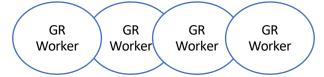
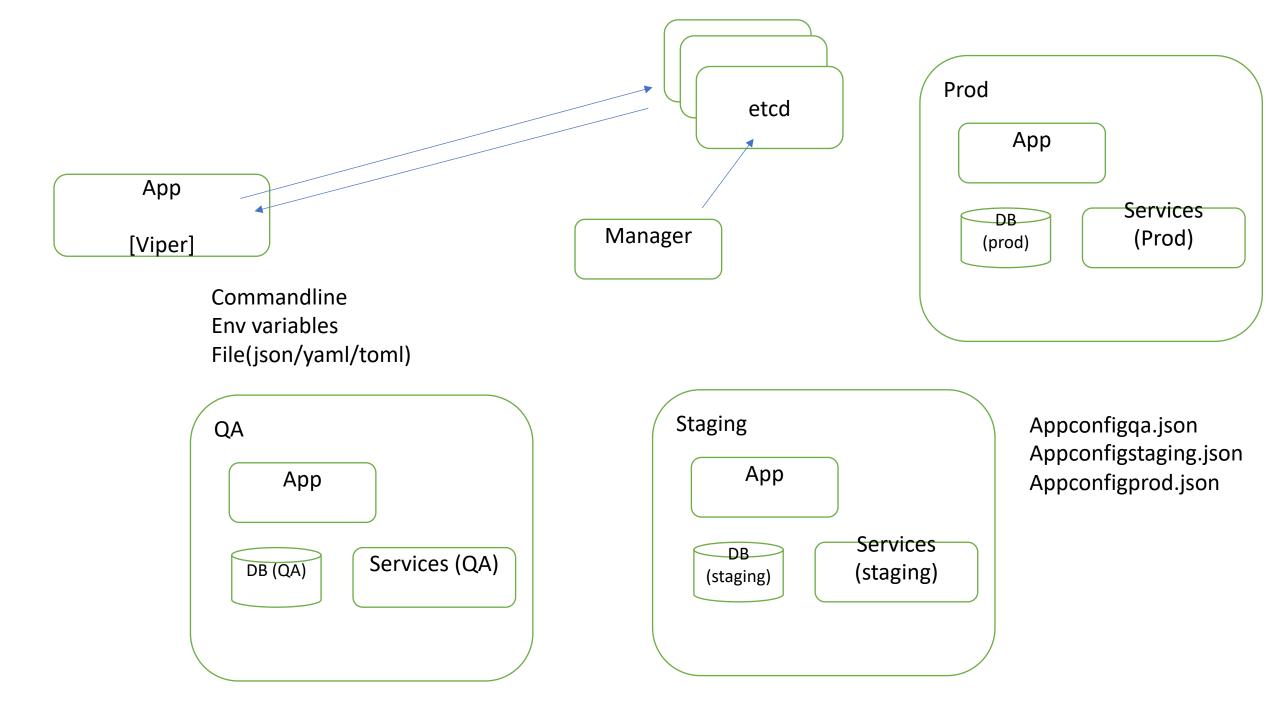
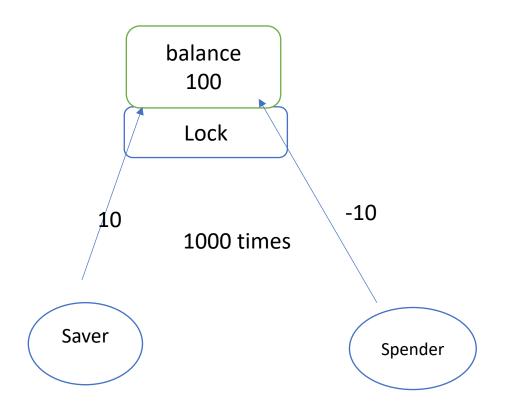


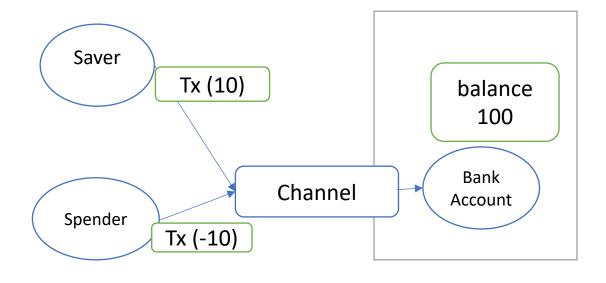


Each routine notifies when done to waitgroup







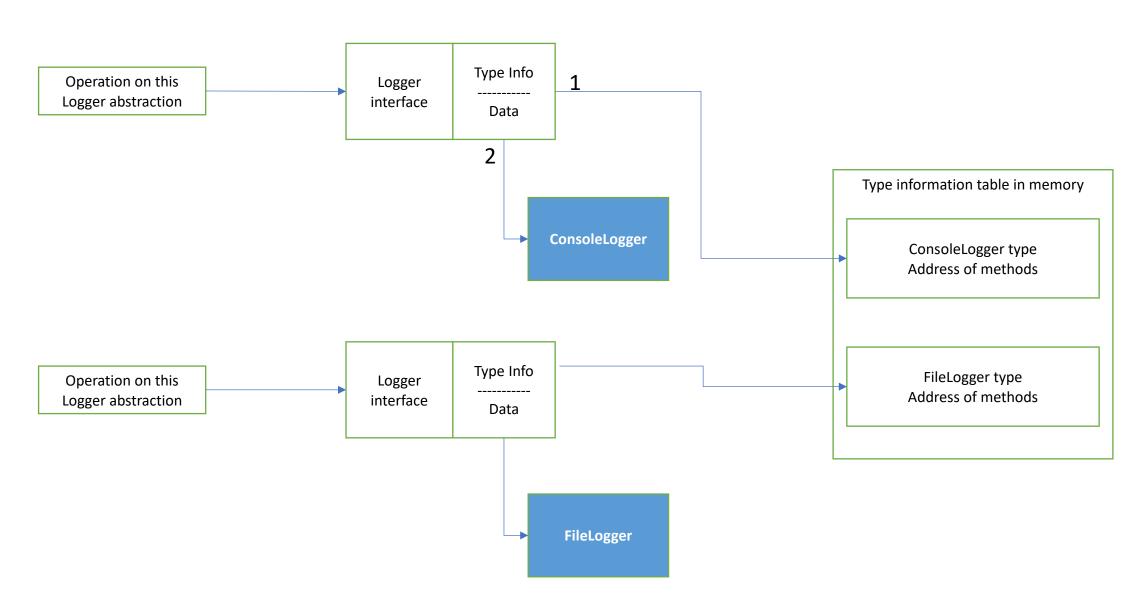


key	value
Electronics	10
Mobile	5
Grocery	4
etc	15

Electronics 1000 Mobile 1001

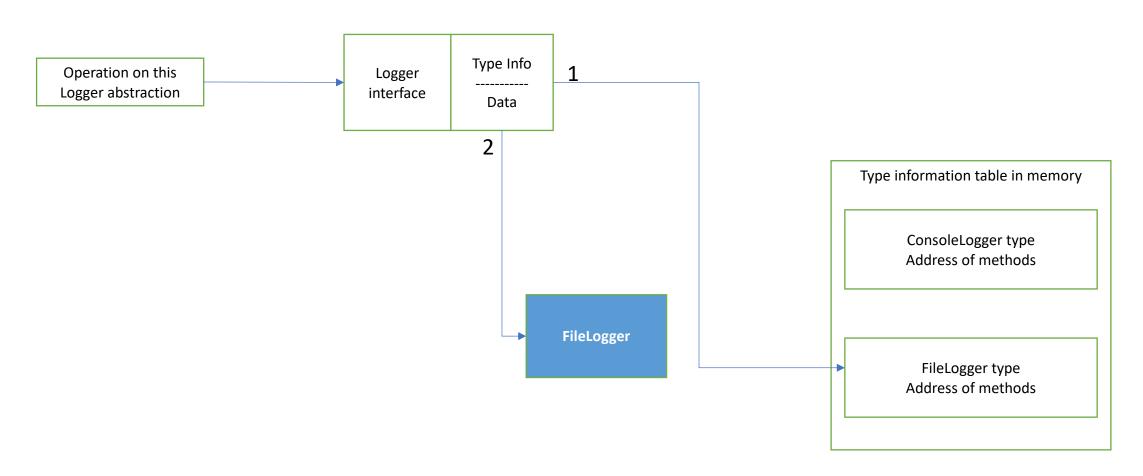
Interface points to or *contains 2 things:

- 1) Type info
- 2) Data, which is actual instance in memory



Interface points to or *contains 2 things:

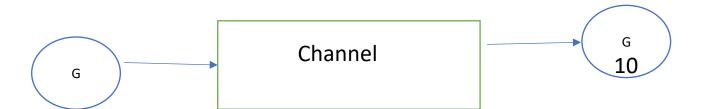
- 1) Type info
- 2) Data, which is actual instance in memory

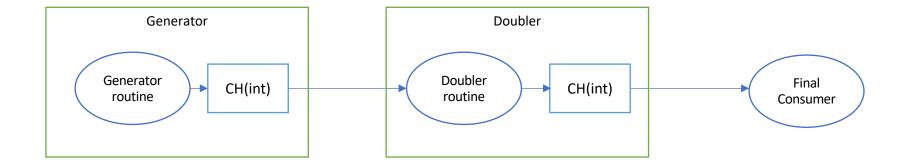


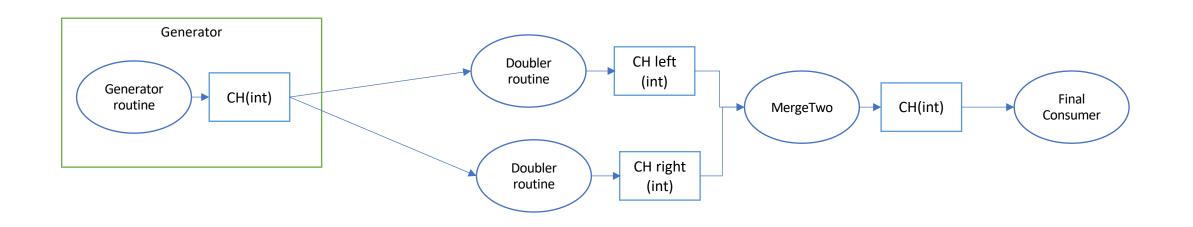
https://pkg.go.dev/sort type Interface interface { Len() int Less(i, j int) bool Swap(i, j int) Type Info Type information table in memory Operation on this abstraction Interface sort. Sort(data Interface) Data Slice type define Address of methods Len() Less(I,j) Swap(I,j) 3

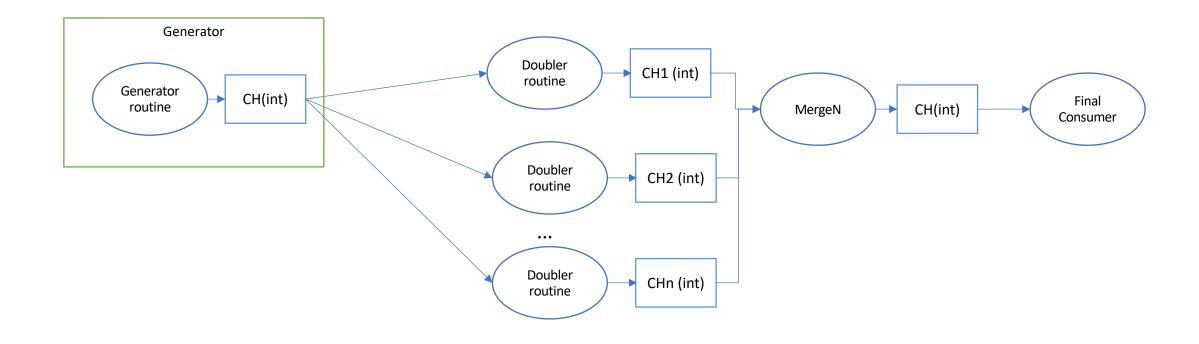
5

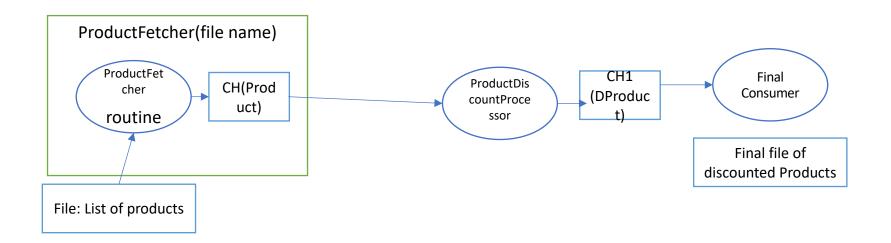
6

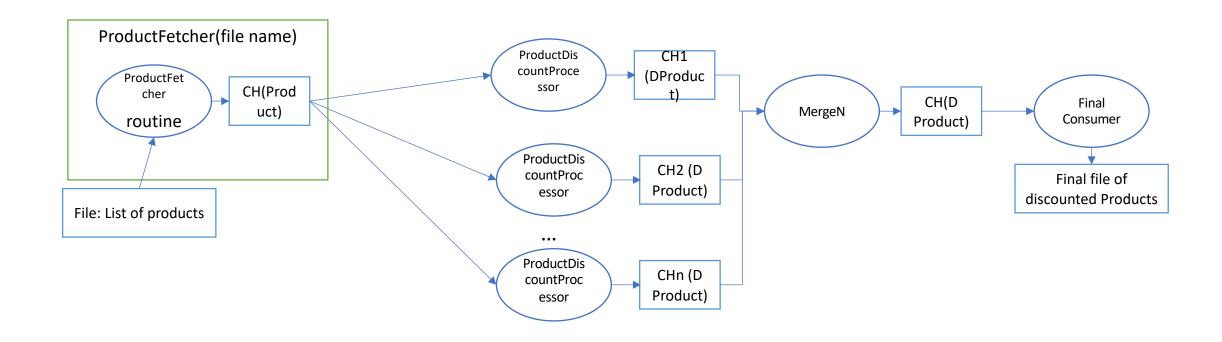










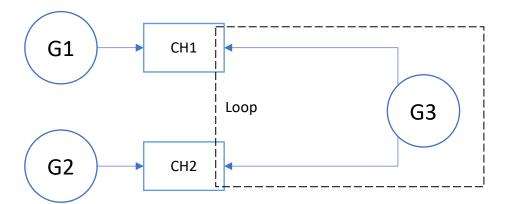


G1 is slow producer

G2 is fast producer

G3 is reading CH1 and then CH2

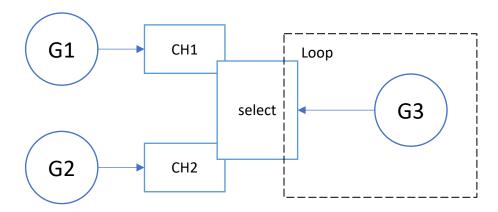
This will block G2 from producing values fast. Since it cannot send further values unless G3 reads them fast



select will let G3 know if there is activity on CH1 or CH2.

Without a default case select is blocking

If you add a default case, then it is non blocking



Go routine for every http request concurrently

