

Lecture 29 : Iterator Design Pattern

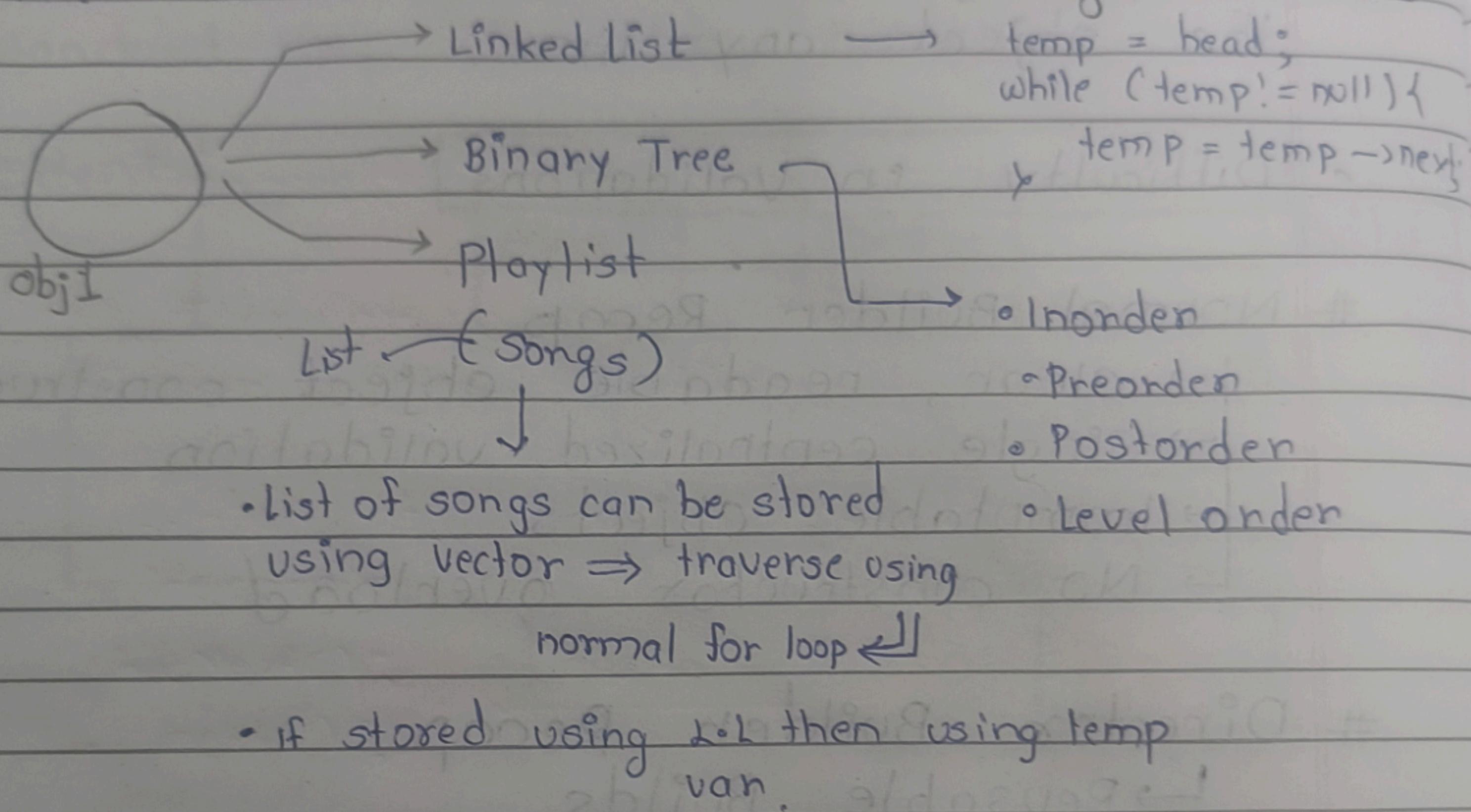
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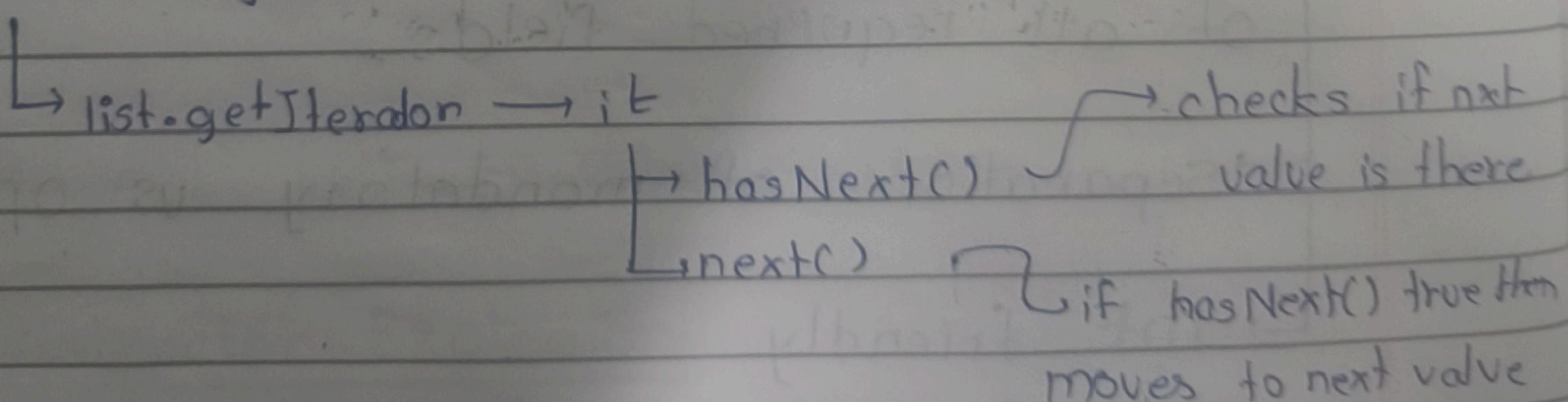
Introduction

- It is used by us in every data structure.

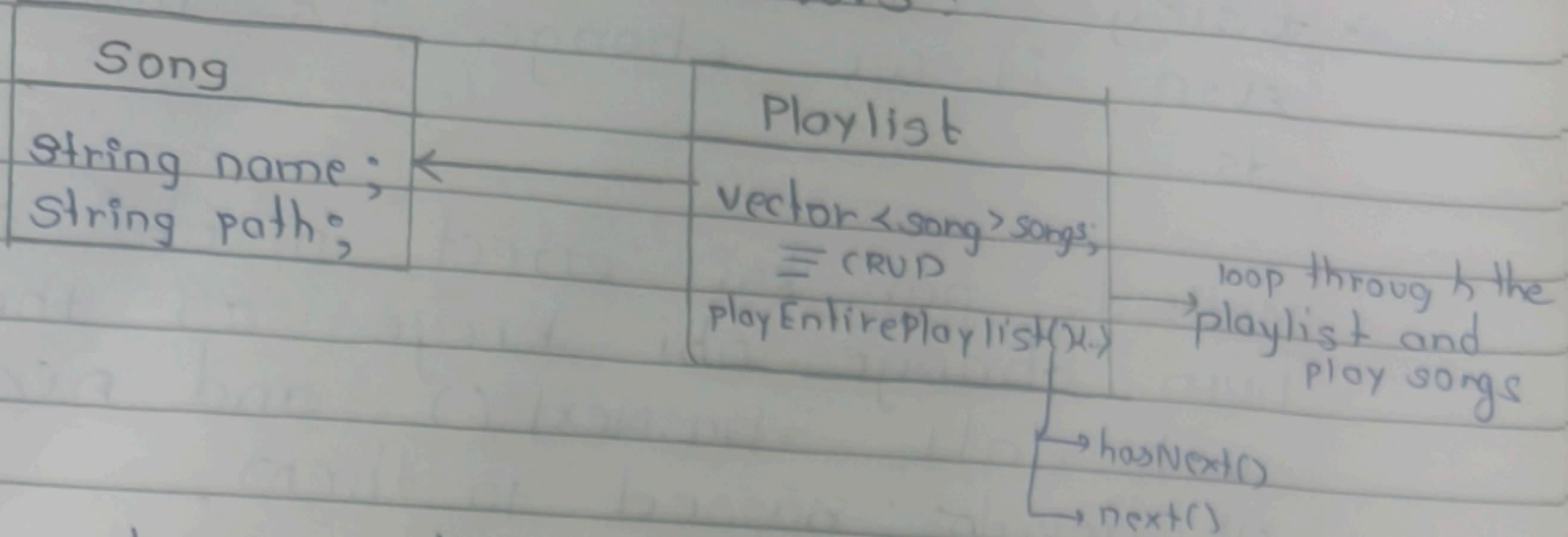
- Suppose we have a object and we have to traverse it : Traversing of that object will depend on data structure used to store it.



• Along with all these we have another way of traversing known as "iterators"



Why do we need Iterators?



- Initially, hum vector mein store kar rhe the ~~vector~~ songs ko so we can iterate using for loop —


```
for(songs : song)
    song --> path
```
- Later, we want to store in Linked list so we need to change the traversing logic as it is different for L.L.
- which breaks SRP principle as we are storing both business logic and traversing logic in same class
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`Business Logic` ← must be stored differently → `Traversing logic`
- which means playlist should not know how to traverse, it just call one method and get another song.

↳ We will use Iterator for that

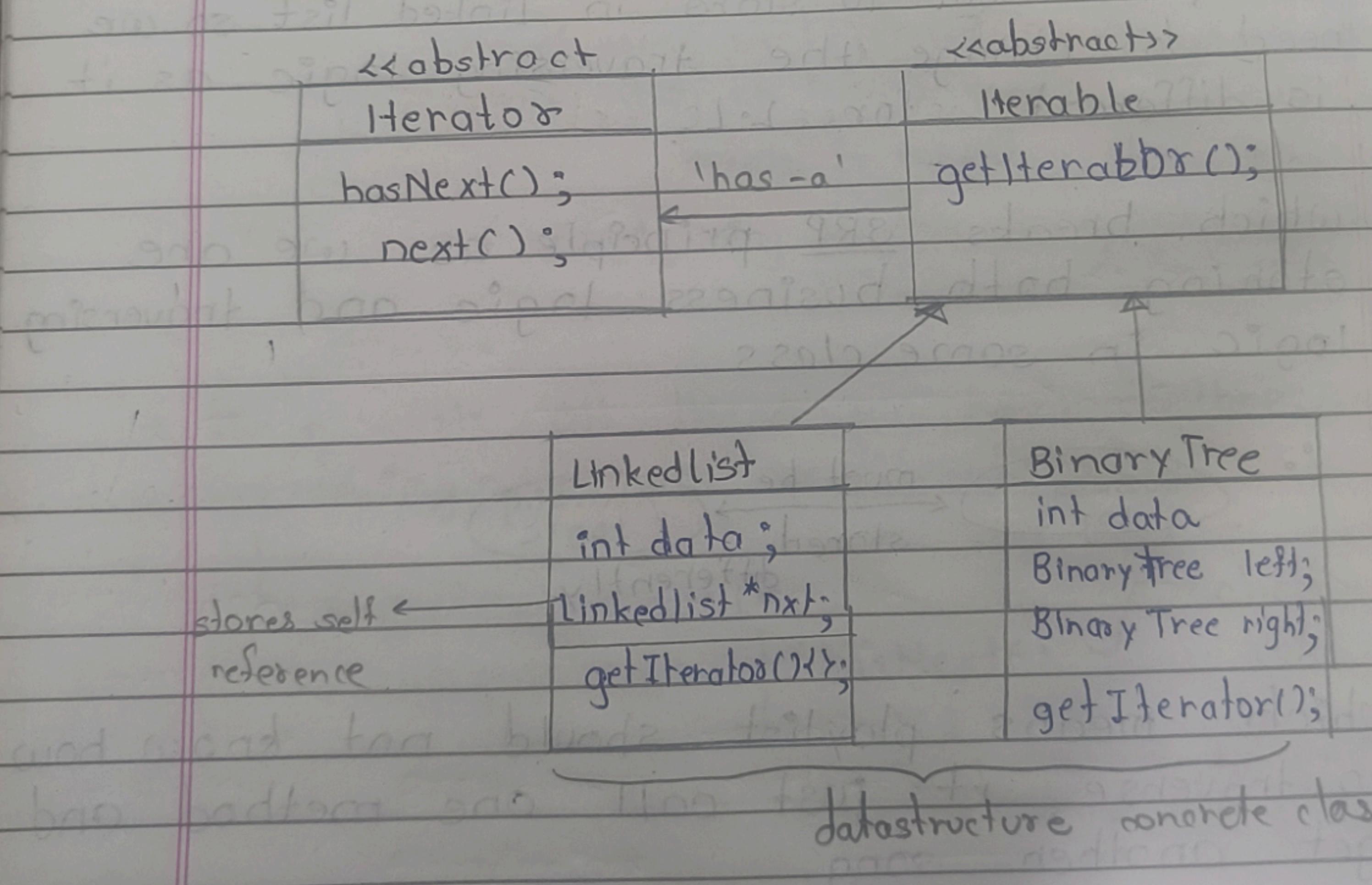
though more work but to prevent breaking SOLID principles.

- Using Iterator we will be able to follow SRP even if we change its underlying ds.

- Methods par koi effect hi nhi aayega coz hum changes nhi krege as they will just call hasNext() and next() method of iterator passed to them.

#UML Diagram for Playlist example

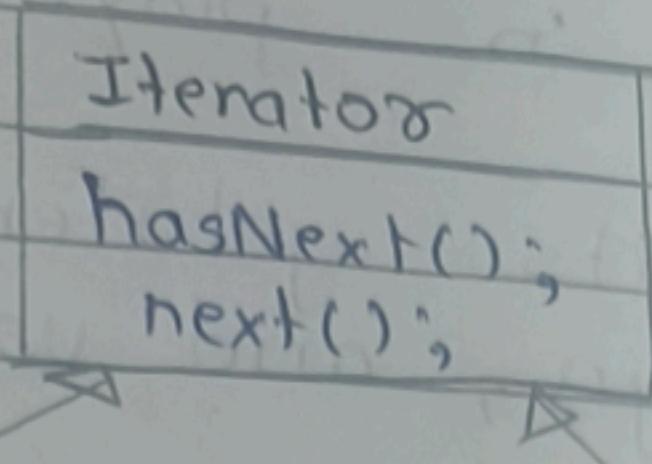
- First, Iterator class : knows how to iterate particular data structure.



- Ab humne har ds mein baar baar `getIterator()` method banane ke jagah abstract class banadi - named as `Iterable` (any ds which can be iterable should inherit it).

- getIterator() method humme return karega
of every DS
ek iterator \hookrightarrow let's create it

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LinkedList Iterator

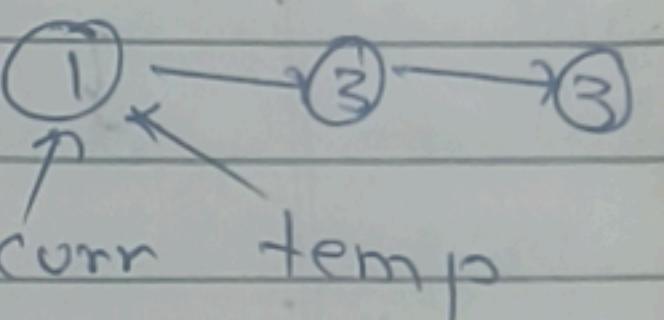
```
LinkedList * curr
hasNext() { ... }
next() { ... }
```

BinaryTree Iterator

```
BT * head;
hasNext() { ... };
next() { ... };
```

★ How LL traversing happens?

```
hasNext() {
    if (curr -> next != null)
        return true;
    else
        return false;
}
```



} this is how
it happens

```
next() {
    curr = curr -> next;
}
```

- LinkedList 'has-a' LinkedList Iterator

- BinaryTree 'has-a' BinaryTree Iterator

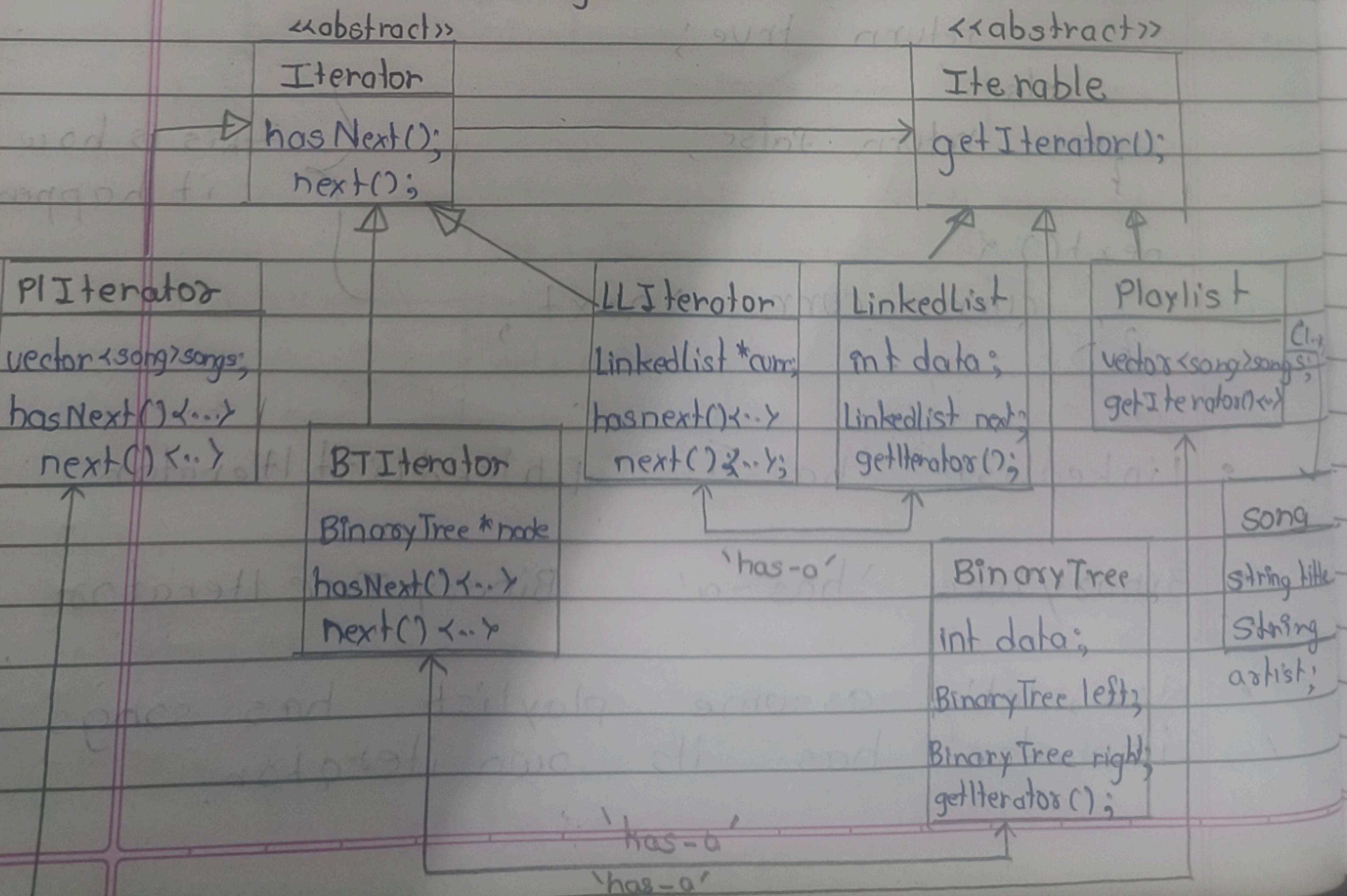
- Now, let's assume playlist has songs & it also has its own iterator.

* How playlist iterator will work?

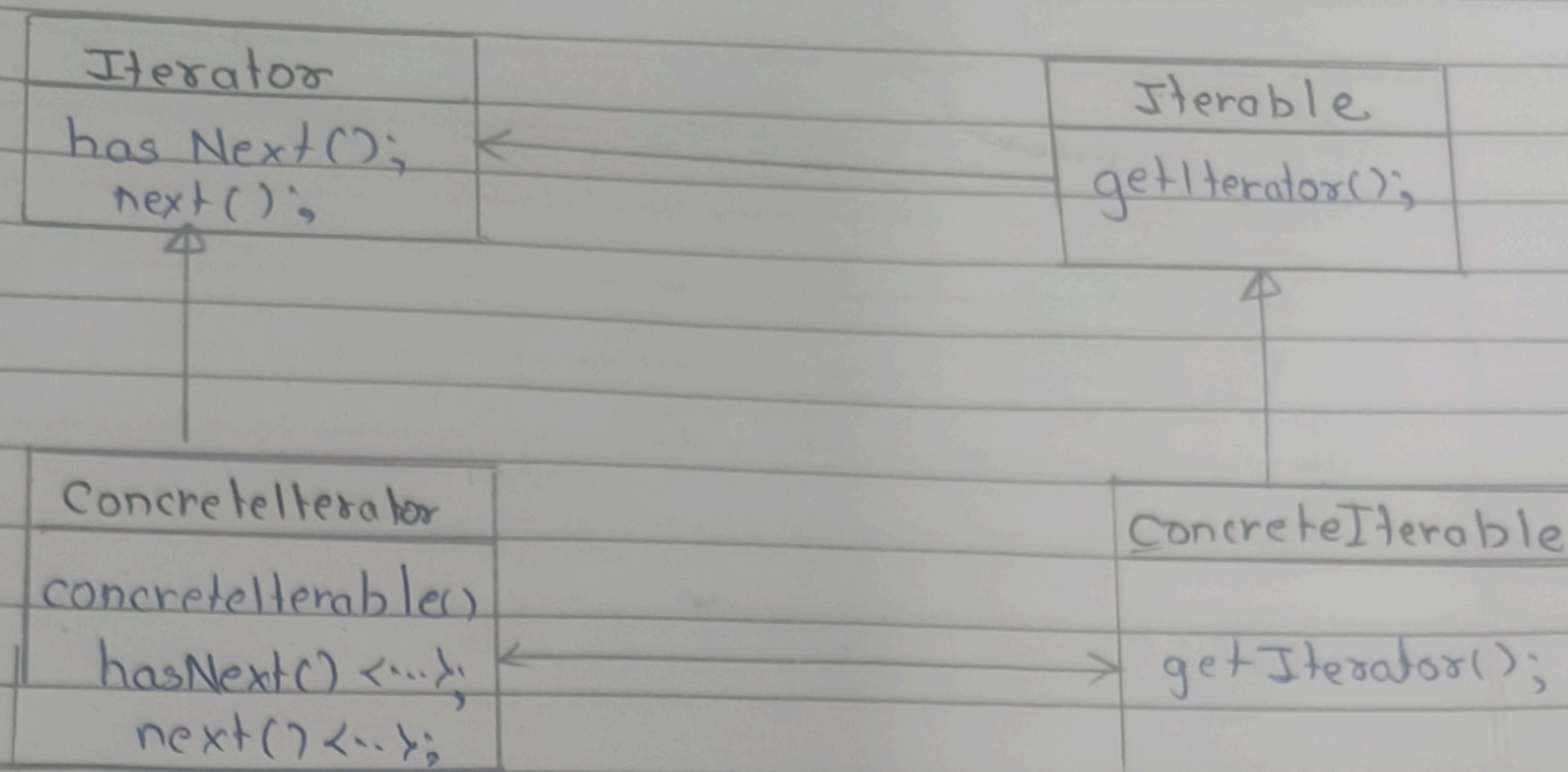
- Client call karega getsongByName() method ko in playlist.
- Playlist call its getIterator() method joh traverse karega, and uske baad it gets its playlist iterator.
- Fir woh traverse karega playlist ke list of song ko and usse nhii pata hogaa ki list stored in vector / linked list, etc.

while (it → hasNext()) {
 it → next(); } } till we find song asked by client

UML final Diagram



Standard UML



Standard Definition

Iterator provides us a way to access the elements of an aggregate object sequentially without exposing its underlying architecture.

