

Amazon

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Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved **6 / 814** problems.

Show problem tags

Select time period:

1 year

#	Title	Tags	Accepted
✓ 1	Two Sum (/problems/tw...)	Array (/tag/array) Hash Table (/tag/hash-table)	48.3%
2	Add Two Numbers (/pro...)	Linked List (/tag/linked-list) Math (/tag/math) Recursion (/tag/recursion)	37.9%
3	Longest Substring With...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	32.8%
4	Median of Two Sorted ...	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	33.7%
5	Longest Palindromic Su...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	31.7%
6	Zigzag Conversion (/pr...)	String (/tag/string)	41.0%
7	Reverse Integer (/probl...)	Math (/tag/math)	26.5%
8	String to Integer (atoi) (...)	String (/tag/string)	16.5%
9	Palindrome Number (/p...)	Math (/tag/math)	52.1%
10	Regular Expression Mat...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	28.2%
11	Container With Most W...	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy)	53.4%
12	Integer to Roman (/pro...)	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	59.0%
13	Roman to Integer (/pro...)	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	57.8%
14	Longest Common Prefix...	String (/tag/string)	38.9%
15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	30.6%

#	Title	Tags	Accepted
16	3Sum Closest (/problems/3sum-closest)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	47.0%
17	Letter Combinations of a Phone Number (/problems/letter-combinations-of-a-phone-number)	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	53.0%
18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	37.0%
19	Remove Nth Node From End of List (/problems/remove-nth-node-from-end-of-list)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	37.9%
20	Valid Parentheses (/problems/valid-parentheses)	String (/tag/string) Stack (/tag/stack)	40.6%
21	Merge Two Sorted Lists (/problems/merge-two-sorted-lists)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	59.4%
22	Generate Parentheses (/problems/generate-parentheses)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	69.4%
23	Merge k Sorted Lists (/problems/merge-k-sorted-lists)	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort)	46.5%
24	Swap Nodes in Pairs (/problems/swap-nodes-in-pairs)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	58.0%
25	Reverse Nodes in k-Group (/problems/reverse-nodes-in-k-group)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	50.2%
26	Remove Duplicates from Sorted List (/problems/remove-duplicates-from-sorted-list)	Array (/tag/array) Two Pointers (/tag/two-pointers)	48.3%
27	Remove Element (/problems/remove-element)	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.9%
28	Implement strStr() (/problems/implement-strstr)	Two Pointers (/tag/two-pointers) String (/tag/string) String Matching (/tag/string-matching)	35.6%
29	Divide Two Integers (/problems/divide-two-integers)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	17.1%
30	Substring with Concatenation of All Words (/problems/substring-with-concatenation-of-all-words)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	27.8%
31	Next Permutation (/problems/next-permutation)	Array (/tag/array) Two Pointers (/tag/two-pointers)	35.3%
32	Longest Valid Parenthesis (/problems/longest-valid-parenthesis)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	31.1%
33	Search in Rotated Sorted Array (/problems/search-in-rotated-sorted-array)	Array (/tag/array) Binary Search (/tag/binary-search)	37.4%
34	Find First and Last Position of Element in Sorted Array (/problems/find-first-and-last-position-of-element-in-sorted-array)	Array (/tag/array) Binary Search (/tag/binary-search)	39.6%
35	Search Insert Position (/problems/search-insert-position)	Array (/tag/array) Binary Search (/tag/binary-search)	42.5%
36	Valid Sudoku (/problems/valid-sudoku)	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	54.4%

#	Title	Tags	Accepted
37	Sudoku Solver (/problems/sudoku-solver)	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	53.0%
38	Count and Say (/problems/count-and-say)	String (/tag/string)	48.2%
39	Combination Sum (/problems/combination-sum)	Array (/tag/array) Backtracking (/tag/backtracking)	64.6%
40	Combination Sum II (/problems/combination-sum-ii)	Array (/tag/array) Backtracking (/tag/backtracking)	52.0%
41	First Missing Positive (/problems/first-missing-positive)	Array (/tag/array) Hash Table (/tag/hash-table)	35.7%
42	Trapping Rain Water (/problems/trapping-rain-water)	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	55.7%
43	Multiply Strings (/problems/multiply-strings)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	37.3%
44	Wildcard Matching (/problems/wildcard-matching)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Recursion (/tag/recursion)	26.4%
45	Jump Game II (/problems/jump-game-ii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	36.4%
46	Permutations (/problems/permutations)	Array (/tag/array) Backtracking (/tag/backtracking)	71.4%
47	Permutations II (/problems/permutations-ii)	Array (/tag/array) Backtracking (/tag/backtracking)	53.4%
48	Rotate Image (/problems/rotate-image)	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	65.6%
49	Group Anagrams (/problems/group-anagrams)	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	63.4%
50	Pow(x, n) (/problems/powxn)	Math (/tag/math) Recursion (/tag/recursion)	32.1%
51	N-Queens (/problems/nqueens)	Array (/tag/array) Backtracking (/tag/backtracking)	56.3%
53	Maximum Subarray (/problems/maximum-subarray)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming)	49.4%
54	Spiral Matrix (/problems/spiral-matrix)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	40.5%
55	Jump Game (/problems/jump-game)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	37.4%
56	Merge Intervals (/problems/merge-intervals)	Array (/tag/array) Sorting (/tag/sorting)	44.4%
57	Insert Interval (/problems/insert-interval)	Array (/tag/array)	37.1%
58	Length of Last Word (/problems/length-of-last-word)	String (/tag/string)	36.6%
59	Spiral Matrix II (/problems/spiral-matrix-ii)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	61.7%

#	Title	Tags	Accepted
61	Rotate List (/problems/r...)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	33.6%
62	Unique Paths (/problems/u...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	59.4%
63	Unique Paths II (/problems/u...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	37.2%
64	Minimum Path Sum (/problems/m...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	58.9%
65	Valid Number (/problems/v...)	String (/tag/string)	17.8%
66	Plus One (/problems/pl...)	Array (/tag/array) Math (/tag/math)	42.5%
67	Add Binary (/problems/a...)	Math (/tag/math) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)	50.1%
68	Text Justification (/prob...)	Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)	34.3%
69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	36.3%
70	Climbing Stairs (/problems/c...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	50.7%
71	Simplify Path (/problems/s...)	String (/tag/string) Stack (/tag/stack)	37.4%
72	Edit Distance (/problems/e...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	50.2%
73	Set Matrix Zeroes (/pro...)	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	47.7%
74	Search a 2D Matrix (/pr...)	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	42.4%
75	Sort Colors (/problems/s...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	54.0%
76	Minimum Window Substr... (/problems/m...)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	38.6%
77	Combinations (/problems/c...)	Array (/tag/array) Backtracking (/tag/backtracking)	62.9%
78	Subsets (/problems/sub...)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	70.5%
79	Word Search (/problem...)	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	39.4%
80	Remove Duplicates fro... (/problems/r...)	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.2%

#	Title	Tags	Accepted
81	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	34.4%
82	Remove Duplicates from Sorted List	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	42.4%
83	Remove Duplicates from Unsorted List	Linked List (/tag/linked-list)	48.6%
84	Largest Rectangle in Histogram	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	40.4%
85	Maximal Rectangle	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Matrix (/tag/matrix) Monotonic Stack (/tag/monotonic-stack)	42.3%
86	Partition List	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	47.4%
88	Merge Sorted Array	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	43.3%
89	Gray Code	Math (/tag/math) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	54.9%
90	Subsets II	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	52.6%
91	Decode Ways	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	29.7%
92	Reverse Linked List II	Linked List (/tag/linked-list)	43.1%
93	Restore IP Addresses	String (/tag/string) Backtracking (/tag/backtracking)	41.1%
✓ 94	Binary Tree Inorder Traversal	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	70.0%
95	Unique Binary Search Trees	Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	48.7%
96	Unique Binary Search Trees II	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	57.9%
97	Interleaving String	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	34.5%
✓ 98	Validate Binary Search Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	30.2%

#	Title	Tags	Accepted
99	Recover Binary Search ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	45.8%
100	Same Tree (/problems/s...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	55.2%
101	Symmetric Tree (/probl...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	51.1%
102	Binary Tree Level Order...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	60.3%
103	Binary Tree Zigzag Lev...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	53.0%
104	Maximum Depth of Bin...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	71.4%
105	Construct Binary Tree f...	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	56.8%
106	Construct Binary Tree f...	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	54.6%
107	Binary Tree Level Order...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	58.1%
108	Convert Sorted Array t...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	65.3%
109	Convert Sorted List to ...	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	54.8%
110	Balanced Binary Tree (/...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	46.4%
111	Minimum Depth of Bina...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	42.1%

#	Title	Tags	Accepted
112	Path Sum (/problems/path-sum)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	45.0%
113	Path Sum II (/problems/path-sum-ii)	Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	53.4%
114	Flatten Binary Tree to Linked List (/problems/flatten-binary-tree-to-linked-list)	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	57.0%
115	Distinct Subsequences II (/problems/distinct-subsequences-ii)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	42.0%
116	Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node)	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	55.9%
117	Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii)	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	45.8%
118	Pascal's Triangle (/problems/pascals-triangle)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	63.0%
120	Triangle (/problems/triangle)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	50.0%
121	Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	53.8%
122	Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	61.5%
123	Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	42.7%
124	Binary Tree Maximum Path (/problems/binary-tree-maximum-path)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	37.3%
✓ 125	Valid Palindrome (/problems/valid-palindrome)	Two Pointers (/tag/two-pointers) String (/tag/string)	40.9%
✓ 126	Word Ladder II (/problems/word-ladder-ii)	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	26.6%

#	Title	Tags	Accepted
127	Word Ladder (/problems/word-ladder)	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	35.0%
128	Longest Consecutive Subsequence (/problems/longest-consecutive-subsequence)	Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find)	48.4%
129	Sum Root to Leaf Number (/problems/sum-root-to-leaf-number)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	56.1%
130	Surrounded Regions (/problems/surrounded-regions)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	33.4%
131	Palindrome Partitioning (/problems/palindrome-partitioning)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	58.6%
133	Clone Graph (/problems/clone-graph)	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	45.5%
134	Gas Station (/problems/gas-station)	Array (/tag/array) Greedy (/tag/greedy)	44.3%
135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	36.6%
136	Single Number (/problems/single-number)	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	69.0%
137	Single Number II (/problems/single-number-ii)	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	56.2%
138	Copy List with Random Pointer (/problems/copy-list-with-random-pointer)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	46.2%
139	Word Break (/problems/word-break)	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Memoization (/tag/memoization)	44.1%
140	Word Break II (/problems/word-break-ii)	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Trie (/tag/trie) Memoization (/tag/memoization)	41.1%
141	Linked List Cycle (/problems/linked-list-cycle)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	45.0%
142	Linked List Cycle II (/problems/linked-list-cycle-ii)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	43.7%
143	Reorder List (/problems/reorder-list)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	46.7%
144	Binary Tree Preorder Traversal (/problems/binary-tree-preorder-traversal)	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	61.7%

#	Title	Tags	Accepted
146	LRU Cache (/problems/lru-cache)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	39.3%
148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)	50.1%
149	Max Points on a Line (/problems/max-points-on-a-line)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry)	20.0%
150	Evaluate Reverse Polish Notation (/problems/evaluate-reverse-polish-notation)	Array (/tag/array) Math (/tag/math) Stack (/tag/stack)	41.6%
151	Reverse Words in a String (/problems/reverse-words-in-a-string)	Two Pointers (/tag/two-pointers) String (/tag/string)	27.8%
152	Maximum Product Subarray (/problems/maximum-product-subarray)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	34.4%
153	Find Minimum in Rotated Sorted Array (/problems/find-minimum-in-rotated-sorted-array)	Array (/tag/array) Binary Search (/tag/binary-search)	47.7%
154	Find Minimum in Rotated Sorted Array II (/problems/find-minimum-in-rotated-sorted-array-ii)	Array (/tag/array) Binary Search (/tag/binary-search)	43.2%
155	Min Stack (/problems/min-stack)	Stack (/tag/stack) Design (/tag/design)	49.6%
158	Read N Characters Given a Buffer (/problems/read-n-characters-given-a-buffer)	String (/tag/string) Simulation (/tag/simulation) Interactive (/tag/interactive)	40.4%
159	Longest Substring with At Least K Distinct Characters (/problems/longest-substring-with-at-least-k-distinct-characters)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	52.4%
160	Intersection of Two Linked Lists (/problems/intersection-of-two-linked-lists)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	49.0%
162	Find Peak Element (/problems/find-peak-element)	Array (/tag/array) Binary Search (/tag/binary-search)	45.6%
163	Missing Ranges (/problems/missing-ranges)	Array (/tag/array)	30.8%
164	Maximum Gap (/problems/maximum-gap)	Array (/tag/array) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort)	41.0%
165	Compare Version Numbers (/problems/compare-version-numbers)	Two Pointers (/tag/two-pointers) String (/tag/string)	32.5%
166	Fraction to Recurring Decimal (/problems/fraction-to-recurring-decimal)	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	23.4%
167	Two Sum II - Input Array is Sorted (/problems/two-sum-ii-input-array-is-sorted)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	58.2%
168	Excel Sheet Column Title (/problems/excel-sheet-column-title)	Math (/tag/math) String (/tag/string)	33.5%
169	Majority Element (/problems/majority-element)	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting)	62.1%
171	Excel Sheet Column Number (/problems/excel-sheet-column-number)	Math (/tag/math) String (/tag/string)	59.0%

#	Title	Tags	Accepted
172	Factorial Trailing Zeroes	Math (/tag/math)	40.4%
173	Binary Search Tree Iterator	Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Iterator (/tag/iterator)	64.9%
174	Dungeon Game (/problem)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	36.2%
175	Combine Two Tables (/problem)	Database (/tag/database)	69.2%
176	Second Highest Salary	Database (/tag/database)	35.0%
177	Nth Highest Salary (/problem)	Database (/tag/database)	35.7%
178	Rank Scores (/problem)	Database (/tag/database)	56.4%
179	Largest Number (/problem)	String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	32.5%
180	Consecutive Numbers	Database (/tag/database)	45.2%
181	Employees Earning More	Database (/tag/database)	65.5%
183	Customers Who Never Bought	Database (/tag/database)	61.9%
184	Department Highest Salary	Database (/tag/database)	45.7%
185	Department Top Three Salaries	Database (/tag/database)	45.9%
187	Repeated DNA Sequence	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	44.1%
188	Best Time to Buy and Sell Stock	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	33.0%
189	Rotate Array (/problem)	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)	38.3%
190	Reverse Bits (/problems)	Divide and Conquer (/tag/divide-and-conquer) Bit Manipulation (/tag/bit-manipulation)	47.6%
191	Number of 1 Bits (/problem)	Bit Manipulation (/tag/bit-manipulation)	58.9%
192	Word Frequency (/problem)	Shell (/tag/shell)	25.6%
193	Valid Phone Numbers	Shell (/tag/shell)	25.8%
196	Delete Duplicate Emails	Database (/tag/database)	50.8%
197	Rising Temperature	Database (/tag/database)	42.0%
198	House Robber	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.5%

#	Title	Tags	Accepted
199	Binary Tree Right Side View	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	59.1%
200	Number of Islands (problem)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	53.1%
201	Bitwise AND of Number Range	Bit Manipulation (/tag/bit-manipulation)	41.6%
202	Happy Number (problem)	Hash Table (/tag/hash-table) Math (/tag/math) Two Pointers (/tag/two-pointers)	52.8%
203	Remove Linked List Elements	Linked List (/tag/linked-list) Recursion (/tag/recursion)	42.9%
204	Count Primes (problem)	Array (/tag/array) Math (/tag/math) Enumeration (/tag/enumeration) Number Theory (/tag/number-theory)	32.9%
205	Isomorphic Strings (problem)	Hash Table (/tag/hash-table) String (/tag/string)	41.9%
206	Reverse Linked List (problem)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	69.5%
207	Course Schedule (problem)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	44.9%
208	Implement Trie (Prefix Tree)	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	57.2%
209	Minimum Size Subarray Sum	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	42.6%
210	Course Schedule II (problem)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	46.0%
211	Design Add and Search Words	String (/tag/string) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Trie (/tag/trie)	44.0%
212	Word Search II (problem)	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Trie (/tag/trie) Matrix (/tag/matrix)	38.4%
213	House Robber II (problem)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	39.5%
215	Kth Largest Element in a Stream	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	62.7%
217	Contains Duplicate (problem)	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	60.2%

#	Title	Tags	Accepted
218	The Skyline Problem (/problem/218)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set)	38.4%
219	Contains Duplicate II (/problem/219)	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	40.5%
220	Contains Duplicate III (/problem/220)	Array (/tag/array) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Ordered Set (/tag/ordered-set)	21.7%
221	Maximal Square (/problem/221)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	43.0%
222	Count Complete Tree Number (/problem/222)	Binary Search (/tag/binary-search) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	54.5%
223	Rectangle Area (/problem/223)	Math (/tag/math) Geometry (/tag/geometry)	39.8%
224	Basic Calculator (/problem/224)	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	40.2%
225	Implement Stack using Array (/problem/225)	Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)	51.8%
226	Invert Binary Tree (/problem/226)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	70.9%
227	Basic Calculator II (/problem/227)	Math (/tag/math) String (/tag/string) Stack (/tag/stack)	41.2%
229	Majority Element II (/problem/229)	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting)	41.7%
230	Kth Smallest Element in a BST (/problem/230)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	66.1%
231	Power of Two (/problem/231)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	44.8%
232	Implement Queue using Stack (/problem/232)	Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)	57.0%
234	Palindrome Linked List (/problem/234)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	45.8%
235	Lowest Common Ancestor of a Binary Search Tree (/problem/235)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	56.2%

#	Title	Tags	Accepted
236	Lowest Common Ancestor in a Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	54.4%
237	Delete Node in a Linked List	Linked List (/tag/linked-list)	71.2%
238	Product of Array Except Self	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	63.6%
239	Sliding Window Maximum	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue)	46.1%
240	Search a 2D Matrix II	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Matrix (/tag/matrix)	47.8%
241	Different Ways to Add Parentheses	Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization)	61.0%
242	Valid Anagram	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	61.0%
243	Shortest Word Distance	Array (/tag/array) String (/tag/string)	64.0%
244	Shortest Word Distance II	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Design (/tag/design)	58.7%
252	Meeting Rooms	Array (/tag/array) Sorting (/tag/sorting)	56.6%
253	Meeting Rooms II	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	49.3%
256	Paint House	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	58.0%
257	Binary Tree Paths	String (/tag/string) Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	57.8%
258	Add Digits	Math (/tag/math) Simulation (/tag/simulation) Number Theory (/tag/number-theory)	62.1%
260	Single Number III	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	67.0%
261	Graph Valid Tree	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	45.4%
262	Trips and Users	Database (/tag/database)	37.5%

#	Title	Tags	Accepted
263	Ugly Number (/problem...)	Math (/tag/math)	41.9%
268	Missing Number (/problem...)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	58.8%
269	Alien Dictionary (/problem...)	Array (/tag/array) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	34.6%
270	Closest Binary Search T...	Binary Search (/tag/binary-search) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	53.2%
273	Integer to English Word...	Math (/tag/math) String (/tag/string) Recursion (/tag/recursion)	29.4%
274	H-Index (/problems/h-i...)	Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	37.4%
277	Find the Celebrity (/pro...)	Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Graph (/tag/graph) Interactive (/tag/interactive)	46.1%
278	First Bad Version (/prob...)	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	41.0%
279	Perfect Squares (/prob...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	51.6%
281	Zigzag Iterator (/prob...)	Array (/tag/array) Design (/tag/design) Queue (/tag/queue) Iterator (/tag/iterator)	61.1%
283	Move Zeroes (/problem...)	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.2%
284	Peeking Iterator (/prob...)	Array (/tag/array) Design (/tag/design) Iterator (/tag/iterator)	53.3%
285	Inorder Successor in B...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	46.4%
286	Walls and Gates (/prob...)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	58.8%
287	Find the Duplicate Num...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation)	58.4%
289	Game of Life (/problem...)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	62.2%
290	Word Pattern (/problem...)	Hash Table (/tag/hash-table) String (/tag/string)	40.1%

#	Title	Tags	Accepted
295	Find Median from Data Stream	Two Pointers (/tag/two-pointers) Design (/tag/design) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream)	50.0%
296	Best Meeting Point	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting) Matrix (/tag/matrix)	59.4%
297	Serialize and Deserialize Tree	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Tree (/tag/binary-tree)	53.1%
298	Binary Tree Longest Consecutive Sequence	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	50.7%
300	Longest Increasing Subsequence	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	48.6%
301	Remove Invalid Parentheses	String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	46.6%
304	Range Sum Query 2D - Mutable	Array (/tag/array) Design (/tag/design) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	46.8%
305	Number of Islands II	Array (/tag/array) Union Find (/tag/union-find)	39.3%
307	Range Sum Query - Mutable	Array (/tag/array) Design (/tag/design) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree)	38.5%
310	Minimum Height Trees	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	38.0%
312	Burst Balloons	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.1%
314	Binary Tree Vertical Order Traversal	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	50.6%
315	Count of Smaller Number	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	42.1%

#	Title	Tags	Accepted
316	Remove Duplicate Letters	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	41.3%
317	Shortest Distance from ... 🔒	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	43.5%
322	Coin Change (/problem...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	39.7%
323	Number of Connected ... 🔒	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	60.7%
324	Wiggle Sort II (/problem...)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Quickselect (/tag/quickselect)	32.0%
328	Odd Even Linked List (/...)	Linked List (/tag/linked-list)	59.3%
329	Longest Increasing Pat...	Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization)	49.1%
330	Patching Array (/problem...)	Array (/tag/array) Greedy (/tag/greedy)	39.4%
332	Reconstruct Itinerary (/...)	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Eulerian Circuit (/tag/eulerian-circuit)	39.9%
333	Largest BST Subtree (/... 🔒)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	40.8%
334	Increasing Triplet Subs...	Array (/tag/array) Greedy (/tag/greedy)	41.4%
336	Palindrome Pairs (/prob...)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie)	36.1%
337	House Robber III (/prob...)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	53.3%
338	Counting Bits (/problem...)	Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation)	72.6%
339	Nested List Weight Su... 🔒	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	80.3%
340	Longest Substring with ... 🔒	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	47.1%

#	Title	Tags	Accepted
341	Flatten Nested List Iteration	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Queue (/tag/queue) Iterator (/tag/iterator)	58.2%
343	Integer Break (/problem)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	53.6%
344	Reverse String (/problem)	Two Pointers (/tag/two-pointers) String (/tag/string) Recursion (/tag/recursion)	73.7%
345	Reverse Vowels of a String	Two Pointers (/tag/two-pointers) String (/tag/string)	46.7%
346	Moving Average from Data Stream	Array (/tag/array) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	75.7%
347	Top K Frequent Elements	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect)	64.4%
348	Design Tic-Tac-Toe	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Matrix (/tag/matrix)	57.0%
349	Intersection of Two Arrays	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	68.4%
350	Intersection of Two Arrays II	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	54.5%
353	Design Snake Game	Array (/tag/array) Design (/tag/design) Queue (/tag/queue) Matrix (/tag/matrix)	37.8%
354	Russian Doll Envelopes	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	39.4%
355	Design Twitter	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Heap (Priority Queue) (/tag/heap-priority-queue)	34.0%
359	Logger Rate Limiter	Hash Table (/tag/hash-table) Design (/tag/design)	74.7%
362	Design Hit Counter	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design) Queue (/tag/queue)	67.0%
366	Find Leaves of Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	77.5%

#	Title	Tags	Accepted
370	Range Addition (/problem)	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	68.7%
371	Sum of Two Integers (/problem)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	50.7%
373	Find K Pairs with Smallest Sum (/problem)	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	38.9%
374	Guess Number Higher or Lower (/problem)	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	48.3%
376	Wiggle Subsequence (/problem)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	44.5%
377	Combination Sum IV (/problem)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	48.9%
378	Kth Smallest Element in a Min-Heap (/problem)	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	59.2%
380	Insert Delete GetRandom O(1) /problem	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Design (/tag/design) Randomized (/tag/randomized)	51.1%
381	Insert Delete GetRandom O(1) /problem	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Design (/tag/design) Randomized (/tag/randomized)	35.4%
383	Ransom Note (/problem)	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	55.5%
384	Shuffle an Array (/problem)	Array (/tag/array) Math (/tag/math) Randomized (/tag/randomized)	56.7%
387	First Unique Character in a String (/problem)	Hash Table (/tag/hash-table) String (/tag/string) Queue (/tag/queue) Counting (/tag/counting)	56.6%
388	Longest Absolute File Path (/problem)	String (/tag/string) Stack (/tag/stack) Depth-First Search (/tag/depth-first-search)	45.6%
389	Find the Difference (/problem)	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	60.4%
392	Is Subsequence (/problem)	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	50.1%
394	Decode String (/problem)	String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	55.9%
395	Longest Substring without Repeating Characters (/problem)	Hash Table (/tag/hash-table) String (/tag/string) Divide and Conquer (/tag/divide-and-conquer) Sliding Window (/tag/sliding-window)	44.4%
398	Random Pick Index (/problem)	Hash Table (/tag/hash-table) Math (/tag/math) Reservoir Sampling (/tag/reservoir-sampling) Randomized (/tag/randomized)	63.0%

#	Title	Tags	Accepted
399	Evaluate Division (/problems/evaluate-division)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph) Shortest Path (/tag/shortest-path)	56.7%
400	Nth Digit (/problems/nth-digit)	Math (/tag/math) Binary Search (/tag/binary-search)	33.4%
402	Remove K Digits (/problems/remove-k-digits)	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	30.3%
403	Frog Jump (/problems/frog-jump)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	42.8%
404	Sum of Left Leaves (/problems/sum-left-leaves)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	54.6%
405	Convert a Number to Hexadecimal (/problems/convert-a-number-to-hexadecimal)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	45.6%
407	Trapping Rain Water II (/problems/trapping-rain-water-ii)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	46.6%
410	Split Array Largest Sum... (/problems/split-array-largest-sum)	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	49.8%
412	Fizz Buzz (/problems/fizz-buzz)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	66.1%
413	Arithmetic Slices (/problems/arithmetic-slices)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	62.3%
414	Third Maximum Number (/problems/third-maximum-number)	Array (/tag/array) Sorting (/tag/sorting)	31.5%
415	Add Strings (/problems/add-strings)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	51.7%
416	Partition Equal Subset Sum (/problems/partition-equal-subset-sum)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.2%
417	Pacific Atlantic Water Flow (/problems/pacific-atlantic-water-flow)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	47.9%
419	Battleships in a Board (/problems/battleships-in-a-board)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Matrix (/tag/matrix)	73.1%
420	Strong Password Checker (/problems/strong-password-checker)	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	14.1%
421	Maximum XOR of Two Numbers in an Array (/problems/maximum-xor-of-two-numbers-in-an-array)	Array (/tag/array) Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation) Trie (/tag/trie)	54.2%
424	Longest Repeating Character Substring (/problems/longest-repeating-character-substring)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	50.4%

#	Title	Tags	Accepted
432	All O`one Data Structur...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	35.3%
433	Minimum Genetic Mutat...	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	45.7%
435	Non-overlapping Interv...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting)	47.6%
436	Find Right Interval (/pro...	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	49.3%
437	Path Sum III (/problems...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	50.0%
438	Find All Anagrams in a ...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	47.9%
441	Arranging Coins (/probl...	Math (/tag/math) Binary Search (/tag/binary-search)	45.0%
442	Find All Duplicates in a...	Array (/tag/array) Hash Table (/tag/hash-table)	72.0%
443	String Compression (/p...	Two Pointers (/tag/two-pointers) String (/tag/string)	47.1%
445	Add Two Numbers II (/p...	Linked List (/tag/linked-list) Math (/tag/math) Stack (/tag/stack)	58.2%
448	Find All Numbers Disap...	Array (/tag/array) Hash Table (/tag/hash-table)	58.8%
449	Serialize and Deserializ...	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	55.9%
450	Delete Node in a BST (/...	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	48.5%
451	Sort Characters By Fre...	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)	67.3%
454	4Sum II (/problems/4su...	Array (/tag/array) Hash Table (/tag/hash-table)	56.9%
455	Assign Cookies (/proble...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	50.7%
456	132 Pattern (/problems...	Array (/tag/array) Binary Search (/tag/binary-search) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Ordered Set (/tag/ordered-set)	30.9%
457	Circular Array Loop (/pr...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)	31.5%

#	Title	Tags	Accepted
460	LFU Cache (/problems/lfu-cache)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	39.0%
463	Island Perimeter (/problems/island-perimeter)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	68.7%
468	Validate IP Address (/problems/validate-ip-address)	String (/tag/string)	26.1%
471	Encode String with Short Encoding (/problems/encode-string-with-short-encoding)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	50.7%
472	Concatenated Words (/problems(concatenated-words))	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)	42.3%
474	Ones and Zeroes (/problems/ones-and-zeroes)	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	44.3%
477	Total Hamming Distance (/problems/total-hamming-distance)	Array (/tag/array) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	51.9%
480	Sliding Window Median (/problems/sliding-window-median)	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue)	40.6%
485	Max Consecutive Ones III (/problems/max-consecutive-ones-iii)	Array (/tag/array)	54.8%
486	Predict the Winner (/problems/predict-the-winner)	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Game Theory (/tag/game-theory)	50.0%
487	Max Consecutive Ones IV (/problems/max-consecutive-ones-iv)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)	48.7%
490	The Maze (/problems/the-maze)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	54.4%
493	Reverse Pairs (/problems/reverse-pairs)	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	29.6%
494	Target Sum (/problems/target-sum)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	45.3%
496	Next Greater Element I (/problems/next-greater-element-i)	Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	69.5%
498	Diagonal Traverse (/problems/diagonal-traverse)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	55.6%

#	Title	Tags	Accepted
503	Next Greater Element II ...	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	61.5%
505	The Maze II (/problems/... 🔒)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	51.0%
508	Most Frequent Subtree ...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	62.2%
513	Find Bottom Left Tree V...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	64.8%
516	Longest Palindromic Su...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	58.8%
518	Coin Change 2 (/proble...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.6%
520	Detect Capital (/proble...	String (/tag/string)	55.7%
523	Continuous Subarray S...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Prefix Sum (/tag/prefix-sum)	26.9%
525	Contiguous Array (/pro...	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	46.1%
526	Beautiful Arrangement ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	64.1%
1721	Swapping Nodes in a Li...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	65.6%
532	K-diff Pairs in an Array (... 🔒)	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	39.8%
535	Encode and Decode Tin...	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Hash Function (/tag/hash-function)	83.3%
538	Convert BST to Greater...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	62.4%
540	Single Element in a Sort...	Array (/tag/array) Binary Search (/tag/binary-search)	58.7%

#	Title	Tags	Accepted
542	01 Matrix (/problems/0... ■)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	43.4%
543	Diameter of Binary Tree... ■	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	53.5%
545	Boundary of Binary Tre... ■	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	42.7%
547	Number of Provinces (/... ■)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	62.5%
1730	Shortest Path to Get Fo... ■	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	54.3%
556	Next Greater Element III... ■	Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string)	33.6%
557	Reverse Words in a Stri... ■	Two Pointers (/tag/two-pointers) String (/tag/string)	77.7%
560	Subarray Sum Equals K... ■	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	44.1%
564	Find the Closest Palindr... ■	Math (/tag/math) String (/tag/string)	21.0%
567	Permutation in String (/... ■)	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	45.1%
572	Subtree of Another Tre... ■	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) String Matching (/tag/string-matching) Binary Tree (/tag/binary-tree) Hash Function (/tag/hash-function)	45.2%
576	Out of Boundary Paths ... ■	Dynamic Programming (/tag/dynamic-programming)	40.0%
581	Shortest Unsorted Con... ■	Array (/tag/array) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	34.0%
582	Kill Process (/problems/... ■)	Array (/tag/array) Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	66.3%
588	Design In-Memory File ... ■	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	48.3%
598	Range Addition II (/prob... ■)	Array (/tag/array) Math (/tag/math)	54.5%
601	Human Traffic of Stadiu... ■	Database (/tag/database)	49.1%
603	Consecutive Available S... ■	Database (/tag/database)	67.7%

#	Title	Tags	Accepted (%)
605	Can Place Flowers (/problems/605-can-place-flowers)	Array (/tag/array) Greedy (/tag/greedy)	33.0%
607	Sales Person (/problems/607-sales-person)	Database (/tag/database)	67.8%
608	Tree Node (/problems/608-tree-node)	Database (/tag/database)	71.1%
615	Average Salary: Department (/problems/615-average-salary-department)	Database (/tag/database)	55.9%
617	Merge Two Binary Trees (/problems/617-merge-two-binary-trees)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	77.5%
621	Task Scheduler (/problems/621-task-scheduler)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	54.2%
626	Exchange Seats (/problems/626-exchange-seats)	Database (/tag/database)	68.8%
627	Swap Salary (/problems/627-swap-salary)	Database (/tag/database)	80.1%
628	Maximum Product of T... (/problems/628-maximum-product-of-subarray)	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)	46.8%
630	Course Schedule III (/problems/630-course-schedule-iii)	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	35.6%
631	Design Excel Sum Formulas (/problems/631-design-excel-sum-formulas)	Graph (/tag/graph) Design (/tag/design) Topological Sort (/tag/topological-sort)	40.2%
632	Smallest Range Covering All Points (/problems/632-smallest-range-covering-all-points)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	57.8%
636	Exclusive Time of Functions (/problems/636-exclusive-time-of-functions)	Array (/tag/array) Stack (/tag/stack)	59.5%
637	Average of Levels in Binary Tree (/problems/637-average-of-levels-in-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	68.2%
642	Design Search Autocompleter (/problems/642-design-search-autocompleter)	String (/tag/string) Design (/tag/design) Trie (/tag/trie) Data Stream (/tag/data-stream)	48.0%
646	Maximum Length of Pairwise Distinct Subsequences (/problems/646-maximum-length-of-pairwise-distinct-subsequences)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting)	55.4%
647	Palindromic Substrings (/problems/647-palindromic-substrings)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	64.2%
650	2 Keys Keyboard (/problems/650-2-keys-keyboard)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	52.0%

#	Title	Tags	Accepted
652	Find Duplicate Subtree...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	55.4%
653	Two Sum IV - Input is a ...	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	58.5%
654	Maximum Binary Tree (/...)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Stack (/tag/stack) Tree (/tag/tree) Monotonic Stack (/tag/monotonic-stack) Binary Tree (/tag/binary-tree)	83.2%
655	Print Binary Tree (/probl...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	59.0%
657	Robot Return to Origin ...	String (/tag/string) Simulation (/tag/simulation)	75.0%
658	Find K Closest Element...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	44.2%
662	Maximum Width of Bina...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	39.6%
663	Equal Tree Partition (/pr... ■	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	41.1%
665	Non-decreasing Array (...	Array (/tag/array)	21.4%
669	Trim a Binary Search Tr...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	64.5%
670	Maximum Swap (/probl...	Math (/tag/math) Greedy (/tag/greedy)	47.2%
673	Number of Longest Incr...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree)	40.5%
675	Cut Off Trees for Golf E...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	35.5%
678	Valid Parenthesis String...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Greedy (/tag/greedy)	32.9%

#	Title	Tags	Accepted
680	Valid Palindrome II (/problem)	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	38.4%
684	Redundant Connection ...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	60.9%
685	Redundant Connection ...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	33.6%
687	Longest Univalue Path (...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	39.1%
688	Knight Probability in Ch...	Dynamic Programming (/tag/dynamic-programming)	51.4%
690	Employee Importance (/...)	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	63.3%
692	Top K Frequent Words (...)	Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)	54.2%
694	Number of Distinct Isla...	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Hash Function (/tag/hash-function)	59.4%
695	Max Area of Island (/pr...)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	68.9%
696	Count Binary Substring...	Two Pointers (/tag/two-pointers) String (/tag/string)	64.4%
698	Partition to K Equal Su...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization) Bitmask (/tag/bitmask)	45.3%
713	Subarray Product Less ...	Array (/tag/array) Sliding Window (/tag/sliding-window)	43.1%
714	Best Time to Buy and S...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	61.5%
715	Range Module (/problem)	Design (/tag/design) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)	43.3%

#	Title	Tags	Accepted
716	Max Stack (/problems/max-stack)	Linked List (/tag/linked-list) Stack (/tag/stack) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) Ordered Set (/tag/ordered-set)	44.8%
717	1-bit and 2-bit Characters (/problems/1-bit-and-2-bit-characters)	Array (/tag/array)	46.2%
718	Maximum Length of Repeating Subsequence (/problems/maximum-length-of-repeating-subsequence)	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	51.3%
720	Longest Word in Dictionary (/problems/longest-word-in-dictionary)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting)	50.8%
721	Accounts Merge (/problems/accounts-merge)	Array (/tag/array) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find)	55.4%
724	Find Pivot Index (/problems/find-pivot-index)	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	50.8%
725	Split Linked List in Parts (/problems/split-linked-list-in-parts)	Linked List (/tag/linked-list)	56.5%
726	Number of Atoms (/problems/number-of-atoms)	Hash Table (/tag/hash-table) String (/tag/string) Stack (/tag/stack) Sorting (/tag/sorting)	51.6%
727	Minimum Window Substring (/problems/minimum-window-substring)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)	42.9%
729	My Calendar I (/problems/my-calendar-i)	Design (/tag/design) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)	55.0%
730	Count Different Palindromic Subsequences (/problems/count-different-palindromic-subsequences)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	44.0%
731	My Calendar II (/problems/my-calendar-ii)	Design (/tag/design) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)	53.0%
733	Flood Fill (/problems/flood-fill)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	57.6%
735	Asteroid Collision (/problems/asteroid-collision)	Array (/tag/array) Stack (/tag/stack)	44.3%
737	Sentence Similarity II (/problems/sentence-similarity-ii)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find)	47.8%
739	Daily Temperatures (/problems/daily-temperatures)	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	66.8%

#	Title	Tags	Accepted (%)
740	Delete and Earn (/problem/740)	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming)	55.0%
741	Cherry Pickup (/problem/741)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	36.2%
709	To Lower Case (/problem/709)	String (/tag/string)	81.1%
743	Network Delay Time (/problem/743)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	48.0%
746	Min Cost Climbing Stairs (/problem/746)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	57.9%
752	Open the Lock (/problem/752)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	55.2%
754	Reach a Number (/problem/754)	Math (/tag/math) Binary Search (/tag/binary-search)	41.7%
426	Convert Binary Search Tree ... 🔒	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Doubly-Linked List (/tag/doubly-linked-list)	64.1%
759	Employee Free Time (/problem/759)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	70.8%
429	N-ary Tree Level Order Traversal (/problem/429)	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)	68.6%
428	Serialize and Deserialize N-ary Tree (/problem/428)	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	64.0%
430	Flatten a Multilevel Doubly Linked List (/problem/430)	Linked List (/tag/linked-list) Depth-First Search (/tag/depth-first-search) Doubly-Linked List (/tag/doubly-linked-list)	58.8%
763	Partition Labels (/problem/763)	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	78.6%
766	Toeplitz Matrix (/problem/766)	Array (/tag/array) Matrix (/tag/matrix)	67.5%
767	Reorganize String (/problem/767)	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	51.7%

#	Title	Tags	Accepted
768	Max Chunks To Make S...	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	51.8%
769	Max Chunks To Make S...	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	57.5%
771	Jewels and Stones (/pr...	Hash Table (/tag/hash-table) String (/tag/string)	87.6%
700	Search in a Binary Sear...	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	75.1%
701	Insert into a Binary Sea...	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	75.0%
772	Basic Calculator III (/pr... ■	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	47.0%
703	Kth Largest Element in ...	Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Heap (Priority Queue) (/tag/heap-priority-queue) Binary Tree (/tag/binary-tree) Data Stream (/tag/data-stream)	52.5%
775	Global and Local Inversi...	Array (/tag/array) Math (/tag/math)	45.5%
704	Binary Search (/proble...	Array (/tag/array) Binary Search (/tag/binary-search)	54.6%
778	Swim in Rising Water (/... ...	Array (/tag/array) Binary Search (/tag/binary-search) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	58.3%
779	K-th Symbol in Gramma...	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	39.8%
783	Minimum Distance Bet...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	55.8%
785	Is Graph Bipartite? (/pr...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	50.0%
787	Cheapest Flights Within...	Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	36.3%

#	Title	Tags	Accepted
788	Rotated Digits (/problem)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	57.3%
790	Domino and Tromino Til...	Dynamic Programming (/tag/dynamic-programming)	47.6%
792	Number of Matching Su...	Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting)	50.4%
794	Valid Tic-Tac-Toe State ...	Array (/tag/array) String (/tag/string)	35.1%
796	Rotate String (/problem)	String (/tag/string) String Matching (/tag/string-matching)	51.5%
797	All Paths From Source t...	Backtracking (/tag/backtracking) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	80.7%
706	Design HashMap (/prob...	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	63.8%
801	Minimum Swaps To Ma...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	39.2%
807	Max Increase to Keep C...	Array (/tag/array) Greedy (/tag/greedy) Matrix (/tag/matrix)	85.4%
809	Expressive Words (/pro...	Array (/tag/array) Two Pointers (/tag/two-pointers) String (/tag/string)	46.3%
813	Largest Sum of Averag...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	52.2%
814	Binary Tree Pruning (/pr...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	71.0%
815	Bus Routes (/problems/...)	Array (/tag/array) Hash Table (/tag/hash-table) Breadth-First Search (/tag/breadth-first-search)	45.0%
819	Most Common Word (/...)	Hash Table (/tag/hash-table) String (/tag/string)	45.3%
707	Design Linked List (/pro...	Linked List (/tag/linked-list) Design (/tag/design)	26.8%
823	Binary Trees With Facto...	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming)	43.7%
826	Most Profit Assigning ...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting)	41.0%
827	Making A Large Island (...)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	44.7%

#	Title	Tags	Accepted
828	Count Unique Characters in a String	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	49.2%
829	Consecutive Numbers Sequence	Math (/tag/math) Enumeration (/tag/enumeration)	40.8%
622	Design Circular Queue	Array (/tag/array) Linked List (/tag/linked-list) Design (/tag/design) Queue (/tag/queue)	48.5%
833	Find And Replace in String	Array (/tag/array) String (/tag/string) Sorting (/tag/sorting)	54.1%
489	Robot Room Cleaner	Backtracking (/tag/backtracking) Interactive (/tag/interactive)	75.3%
836	Rectangle Overlap	Math (/tag/math) Geometry (/tag/geometry)	43.2%
838	Push Dominoes	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	52.1%
841	Keys and Rooms	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	68.3%
843	Guess the Word	Array (/tag/array) Math (/tag/math) String (/tag/string) Interactive (/tag/interactive) Game Theory (/tag/game-theory)	43.3%
844	Backspace String Comparison	Two Pointers (/tag/two-pointers) String (/tag/string) Stack (/tag/stack) Simulation (/tag/simulation)	47.4%
845	Longest Mountain in Array	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Enumeration (/tag/enumeration)	39.7%
848	Shifting Letters	Array (/tag/array) String (/tag/string)	45.5%
849	Maximize Distance to Closest Person	Array (/tag/array)	47.4%
852	Peak Index in a Mountain Array	Array (/tag/array) Binary Search (/tag/binary-search)	71.1%
853	Car Fleet	Array (/tag/array) Stack (/tag/stack) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	47.7%
856	Score of Parentheses	String (/tag/string) Stack (/tag/stack)	65.5%
862	Shortest Subarray with Sum at Least K	Array (/tag/array) Binary Search (/tag/binary-search) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum) Monotonic Queue (/tag/monotonic-queue)	26.1%
863	All Nodes Distance K in Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	60.6%

#	Title	Tags	Accepted
865	Smallest Subtree with a Given Sum	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	67.5%
871	Minimum Number of Remove Edges to Disconnect Graph	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	35.5%
875	Koko Eating Bananas	Array (/tag/array) Binary Search (/tag/binary-search)	54.6%
876	Middle of the Linked List	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	72.1%
877	Stone Game	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	69.0%
528	Random Pick with Weight	Math (/tag/math) Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum) Randomized (/tag/randomized)	46.0%
880	Decoded String at Index	String (/tag/string) Stack (/tag/stack)	28.3%
887	Super Egg Drop	Math (/tag/math) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	27.1%
888	Fair Candy Swap	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	60.3%
889	Construct Binary Tree from Preorder and Inorder Traversal	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	69.6%
891	Sum of Subsequence Differences	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)	34.8%
892	Surface Area of 3D Shapes	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry) Matrix (/tag/matrix)	61.4%
894	All Possible Full Binary Trees	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Recursion (/tag/recursion) Memoization (/tag/memoization) Binary Tree (/tag/binary-tree)	79.2%
895	Maximum Frequency Stack	Hash Table (/tag/hash-table) Stack (/tag/stack) Design (/tag/design) Ordered Set (/tag/ordered-set)	64.7%
896	Monotonic Array	Array (/tag/array)	58.4%
897	Increasing Order Search Tree	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	76.0%

#	Title	Tags	Accepted
898	Bitwise ORs of Subarrays	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation)	36.2%
901	Online Stock Span (/problem)	Stack (/tag/stack) Design (/tag/design) Monotonic Stack (/tag/monotonic-stack) Data Stream (/tag/data-stream)	62.9%
902	Numbers At Most N Given an Array	Array (/tag/array) Math (/tag/math) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	40.8%
904	Fruit Into Baskets (/problem)	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	43.0%
905	Sort Array By Parity (/problem)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	74.8%
907	Sum of Subarray Minimums	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	33.7%
909	Snakes and Ladders (/problem)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	40.2%
912	Sort an Array (/problem)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort) Counting Sort (/tag/counting-sort)	61.8%
918	Maximum Sum Circular Subarray	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming) Queue (/tag/queue) Monotonic Queue (/tag/monotonic-queue)	36.6%
920	Number of Music Playlists	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	49.3%
921	Minimum Add to Make Valid	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	77.4%
926	Flip String to Monotone Increasing	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	58.1%
✓ 929	Unique Email Addresses	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	67.4%
931	Minimum Falling Path Sum	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	66.9%

#	Title	Tags	Accepted
934	Shortest Bridge (/problem)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	52.2%
935	Knight Dialer (/problem)	Dynamic Programming (/tag/dynamic-programming)	48.7%
937	Reorder Data in Log File (/problem)	Array (/tag/array) String (/tag/string) Sorting (/tag/sorting)	55.9%
938	Range Sum of BST (/problem)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	84.8%
939	Minimum Area Rectangle (/problem)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry) Sorting (/tag/sorting)	53.4%
946	Validate Stack Sequence (/problem)	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	65.3%
947	Most Stones Removed to Make Any Island 1x1 (/problem)	Depth-First Search (/tag/depth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	56.2%
949	Largest Time for Given Digits (/problem)	String (/tag/string) Enumeration (/tag/enumeration)	35.6%
951	Flip Equivalent Binary Trees (/problem)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	66.6%
953	Verifying an Alien Dictionary (/problem)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	52.3%
954	Array of Doubled Pairs (/problem)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting)	38.3%
957	Prison Cells After N Days (/problem)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	39.5%
959	Regions Cut By Slashes (/problem)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	68.4%
969	Pancake Sorting (/problem)	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting)	69.6%
509	Fibonacci Number (/problem)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization)	68.1%
973	K Closest Points to Origin (/problem)	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer) Geometry (/tag/geometry) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	66.0%
974	Subarray Sums Divisible by K (/problem)	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	52.9%

#	Title	Tags	Accepted
977	Squares of a Sorted Array	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	71.5%
979	Distribute Coins in Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	71.2%
980	Unique Paths III	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix)	79.4%
981	Time Based Key-Value Store	Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Design (/tag/design)	52.8%
983	Minimum Cost For Tickets	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	63.8%
986	Interval List Intersections	Array (/tag/array) Two Pointers (/tag/two-pointers)	70.8%
987	Vertical Order Traversal of a Binary Tree	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	41.0%
990	Satisfiability of Equality Constraints	Array (/tag/array) String (/tag/string) Union Find (/tag/union-find) Graph (/tag/graph)	49.6%
992	Subarrays with K Different Integers	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Counting (/tag/counting)	53.1%
993	Cousins in Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	53.7%
994	Rotting Oranges	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	51.5%
997	Find the Town Judge	Array (/tag/array) Hash Table (/tag/hash-table) Graph (/tag/graph)	50.0%
1000	Minimum Cost to Merge Stones	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	42.0%
1002	Find Common Characters	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	68.4%
1004	Max Consecutive Ones in a Binary Matrix	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	62.5%
1008	Construct Binary Search Tree	Array (/tag/array) Stack (/tag/stack) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Monotonic Stack (/tag/monotonic-stack) Binary Tree (/tag/binary-tree)	80.0%
1010	Pairs of Songs With Total Duration Greater Than a Given Value	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting)	53.8%

#	Title	Tags	Accepted
1011	Capacity To Ship Packages Within D... (/problem)	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy)	63.0%
1060	Missing Element in Sorted Array (/problem)	Array (/tag/array) Binary Search (/tag/binary-search)	55.2%
1062	Longest Repeating Substring (/problem)	String (/tag/string) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array) Hash Function (/tag/hash-function)	59.4%
1066	Campus Bikes II (/problem)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	54.7%
1019	Next Greater Node In Linked List (/problem)	Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	59.5%
1087	Brace Expansion (/problem)	String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	64.3%
1024	Video Stitching (/problem)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	50.0%
1099	Two Sum Less Than K (/problem)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	60.5%
1120	Maximum Average Subarray I (/problem)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	65.0%
1026	Maximum Difference Between Input and R... (/problem)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	73.0%
1028	Recover a Tree From Preorder Traversal (/problem)	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	72.2%
1029	Two City Scheduling (/problem)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	59.9%
1031	Maximum Sum of Two Numbers With Three Dif... (/problem)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)	59.3%
1102	Path With Maximum Minimum Value (/problem)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	52.4%

#	Title	Tags	Accepted
1135	Connecting Cities With ... 锁	Union Find (/tag/union-find) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Minimum Spanning Tree (/tag/minimum-spanning-tree)	60.6%
1136	Parallel Courses (/probl... 锁	Graph (/tag/graph) Topological Sort (/tag/topological-sort)	60.7%
1034	Coloring A Border (/pro... 锁	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	48.1%
1151	Minimum Swaps to Gro... 锁	Array (/tag/array) Sliding Window (/tag/sliding-window)	59.4%
1152	Analyze User Website ... 锁	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	43.4%
1160	Find Words That Can B... 锁	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	67.7%
1038	Binary Search Tree to G... 锁	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	84.4%
1161	Maximum Level Sum of ... 锁	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	66.7%
1162	As Far from Land as Po... 锁	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	47.7%
1041	Robot Bounded In Circl... 锁	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	55.6%
1043	Partition Array for Maxi... 锁	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	70.1%
1044	Longest Duplicate Subs... 锁	String (/tag/string) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array) Hash Function (/tag/hash-function)	31.3%
1166	Design File System (/pr... 锁	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	60.2%
1167	Minimum Cost to Conn... 锁	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	66.7%
1046	Last Stone Weight (/pro... 锁	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	63.0%
1047	Remove All Adjacent D... 锁	String (/tag/string) Stack (/tag/stack)	71.0%
1180	Count Substrings with ... 锁	Math (/tag/math) String (/tag/string)	78.6%
1197	Minimum Knight Moves... 锁	Breadth-First Search (/tag/breadth-first-search)	39.5%
1071	Greatest Common Divis... 锁	Math (/tag/math) String (/tag/string)	51.6%

#	Title	Tags	Accepted
1214	Two Sum BSTs (/problems/1214)	Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	67.1%
1081	Smallest Subsequence ... (/problems/1081)	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	54.9%
1229	Meeting Scheduler (/problems/1229)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	54.6%
1089	Duplicate Zeros (/problems/1089)	Array (/tag/array) Two Pointers (/tag/two-pointers)	51.1%
1092	Shortest Common Sup... (/problems/1092)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	55.6%
1091	Shortest Path in Binary ... (/problems/1091)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	42.1%
1083	Sales Analysis II (/problems/1083)	Database (/tag/database)	50.5%
1244	Design A Leaderboard ... (/problems/1244)	Hash Table (/tag/hash-table) Design (/tag/design) Sorting (/tag/sorting)	68.0%
1094	Car Pooling (/problems/1094)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Simulation (/tag/simulation) Prefix Sum (/tag/prefix-sum)	58.7%
1231	Divide Chocolate (/problems/1231)	Array (/tag/array) Binary Search (/tag/binary-search)	56.0%
1105	Filling Bookcase Shelve... (/problems/1105)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	57.9%
1106	Parsing A Boolean Expr... (/problems/1106)	String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	59.3%
1109	Corporate Flight Bookin... (/problems/1109)	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	57.8%
1110	Delete Nodes And Retu... (/problems/1110)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	69.2%
1291	Sequential Digits (/problems/1291)	Enumeration (/tag/enumeration)	60.8%
1122	Relative Sort Array (/problems/1122)	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	68.1%
1130	Minimum Cost Tree Fro... (/problems/1130)	Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	68.4%

#	Title	Tags	Accepted
1137	N-th Tribonacci Number	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	62.5%
1138	Alphabet Board Path	Hash Table (/tag/hash-table) String (/tag/string)	52.3%
1313	Decompress Run-Length Encoded String	Array (/tag/array)	85.8%
1314	Matrix Block Sum	Array (/tag/array) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	75.0%
1315	Sum of Nodes with Even-Weight Paths	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	85.1%
1146	Snapshot Array	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design)	37.0%
1143	Longest Common Subsequence	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	58.8%
1328	Break a Palindrome	String (/tag/string) Greedy (/tag/greedy)	52.4%
1329	Sort the Matrix Diagonally	Array (/tag/array) Sorting (/tag/sorting) Matrix (/tag/matrix)	81.4%
1302	Deepest Leaves Sum	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	85.6%
1331	Rank Transform of an Array	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	58.4%
1149	Article Views II	Database (/tag/database)	48.0%
1156	Swap For Longest Repeating Substring	String (/tag/string) Sliding Window (/tag/sliding-window)	46.6%
1155	Number of Dice Rolls With at Least One Six	Dynamic Programming (/tag/dynamic-programming)	47.6%
1171	Remove Zero Sum Connected Components in a Binary Tree	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	42.4%
1236	Web Crawler	String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Interactive (/tag/interactive)	65.5%
1360	Number of Days Between Two Dates	Math (/tag/math) String (/tag/string)	46.7%
1164	Product Price at a Given Date	Database (/tag/database)	68.3%
1382	Balance a Binary Search Tree	Divide and Conquer (/tag/divide-and-conquer) Greedy (/tag/greedy) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	80.0%

#	Title	Tags	Accepted
1483	Kth Ancestor of a Tree ...	Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design)	33.3%
1192	Critical Connections in ...	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Biconnected Component (/tag/biconnected-component)	52.0%
1179	Reformat Department T...	Database (/tag/database)	82.3%
1405	Longest Happy String (...)	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	55.9%
1944	Number of Visible Peop...	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	69.3%
1201	Ugly Number III (/problo...	Math (/tag/math) Binary Search (/tag/binary-search) Number Theory (/tag/number-theory)	27.7%
1207	Unique Number of Occ...	Array (/tag/array) Hash Table (/tag/hash-table)	72.1%
1209	Remove All Adjacent D...	String (/tag/string) Stack (/tag/stack)	56.1%
1217	Minimum Cost to Move ...	Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy)	72.7%
1220	Count Vowels Permutat...	Dynamic Programming (/tag/dynamic-programming)	56.3%
1222	Queens That Can Attac...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	70.9%
1233	Remove Sub-Folders fr...	Array (/tag/array) String (/tag/string) Trie (/tag/trie)	64.9%
1235	Maximum Profit in Job ...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	50.8%
1225	Report Contiguous Dat...	Database (/tag/database)	63.2%
1429	First Unique Number (...)	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	52.1%
1248	Count Number of Nice ...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Sliding Window (/tag/sliding-window)	58.3%
1249	Minimum Remove to M...	String (/tag/string) Stack (/tag/stack)	65.2%
1255	Maximum Score Words ...	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	71.9%
1251	Average Selling Price (...)	Database (/tag/database)	83.2%
1268	Search Suggestions Sy...	Array (/tag/array) String (/tag/string) Trie (/tag/trie)	65.6%

#	Title	Tags	Accepted
1275	Find Winner on a Tic Ta...	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Simulation (/tag/simulation)	55.2%
1277	Count Square Submatri...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	74.1%
1270	All People Report to the...	Database (/tag/database)	88.1%
1290	Convert Binary Number...	Linked List (/tag/linked-list) Math (/tag/math)	82.7%
1292	Maximum Side Length ...	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	52.2%
1293	Shortest Path in a Grid ...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	43.7%
1285	Find the Start and End ...	Database (/tag/database)	88.3%
1295	Find Numbers with Eve...	Array (/tag/array)	77.3%
1305	All Elements in Two Bin...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)	79.6%
1306	Jump Game III (/proble...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	62.6%
1312	Minimum Insertion Step...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	62.8%
1319	Number of Operations t...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	57.2%
1344	Angle Between Hands ...	Math (/tag/math)	62.8%
1345	Jump Game IV (/proble...	Array (/tag/array) Hash Table (/tag/hash-table) Breadth-First Search (/tag/breadth-first-search)	44.4%
1326	Minimum Number of Ta...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	48.3%
1333	Filter Restaurants by Ve...	Array (/tag/array) Sorting (/tag/sorting)	58.5%
1335	Minimum Difficulty of a ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.8%
1338	Reduce Array Size to T...	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	68.5%

#	Title	Tags	Accepted
1339	Maximum Product of S...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	42.7%
1348	Tweet Counts Per Freq...	Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design) Sorting (/tag/sorting) Ordered Set (/tag/ordered-set)	42.6%
1372	Longest ZigZag Path in ...	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	57.4%
1373	Maximum Sum BST in B...	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	38.6%
1352	Product of the Last K N...	Array (/tag/array) Math (/tag/math) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	47.4%
1353	Maximum Number of E...	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	33.2%
1365	How Many Numbers Ar...	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting)	86.2%
1367	Linked List in Binary Tre...	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	42.4%
1386	Cinema Seat Allocation ...	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Bit Manipulation (/tag/bit-manipulation)	38.9%
1376	Time Needed to Inform ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	57.9%
1377	Frog Position After T Se...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	36.2%
1381	Design a Stack With Inc...	Array (/tag/array) Stack (/tag/stack) Design (/tag/design)	77.1%
1383	Maximum Performance ...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	41.4%
1392	Longest Happy Prefix (/...	String (/tag/string) Rolling Hash (/tag/rolling-hash) String Matching (/tag/string-matching) Hash Function (/tag/hash-function)	44.3%
1395	Count Number of Team...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Binary Indexed Tree (/tag/binary-indexed-tree)	69.9%

#	Title	Tags	Accepted
1396	Design Underground S...	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design)	71.8%
1431	Kids With the Greatest ...	Array (/tag/array)	87.8%
1448	Count Good Nodes in B...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	73.0%
1438	Longest Continuous Su...	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set) Monotonic Queue (/tag/monotonic-queue)	45.8%
1465	Maximum Area of a Pie...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	37.1%
1466	Reorder Routes to Mak...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	60.8%
1470	Shuffle the Array (/prob...	Array (/tag/array)	88.3%
1472	Design Browser History...	Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) Data Stream (/tag/data-stream)	74.4%
1492	The kth Factor of n (/pr...	Math (/tag/math)	62.1%
1480	Running Sum of 1d Arr...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	89.5%
1481	Least Number of Uniqu...	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) Counting (/tag/counting)	59.8%
1487	Making File Names Uni...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	34.4%
1489	Find Critical and Pseud...	Union Find (/tag/union-find) Graph (/tag/graph) Sorting (/tag/sorting) Minimum Spanning Tree (/tag/minimum-spanning-tree) Strongly Connected Component (/tag/strongly-connected-component)	52.7%
1498	Number of Subsequenc...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	39.3%
1479	Sales by Day of the We...	Database (/tag/database)	82.4%
1512	Number of Good Pairs (...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting)	87.9%
1539	Kth Missing Positive Nu...	Array (/tag/array) Binary Search (/tag/binary-search)	55.2%
1511	Customer Order Freque...	Database (/tag/database)	73.4%

#	Title	Tags	Accepted
1537	Get the Maximum Score of a Good Subarray	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	39.0%
1557	Minimum Number of Vectors to Represent a Vector	Graph (/tag/graph)	77.9%
1559	Detect Cycles in 2D Grid	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	47.7%
1547	Minimum Cost to Cut a Binary Tree	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	54.9%
1552	Magnetic Force Between Two Bar Magnets	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	53.7%
1572	Matrix Diagonal Sum	Array (/tag/array) Matrix (/tag/matrix)	78.6%
1567	Maximum Length of Subarray With Positive Elements	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	42.3%
1588	Sum of All Odd Length Subarrays	Array (/tag/array) Math (/tag/math) Prefix Sum (/tag/prefix-sum)	82.9%
1584	Min Cost to Connect All Points	Array (/tag/array) Union Find (/tag/union-find) Minimum Spanning Tree (/tag/minimum-spanning-tree)	61.0%
1603	Design Parking System	Design (/tag/design) Simulation (/tag/simulation) Counting (/tag/counting)	87.2%
1570	Dot Product of Two Sparse Vectors	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Design (/tag/design)	90.5%
1600	Throne Inheritance	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Design (/tag/design)	62.8%
1610	Maximum Number of VIsitors in a Given Range	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting)	35.8%
1596	The Most Frequently Occurring Word in a Sentence	Database (/tag/database)	84.7%
1597	Build Binary Expression Tree	String (/tag/string) Stack (/tag/stack) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	59.4%
1636	Sort Array by Increasing Frequency	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	68.3%
1631	Path With Minimum Effort	Array (/tag/array) Binary Search (/tag/binary-search) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	51.7%

#	Title	Tags	Accepted
1642	Furthest Building You Can Reach	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	44.8%
1670	Design Front Middle Back Queue	Array (/tag/array) Linked List (/tag/linked-list) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	55.5%
1628	Design an Expression Tree	Math (/tag/math) Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design) Binary Tree (/tag/binary-tree)	81.5%
1648	Sell Diminishing-Valued Coins	Array (/tag/array) Math (/tag/math) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	31.1%
1644	Lowest Common Ancestor of a Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	58.6%
1650	Lowest Common Ancestor of a Binary Tree II	Hash Table (/tag/hash-table) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	77.5%
1675	Minimize Deviation in a Set	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set)	48.5%
1679	Max Number of K-Sum Pairs	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	53.6%
1703	Minimum Adjacent Swap Count	Array (/tag/array) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	40.0%
1723	Find Minimum Time to Finish All Jobs	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	42.7%
1710	Maximum Units on a Truck	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	72.1%
1712	Ways to Split Array Into Piles That Satisfy a Condition	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum)	30.8%
1722	Minimize Hamming Distance Between Two Strings	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Union Find (/tag/union-find)	47.3%
1699	Number of Calls Between Two Employees	Database (/tag/database)	86.1%
1749	Maximum Absolute Sum of a Subarray	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.6%
1751	Maximum Number of Edges in a Subgraph of a Tree	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	54.8%

#	Title	Tags	Accepted
1740	Find Distance in a Binary Tree	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	68.4%
1761	Minimum Degree of a Connected Graph	Graph (/tag/graph)	41.4%
1769	Minimum Number of Operations to Make Array Increasing	Array (/tag/array) String (/tag/string)	85.6%
1770	Maximum Score from Painted Substrings	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	35.4%
1799	Maximize Score After N Operations	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Number Theory (/tag/number-theory) Bitmask (/tag/bitmask)	46.3%
1762	Buildings With an Ocean View	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	80.6%
1792	Maximum Average Passage Time	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	50.1%
1772	Sort Features by Popularity	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	65.4%
1777	Product's Price for Each Category	Database (/tag/database)	85.9%
1801	Number of Orders in the Past Year	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue) Simulation (/tag/simulation)	45.7%
1783	Grand Slam Titles (/problem)	Database (/tag/database)	89.5%
1846	Maximum Element After Splitting	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	57.2%
1832	Check if the Sentence Is a Jumble	Hash Table (/tag/hash-table) String (/tag/string)	81.4%
1811	Find Interview Candidates	Database (/tag/database)	65.5%
1838	Frequency of the Most Frequent Element	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)	36.1%
1859	Sorting the Sentence	String (/tag/string) Sorting (/tag/sorting)	84.6%
1869	Longer Contiguous Segments	String (/tag/string)	60.0%
1871	Jump Game VII	Two Pointers (/tag/two-pointers) String (/tag/string) Prefix Sum (/tag/prefix-sum)	24.7%

#	Title	Tags	Accepted
1896	Minimum Cost to Chan...	Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	52.9%
1882	Process Tasks Using Se...	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	36.8%
1889	Minimum Space Waste...	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)	29.8%
1910	Remove All Occurrence...	String (/tag/string)	71.7%
1911	Maximum Alternating S...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	58.7%
1905	Count Sub Islands (/pro...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	62.8%
1925	Count Square Sum Triples	Math (/tag/math) Enumeration (/tag/enumeration)	67.1%
1926	Nearest Exit from Entranc...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	37.1%
1914	Cyclically Rotating a Grid	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	46.2%
1915	Number of Wonderful Substr...	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Prefix Sum (/tag/prefix-sum)	43.0%
1920	Build Array from Permutation	Array (/tag/array) Simulation (/tag/simulation)	91.8%
1922	Count Good Numbers (/tag/ma...	Math (/tag/math) Recursion (/tag/recursion)	38.2%
1923	Longest Common Subsequence	Array (/tag/array) Binary Search (/tag/binary-search) Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array) Hash Function (/tag/hash-function)	28.0%
1932	Merge BSTs to Create a...	Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	34.9%
1937	Maximum Number of Pairs	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	34.8%
2021	Brightest Position on Street	Array (/tag/array) Prefix Sum (/tag/prefix-sum) Ordered Set (/tag/ordered-set)	63.6%
1948	Delete Duplicate Folders	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Hash Function (/tag/hash-function)	59.2%
1968	Array With Elements No...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	48.2%
1963	Minimum Number of Squares	Two Pointers (/tag/two-pointers) String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	66.2%

#	Title	Tags	Accepted
1980	Find Unique Binary Str...	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking)	62.7%
2009	Minimum Number of O...	Array (/tag/array) Binary Search (/tag/binary-search)	45.4%
1972	First and Last Call On t...	Database (/tag/database) 🔗	51.1%
1971	Find if Path Exists in Gr...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	50.4%
2024	Maximize the Confusio...	String (/tag/string) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	55.8%
2018	Check if Word Can Be P...	Array (/tag/array) Matrix (/tag/matrix) Enumeration (/tag/enumeration)	47.2%
2055	Plates Between Candle...	Array (/tag/array) String (/tag/string) Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum)	47.6%
2078	Two Furthest Houses ...	Array (/tag/array) Greedy (/tag/greedy)	69.2%
2100	Find Good Days to Rob ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	45.5%
2096	Step-By-Step Direction...	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	47.1%
2116	Check if a Parentheses ...	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	31.3%
2104	Sum of Subarray Range...	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	59.2%
2110	Number of Smooth Des...	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	54.7%
2111	Minimum Operations to...	Array (/tag/array) Binary Search (/tag/binary-search)	35.8%
2130	Maximum Twin Sum of ...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack)	82.5%
2125	Number of Laser Beam...	Array (/tag/array) Math (/tag/math) String (/tag/string) Matrix (/tag/matrix)	83.3%

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