🔖 **Apple**

| Problems | Discuss |

> **Notice**
>
> We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.
>
> This page updates weekly on Saturday.
>
> You can filter the results by different time periods.

You have solved **4 / 423** problems.

☑ **Show problem tags**   **Select time period:** [1 year ▼]

#	Title	Tags	Acceptance	Difficulty
✔ 1	Two Sum (/problems/tw...	Array (/tag/array)　Hash Table (/tag/hash-table)	48.3%	Easy
2	Add Two Numbers (/pro...	Linked List (/tag/linked-list)　Math (/tag/math)　Recursion (/tag/recursion)	37.9%	Medium
3	Longest Substring With...	Hash Table (/tag/hash-table)　String (/tag/string)　Sliding Window (/tag/sliding-window)	32.8%	Medium
4	Median of Two Sorted ...	Array (/tag/array)　Binary Search (/tag/binary-search)　Divide and Conquer (/tag/divide-and-conquer)	33.7%	Hard
5	Longest Palindromic Su...	String (/tag/string)　Dynamic Programming (/tag/dynamic-programming)	31.7%	Medium
7	Reverse Integer (/probl...	Math (/tag/math)	26.5%	Medium
8	String to Integer (atoi) (...	String (/tag/string)	16.5%	Medium
9	Palindrome Number (/p...	Math (/tag/math)	52.1%	Easy
10	Regular Expression Mat...	String (/tag/string)　Dynamic Programming (/tag/dynamic-programming)　Recursion (/tag/recursion)	28.2%	Hard
11	Container With Most W...	Array (/tag/array)　Two Pointers (/tag/two-pointers)　Greedy (/tag/greedy)	53.4%	Medium
12	Integer to Roman (/pro...	Hash Table (/tag/hash-table)　Math (/tag/math)　String (/tag/string)	59.0%	Medium
13	Roman to Integer (/pro...	Hash Table (/tag/hash-table)　Math (/tag/math)　String (/tag/string)	57.8%	Easy
14	Longest Common Prefi...	String (/tag/string)	38.9%	Easy
15	3Sum (/problems/3sum)	Array (/tag/array)　Two Pointers (/tag/two-pointers)　Sorting (/tag/sorting)	30.6%	Medium

#	Title	Tags	Acceptance	Difficulty
16	3Sum Closest (/proble...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	47.0%	Medium
17	Letter Combinations of ...	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	53.0%	Medium
18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	37.0%	Medium
19	Remove Nth Node Fro...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	37.9%	Medium
20	Valid Parentheses (/pro...	String (/tag/string) Stack (/tag/stack)	40.6%	Easy
21	Merge Two Sorted Lists...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	59.4%	Easy
22	Generate Parentheses (...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	69.4%	Medium
23	Merge k Sorted Lists (/...	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort)	46.5%	Hard
24	Swap Nodes in Pairs (/p...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	58.0%	Medium
25	Reverse Nodes in k-Gro...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	50.2%	Hard
26	Remove Duplicates fro...	Array (/tag/array) Two Pointers (/tag/two-pointers)	48.3%	Easy
27	Remove Element (/prob...	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.9%	Easy
28	Implement strStr() (/pro...	Two Pointers (/tag/two-pointers) String (/tag/string) String Matching (/tag/string-matching)	35.6%	Easy
29	Divide Two Integers (/pr...	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	17.1%	Medium
30	Substring with Concate...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	27.8%	Hard
31	Next Permutation (/pro...	Array (/tag/array) Two Pointers (/tag/two-pointers)	35.3%	Medium
32	Longest Valid Parenthe...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	31.1%	Hard
33	Search in Rotated Sorte...	Array (/tag/array) Binary Search (/tag/binary-search)	37.4%	Medium
34	Find First and Last Posi...	Array (/tag/array) Binary Search (/tag/binary-search)	39.6%	Medium
35	Search Insert Position (...	Array (/tag/array) Binary Search (/tag/binary-search)	42.5%	Easy

#	Title	Tags	Acceptance	Difficulty
36	Valid Sudoku (/problem...	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	54.4%	Medium
37	Sudoku Solver (/proble...	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	53.0%	Hard
38	Count and Say (/proble...	String (/tag/string)	48.2%	Medium
39	Combination Sum (/pro...	Array (/tag/array) Backtracking (/tag/backtracking)	64.6%	Medium
41	First Missing Positive (/...	Array (/tag/array) Hash Table (/tag/hash-table)	35.7%	Hard
42	Trapping Rain Water (/p...	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	55.7%	Hard
43	Multiply Strings (/probl...	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	37.3%	Medium
44	Wildcard Matching (/pr...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Recursion (/tag/recursion)	26.4%	Hard
45	Jump Game II (/proble...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	36.4%	Medium
46	Permutations (/problem...	Array (/tag/array) Backtracking (/tag/backtracking)	71.4%	Medium
47	Permutations II (/proble...	Array (/tag/array) Backtracking (/tag/backtracking)	53.4%	Medium
48	Rotate Image (/problem...	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	65.6%	Medium
49	Group Anagrams (/prob...	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	63.4%	Medium
50	Pow(x, n) (/problems/p...	Math (/tag/math) Recursion (/tag/recursion)	32.1%	Medium
51	N-Queens (/problems/n...	Array (/tag/array) Backtracking (/tag/backtracking)	56.3%	Hard
53	Maximum Subarray (/pr...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming)	49.4%	Easy
54	Spiral Matrix (/problem...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	40.5%	Medium
55	Jump Game (/problems...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	37.4%	Medium

#	Title	Tags	Acceptance	Difficulty
56	Merge Intervals (/probl...	Array (/tag/array) Sorting (/tag/sorting)	44.4%	Medium
57	Insert Interval (/proble...	Array (/tag/array)	37.1%	Medium
59	Spiral Matrix II (/proble...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	61.7%	Medium
61	Rotate List (/problems/r...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	33.6%	Medium
62	Unique Paths (/problem...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	59.4%	Medium
64	Minimum Path Sum (/pr...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	58.9%	Medium
66	Plus One (/problems/pl...	Array (/tag/array) Math (/tag/math)	42.5%	Easy
67	Add Binary (/problems/...	Math (/tag/math) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)	50.1%	Easy
68	Text Justification (/prob...	Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)	34.3%	Hard
69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	36.3%	Easy
70	Climbing Stairs (/proble...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	50.7%	Easy
72	Edit Distance (/problem...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	50.2%	Hard
73	Set Matrix Zeroes (/pro...	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	47.7%	Medium
74	Search a 2D Matrix (/pr...	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	42.4%	Medium
75	Sort Colors (/problems/...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	54.0%	Medium
76	Minimum Window Subs...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	38.6%	Hard
77	Combinations (/proble...	Array (/tag/array) Backtracking (/tag/backtracking)	62.9%	Medium
78	Subsets (/problems/sub...	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	70.5%	Medium

#	Title	Tags	Acceptance	Difficulty
79	Word Search (/problem...	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	39.4%	Medium
80	Remove Duplicates fro...	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.2%	Medium
83	Remove Duplicates fro...	Linked List (/tag/linked-list)	48.6%	Easy
84	Largest Rectangle in Hi...	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	40.4%	Hard
85	Maximal Rectangle (/pr...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Matrix (/tag/matrix) Monotonic Stack (/tag/monotonic-stack)	42.3%	Hard
87	Scramble String (/probl...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	35.4%	Hard
88	Merge Sorted Array (/pr...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	43.3%	Easy
90	Subsets II (/problems/s...	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	52.6%	Medium
91	Decode Ways (/proble...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	29.7%	Medium
92	Reverse Linked List II (/...	Linked List (/tag/linked-list)	43.1%	Medium
93	Restore IP Addresses (/...	String (/tag/string) Backtracking (/tag/backtracking)	41.1%	Medium
✔ 94	Binary Tree Inorder Tra...	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	70.0%	Easy
95	Unique Binary Search T...	Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	48.7%	Medium
97	Interleaving String (/pro...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	34.5%	Medium
✔ 98	Validate Binary Search ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	30.2%	Medium
99	Recover Binary Search ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	45.8%	Medium

#	Title	Tags	Acceptance	Difficulty
100	Same Tree (/problems/s...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	55.2%	Easy
101	Symmetric Tree (/probl...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	51.1%	Easy
102	Binary Tree Level Order...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	60.3%	Medium
103	Binary Tree Zigzag Lev...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	53.0%	Medium
104	Maximum Depth of Bin...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	71.4%	Easy
105	Construct Binary Tree f...	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	56.8%	Medium
107	Binary Tree Level Order...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	58.1%	Medium
108	Convert Sorted Array t...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	65.3%	Easy
112	Path Sum (/problems/p...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	45.0%	Easy
118	Pascal's Triangle (/prob...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	63.0%	Easy
121	Best Time to Buy and S...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	53.8%	Easy

#	Title	Tags	Acceptance	Difficulty
122	Best Time to Buy and S...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	61.5%	Medium
124	Binary Tree Maximum P...	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	37.3%	Hard
✔ 125	Valid Palindrome (/prob...	Two Pointers (/tag/two-pointers) String (/tag/string)	40.9%	Easy
127	Word Ladder (/problem...	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	35.0%	Hard
128	Longest Consecutive S...	Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find)	48.4%	Medium
129	Sum Root to Leaf Numb...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	56.1%	Medium
130	Surrounded Regions (/p...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	33.4%	Medium
133	Clone Graph (/problem...	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	45.5%	Medium
134	Gas Station (/problems/...	Array (/tag/array) Greedy (/tag/greedy)	44.3%	Medium
135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	36.6%	Hard
136	Single Number (/proble...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	69.0%	Easy
137	Single Number II (/probl...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	56.2%	Medium
138	Copy List with Random ...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	46.2%	Medium
139	Word Break (/problems/...	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Memoization (/tag/memoization)	44.1%	Medium

#	Title	Tags	Acceptance	Difficulty
140	Word Break II (/problem...	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Trie (/tag/trie) Memoization (/tag/memoization)	41.2%	Hard
141	Linked List Cycle (/prob...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	45.0%	Easy
142	Linked List Cycle II (/pr...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	43.7%	Medium
146	LRU Cache (/problems/l...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	39.3%	Medium
147	Insertion Sort List (/pro...	Linked List (/tag/linked-list) Sorting (/tag/sorting)	48.4%	Medium
148	Sort List (/problems/sor...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)	50.1%	Medium
149	Max Points on a Line (/...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry)	20.0%	Hard
150	Evaluate Reverse Polish...	Array (/tag/array) Math (/tag/math) Stack (/tag/stack)	41.6%	Medium
151	Reverse Words in a Stri...	Two Pointers (/tag/two-pointers) String (/tag/string)	27.8%	Medium
152	Maximum Product Sub...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	34.4%	Medium
153	Find Minimum in Rotate...	Array (/tag/array) Binary Search (/tag/binary-search)	47.7%	Medium
155	Min Stack (/problems/m...	Stack (/tag/stack) Design (/tag/design)	49.6%	Easy
158	Read N Characters Giv... 🔓	String (/tag/string) Simulation (/tag/simulation) Interactive (/tag/interactive)	40.4%	Hard
160	Intersection of Two Link...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	49.0%	Easy
161	One Edit Distance (/pro... 🔓	Two Pointers (/tag/two-pointers) String (/tag/string)	33.9%	Medium
162	Find Peak Element (/pro...	Array (/tag/array) Binary Search (/tag/binary-search)	45.6%	Medium
164	Maximum Gap (/proble...	Array (/tag/array) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort)	41.0%	Hard

#	Title	Tags	Acceptance	Difficulty
166	Fraction to Recurring D...	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	23.4%	Medium
167	Two Sum II - Input Arra...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	58.2%	Medium
169	Majority Element (/prob...	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting)	62.1%	Easy
171	Excel Sheet Column Nu...	Math (/tag/math) String (/tag/string)	59.0%	Easy
175	Combine Two Tables (/...	Database (/tag/database)	69.2%	Easy
176	Second Highest Salary ...	Database (/tag/database)	35.0%	Medium
177	Nth Highest Salary (/pr...	Database (/tag/database)	35.7%	Medium
179	Largest Number (/probl...	String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	32.5%	Medium
181	Employees Earning Mor...	Database (/tag/database)	65.5%	Easy
188	Best Time to Buy and S...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	33.0%	Hard
189	Rotate Array (/problem...	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)	38.3%	Medium
190	Reverse Bits (/problems...	Divide and Conquer (/tag/divide-and-conquer) Bit Manipulation (/tag/bit-manipulation)	47.6%	Easy
191	Number of 1 Bits (/prob...	Bit Manipulation (/tag/bit-manipulation)	58.9%	Easy
192	Word Frequency (/probl...	Shell (/tag/shell)	25.6%	Medium
198	House Robber (/proble...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.5%	Medium
199	Binary Tree Right Side ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	59.1%	Medium
200	Number of Islands (/pro...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	53.1%	Medium
202	Happy Number (/proble...	Hash Table (/tag/hash-table) Math (/tag/math) Two Pointers (/tag/two-pointers)	52.8%	Easy
203	Remove Linked List Ele...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	42.9%	Easy

#	Title	Tags	Acceptance	Difficulty
204	Count Primes (/problem...	Array (/tag/array) Math (/tag/math) Enumeration (/tag/enumeration) Number Theory (/tag/number-theory)	32.9%	Medium
206	Reverse Linked List (/pr...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	69.5%	Easy
207	Course Schedule (/prob...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	44.9%	Medium
208	Implement Trie (Prefix T...	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	57.2%	Medium
210	Course Schedule II (/pr...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	46.0%	Medium
211	Design Add and Search...	String (/tag/string) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Trie (/tag/trie)	44.0%	Medium
212	Word Search II (/proble...	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Trie (/tag/trie) Matrix (/tag/matrix)	38.4%	Hard
214	Shortest Palindrome (/p...	String (/tag/string) Rolling Hash (/tag/rolling-hash) String Matching (/tag/string-matching) Hash Function (/tag/hash-function)	31.7%	Hard
215	Kth Largest Element in ...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	62.7%	Medium
217	Contains Duplicate (/pr...	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	60.2%	Easy
218	The Skyline Problem (/p...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set)	38.4%	Hard

#	Title	Tags	Acceptance	Difficulty
221	Maximal Square (/probl...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	43.0%	Medium
223	Rectangle Area (/proble...	Math (/tag/math) Geometry (/tag/geometry)	39.8%	Medium
224	Basic Calculator (/probl...	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	40.2%	Hard
226	Invert Binary Tree (/pro...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	70.9%	Easy
227	Basic Calculator II (/pro...	Math (/tag/math) String (/tag/string) Stack (/tag/stack)	41.2%	Medium
229	Majority Element II (/pro...	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting)	41.7%	Medium
230	Kth Smallest Element in...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	66.1%	Medium
231	Power of Two (/problem...	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	44.8%	Easy
232	Implement Queue using...	Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)	57.0%	Easy
234	Palindrome Linked List ...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	45.8%	Easy
235	Lowest Common Ances...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	56.2%	Easy
236	Lowest Common Ances...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	54.4%	Medium
237	Delete Node in a Linked...	Linked List (/tag/linked-list)	71.2%	Easy
238	Product of Array Excep...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	63.6%	Medium

#	Title	Tags	Acceptance	Difficulty
239	Sliding Window Maximu...	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue)	46.1%	Hard
240	Search a 2D Matrix II (/...	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Matrix (/tag/matrix)	47.8%	Medium
242	Valid Anagram (/proble...	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	61.0%	Easy
253	Meeting Rooms II (/pro... 🔓	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	49.3%	Medium
257	Binary Tree Paths (/pro...	String (/tag/string) Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	57.8%	Easy
260	Single Number III (/prob...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	67.0%	Medium
268	Missing Number (/probl...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	58.8%	Easy
269	Alien Dictionary (/probl... 🔓	Array (/tag/array) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	34.6%	Hard
273	Integer to English Word...	Math (/tag/math) String (/tag/string) Recursion (/tag/recursion)	29.4%	Hard
274	H-Index (/problems/h-i...	Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	37.4%	Medium
277	Find the Celebrity (/pro... 🔓	Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Graph (/tag/graph) Interactive (/tag/interactive)	46.1%	Medium
278	First Bad Version (/prob...	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	41.0%	Easy
279	Perfect Squares (/probl...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	51.6%	Medium

#	Title	Tags	Acceptance	Difficulty
283	Move Zeroes (/problem...	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.2%	Easy
284	Peeking Iterator (/probl...	Array (/tag/array) Design (/tag/design) Iterator (/tag/iterator)	53.3%	Medium
287	Find the Duplicate Num...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation)	58.4%	Medium
289	Game of Life (/problem...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	62.2%	Medium
295	Find Median from Data ...	Two Pointers (/tag/two-pointers) Design (/tag/design) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream)	50.0%	Hard
297	Serialize and Deserializ...	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Tree (/tag/binary-tree)	53.1%	Hard
300	Longest Increasing Sub...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	48.6%	Medium
301	Remove Invalid Parenth...	String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	46.6%	Hard
305	Number of Islands II (/p... 🔓	Array (/tag/array) Union Find (/tag/union-find)	39.3%	Hard
311	Sparse Matrix Multiplic... 🔓	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	65.6%	Medium
312	Burst Balloons (/proble...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.1%	Hard
313	Super Ugly Number (/pr...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Heap (Priority Queue) (/tag/heap-priority-queue)	46.1%	Medium
314	Binary Tree Vertical Ord... 🔓	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	50.6%	Medium

#	Title	Tags	Acceptance	Difficulty
315	Count of Smaller Numb...	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	42.1%	Hard
316	Remove Duplicate Lette...	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	41.3%	Medium
319	Bulb Switcher (/proble...	Math (/tag/math) Brainteaser (/tag/brainteaser)	47.0%	Medium
322	Coin Change (/problem...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	39.7%	Medium
328	Odd Even Linked List (/...	Linked List (/tag/linked-list)	59.3%	Medium
329	Longest Increasing Pat...	Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization)	49.1%	Hard
332	Reconstruct Itinerary (/...	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Eulerian Circuit (/tag/eulerian-circuit)	39.9%	Hard
336	Palindrome Pairs (/prob...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie)	36.1%	Hard
338	Counting Bits (/problem...	Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation)	72.6%	Easy
341	Flatten Nested List Iter...	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Queue (/tag/queue) Iterator (/tag/iterator)	58.2%	Medium
343	Integer Break (/problem...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	53.6%	Medium
344	Reverse String (/proble...	Two Pointers (/tag/two-pointers) String (/tag/string) Recursion (/tag/recursion)	73.7%	Easy
345	Reverse Vowels of a Str...	Two Pointers (/tag/two-pointers) String (/tag/string)	46.7%	Easy
346	Moving Average from D...	Array (/tag/array) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	75.7%	Easy

#	Title	Tags	Acceptance	Difficulty
347	Top K Frequent Elemen...	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect)	64.4%	Medium
348	Design Tic-Tac-Toe (/pr... 🔓	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Matrix (/tag/matrix)	57.0%	Medium
349	Intersection of Two Arr...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	68.4%	Easy
350	Intersection of Two Arr...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	54.5%	Easy
354	Russian Doll Envelopes ...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	39.4%	Hard
359	Logger Rate Limiter (/pr... 🔓	Hash Table (/tag/hash-table) Design (/tag/design)	74.7%	Easy
362	Design Hit Counter (/pr... 🔓	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design) Queue (/tag/queue)	67.0%	Medium
368	Largest Divisible Subse...	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	40.4%	Medium
373	Find K Pairs with Smalle...	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	38.9%	Medium
374	Guess Number Higher ...	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	48.3%	Easy
376	Wiggle Subsequence (/...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	44.5%	Medium
378	Kth Smallest Element in...	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	59.2%	Medium

#	Title	Tags	Acceptance	Difficulty
380	Insert Delete GetRando...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Design (/tag/design) Randomized (/tag/randomized)	51.1%	Medium
384	Shuffle an Array (/probl...	Array (/tag/array) Math (/tag/math) Randomized (/tag/randomized)	56.7%	Medium
387	First Unique Character i...	Hash Table (/tag/hash-table) String (/tag/string) Queue (/tag/queue) Counting (/tag/counting)	56.6%	Easy
394	Decode String (/proble...	String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	55.9%	Medium
395	Longest Substring with ...	Hash Table (/tag/hash-table) String (/tag/string) Divide and Conquer (/tag/divide-and-conquer) Sliding Window (/tag/sliding-window)	44.4%	Medium
403	Frog Jump (/problems/f...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	42.8%	Hard
410	Split Array Largest Sum...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	49.8%	Hard
412	Fizz Buzz (/problems/fi...	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	66.1%	Easy
414	Third Maximum Numbe...	Array (/tag/array) Sorting (/tag/sorting)	31.5%	Easy
415	Add Strings (/problems/...	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	51.7%	Easy
416	Partition Equal Subset ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.2%	Medium
417	Pacific Atlantic Water Fl...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	47.9%	Medium
434	Number of Segments in...	String (/tag/string)	37.9%	Easy
435	Non-overlapping Interv...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting)	47.6%	Medium
437	Path Sum III (/problems...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	50.0%	Medium
438	Find All Anagrams in a ...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	47.9%	Medium

#	Title	Tags	Acceptance	Difficulty
441	Arranging Coins (/probl...	Math (/tag/math) Binary Search (/tag/binary-search)	45.0%	Easy
442	Find All Duplicates in a...	Array (/tag/array) Hash Table (/tag/hash-table)	72.0%	Medium
443	String Compression (/p...	Two Pointers (/tag/two-pointers) String (/tag/string)	47.1%	Medium
445	Add Two Numbers II (/p...	Linked List (/tag/linked-list) Math (/tag/math) Stack (/tag/stack)	58.2%	Medium
450	Delete Node in a BST (/...	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	48.5%	Medium
452	Minimum Number of Ar...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	52.7%	Medium
463	Island Perimeter (/probl...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	68.7%	Easy
476	Number Complement (/...	Bit Manipulation (/tag/bit-manipulation)	66.6%	Easy
485	Max Consecutive Ones ...	Array (/tag/array)	54.8%	Easy
494	Target Sum (/problems/...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	45.3%	Medium
496	Next Greater Element I ...	Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	69.5%	Easy
503	Next Greater Element II ...	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	61.5%	Medium
508	Most Frequent Subtree ...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	62.2%	Medium
513	Find Bottom Left Tree V...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	64.8%	Medium
515	Find Largest Value in E...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	64.2%	Medium
516	Longest Palindromic Su...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	58.8%	Medium

#	Title	Tags	Acceptance	Difficulty
518	Coin Change 2 (/proble...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.6%	Medium
522	Longest Uncommon Su...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sorting (/tag/sorting)	40.1%	Medium
525	Contiguous Array (/pro...	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	46.1%	Medium
529	Minesweeper (/problem...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	64.3%	Medium
532	K-diff Pairs in an Array (...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	39.8%	Medium
539	Minimum Time Differen...	Array (/tag/array) Math (/tag/math) String (/tag/string) Sorting (/tag/sorting)	53.7%	Medium
541	Reverse String II (/probl...	Two Pointers (/tag/two-pointers) String (/tag/string)	50.0%	Easy
542	01 Matrix (/problems/0...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	43.4%	Medium
543	Diameter of Binary Tree...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	53.5%	Easy
547	Number of Provinces (/...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	62.5%	Medium
556	Next Greater Element III...	Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string)	33.6%	Medium
557	Reverse Words in a Stri...	Two Pointers (/tag/two-pointers) String (/tag/string)	77.7%	Easy
560	Subarray Sum Equals K...	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	44.1%	Medium
567	Permutation in String (/...	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	45.1%	Medium
596	Classes More Than 5 St...	Database (/tag/database)	41.3%	Easy

#	Title	Tags	Acceptance	Difficulty
609	Find Duplicate File in S...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	63.7%	Medium
617	Merge Two Binary Tree...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	77.5%	Easy
628	Maximum Product of T...	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)	46.8%	Easy
636	Exclusive Time of Funct...	Array (/tag/array) Stack (/tag/stack)	59.5%	Medium
642	Design Search Autoco... 🔓	String (/tag/string) Design (/tag/design) Trie (/tag/trie) Data Stream (/tag/data-stream)	48.0%	Hard
646	Maximum Length of Pai...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting)	55.4%	Medium
658	Find K Closest Element...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	44.2%	Medium
662	Maximum Width of Bina...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	39.6%	Medium
675	Cut Off Trees for Golf E...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	35.5%	Hard
678	Valid Parenthesis String...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Greedy (/tag/greedy)	32.9%	Medium
679	24 Game (/problems/2...	Array (/tag/array) Math (/tag/math) Backtracking (/tag/backtracking)	48.6%	Hard
680	Valid Palindrome II (/pro...	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	38.4%	Easy
692	Top K Frequent Words (...	Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)	54.2%	Medium

#	Title	Tags	Acceptance	Difficulty
694	Number of Distinct Isla... 🔓	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Hash Function (/tag/hash-function)	59.4%	Medium
695	Max Area of Island (/pr...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	68.9%	Medium
698	Partition to K Equal Su...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization) Bitmask (/tag/bitmask)	45.3%	Medium
717	1-bit and 2-bit Charact...	Array (/tag/array)	46.2%	Easy
718	Maximum Length of Re...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	51.3%	Medium
721	Accounts Merge (/probl...	Array (/tag/array) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find)	55.4%	Medium
722	Remove Comments (/pr...	Array (/tag/array) String (/tag/string)	37.3%	Medium
724	Find Pivot Index (/probl...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	50.8%	Easy
725	Split Linked List in Part...	Linked List (/tag/linked-list)	56.5%	Medium
730	Count Different Palindr...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	44.0%	Hard
733	Flood Fill (/problems/flo...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	57.6%	Easy
739	Daily Temperatures (/pr...	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	66.8%	Medium
740	Delete and Earn (/probl...	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming)	55.0%	Medium

#	Title	Tags	Acceptance	Difficulty
746	Min Cost Climbing Stair...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	57.9%	Easy
759	Employee Free Time (/p... 🔓	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	70.8%	Hard
428	Serialize and Deserializ... 🔓	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	64.0%	Hard
763	Partition Labels (/probl...	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	78.6%	Medium
767	Reorganize String (/pro...	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	51.7%	Medium
704	Binary Search (/proble...	Array (/tag/array) Binary Search (/tag/binary-search)	54.6%	Easy
779	K-th Symbol in Gramma...	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	39.8%	Medium
787	Cheapest Flights Within...	Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	36.3%	Medium
794	Valid Tic-Tac-Toe State ...	Array (/tag/array) String (/tag/string)	35.1%	Medium
795	Number of Subarrays w...	Array (/tag/array) Two Pointers (/tag/two-pointers)	52.3%	Medium
796	Rotate String (/problem...	String (/tag/string) String Matching (/tag/string-matching)	51.5%	Easy
797	All Paths From Source t...	Backtracking (/tag/backtracking) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	80.7%	Medium
706	Design HashMap (/prob...	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	63.8%	Easy
804	Unique Morse Code Wo...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	79.8%	Easy

#	Title	Tags	Acceptance	Difficulty
814	Binary Tree Pruning (/pr...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	71.0%	Medium
707	Design Linked List (/pro...	Linked List (/tag/linked-list) Design (/tag/design)	26.8%	Medium
827	Making A Large Island (...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	44.7%	Hard
622	Design Circular Queue ...	Array (/tag/array) Linked List (/tag/linked-list) Design (/tag/design) Queue (/tag/queue)	48.5%	Medium
844	Backspace String Com...	Two Pointers (/tag/two-pointers) String (/tag/string) Stack (/tag/stack) Simulation (/tag/simulation)	47.4%	Easy
852	Peak Index in a Mountai...	Array (/tag/array) Binary Search (/tag/binary-search)	71.1%	Easy
862	Shortest Subarray with ...	Array (/tag/array) Binary Search (/tag/binary-search) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum) Monotonic Queue (/tag/monotonic-queue)	26.1%	Hard
863	All Nodes Distance K in...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	60.6%	Medium
871	Minimum Number of Re...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	35.5%	Hard
873	Length of Longest Fibo...	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming)	48.5%	Medium
875	Koko Eating Bananas (/...	Array (/tag/array) Binary Search (/tag/binary-search)	54.6%	Medium
876	Middle of the Linked Lis...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	72.1%	Easy
528	Random Pick with Weig...	Math (/tag/math) Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum) Randomized (/tag/randomized)	46.0%	Medium
890	Find and Replace Patter...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	75.6%	Medium

#	Title	Tags	Acceptance	Difficulty
894	All Possible Full Binary ...	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Recursion (/tag/recursion) Memoization (/tag/memoization) Binary Tree (/tag/binary-tree)	79.2%	Medium
895	Maximum Frequency St...	Hash Table (/tag/hash-table) Stack (/tag/stack) Design (/tag/design) Ordered Set (/tag/ordered-set)	64.7%	Hard
904	Fruit Into Baskets (/pro...	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	43.0%	Medium
910	Smallest Range II (/pro...	Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy) Sorting (/tag/sorting)	32.2%	Medium
912	Sort an Array (/problem...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort) Counting Sort (/tag/counting-sort)	61.8%	Medium
934	Shortest Bridge (/probl...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	52.2%	Medium
935	Knight Dialer (/problem...	Dynamic Programming (/tag/dynamic-programming)	48.7%	Medium
939	Minimum Area Rectangl...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry) Sorting (/tag/sorting)	53.4%	Medium
947	Most Stones Removed ...	Depth-First Search (/tag/depth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	56.2%	Medium
953	Verifying an Alien Dictio...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	52.3%	Easy
957	Prison Cells After N Da...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	39.5%	Medium
969	Pancake Sorting (/probl...	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting)	69.6%	Medium

#	Title	Tags	Acceptance	Difficulty
509	Fibonacci Number (/pro...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization)	68.1%	Easy
977	Squares of a Sorted Arr...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	71.5%	Easy
980	Unique Paths III (/probl...	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix)	79.4%	Hard
981	Time Based Key-Value ...	Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Design (/tag/design)	52.8%	Medium
983	Minimum Cost For Tick...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	63.8%	Medium
986	Interval List Intersectio...	Array (/tag/array) Two Pointers (/tag/two-pointers)	70.8%	Medium
988	Smallest String Starting...	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	48.5%	Medium
992	Subarrays with K Differ...	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Counting (/tag/counting)	53.1%	Hard
994	Rotting Oranges (/probl...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	51.5%	Medium
997	Find the Town Judge (/...	Array (/tag/array) Hash Table (/tag/hash-table) Graph (/tag/graph)	50.0%	Easy
1002	Find Common Characte...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	68.4%	Easy
1004	Max Consecutive Ones ...	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	62.5%	Medium
1007	Minimum Domino Rotat...	Array (/tag/array) Greedy (/tag/greedy)	50.8%	Medium
1060	Missing Element in Sort...	Array (/tag/array) Binary Search (/tag/binary-search)	55.2%	Medium
1015	Smallest Integer Divisib...	Hash Table (/tag/hash-table) Math (/tag/math)	46.9%	Medium

#	Title	Tags	Acceptance	Difficulty
1022	Sum of Root To Leaf Bi...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	73.9%	Easy
1041	Robot Bounded In Circl...	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	55.6%	Medium
1044	Longest Duplicate Subs...	String (/tag/string) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array) Hash Function (/tag/hash-function)	31.3%	Hard
1229	Meeting Scheduler (/pr... 🔓	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	54.6%	Medium
1095	Find in Mountain Array ...	Array (/tag/array) Binary Search (/tag/binary-search) Interactive (/tag/interactive)	35.9%	Hard
1111	Maximum Nesting Dept...	String (/tag/string) Stack (/tag/stack)	72.8%	Medium
1188	Design Bounded Blocki... 🔓	Concurrency (/tag/concurrency)	73.0%	Medium
1291	Sequential Digits (/prob...	Enumeration (/tag/enumeration)	60.8%	Medium
1313	Decompress Run-Lengt...	Array (/tag/array)	85.8%	Easy
1171	Remove Zero Sum Con...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	42.4%	Medium
1382	Balance a Binary Searc...	Divide and Conquer (/tag/divide-and-conquer) Greedy (/tag/greedy) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	80.0%	Medium
1185	Day of the Week (/probl...	Math (/tag/math)	58.8%	Easy
1192	Critical Connections in ...	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Biconnected Component (/tag/biconnected-component)	52.0%	Hard
1207	Unique Number of Occ...	Array (/tag/array) Hash Table (/tag/hash-table)	72.0%	Easy
1209	Remove All Adjacent D...	String (/tag/string) Stack (/tag/stack)	56.1%	Medium
1217	Minimum Cost to Move ...	Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy)	72.7%	Easy
1219	Path with Maximum Gol...	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	66.0%	Medium

#	Title	Tags	Acceptance	Difficulty
1249	Minimum Remove to M...	String (/tag/string) Stack (/tag/stack)	65.2%	Medium
1254	Number of Closed Islan...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	63.0%	Medium
1266	Minimum Time Visiting ...	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)	79.1%	Easy
1268	Search Suggestions Sy...	Array (/tag/array) String (/tag/string) Trie (/tag/trie)	65.6%	Medium
1269	Number of Ways to Sta...	Dynamic Programming (/tag/dynamic-programming)	43.4%	Hard
1275	Find Winner on a Tic Ta...	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Simulation (/tag/simulation)	55.2%	Easy
1282	Group the People Given...	Array (/tag/array) Hash Table (/tag/hash-table)	85.2%	Medium
1293	Shortest Path in a Grid ...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	43.7%	Hard
1305	All Elements in Two Bin...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)	79.6%	Medium
1306	Jump Game III (/proble...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	62.6%	Medium
1312	Minimum Insertion Step...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	62.8%	Hard
1319	Number of Operations t...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	57.2%	Medium
1342	Number of Steps to Re...	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	85.7%	Easy
1326	Minimum Number of Ta...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	48.3%	Hard
1346	Check If N and Its Doub...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	35.5%	Easy

#	Title	Tags	Acceptance	Difficulty
1373	Maximum Sum BST in B...	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	38.6%	Hard
1352	Product of the Last K N...	Array (/tag/array) Math (/tag/math) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	47.4%	Medium
1365	How Many Numbers Ar...	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting)	86.2%	Easy
1380	Lucky Numbers in a Ma...	Array (/tag/array) Matrix (/tag/matrix)	70.9%	Easy
1395	Count Number of Team...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Binary Indexed Tree (/tag/binary-indexed-tree)	69.9%	Medium
1423	Maximum Points You C...	Array (/tag/array) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	49.8%	Medium
1443	Minimum Time to Colle...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	55.4%	Medium
1463	Cherry Pickup II (/probl...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	70.9%	Hard
1470	Shuffle the Array (/prob...	Array (/tag/array)	88.3%	Easy
1473	Paint House III (/proble...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	50.5%	Hard
1480	Running Sum of 1d Arr...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	89.5%	Easy
1486	XOR Operation in an Ar...	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	84.1%	Easy
1487	Making File Names Uni...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	34.4%	Medium
1510	Stone Game IV (/proble...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	60.8%	Hard
1524	Number of Sub-arrays ...	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	43.7%	Medium

#	Title	Tags	Acceptance	Difficulty
1525	Number of Good Ways ...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation)	70.5%	Medium
1512	Number of Good Pairs (...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting)	87.9%	Easy
1539	Kth Missing Positive Nu...	Array (/tag/array) Binary Search (/tag/binary-search)	55.2%	Easy
1541	Minimum Insertions to ...	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	48.8%	Medium
1528	Shuffle String (/proble...	Array (/tag/array) String (/tag/string)	85.8%	Easy
1588	Sum of All Odd Length ...	Array (/tag/array) Math (/tag/math) Prefix Sum (/tag/prefix-sum)	82.9%	Easy
1578	Minimum Time to Make ...	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	61.4%	Medium
1606	Find Servers That Hand...	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set)	40.4%	Hard
1654	Minimum Jumps to Rea...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	26.0%	Medium
1647	Minimum Deletions to ...	String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	56.3%	Medium
1684	Count the Number of C...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation)	81.8%	Easy
1650	Lowest Common Ances... 🔓	Hash Table (/tag/hash-table) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	77.5%	Medium
1678	Goal Parser Interpretati...	String (/tag/string)	85.4%	Easy
1710	Maximum Units on a Tr...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	72.1%	Easy
1732	Find the Highest Altitud...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	78.9%	Easy
1740	Find Distance in a Binar... 🔓	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	68.4%	Medium
1773	Count Items Matching a...	Array (/tag/array) String (/tag/string)	84.5%	Easy

#	Title	Tags	Acceptance	Difficulty
1827	Minimum Operations to...	Array (/tag/array) Greedy (/tag/greedy)	78.3%	Easy
1804	Implement Trie II (Prefix... 🔓	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	58.8%	Medium
1823	Find the Winner of the ...	Array (/tag/array) Math (/tag/math) Recursion (/tag/recursion) Queue (/tag/queue) Simulation (/tag/simulation)	76.0%	Medium
1832	Check if the Sentence I...	Hash Table (/tag/hash-table) String (/tag/string)	81.4%	Easy
1857	Largest Color Value in a...	Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization) Counting (/tag/counting)	39.4%	Hard
1878	Get Biggest Three Rho...	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	44.4%	Medium
2042	Check if Numbers Are ...	String (/tag/string)	69.0%	Easy

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