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Explain Autoscaling concept along with Task Scaling and EC2 scaling in ECS

# 5 Simple Steps to Set It Up:

- 1. Varn on Auto Scaling for your ECS Service.
- 2. Set a rule (e.g., "Keep CPU usage around 60%").
- 3. II Pick a metric to watch, like CPU or custom CloudWatch metric.
- 4. Attach a scaling policy (target tracking or step scaling).
- 5. ECS will now automatically add or remove tasks based on the load!

# The Core Concept: Load Distribution

#### Think of it like a restaurant kitchen:

- 1 chef handling 100 orders = very stressed chef (high CPU)
- 4 chefs handling 100 orders = 25 orders per chef = relaxed chefs (low CPU)

**ECS Auto Scaling works the same way** - it adds more "chefs" (tasks) to reduce the workload per "chef" (task).

# **III** E-commerce Website

#### **Initial Setup**

- Service: Online shopping website
- Current Tasks: 2 containers
- Target CPU: 60% (our comfort zone)
- Min Tasks: 2, Max Tasks: 8

# Scenario 1: Black Friday Traffic Spike 🗒

#### **Before Scaling:**

- Task 1: Processing 500 requests/min → 85% CPU
- Task 2: Processing 500 requests/min → 85% CPU

Average CPU: 85% (ABOVE 60% target)

# **ECS Auto Scaling Decision:**

- "CPU is too high! Need more tasks to share the load"
- Action: Scale out from 2 → 4 tasks

#### After Scaling:

- Task 1: Processing 250 /min → 45% CPU
- Task 2: Processing 250 requests/min → 45% CPU
- Task 3: Processing 250 requests/min → 45% CPU
- Task 4: Processing 250 requests requests/min → 45% CPU

Average CPU: 45% (BELOW 60% target )



Key Insight: Same 1000 requests/min, but now distributed across 4 tasks instead of 2!

# Scenario 2: Late Night Low Traffic

#### **Before Scaling:**

Task 1: Processing 75 requests/min → 25% CPU

Task 2: Processing 75 requests/min → 25% CPU

Task 3: Processing 75 requests/min → 25% CPU

Task 4: Processing 75 requests/min → 25% CPU

Average CPU: 25% (BELOW 40% target)

# **ECS Auto Scaling Decision:**

- "CPU is too low! We have too many tasks for this workload"
- **Action**: Scale in from  $4 \rightarrow 2$  tasks (but wait 5 minutes to be sure)

#### After Scaling:

Task 1: Processing 150 requests/min → 50% CPU

Task 2: Processing 150 requests/min → 50% CPU

Average CPU: 50% (BELOW 60% target V)

# Step-by-Step Implementation

# For Fargate (Recommended for Beginners)

yaml

# Example Configuration Service: my-web-app

Launch Type: Fargate

Min Tasks: 2 Max Tasks: 10 Target CPU: 60%

Scale-out cooldown: 60 seconds Scale-in cooldown: 300 seconds

# **Console Steps:**

- 1. ECS Console → Select your service
- 2. Auto Scaling tab → "Configure Service Auto Scaling"
- 3. Set min/max task count
- 4. Choose "Target Tracking" scaling policy
- 5. Select "CPUUtilization" metric
- 6. Set target value: 60

#### For EC2 Launch Type (Advanced)

**Additional Complexity**: You need TWO layers of scaling:

- 1. ECS Service Auto Scaling (scales tasks)
- 2. EC2 Auto Scaling Group (scales EC2 instances)

#### **Problem Scenario:**

Current: 2 EC2 instances, each running 2 tasks

High traffic hits → ECS wants to scale to 6 tasks

But: Only capacity for 4 tasks (2 per instance)

Result: 2 tasks remain "PENDING" (can't be placed)

Solution: EC2 ASG detects pending tasks and launches more EC2 instances.

# Complete Scaling Timeline Example

Starting Point: 2 tasks, normal traffic

Time: 9:00 AM | Tasks: 2 | CPU: 40% | Status: Stable

**Traffic Spike Begins:** 

Time: 9:05 AM | Tasks: 2 | CPU: 75% | Status: Above target! Time: 9:06 AM | Tasks: 4 | CPU: 45% | Status: Scaled out

**Even More Traffic:** 

Time: 9:15 AM | Tasks: 4 | CPU: 80% | Status: Above target again! Time: 9:16 AM | Tasks: 6 | CPU: 55% | Status: Scaled out again 🛂

**Traffic Normalizes:** 

Time: 11:00 AM | Tasks: 6 | CPU: 30% | Status: Below target

Time: 11:05 AM | Tasks: 6 | CPU: 30% | Status: Waiting (cooldown period)

Time: 11:10 AM | Tasks: 4 | CPU: 45% | Status: Scaled in Time: 11:15 AM | Tasks: 4 | CPU: 45% | Status: Stable

# Common Questions & Answers

Q: "How does adding tasks reduce CPU if the same work needs to be done?" A: The total work stays the same, but it gets divided among more workers. Like having more cashiers at a store - the same number of customers, but each cashier serves fewer people.

O: "Why the cooldown periods?" A: To prevent "thrashing" - rapid scaling up and down. It's like waiting to see if the lunch rush is really over before sending staff home.

Q: "What happens if I hit the maximum task limit?" A: ECS stops scaling out. Your CPU might stay above target, but you won't get more tasks. You need to either increase the limit or optimize your application.

# **Key Takeaways**

- 1. Auto Scaling = Load Distribution: More tasks share the same workload
- 2. Metrics are Averages: ECS looks at average CPU across all tasks
- 3. Application Design Matters: Your app must support multiple instances
- 4. Fargate is Simpler: AWS manages infrastructure for you
- 5. **EC2 Needs Two-Layer Scaling**: Tasks + Instances
- 6. Cooldowns Prevent Chaos: Wait periods ensure stable scaling decisions

This is fundamentally about **horizontal scaling** - adding more copies of your application to handle load, rather than making each copy more powerful (vertical scaling).

# 2What is ECS Cluster Auto Scaling?

ECS Cluster Auto Scaling (CAS) is used only for EC2 launch type.

It automatically adds/removes EC2 instances in your ECS cluster based on task demand.

#### How it works:

- Works with Capacity Providers linked to Auto Scaling Groups (ASG).
- If ECS needs to place tasks but there's no space:
  - CAS increases EC2 count in the ASG.
- If EC2 instances are underutilized:
  - CAS scales in the ASG.

This ensures task placement never fails due to lack of resources.

# EC2 Scaling vs Task Scaling vs Fargate Scaling

# 1. EC2 Scaling (Infrastructure Level)

This is about adding/removing EC2 instances (physical servers).

# Example:

- You have 2 EC2 instances (servers)
- Each server can run multiple containers
- When CPU usage is high across all servers, Auto Scaling Group adds a 3rd EC2 instance
- Now you have 3 servers available to run containers

Before scaling: [EC2-1] [EC2-2]

After scaling: [EC2-1] [EC2-2] [EC2-3]

### 2. ECS Task Scaling on EC2 (Application Level)

This is about adding/removing containers (tasks) on your existing EC2 instances.

#### Example:

- You have 2 EC2 instances
- Currently running 4 tasks total (2 per server)
- High demand triggers task scaling → ECS adds 2 more tasks
- Now you have 6 tasks distributed across the same 2 servers

Before: EC2-1[Task1, Task2] EC2-2[Task3, Task4]

After: EC2-1[Task1, Task2, Task5] EC2-2[Task3, Task4, Task6]

#### 3. Fargate Scaling (Serverless)

With Fargate, you don't manage EC2 instances. AWS handles the infrastructure.

#### Example:

- You just specify: "I want 5 tasks running"
- Fargate automatically provisions the underlying compute
- Need more capacity? Scale to 8 tasks
- Fargate handles all the server management behind the scenes

Before: [Task1] [Task2] [Task3] [Task4] [Task5]

After: [Task1] [Task2] [Task3] [Task4] [Task5] [Task6] [Task7] [Task8]

#### **Real-World Scenario**

#### **Your Image Conversion Service:**

#### With ECS on EC2:

- 1. Normal load: 2 EC2 instances, 10 tasks total
- 2. Traffic increases: Task scaling adds 20 more tasks on existing servers
- 3. Servers getting overloaded: EC2 scaling adds more instances
- 4. More tasks needed: Task scaling distributes new tasks across all instances

#### With ECS on Fargate:

- 1. Normal load: 10 tasks running
- 2. **Traffic increases**: Scale to 30 tasks
- 3. No server management: Fargate handles everything automatically

#### **Key Differences**

Aspect EC2 Scaling Task Scaling (EC2) Fargate Scaling
What scales Physical servers Containers/Apps Containers only

Aspect EC2 Scaling Task Scaling (EC2) Fargate Scaling

You manage Server capacity App instances Nothing
Speed Slower (boot time) Faster Fastest

**Cost** Pay for servers Pay for servers Pay per task

Complexity High Medium Low

# **Mental Model:**

- **EC2 Scaling** = Adding more restaurants (buildings)
- Task Scaling = Adding more chefs in existing restaurants
- Fargate Scaling = Adding more chefs, AWS manages the restaurants

# 2. What are the different ECS scheduling and placement strategies?

# **Amazon ECS Scheduling Strategies**

ECS offers two main **schedulers** to manage task placement and execution:

# **E**Service Scheduler (For long-running apps)

Used for **services that need to stay running**, such as web apps or APIs.

# Service Types

- REPLICA (default):
  - o Runs and maintains a specified number of tasks.
  - Automatically replaces failed/stopped tasks.
  - Best for stateless apps, APIs, and web servers.
- DAEMON:
  - o Runs one task per EC2 instance that matches placement constraints.
  - o Ideal for **cluster-wide agents** (e.g., logging, monitoring).
- Task Placement Strategies (EC2 only)
  - binpack:
    - o Packs tasks on instances using least available CPU/memory.
    - o Optimizes for cost-efficiency.
  - spread:
    - Spreads tasks evenly by AZ, instance ID, or custom attribute.
    - Ensures high availability and fault tolerance.
  - random:
    - Places tasks randomly.
    - Default for EC2 when no strategy is specified.

# **2**Standalone Task Scheduler (For one-time/batch jobs)

Used for **short-lived**, **run-once tasks** like batch processing or scripts.

- Ways to Run Standalone Tasks
  - RunTask (manual):
    - Use API or CLI to start a task once.
    - o Task runs and stops on its own.
  - EventBridge Scheduler (automated):
    - o Schedule **cron-like recurring tasks** (e.g., daily at 2 AM).

Triggers RunTask automatically.

# 1. Which of the following is the easiest way to configure ECS auto scaling?

- A. Step scaling with EC2 instance metrics
- B. Manual task definition update
- C. Target tracking policy using CloudWatch metrics
- D. Scheduled Lambda triggers
- C. Target tracking policy using CloudWatch metrics 🔽

# 2. Which launch type supports ECS Cluster Auto Scaling?

- A. Fargate
- B. EC2 only
- C. Both EC2 and Fargate
- D. Lambda
- B. EC2 only

# 3. What's the difference between ECS Task Scaling and EC2 Scaling?

- A. Task scaling changes the VPC
- B. Task scaling changes the number of containers; EC2 scaling changes the number of servers
- C. EC2 scaling affects task definitions
- D. There is no difference
- B. Task scaling changes the number of containers; EC2 scaling changes the number of servers

# 4. Which ECS scheduling strategy ensures one task runs per EC2 instance?

- A. REPLICA
- B. DAEMON
- C. RUNONCE
- D. CRON
- B. **DAEMON**