

How do you get a static IP for a Kubernetes load balancer?

In Kubernetes, a LoadBalancer service typically gets a dynamic IP from the cloud provider. But if you want a static (reserved) IP, especially for DNS or stability reasons, you need to manually reserve it and attach it to your service.



Why Use a Static IP?

- Vou want a **predictable IP** for a LoadBalancer (e.g., for whitelisting).
- Vou plan to associate a custom domain (DNS A record).
- Avoid IP change every time the service restarts.

Approach Depends on the Cloud Provider

Here's how it works with different environments:

1. On GKE (Google Kubernetes Engine)



1. Reserve a static IP on GCP:

bash gcloud compute addresses create my-static-ip --region=us-central1

2. Get the reserved IP address:

bash gcloud compute addresses describe my-static-ip --region=us-central1 -format="get(address)"

3. Use it in your Kubernetes service:

vaml

```
apiVersion: v1
kind: Service
metadata:
 name: my-service
spec:
  type: LoadBalancer
  loadBalancerIP: <STATIC IP>
  selector:
    app: my-app
  ports:
    - protocol: TCP
      port: 80
      targetPort: 8080
```

⚠ The IP must be in the **same region** as your cluster.

2. On AWS EKS

AWS does not allow you to directly assign static IPs to LoadBalancers, but you can:

- Create an **Elastic IP** (EIP)
- Use a NLB (Network Load Balancer) with Kubernetes service annotations and assign the **EIP**

It involves an AWS Load Balancer Controller and IAM setup.

3. On Azure AKS

1. Reserve a static public IP:

```
bash
az network public-ip create \
 --name myStaticIP \
  --resource-group myResourceGroup \
  --allocation-method static \
  --sku standard
```

2. Get the IP resource ID:

```
bash
az network public-ip show \
  --name myStaticIP \
  --resource-group myResourceGroup \
  --query id \
  --output tsv
```

3. Attach to Kubernetes service using annotation:

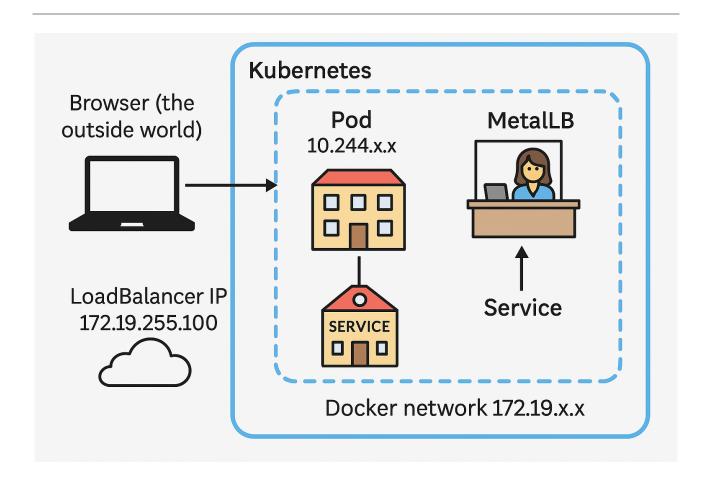
```
yaml
metadata:
 annotations:
   service.beta.kubernetes.io/azure-load-balancer-resource-group:
myResourceGroup
```

Imagine This:

You're setting up a mini city (Kubernetes cluster) inside your laptop. This city has:

- **Buildings** (Pods your applications)
- Streets (Networks so apps can talk to each other)
- **Post Office** (Services handles who gets what message)
- City Rules (Kubernetes Configs)

Now, to run this mini city, you're using a tool called **Kind**, which runs Kubernetes inside **Docker containers**.



1. Kind creates the city inside a container

Your city (cluster) is surrounded by a **boundary wall** (Docker bridge network). Everything inside uses special private streets (IP addresses) that you define.

- **podSubnet** = Where buildings (Pods) live.
- **serviceSubnet** = Where internal post offices (Services) live.

These IPs are only used inside the city.

2. Docker's job: Create the wall around the city

Docker makes a **bridge** (a virtual router) around your city and gives it a range of IPs like 172.19.0.0/16.

This is the "outer city" network—your laptop's way of reaching inside.

3. The Problem: No way for the outside world to talk to the city

By default:

• If someone tries to visit your web app (like from a browser), they **can't get in** because there's no external door (IP address) open.

4. MetalLB

MetalLB is like a smart receptionist you install inside your city.

- It knows how to talk to Docker's outer network (the 172.19.x.x range).
- It says: "Give me a few IPs from your range so I can share them with services inside."

Now when you expose your app using a LoadBalancer service and give it a MetalLB IP, like:

yaml

loadBalancerIP: 172.19.255.100

MetalLB connects that outer IP to the app inside the city.

Final:

Now when you visit http://172.19.255.100 in your browser:

- MetalLB picks up the request at the Docker level,
- Routes it through the Kubernetes city gates,
- Takes it to the right building (Pod),
- And you see your web page!

4. On Bare Metal / Kind / Minikube

Setup for Kind + MetalLB + Static IP Demo

1. Create Kind Cluster with Custom Network Configuration

You need to ensure your Kind cluster uses a fixed subnet (because you're assigning IPs manually).

Create a Kind cluster config (kind-config.yaml):

Create the cluster:

```
bash
-----
kind create cluster --config kind-config.yaml
```

1. kind config file sets Kubernetes-level subnets

These settings:

```
yaml
networking:
  podSubnet: "10.244.0.0/16"
  serviceSubnet: "10.96.0.0/12"
```

Tell Kubernetes how to assign:

- 10.244.x.x \rightarrow for Pods (inside the cluster)
- 10.96.x.x \rightarrow for Services (ClusterIP etc.)

These do not affect Docker network subnets.

Docker-level subnet (docker network inspect kind)

```
json
CopyEdit
"Subnet": "172.19.0.0/16"
```

This is the **bridge network** Docker creates to host your Kind control-plane node. This is where MetalLB gets involved.

MetalLB assigns IPs from the Docker bridge network, not from Kubernetes serviceSubnet.

So why does MetalLB need IPs in 172.19.x.x?

Because:

- MetalLB advertises external LoadBalancer IPs on the host (Docker side),
- These must be reachable from the host system,
- So you must pick IPs from Docker's bridge network (in this case, 172.19.0.0/16)

2. Install MetalLB

Make sure the cluster is ready, then apply MetalLB:

```
bash
kubectl apply -f
https://raw.githubusercontent.com/metallb/metallb/v0.13.10/config/manifests/meta
llb-native.yaml
```

Wait for pods in metallb-system namespace to be ready.

```
bash
kubectl get pods -n metallb-system
```

3. Configure MetalLB IP Pool & L2Advertisement

```
# metallb-config.yaml
apiVersion: metallb.io/v1beta1
kind: IPAddressPool
metadata:
 name: my-ip-pool
 namespace: metallb-system
 addresses:
    - 172.18.255.1-172.18.255.250
apiVersion: metallb.io/v1beta1
kind: L2Advertisement
metadata:
 name: example
  namespace: metallb-system
```

Apply the config:

```
bash
kubectl apply -f metallb-config.yaml
```

✓ Make sure the IPs (like 172.18.255.X) are in the Docker network used by Kind (docker network inspect kind to verify). If not, adjust to match your setup.

4. Deploy Your App and LoadBalancer Service

Deployment:

```
yaml
# my-app.yaml
apiVersion: apps/v1
kind: Deployment
metadata:
 name: my-app
spec:
 replicas: 1
  selector:
   matchLabels:
     app: my-app
  template:
    metadata:
     labels:
       app: my-app
    spec:
      containers:
      - name: my-app
       image: nginx
       ports:
        - containerPort: 80
```

Service with static IP:

```
yaml
apiVersion: v1
kind: Service
metadata:
  name: my-service
spec:
  type: LoadBalancer
  loadBalancerIP: 172.18.255.100
  selector:
    app: my-app
  ports:
    - port: 80
      targetPort: 80
Apply both:
bash
kubectl apply -f my-app.yaml
```

5. Test Access Using Static IP

Now, run:

bash

curl http://172.19.2<u>55.100</u>

Or open in browser if you're on Linux/macOS:

cpp ----http://172.18.255.100

If you're on Windows or using WSL, you may need to use port-forwarding or map the IP to localhost via /etc/hosts.



- To access from **outside Docker**, map ports (done in Kind config).
- To demo to others on your network, you might need to tweak **iptables** or use **ngrok** for external exposure.
- kubectl get svc will show the EXTERNAL-IP as 172.18.255.100 if all is configured correctly.

•

Summary

Platform Static IP Steps

GKE Reserve IP in GCP \rightarrow set loadBalancerIP

AWS EKS Use EIP with NLB + annotations (via AWS LB Controller)

Azure AKS Reserve IP in Azure → use annotation

Bare Metal Use MetalLB with IP pool + loadBalancerIP

Q: Why does a LoadBalancer service in a Kind cluster not work out-of-the-box?

- A. Because Kind doesn't support YAML files
- **B.** Because LoadBalancer requires a cloud provider by default
- C. Because Docker doesn't allow inbound traffic
- **D.** Because MetalLB is installed by default

Correct Answer: B

Explanation: LoadBalancer type needs a cloud provider (like AWS, GCP). In Kind or bare metal, you need something like MetalLB.

Q: What is the purpose of MetalLB in a Kubernetes cluster?

- A. To manage DNS names
- **B.** To expose internal metrics

- C. To provide LoadBalancer functionality on bare-metal or local setups
- **D.** To schedule pods across nodes
- Correct Answer: C

Explanation: MetalLB is used to emulate LoadBalancer services in environments without a built-in cloud load balancer.