

## Cloud Computing CPU Allocation and Scheduling Algorithms Using CloudSim Simulator

### FCFS

- Algorithm is based on the arrival time of the resource request.
- $AwT = (\sum T_n) / NT$
- Where AwT - Average Waiting Time, T<sub>n</sub>: Tasks Waiting time for execution, NT: Number of tasks

### SJF

- Choose the task with the shortest execution time in order to take the lead of the queue and then FCFS way.
- $AwT = (\sum T_n) / NT$
- Where AwT - Average Waiting Time, T<sub>n</sub>: Tasks Waiting time for execution, NT: Number of tasks

### RR (static time quantum)

- Tasks submitted to VM sorted in ascending order based on burst time (execution time for each task)
- Computing time quantum
  - $TQ = (NP * MIPS) / 1000$ 
    - TQ (Time Quantum), NP (Number of Processors), MIPS (Millions Instruction per second)
- For each task in the queue list
  - CPU allocates the time quantum for task execution
  - If task executed, sent to finished list
  - If task not executed, sent to waiting list.

### RR (dynamic time quantum)

- Tasks submitted to VM sorted in ascending order based on burst time (execution time for each task).
- Computing time quantum
  - $TQ = \sum T_n / NT$ 
    - TQ (Time Quantum), T<sub>n</sub> (task burst time), NT(Number of tasks)
- For each task on the queue list
  - If task burst time < time quantum
    - Time quantum = task burst time
    - CPU allocates time quantum for task execution
    - Task executed, sent to finish list
  - If task burst time > time quantum
    - CPU allocates time quantum for task execution
    - Task sent to the waiting list
  - If waiting list not empty
    - Send tasks from waiting list to queue list.

## Analysis of Job Scheduling Algorithms in Cloud Computing

### FCFS

- Initialize tasks
- First task assigned to the queue and add task up to n numbers
- Add next task in the main queue

SJF

- for  $i = 0$  to  $i < \text{main queue-size}$ 
  - if task  $i+1$  length  $<$  task  $i$  length
    - add task  $i+1$  in front of task  $i$  in the queue

### Improved Max-Min Algorithm in Cloud Computing

#### Max-Min

1. for all submitted tasks in meta-task;  $T_i$
2. for all resources;  $R_j$
3.  $C_{ij} = E_{ij} + r_j$
4. While meta-task is not empty
5. find task  $T_k$  consumes maximum completion time.
6. assign  $T_k$  to the resource  $R_j$  which gives minimum execution time.
7. remove  $T_k$  from meta-tasks set
8. update  $r_j$  for selected  $R_j$
9. update  $C_{ij}$  for all  $j$

#### Improved Max-Min

1. for all submitted tasks in meta-task;  $T_i$
2. for all resources;  $R_j$
3.  $C_{ij} = E_{ij} + r_j$
4. While meta-task is not empty
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6. assign  $T_k$  to the resource  $R_j$  which gives minimum completion time.
7. remove  $T_k$  from meta-tasks set
8. update  $r_j$  for selected  $R_j$
9. update  $C_{ij}$  for all  $i$

## COMPARATIVE STUDY OF SCHEDULING ALGORITHMS IN CLOUD COMPUTING ENVIRONMENT

### Random Algorithm

```
1  $Nocl \leftarrow cloudletlist.size()$ ;  
2  $NoVM \leftarrow VML.size()$ ;  
3  $index \leftarrow 0$ ;  
4 for  $j \leftarrow 0$  to  $Nocl$  do  
5  $cl \leftarrow cloudletlist.get(j)$ ;  
6  $index \leftarrow random() \times (NoVM - 1)$ ;  
7  $v \leftarrow VML.get(index)$ ;  
8  $stagein \leftarrow TransferTime(cl, v, in)$ ;  
9  $stageout \leftarrow TransferTime(cl, v, out)$ ;  
10  $exec \leftarrow ExecuteTime(cl, v)$ ;  
11 if  $(cl.AT + stagein + exec + stageout + v.RT \leq cl.DL)$  then  
12  $sendjob(cl, v)$ ;  
13  $update(v)$ ;  
14 else  
15  $Drop(cl)$ ;  
16  $FailedJobs$ ;  
17 endif
```

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### Round Robin algorithm

```
1  $Nocl \leftarrow cloudletlist.size()$ ;  
2  $NoVM \leftarrow VML.size()$ ;  
3  $index \leftarrow 0$ ;  
4 for  $j \leftarrow 0$  to  $Nocl$  do  
5  $cl \leftarrow cloudletlist.get(j)$ ;  
6  $index \leftarrow (index+1) \bmod NoVM$ ;  
7  $v \leftarrow VML.get(index)$ ;  
8  $stagein \leftarrow TransferTime(cl, v, in)$ ;  
9  $stageout \leftarrow TransferTime(cl, v, out)$ ;  
10  $exec \leftarrow ExecuteTime(cl, v)$ ;  
11 if  $(cl.AT + stagein + exec + stageout + v.RT \leq cl.DL)$  then  
12  $sendjob(cl, v)$ ;  
13  $update(v)$ ;  
14 else  
15  $Drop(cl)$ ;  
16  $FailedJobs$ ;  
17 end
```

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#### Minimum Completion Time

```
1 initialization;
2  $Nocl \leftarrow cloudletlist.size()$ ;
3  $NoVM \leftarrow VML.size()$ ;
4  $index \leftarrow 0$ ;
5 for  $j \leftarrow 0$  to  $Nocl$  do
6  $cl \leftarrow cloudletlist.get(j)$ ;
7  $min \leftarrow +\infty$ ;
8 for  $i \leftarrow 0$  to  $NoVM$  do
9  $v \leftarrow VML.get(i)$ ;
10 if  $min > (v.getready() + cl.getlength()/v.speed)$  then
11  $min \leftarrow v.getready() + cl.getlength()/v.speed$ ;
12  $index \leftarrow i$ ;
13 end
14 end
15  $v \leftarrow VML.get(index)$ ;
16  $stagein \leftarrow TransferTime(cl, v, in)$ ;
17  $stageout \leftarrow TransferTime(cl, v, out)$ ;
18  $exec \leftarrow ExecuteTime(cl, v)$ ;
19 if  $(cl.AT + stagein + exec + stageout + v.RT \leq cl.DL)$  then
20  $sendjob(cl, v)$ ;
21  $update(v)$ ;
22 else
23  $Drop(cl)$ ;
24  $FailedJobs$ ;
25 end
```

#### Opportunistic Load balancing algorithm

```
1 initialization;
2  $Nocl \leftarrow cloudletlist.size()$ ;
3  $NoVM \leftarrow VML.size()$ ;
4  $index \leftarrow 0$ ;
5 for  $j \leftarrow 0$  to  $Nocl$  do
6    $cl \leftarrow cloudletlist.get(j)$ ;
7    $min \leftarrow +\infty$ ;
8   for  $i \leftarrow 0$  to  $NoVM$  do
9      $v \leftarrow VML.get(i)$ ;
10    if  $min > (v.getready())$  then
11       $min \leftarrow v.getready()$ ;
12     $index \leftarrow i$ ;
13  end
14 end
15  $v \leftarrow VML.get(index)$ ;
16  $stagein \leftarrow TransferTime(cl, v, in)$ ;
17  $stageout \leftarrow TransferTime(cl, v, out)$ ;
18  $exec \leftarrow ExecuteTime(c, v)$ ;
19 if  $(cl.AT + stagein + exec + stageout + v.RT \leq cl.DL)$  then
20    $sendjob(cl, v)$ ;
21    $update(v)$ ;
22 else
23    $Drop(cl)$ ;
24    $FailedJobs$ ;
25 end
```

## RASA: A New Task Scheduling Algorithm in Grid Environment

### Min-Min

1. **for** all tasks  $T_i$  in meta-task  $M_v$
2.     **for** all resources  $R_j$
3.          $C_{ij}=E_{ij}+r_j$
4. **do** until all tasks in  $M_v$  are mapped
5.     for each task in  $M_v$  find the earliest  
            completion time and the resource that obtains it
6.     find the task  $T_k$  with the minimum earliest  
            completion time
7.     assigne task  $T_k$  to the resource  $R_l$  that gives the  
            earliest completion time
8.     delete task  $T_k$  from  $M_v$
9.     update  $r_l$
10.    update  $C_{il}$  for all  $i$
- 11.**end do**

### Max-Min

1. **for** all tasks  $T_i$  in meta-task  $M_v$
  2.     **for** all resources  $R_j$
  3.          $C_{ij}=E_{ij}+r_j$
  4. **do** until all tasks in  $M_v$  are mapped
  5.     for each task in  $M_v$  find the earliest  
            completion time and the resource that obtines it
  6.     find the task  $T_k$  with the | maximu   earliest  
            completion time
  7.     assigne task  $T_k$  to the resource  $R_l$  that gives the  
            earliest completion time
  8.     delete task  $T_k$  from  $M_v$
  9.     update  $r_l$
  10.    update  $C_{il}$  for all  $i$
  - 11.**end do**
-

#### Resource aware scheduling algorithm

1. **for** all tasks  $T_i$  in meta-task  $M_v$
2.     **for** all resources  $R_j$
3.          $C_{ij}=E_j+r_j$
4. **do** until all tasks in  $M_v$  are mapped
5.     **if** the number of resources is even **then**
6.         for each task in  $M_v$  find the earliest completion time and the resource that obtains it
7.         find the task  $T_k$  with the maximum earliest completion time
8.         assigne task  $T_k$  to the resource  $R_l$  that gives the earliest completion time
9.         delete task  $T_k$  from  $M_v$
10.        update  $r_l$
11.        update  $C_{il}$  for all  $i$
12.     **else**
13.         for each task in  $M_v$  find the earliest completion time and the resource that obtains it
14.         find the task  $T_k$  with the minimum earliest completion time
15.         assigne task  $T_k$  to the resource  $R_l$  that gives the earliest completion time
16.         delete task  $T_k$  from  $M_v$
17.         update  $r_l$
18.         update  $C_{il}$  for all  $i$
19.     **end if**
20. **end do**

#### **Efficient Task Scheduling Algorithms for Cloud Computing Environment**

##### Longest Cloudlet Fastest Processing element (LCFP)

- Sort the cloudlets in descending order of length.
- Sort the PEs across all the hosts in descending order of processing power.
- Create virtual machines in the sorted list of PEs by packing as many VMs as possible in the fastest PE.
- Map the cloudlets from the sorted list to the created VM.

#### Shortest Cloudlet Fastest Processing element (SCFP)

- Sort the cloudlets in ascending order of length.
- Sort the PEs across all the hosts in descending order of processing power.
- Create virtual machines in the sorted list of PEs by packing as many VMs as possible in the fastest PE.
- Map the cloudlets from the sorted list to the created VM.

#### Task Scheduling in Cloud Computing: A Survey

A Comparison Study of Eleven Static Heuristics for Mapping a Class of Independent Tasks onto Heterogeneous Distributed Computing Systems

A SURVEY ON ECONOMIC CLOUD SCHEDULERS FOR OPTIMIZED TASK SCHEDULING

Study and Analysis of Various Task Scheduling Algorithms in the Cloud Computing Environment

Dynamic Mapping of a Class of Independent Tasks onto Heterogeneous Computing Systems