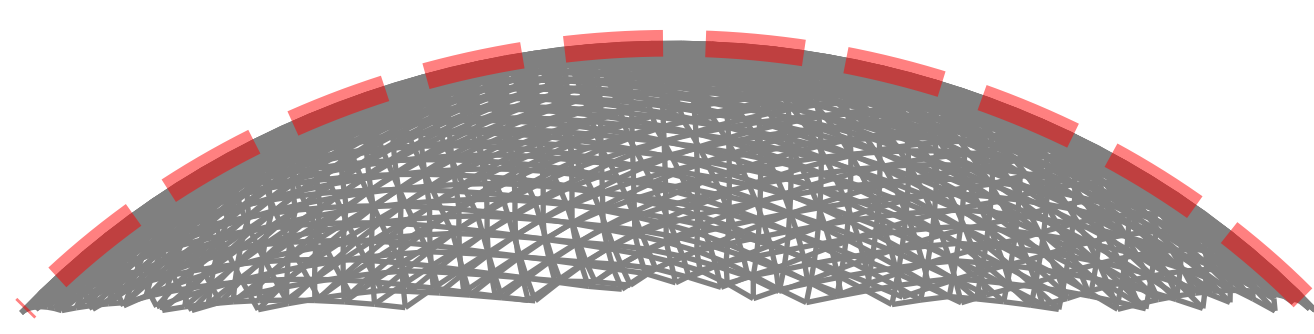
wL3
Across_DV

final



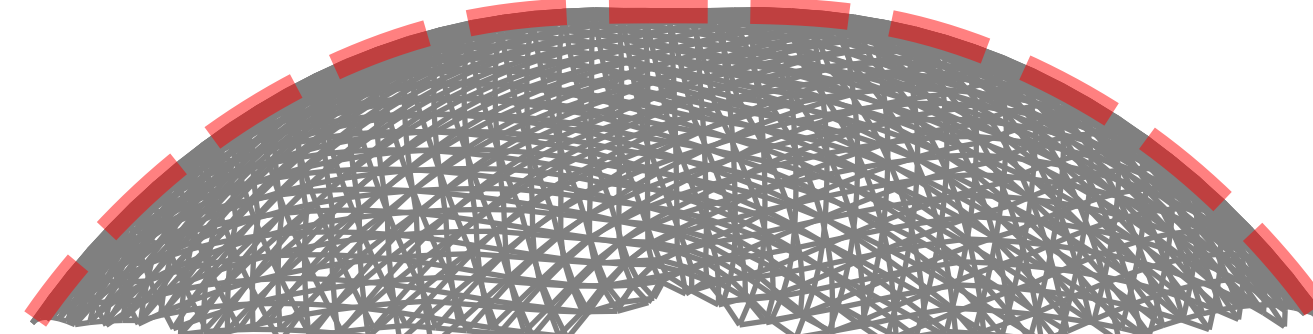
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Across_DV

final



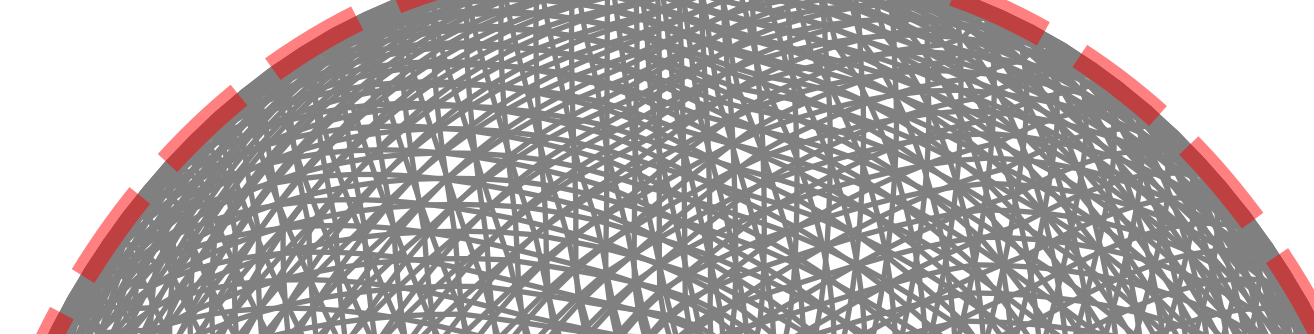
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Across_DV

final



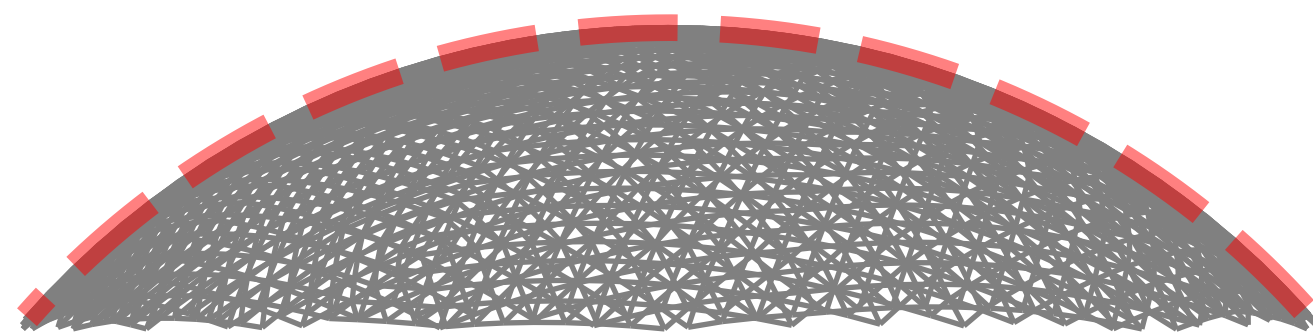
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Across_DV

final



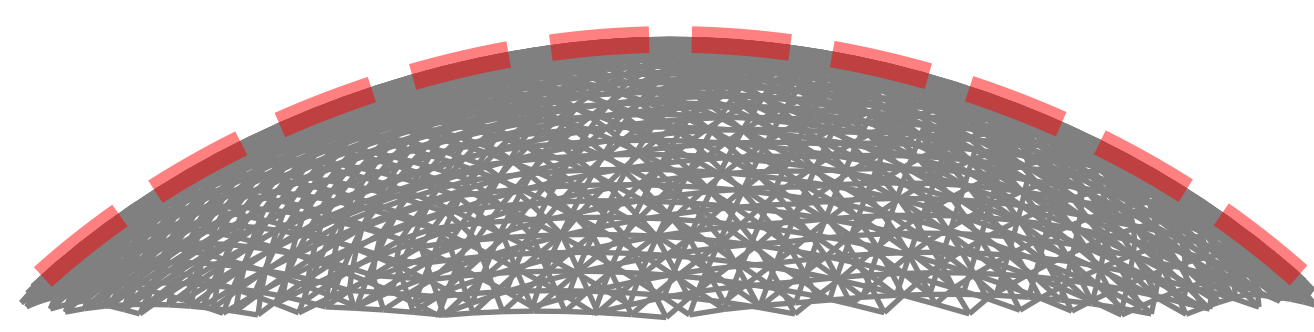
wL3
Along_DV

final



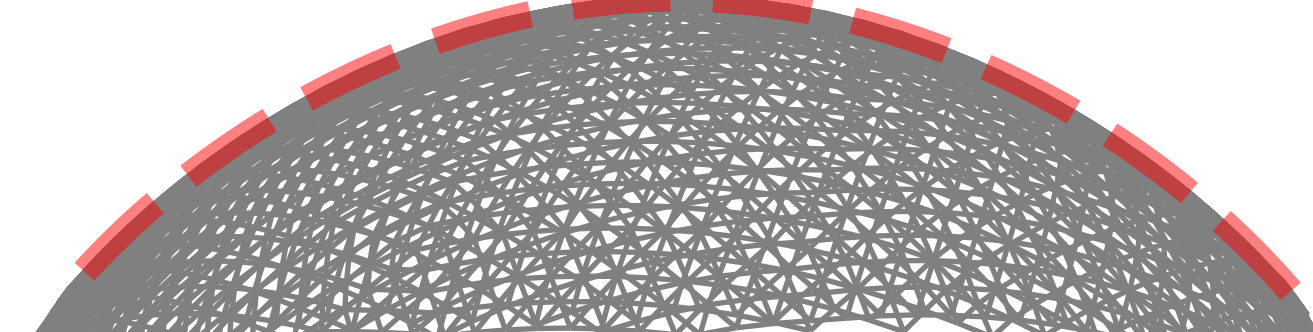
0hAPF
Along_DV

final



2hAPF
Along_DV

final



4hAPF
Along_DV

final

