

EXTREME ULTRAVIOLET LITHOGRAPHY

A SEMINAR REPORT

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DECLARATION

I hereby declare that the seminar report “**Extreme Ultraviolet Lithography**” , submitted for partial fulfillment of the requirements for the award of degree of Bachelor of Technology in Electronics and Communication Engineering of the APJ Abdul Kalam Technological University, Kerala is a bonafide work done by me under supervision of Mr. Joby James. This submission represents my ideas in my own words and where ideas or words of others have been included, I have adequately and accurately cited and referenced the original sources. I also declare that I have adhered to ethics of academic honesty and integrity and have not misrepresented or fabricated any data or idea or fact or source in my submission. I understand that any violation of the above will be a cause for disciplinary action by the Institute and/or the University and can also evoke penal action from the sources which have thus not been properly cited or from whom proper permission has not been obtained. This report has not been previously formed the basis for the award of any degree, diploma or similar title of any other University.

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CERTIFICATE

This is to certify that the report entitled **EXTREME ULTRAVIOLET LITHOGRAPHY** submitted by **ABHIJITH S**, to the APJ Abdul Kalam Technological University in partial fulfillment of the Bachelor of Technology degree in Electronics and Communication Engineering is a bonafide record of the seminar work carried out by him/her under our guidance and supervision.

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Abstract

As we all know, an integrated circuit or chip is one of the biggest innovations of the 20th century it launched many of the technological innovations and revolutions created in silicon valley. at big tech conferences, chip manufacturers will announce they've hit impossibly small new mile stone, like 22nm then 14 nm and 10 nm designs. that means they've found a way to shrink the size and increase the number of features on a chip, which ultimately improves the overall processing power. this is what's been driving the semiconductor industry, which is also called Moore's law. Unfortunately, Moore's Law is starting to fail: transistors have become so small that simple physics began to block the process Moore's law has been predicted to be dying for a long time and yet it never is. because each generation engineers knows it's their expectation to keep working on it, going at a certain pace. EUVL is such an NGL that keeps Moore's law alive

Extreme ultraviolet lithography (also known as EUV or EUVL) is a lithography (mainly chip printing/making aka "fabricating") technology using a range of extreme ultraviolet (EUV) wavelengths, roughly spanning a 2% FWHM bandwidth about 13.5 nm. While EUV technology is available for mass production, only 53 machines worldwide capable of producing wafers using the technique were delivered during 2018 and 2019, while 201 immersion lithography systems were delivered during the same period. Extreme ultraviolet lithography (EUVL) technology and infrastructure development has made excellent progress over the past several years, and tool suppliers are delivering alpha tools to customers. Potential successors to optical projection lithography are being aggressively developed. These are known as "Next-Generation Lithographies" (NGL's). EUV lithography (EUVL) is one of the leading NGL technologies; others include x-ray lithography, ion beam projection lithography, and electron-beam projection lithography. Using extreme-ultraviolet (EUV) light to carve transistors in silicon wafers will lead to microprocessors that are up to 100 times faster than today's most powerful chips, and to memory chips with similar increases

in storage capacity. Significant efforts are also needed to achieve the resolution, line width roughness, and photo speed requirements for EUV photoresists. Cost of ownership and extendibility to future nodes are key factors in determining the outlook for the manufacturing insertion of EUVL. Since wafer throughput is a critical cost factor, source power, resist sensitivity, and system design all need to be carefully considered. However, if the technical and business challenges can be met, then EUVL will be the likely technology of choice for semiconductor manufacturing at the 32, 22, 16 and 11 nm half-pitch nodes

Contents

1	INTRODUCTION	1
1.1	Moore's Law	2
1.2	Photolithography	2
1.3	Basic Concept	3
2	EUVL	4
2.1	Introduction to EUVL	4
2.2	Why EUV ?	5
2.3	Working	5
3	EUVL mask	8
4	SECURITY IN IoBNT	9
5	ATTACKS IN IoBNT	11
6	APPLICATIONS OF IoBNT	13
6.1	Intra-body sensing and actuation	13
6.2	Intra-body connectivity control	13
6.3	Environmental control and cleaning	13
6.4	PANACEA	14
7	CONCLUSION	16

List of Figures

Chapter 1

INTRODUCTION

After three decades of development, a new generation of lithography machines has now been shipped to large computer chip makers. It uses extreme ultraviolet (EUV) light at a wavelength of 13.5 nm to make silicon features down to a few nanometers in size on the memory chips and processors of tomorrow. With more than 100,000 components, such an EUV lithography system is one of the most complex machines ever built. It is pumped by the most powerful laser system ever made in serial production. In total, it weighs 180 tons and consumes more than 1 MW electrical power. It costs \$120 million.

Extreme ultraviolet (sometimes also called XUV) denotes soft x-rays with wavelengths between 124 and 10 nm or photon energies between 10 eV and 124 eV. The sun produces EUV; humans create it through synchrotrons, or from plasma. Up until now, chip makers have used ultraviolet (laser) light to project complex patterns onto silicon wafers coated with photoresist. In a process analogous to the development of the old paper photos, these patterns are developed and become conducting or isolating structures within one layer. This process is repeated until the complex systems forming an integrated circuit such as a microprocessor are complete. The development of such lithographic systems is driven by economy: Ever more computing power and storage capacity is needed while costs and power consumption must be lowered. This development can be described in a simple rule, well-known as Moore's law.

1.1 Moore's Law

Moore's law is an observation and projection of a historical trend. Rather than a law of physics, Moore's law is an expectation it's not like a natural law or something. An expectation that we innovate at a pace of roughly doubling the density of transistors on a IC every two years. All these allow us to offer better products, allow us to offer cheaper products with the same capability and that in turn drives the demand for the overall industry. that means that we've got to be able to cram in, more and more functionality per square millimeter on a chip. all the design and streets and every thing have to be smaller in dimensions.

1.2 Photolithography

Photolithography, also called optical lithography or UV lithography, is a process used in microfabrication to pattern parts on a thin film or the bulk of a substrate (also called a wafer). It uses light to transfer a geometric pattern from a photomask (also called an optical mask) to a photosensitive (that is, light-sensitive) chemical photoresist on the substrate. A series of chemical treatments then either etches the exposure pattern into the material or enables deposition of a new material in the desired pattern upon the material underneath the photoresist

This method can create extremely small patterns, down to a few tens of nanometers in size. It provides precise control of the shape and size of the objects it creates and can create patterns over an entire surface cost-effectively. It's main disadvantages are that it requires a flat substrate to start with, it is not very effective at creating shapes that are not flat, and it can require extremely clean operating conditions. Photolithography is commonly used to produce computer chips. When producing computer chips, the substrate material is a resist covered wafer of silicon. This process allows hundreds of chips to be simultaneously built on a single silicon wafer.

1.3 Basic Concept

Major limitation comes from the laws of optics. German physicist Ernst Abbe found that the resolution of a microscope d is (roughly) limited to the wavelength λ of the light used in illumination:

$$d = \lambda / (n \sin(\alpha))$$

where n is the refractive index of the medium between the lens and the object and α is the half-angle of the objective's cone of light. For lithography, substituting numerical aperture (NA) for

$$n \sin(\alpha)$$

and adding a factor k to the formula (because lithographic resolution can be strongly tweaked with illumination tricks), the minimum feasible structure, or critical dimension (CD), is:

$$CD = k\lambda / NA$$

This formula, which governs all lithographic imaging processes, makes obvious why the wavelength is such a crucial parameter. As a result, engineers have been looking for light sources with ever-shorter wavelengths to produce ever-smaller features. Beginning with UV mercury-vapor lamps, they moved to excimer lasers with a wavelength of 193 nm.

Chapter 2

EUVL

2.1 Introduction to EUVL

EUVL technology is an advanced technology with a light source of 13.5 nm, which is extremely short wavelength and can be applied for beyond the 10 nm node. EUVL enables the use of only one mask exposure instead of multiexposure. However, there are still three issues to be solved before this technique can be applied in mass production: a light power source, resists, and mask infrastructure. Among these issues, to make such a lithography tool, economical production capacity and producing a stable light source are the most difficult issues to be solved. For a wafer-per-hour (WPH) up to 125 in the 12-inch production line, a light source power of 200 W is needed and EUVL has to satisfy this requirement. The development of resist material is one of the critical technical issues of EUVL. This material is necessary to have the excellent characteristics: high resolution, high sensitivity as well as low line-edge roughness (LER) and low outgassing simultaneously. When EUVL continues to move toward mass production manufacturing, the availability of a defect-free reflective photomask is also one of the critical challenges which needs to be considered. EUV's photomasks work in reflective mode. To produce these masks would introduce new materials and surfaces, which might cause high particle adhesion on the surface of masks, creating a cleaning issue. Therefore, a special pellicle is designed to protect the mask

from particles adhesion when the EUV scanner is in use. However, an EUV mask with a pellicle has still some remaining issues to be solved. These issues are also addressed: the stress of the protective film module may cause an overlay shift; it may also prevent the film from light absorbing, and the mask inspection can be limited to photochemical light, which reduces the valuable EUV power. In addition to EUV technology, very extremely short wavelength techniques such as using the X-ray lithography (XRL) with 1 nm wavelength and deep X-ray lithography (DXRL) with 0.1 nm wavelength are under development and they belong to next-generation lithography (NGL), which may provide a solution for technology node beyond 5 nm in future.

2.2 Why EUV ?

Lithography with 193 nanometer light has been pushed further than many would have thought possible, but it has come at a cost: the industry has had to reach deep into a bag of tricks to continue shrinking chip features. Chipmakers will be able to continue making smaller, faster and more powerful chips while keeping costs in check.

2.3 Working

working: EUVL is a significant departure from the deep ultraviolet lithography standard. Attached to the EUV scanner, the source consists of a droplet generator, collector and a vacuum chamber. In EUV, the process takes place in a vacuum environment, because nearly everything absorbs EUV light. All optical elements, including the photomask, must use defect-free molybdenum/silicon (Mo/Si) multilayers (consisting of 40 Mo/Si bilayers) that act to reflect light by means of interlayer interference; any one of these mirrors absorb around 30% of the incident light.

The source of the light is a tiny little droplet of tin. they're smaller than the diameter of a human hair in which we fire across the vessel and then we intercept those with a pulsed laser beam of very high power and have to hit with an accuracy of just a few microns The

droplets are 25 microns in diameter and are falling at a rate of 50,000 times a second

In the vessel, there is a camera. A droplet passes a certain position in the chamber. Then, the camera tells the seed laser in the sub-fab to fire a laser pulse into the main vacuum chamber. This is called the pre-pulse

Then comes the really hard part. The pre-pulse laser hits the spherical tin droplet and turns it into a pancake-like shape. Then the laser unit fires again, representing the main pulse. The main pulse hits the pancake-like tin droplet and vaporizes it.

At that point, the tin vapor becomes plasma. The plasma, in turn, emits EUV light at 13.5nm wavelengths

The goal is to hit a droplet with precision This determines how much of the laser power gets turned into EUV light, which is referred to as conversion efficiency

this video illustrates the process There's a collector mirror that collects that light and sends it into the scanner. then there are four mirrors that essentially shape that light into a slit that bounces off the reticle. The light bounces off the collector and travels through an intermediate focus unit into the scanner then you will see a reticle stage doing this, and a wafer stage doing this Video

and what's happening is step and scan. which basically means we continue to reproduce that particular pattern over and over again

EUV light is propelled into the scanner. In the scanner, the light bounces off a complex scheme of 10 surfaces or multi-layer mirrors. First, the light goes through a programmable illuminator. This forms a pupil shape to illuminate the right amount of light for the EUV mask.

Then, EUV light hits the mask, which is also reflective. It bounces off six multi-layer mirrors in the projection optics. Finally, the light hits the wafer at an angle of 6

EUV photomasks work by reflecting light, which is achieved by using multiple alternating layers of molybdenum and silicon. This is in contrast to conventional photomasks which work by blocking light using a single chromium layer on a quartz substrate. An EUV mask consists of 40 alternating silicon and molybdenum layers; [7] this multilayer acts to reflect the extreme ultraviolet light through Bragg diffraction; the reflectance is a strong

function of incident angle and wavelength, with longer wavelengths reflecting more near normal incidence and shorter wavelengths reflecting more away from normal incidence. The pattern is defined in a tantalum-based absorbing layer over the multilayer. The multilayer may be protected by a thin ruthenium layer.

Current EUVL systems contain at least two condenser multilayer mirrors, six projection multilayer mirrors and a multilayer object (mask). Since the mirrors absorb 96% of the EUV light, the ideal EUV source needs to be much brighter than its predecessors. EUV source development has focused on plasmas generated by laser or discharge pulses. The mirror responsible for collecting the light is directly exposed to the plasma and is vulnerable to damage from high-energy ions and other debris[19] such as tin droplets, which require the costly collector mirror to be replaced every year.

Very precise extremely flat micro-mirrors to focus the light onto the silicon wafer to produce even finer feature widths.

Chapter 3

EUVL mask

Within the IoBNT, Bio-NanoThings are expected to not only communicate with each other, but also interact into networks, which will ultimately interface with the Internet. To this end, the definition of network architectures and protocols on top of the aforementioned MC systems is an essential step for IoBNT development. A further challenge for the IoBNT is the interconnection of heterogeneous networks, i.e. composed of different types of Bio-NanoThings and based on different MC systems. Finally, the realization of interfaces between the electrical domain of the Internet and the biochemical domain of the IoBNT networks will be the ultimate frontier to create a seamless interconnection between today's cyber-world and the biological environment. Nano micro interface is mediating device between nano and micro scale communication; it is referred to as bio-cyber interface and bio electronics device throughout this article to keep the generality. Basically, this device converts electrical signals received as commands from the medical server of healthcare providers into biochemical signals understandable by intra-body nanonetworks and vice versa. Bio-cyber interface is the hybrid and most sophisticated device, that is capable of communicating between nanoscale and microscale devices aggregated data from nanonetwork, processes nanoscale data in its transduction unit to convert it into a format suitable for the conventional network and sends it microscale devices. The components of envisioned bio-cyber interfaces are transduction unit and communication unit.

Chapter 4

SECURITY IN IoBNT

The advent of skin implanted bio-electronics and the IoBNT paradigm will not only open up a plethora of novel biomedical applications but also its wireless connection capability will enable the adversaries to utilize it malevolently. Connecting the intra-body biological environment with the cyber domain through bio-electronic devices will provide the attackers with an apparent opportunity to devise new terrorist mechanisms to harm the patient remotely. Maliciously accessing the human body through the internet to steal personal information or to create new types of diseases by malevolent programming of bio-electronic devices and intra-body nanonetworks is termed as bio-cyber terrorism. Bio-cyber terrorism can take advantage of wirelessly accessing the human body to launch fatal and life-threatening attacks from a remote site. Therefore security features have to be embedded either in a separate component of the bio-electronic device, which may enlarge the size of the device or might be infeasible in some applications. Another possibility is to delegate security services to external devices in close proximity with sophisticated resources as compared to bioelectronics devices. Nonetheless, the bio-electronic device must execute a lightweight authentication mechanism at least once to establish a secure connection with external devices. Bio-electronic devices will also be linked to a gateway device (such as a smartphone) to send and receive information from the healthcare practitioner. Because of the technological differences, this section discusses the security needs for nanonetworks

and bio-cyber interfaces separately. The security goals, regardless of the underlying technological variations, remain the same. The STRIDE threat approach can be used to model security threats against IoBNT. STRIDE is the acronym for Spoofing, Tampering, Repudiation, and Information Disclosure, Denial of Service and Elevation of privilege. These six categories present a broad classification of threats and can be further divided into other related threats. Each threat category is related to a security goal: Spoofing-Authentication, Tampering-Integrity, Repudiation, Non-Repudiation, Information Disclosur, Confidentiality, Denial of Service- Availability, and Elevation of privileges-Authorization.

Integrity (I): Integrity ensures that the message exchanged between legitimate entities is not tampered or modified by unauthorized entities.

Non- Repudiation (NR): In the traditional networking paradigm, all the communication transactions are logged to track the network anomalies and gain the attacker's profile in case the attacker tries to misuse his/her privileges. Non-repudiation can be violated if the attacker gets access to the logs and delete the records to remove traces.

Confidentiality (C): Confidentiality ensures that the attacker should not learn the content of the message exchanged between the sender and receiver. The data must only be accessible to authorized personnel upon authentication through some mechanism priory.

Availability (A): This goal ensures that the services and communication of the device is always available on request.

Authorization (Auth): Authorization property ensures that only those entities can execute a specific operation that has privileges to order it. Authorization requires that an entity must have been authenticated previously through the regular login (ID, password) procedure to establish the identification.

Chapter 5

ATTACKS IN IoBNT

Identification of attacks and threats is also important for network security. The attacks can be performed by two types of attackers; Internal attackers and External attackers.

Internal attackers are part of the system and have access to credentials and other information required to communicate with other system entities.

External attackers in the scenario of nano communication can be divided into two types: Local and remote attackers. Local attackers are located in the vicinity of attacked nanosystem. Attacks like eavesdropping and spoofing can be performed by these attackers. Remote attackers have to become local attackers before launching the attack. The types of attacks launched by these attackers are classified into four groups:

Disclosure: These types of threats include access to the system by unauthorized users. In the case of nano-networks, these types of attacks are complex to launch when using mechanical or molecular communication. However electromagnetic and acoustical communication opens the door for the attackers as the covered area is relatively large.

Deception: Attackers can falsify or manipulate data in this type of attack. Injecting false information in the network can challenge system reliability. Integrity checks can be performed to limit these attacks. However computational protection schemes

Disruption: The availability and reliability can be stalled by this kind of attack. Given in the context of nano-networks the attacker can modify the parameters such as

temperature and pH level to disrupt communication.

Usurpation: Unauthorized entities can control system services or entities, beyond just disrupting the system. This attack can enable attackers to cause malfunctions or even take over the entire system.

Chapter 6

APPLICATIONS OF IoBNT

6.1 Intra-body sensing and actuation

Intra-body sensing and actuation, where Bio-NanoThings inside the human body would collaboratively collect health-related information, transmit it to an external healthcare provider through the Internet, and execute commands from the same provider such as synthesis and release of drugs.

6.2 Intra-body connectivity control

Intra-body connectivity control, where BioNanoThings would repair or prevent failures in the communications between our internal organs, such as those based on the endocrine and the nervous systems, which are at the basis of many diseases.

6.3 Environmental control and cleaning

Environmental control and cleaning, where Bio-NanoThings deployed in the environment, such as a natural ecosystem, would check for toxic and pollutant agents, and collaboratively transform these agents through bioremediation, e.g. bacteria employed to clean oil spills.

6.4 PANACEA

PANACEA (a solution or remedy for all difficulties or diseases in Latin) is presented as a solution for an end-to-end design towards realizing the IoBNT for the first time in the literature. The architecture of PANACEA is tailored to focus on diagnosis and therapy of infectious diseases. In PANACEA, to detect the communication within the cells of the body to deduce infection level, a submillimeter implantable bio-electronic device, a Bio-NanoThing, is proposed. BNT can transmit the detected infection data remotely to a wearable hub/gateway outside of the body. The hub can use mobile devices and the backbone network such as Internet or cellular systems to reach the healthcare providers who can remotely control the BNTs. Hence, PANACEA provides a system, where sensing, actuation and computing processes are tightly coupled to provide a reliable and responsive disease detection and infection recovery system. system will continuously monitor the tissues at risk of serious infection to detect it earlier than conventional methods which requires culturing the bacteria in a laboratory to increase its quantity to detectable levels, which typically takes 48-72 hours. While alternative molecular methods such as enzyme-linked immunosorbent assay (ELISA) and polymerase chain reaction (PCR) provide higher sensitivity and specificity within a shorter assay time, they require complex instrumentation and skilled operators limiting their use to clinical laboratories. As such, these methods are not suitable for continuous in vivo monitoring for early detection of infections. The proposed system eavesdropping on the quorum sensing (QS) communication among infectious bacteria in the tissue by distributed BNTs which host electronic devices and highly miniaturized bio-sensors. QS is a method of communication where bacteria coordinate their behavior by exchange of molecules. By listening in to QS via BNTs, the spatio-temporal distribution of abnormally growing bacteria in tissue can be obtained to detect an infection even before the patient shows symptoms. QS signals are transformed into electrical signals measured and converted into raw data relayed through the coil/antenna to the wearable hub, which may come in the form of a patch, bandage, or smartwatch. The wearable hub forwards the raw data via access networks such as wi-fi or cellular systems to the Internet where

it is processed and delivered to interested parties such as healthcare institutes and emergency services, and send an actuator information if required. Besides the early detection of infections, we can use IoBNT framework to help us with the mitigation of infections by incorporating active and passive drug delivery systems. For passive drug delivery, external devices can be configured to release the pre-programmed drug recipe or send a message to patients to take personalized medicine. For active drug delivery, a mechanism can be incorporated in the implantable devices to release drugs.

Chapter 7

CONCLUSION

IoBNT is an emerging research domain that holds significant promises in various healthcare applications. These applications range from early symptom detection to remote diagnosis to treatments of patients (e.g., via targeted drug delivery), and so on. The design and integration of device components are dependent on individual IoBNT deployment requirements and settings (e.g., in sensing applications, relevant sensors must be integrated to sense individual biochemical substances like pH, sodium, and calcium). However, there are a number of challenges. The field of security in IoBNT technologies is not yet mature, generating opportunities for attackers, even non-sophisticated attacks can have a significant impact on both IoBNT technologies and users' safety. Apart from software and hardware security mechanisms, there is a need for user's training and awareness for wide adoption of these novel technologies. One of the future plans is to build and implement systems that can detect and mitigate security attacks affecting the theragnostics process in real time.

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