

Microsoft

Problems

Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved **6 / 524** problems.

☒ Show problem tags

Select time period: 1 year

#	Title	Tags	Acceptance	Difficulty
✓ 1	Two Sum (/problems/tw...	Array (/tag/array) Hash Table (/tag/hash-table)	48.3%	Easy
2	Add Two Numbers (/pro...	Linked List (/tag/linked-list) Math (/tag/math) Recursion (/tag/recursion)	37.9%	Medium
3	Longest Substring With...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	32.8%	Medium
4	Median of Two Sorted ...	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	33.7%	Hard
5	Longest Palindromic Su...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	31.7%	Medium
6	Zigzag Conversion (/pr...	String (/tag/string)	41.0%	Medium
7	Reverse Integer (/probl...	Math (/tag/math)	26.5%	Medium
8	String to Integer (atoi) (...)	String (/tag/string)	16.5%	Medium
9	Palindrome Number (/p...	Math (/tag/math)	52.1%	Easy
10	Regular Expression Mat...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	28.2%	Hard
11	Container With Most W...	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy)	53.4%	Medium
12	Integer to Roman (/pro...	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	59.0%	Medium
13	Roman to Integer (/pro...	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	57.8%	Easy
14	Longest Common Prefi...	String (/tag/string)	38.9%	Easy

#	Title	Tags	Acceptance	Difficulty
15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	30.6%	Medium
16	3Sum Closest (/proble...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	47.0%	Medium
17	Letter Combinations of ...	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	53.0%	Medium
18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	37.0%	Medium
19	Remove Nth Node Fro...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	37.9%	Medium
20	Valid Parentheses (/pro...	String (/tag/string) Stack (/tag/stack)	40.6%	Easy
21	Merge Two Sorted Lists...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	59.4%	Easy
22	Generate Parentheses (...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	69.4%	Medium
23	Merge k Sorted Lists (/...	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort)	46.5%	Hard
24	Swap Nodes in Pairs (/p...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	58.0%	Medium
25	Reverse Nodes in k-Gro...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	50.2%	Hard
26	Remove Duplicates fro...	Array (/tag/array) Two Pointers (/tag/two-pointers)	48.3%	Easy
28	Implement strStr() (/pro...	Two Pointers (/tag/two-pointers) String (/tag/string) String Matching (/tag/string-matching)	35.6%	Easy
29	Divide Two Integers (/pr...	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	17.1%	Medium
30	Substring with Concate...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	27.8%	Hard
31	Next Permutation (/pro...	Array (/tag/array) Two Pointers (/tag/two-pointers)	35.3%	Medium
32	Longest Valid Parenthe...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	31.1%	Hard
33	Search in Rotated Sorte...	Array (/tag/array) Binary Search (/tag/binary-search)	37.4%	Medium
34	Find First and Last Posi...	Array (/tag/array) Binary Search (/tag/binary-search)	39.6%	Medium

#	Title	Tags	Acceptance	Difficulty
36	Valid Sudoku (/problem...	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	54.4%	Medium
37	Sudoku Solver (/proble...	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	53.0%	Hard
38	Count and Say (/proble...	String (/tag/string)	48.2%	Medium
39	Combination Sum (/pro...	Array (/tag/array) Backtracking (/tag/backtracking)	64.6%	Medium
40	Combination Sum II (/pr...	Array (/tag/array) Backtracking (/tag/backtracking)	52.0%	Medium
41	First Missing Positive (/...	Array (/tag/array) Hash Table (/tag/hash-table)	35.7%	Hard
42	Trapping Rain Water (/p...	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	55.7%	Hard
43	Multiply Strings (/probl...	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	37.3%	Medium
44	Wildcard Matching (/pr...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Recursion (/tag/recursion)	26.4%	Hard
45	Jump Game II (/proble...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	36.4%	Medium
46	Permutations (/problem...	Array (/tag/array) Backtracking (/tag/backtracking)	71.4%	Medium
48	Rotate Image (/problem...	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	65.6%	Medium
49	Group Anagrams (/prob...	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	63.4%	Medium
50	Pow(x, n) (/problems/p...	Math (/tag/math) Recursion (/tag/recursion)	32.1%	Medium
51	N-Queens (/problems/n...	Array (/tag/array) Backtracking (/tag/backtracking)	56.3%	Hard
53	Maximum Subarray (/pr...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming)	49.4%	Easy
54	Spiral Matrix (/problem...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	40.5%	Medium
55	Jump Game (/problems...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	37.4%	Medium

#	Title	Tags	Acceptance	Difficulty
56	Merge Intervals (/probl...	Array (/tag/array) Sorting (/tag/sorting)	44.4%	Medium
57	Insert Interval (/proble...	Array (/tag/array)	37.1%	Medium
58	Length of Last Word (/p...	String (/tag/string)	36.6%	Easy
61	Rotate List (/problems/r...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	33.6%	Medium
62	Unique Paths (/problem...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	59.4%	Medium
63	Unique Paths II (/proble...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	37.2%	Medium
64	Minimum Path Sum (/pr...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	58.9%	Medium
66	Plus One (/problems/pl...	Array (/tag/array) Math (/tag/math)	42.5%	Easy
68	Text Justification (/prob...	Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)	34.3%	Hard
69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	36.3%	Easy
70	Climbing Stairs (/proble...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	50.7%	Easy
72	Edit Distance (/problem...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	50.2%	Hard
73	Set Matrix Zeroes (/pro...	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	47.7%	Medium
74	Search a 2D Matrix (/pr...	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	42.4%	Medium
75	Sort Colors (/problems/...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	54.0%	Medium
76	Minimum Window Subs...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	38.6%	Hard
78	Subsets (/problems/sub...	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	70.5%	Medium
79	Word Search (/problem...	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	39.4%	Medium

#	Title	Tags	Acceptance	Difficulty
80	Remove Duplicates from Sorted Array	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.2%	Medium
81	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	34.4%	Medium
82	Remove Duplicates from Sorted List	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	42.4%	Medium
83	Remove Duplicates from Sorted List II	Linked List (/tag/linked-list)	48.6%	Easy
84	Largest Rectangle in Histogram	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	40.4%	Hard
86	Partition List	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	47.4%	Medium
88	Merge Sorted Array	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	43.3%	Easy
89	Gray Code	Math (/tag/math) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	54.9%	Medium
91	Decode Ways	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	29.7%	Medium
92	Reverse Linked List II	Linked List (/tag/linked-list)	43.1%	Medium
93	Restore IP Addresses	String (/tag/string) Backtracking (/tag/backtracking)	41.1%	Medium
✓ 94	Binary Tree Inorder Traversal	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	70.0%	Easy
95	Unique Binary Search Trees	Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	48.7%	Medium
96	Unique Binary Search Trees II	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	57.9%	Medium
97	Interleaving String	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	34.5%	Medium
✓ 98	Validate Binary Search Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	30.2%	Medium

#	Title	Tags	Acceptance	Difficulty
99	Recover Binary Search ...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/binary-search-tree">Binary Search Tree (/tag/binary-search-tree)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	45.8%	Medium
100	Same Tree (/problems/s...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	55.2%	Easy
101	Symmetric Tree (/probl...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	51.1%	Easy
102	Binary Tree Level Order...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	60.3%	Medium
103	Binary Tree Zigzag Lev...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	53.0%	Medium
104	Maximum Depth of Bin...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	71.4%	Easy
105	Construct Binary Tree f...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	56.8%	Medium
106	Construct Binary Tree f...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	54.6%	Medium
108	Convert Sorted Array t...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/binary-search-tree">Binary Search Tree (/tag/binary-search-tree)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	65.3%	Easy
109	Convert Sorted List to ...	<a href="/tag/linked-list">Linked List (/tag/linked-list)</a> <a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/binary-search-tree">Binary Search Tree (/tag/binary-search-tree)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	54.8%	Medium

#	Title	Tags	Acceptance	Difficulty
110	Balanced Binary Tree (/...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	46.4%	Easy
112	Path Sum (/problems/p...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	45.0%	Easy
113	Path Sum II (/problems/...	Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	53.4%	Medium
114	Flatten Binary Tree to Li...	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	57.0%	Medium
116	Populating Next Right P...	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	55.9%	Medium
117	Populating Next Right P...	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	45.8%	Medium
118	Pascal's Triangle (/prob...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	63.0%	Easy
119	Pascal's Triangle II (/pr...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.6%	Easy
120	Triangle (/problems/tria...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	50.0%	Medium
121	Best Time to Buy and S...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	53.8%	Easy
122	Best Time to Buy and S...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	61.5%	Medium
124	Binary Tree Maximum P...	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	37.3%	Hard
✓ 125	Valid Palindrome (/prob...	Two Pointers (/tag/two-pointers) String (/tag/string)	40.9%	Easy

#	Title	Tags	Acceptance	Difficulty
✓ 126	Word Ladder II (/proble...	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	26.6%	Hard
127	Word Ladder (/problem...	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	35.0%	Hard
128	Longest Consecutive S...	Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find)	48.4%	Medium
129	Sum Root to Leaf Numb...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	56.1%	Medium
130	Surrounded Regions (/p...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	33.4%	Medium
131	Palindrome Partitioning...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	58.6%	Medium
133	Clone Graph (/problem...	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	45.5%	Medium
134	Gas Station (/problems/...	Array (/tag/array) Greedy (/tag/greedy)	44.3%	Medium
136	Single Number (/proble...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	69.0%	Easy
137	Single Number II (/probl...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	56.2%	Medium
138	Copy List with Random ...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	46.2%	Medium
139	Word Break (/problems/...	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Memoization (/tag/memoization)	44.1%	Medium
140	Word Break II (/problem...	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Trie (/tag/trie) Memoization (/tag/memoization)	41.2%	Hard
141	Linked List Cycle (/prob...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	45.0%	Easy



#	Title	Tags	Acceptance	Difficulty
142	Linked List Cycle II (/pr...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	43.7%	Medium
143	Reorder List (/problems...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	46.7%	Medium
146	LRU Cache (/problems/l...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	39.3%	Medium
148	Sort List (/problems/sor...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)	50.1%	Medium
149	Max Points on a Line (/...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry)	20.0%	Hard
151	Reverse Words in a Stri...	Two Pointers (/tag/two-pointers) String (/tag/string)	27.8%	Medium
152	Maximum Product Sub...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	34.4%	Medium
153	Find Minimum in Rotate...	Array (/tag/array) Binary Search (/tag/binary-search)	47.7%	Medium
154	Find Minimum in Rotate...	Array (/tag/array) Binary Search (/tag/binary-search)	43.2%	Hard
155	Min Stack (/problems/m...	Stack (/tag/stack) Design (/tag/design)	49.6%	Easy
157	Read N Characters Giv... 🔒	String (/tag/string) Simulation (/tag/simulation) Interactive (/tag/interactive)	40.0%	Easy
158	Read N Characters Giv... 🔒	String (/tag/string) Simulation (/tag/simulation) Interactive (/tag/interactive)	40.4%	Hard
159	Longest Substring with ... 🔒	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	52.4%	Medium
160	Intersection of Two Link...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	49.0%	Easy
161	One Edit Distance (/pro... 🔒	Two Pointers (/tag/two-pointers) String (/tag/string)	33.9%	Medium
162	Find Peak Element (/pro...	Array (/tag/array) Binary Search (/tag/binary-search)	45.6%	Medium
164	Maximum Gap (/proble...	Array (/tag/array) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort)	41.0%	Hard

#	Title	Tags	Acceptance	Difficulty
165	Compare Version Numb...	Two Pointers (/tag/two-pointers) String (/tag/string)	32.5%	Medium
167	Two Sum II - Input Arra...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	58.2%	Medium
168	Excel Sheet Column Titl...	Math (/tag/math) String (/tag/string)	33.5%	Easy
169	Majority Element (/prob...	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting)	62.1%	Easy
171	Excel Sheet Column Nu...	Math (/tag/math) String (/tag/string)	59.0%	Easy
173	Binary Search Tree Iter...	Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Iterator (/tag/iterator)	64.9%	Medium
179	Largest Number (/probl...	String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	32.5%	Medium
184	Department Highest Sa...	Database (/tag/database)	45.7%	Medium
186	Reverse Words in a Stri... 🔒	Two Pointers (/tag/two-pointers) String (/tag/string)	50.3%	Medium
189	Rotate Array (/problem...	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)	38.3%	Medium
190	Reverse Bits (/problems...	Divide and Conquer (/tag/divide-and-conquer) Bit Manipulation (/tag/bit-manipulation)	47.6%	Easy
191	Number of 1 Bits (/prob...	Bit Manipulation (/tag/bit-manipulation)	58.9%	Easy
198	House Robber (/proble...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.5%	Medium
199	Binary Tree Right Side ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	59.1%	Medium
200	Number of Islands (/pro...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	53.1%	Medium
203	Remove Linked List Ele...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	42.9%	Easy
204	Count Primes (/problem...	Array (/tag/array) Math (/tag/math) Enumeration (/tag/enumeration) Number Theory (/tag/number-theory)	32.9%	Medium

#	Title	Tags	Acceptance	Difficulty
206	Reverse Linked List (/pr...	Linked List (/tag/linked-list) Recursion (/tag/recursion)	69.5%	Easy
207	Course Schedule (/prob...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	44.9%	Medium
208	Implement Trie (Prefix T...	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	57.2%	Medium
210	Course Schedule II (/pr...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	46.0%	Medium
211	Design Add and Search...	String (/tag/string) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Trie (/tag/trie)	44.0%	Medium
212	Word Search II (/proble...	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Trie (/tag/trie) Matrix (/tag/matrix)	38.4%	Hard
213	House Robber II (/probl...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	39.5%	Medium
214	Shortest Palindrome (/p...	String (/tag/string) Rolling Hash (/tag/rolling-hash) String Matching (/tag/string-matching) Hash Function (/tag/hash-function)	31.7%	Hard
215	Kth Largest Element in ...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	62.7%	Medium
217	Contains Duplicate (/pr...	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	60.2%	Easy
218	The Skyline Problem (/p...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set)	38.4%	Hard
221	Maximal Square (/probl...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	43.0%	Medium

#	Title	Tags	Acceptance	Difficulty
222	Count Complete Tree N...	<a href="/tag/binary-search/">Binary Search (/tag/binary-search/)</a> <a href="/tag/tree/">Tree (/tag/tree/)</a> <a href="/tag/depth-first-search/">Depth-First Search (/tag/depth-first-search/)</a> <a href="/tag/binary-tree/">Binary Tree (/tag/binary-tree/)</a>	54.5%	Medium
223	Rectangle Area (/proble...	<a href="/tag/math/">Math (/tag/math/)</a> <a href="/tag/geometry/">Geometry (/tag/geometry/)</a>	39.8%	Medium
224	Basic Calculator (/probl...	<a href="/tag/math/">Math (/tag/math/)</a> <a href="/tag/string/">String (/tag/string/)</a> <a href="/tag/stack/">Stack (/tag/stack/)</a> <a href="/tag/recursion/">Recursion (/tag/recursion/)</a>	40.2%	Hard
226	Invert Binary Tree (/pro...	<a href="/tag/tree/">Tree (/tag/tree/)</a> <a href="/tag/depth-first-search/">Depth-First Search (/tag/depth-first-search/)</a> <a href="/tag/breadth-first-search/">Breadth-First Search (/tag/breadth-first-search/)</a> <a href="/tag/binary-tree/">Binary Tree (/tag/binary-tree/)</a>	70.9%	Easy
227	Basic Calculator II (/pro...	<a href="/tag/math/">Math (/tag/math/)</a> <a href="/tag/string/">String (/tag/string/)</a> <a href="/tag/stack/">Stack (/tag/stack/)</a>	41.2%	Medium
229	Majority Element II (/pro...	<a href="/tag/array/">Array (/tag/array/)</a> <a href="/tag/hash-table/">Hash Table (/tag/hash-table/)</a> <a href="/tag/sorting/">Sorting (/tag/sorting/)</a> <a href="/tag/counting/">Counting (/tag/counting/)</a>	41.7%	Medium
230	Kth Smallest Element in...	<a href="/tag/tree/">Tree (/tag/tree/)</a> <a href="/tag/depth-first-search/">Depth-First Search (/tag/depth-first-search/)</a> <a href="/tag/binary-search-tree/">Binary Search Tree (/tag/binary-search-tree/)</a> <a href="/tag/binary-tree/">Binary Tree (/tag/binary-tree/)</a>	66.1%	Medium
232	Implement Queue using...	<a href="/tag/stack/">Stack (/tag/stack/)</a> <a href="/tag/design/">Design (/tag/design/)</a> <a href="/tag/queue/">Queue (/tag/queue/)</a>	57.0%	Easy
233	Number of Digit One (/...	<a href="/tag/math/">Math (/tag/math/)</a> <a href="/tag/dynamic-programming/">Dynamic Programming (/tag/dynamic-programming/)</a> <a href="/tag/recursion/">Recursion (/tag/recursion/)</a>	33.2%	Hard
234	Palindrome Linked List ...	<a href="/tag/linked-list/">Linked List (/tag/linked-list/)</a> <a href="/tag/two-pointers/">Two Pointers (/tag/two-pointers/)</a> <a href="/tag/stack/">Stack (/tag/stack/)</a> <a href="/tag/recursion/">Recursion (/tag/recursion/)</a>	45.8%	Easy
235	Lowest Common Ances...	<a href="/tag/tree/">Tree (/tag/tree/)</a> <a href="/tag/depth-first-search/">Depth-First Search (/tag/depth-first-search/)</a> <a href="/tag/binary-search-tree/">Binary Search Tree (/tag/binary-search-tree/)</a> <a href="/tag/binary-tree/">Binary Tree (/tag/binary-tree/)</a>	56.2%	Easy
236	Lowest Common Ances...	<a href="/tag/tree/">Tree (/tag/tree/)</a> <a href="/tag/depth-first-search/">Depth-First Search (/tag/depth-first-search/)</a> <a href="/tag/binary-tree/">Binary Tree (/tag/binary-tree/)</a>	54.4%	Medium
237	Delete Node in a Linked...	<a href="/tag/linked-list/">Linked List (/tag/linked-list/)</a>	71.2%	Easy
238	Product of Array Excep...	<a href="/tag/array/">Array (/tag/array/)</a> <a href="/tag/prefix-sum/">Prefix Sum (/tag/prefix-sum/)</a>	63.6%	Medium

#	Title	Tags	Acceptance	Difficulty
239	Sliding Window Maximu...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/queue">Queue (/tag/queue)</a> <a href="/tag/sliding-window">Sliding Window (/tag/sliding-window)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="/tag/monotonic-queue">Monotonic Queue (/tag/monotonic-queue)</a>	46.1%	Hard
240	Search a 2D Matrix II (/...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	47.8%	Medium
241	Different Ways to Add P...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/recursion">Recursion (/tag/recursion)</a> <a href="/tag/memoization">Memoization (/tag/memoization)</a>	61.0%	Medium
242	Valid Anagram (/proble...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	61.0%	Easy
243	Shortest Word Distanc... 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/string">String (/tag/string)</a>	64.0%	Easy
246	Strobogrammatic Num... 🔒	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a> <a href="/tag/string">String (/tag/string)</a>	47.4%	Easy
252	Meeting Rooms (/probl... 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	56.6%	Easy
253	Meeting Rooms II (/pro... 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a>	49.3%	Medium
261	Graph Valid Tree (/probl... 🔒	<a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/union-find">Union Find (/tag/union-find)</a> <a href="/tag/graph">Graph (/tag/graph)</a>	45.4%	Medium
264	Ugly Number II (/proble...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/math">Math (/tag/math)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a>	44.9%	Medium
266	Palindrome Permutatio... 🔒	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/bit-manipulation">Bit Manipulation (/tag/bit-manipulation)</a>	65.0%	Easy
268	Missing Number (/probl...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/math">Math (/tag/math)</a> <a href="/tag/bit-manipulation">Bit Manipulation (/tag/bit-manipulation)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	58.8%	Easy
269	Alien Dictionary (/probl... 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a> <a href="/tag/topological-sort">Topological Sort (/tag/topological-sort)</a>	34.6%	Hard

#	Title	Tags	Acceptance	Difficulty
271	Encode and Decode Str... 	Array (/tag/array) String (/tag/string) Design (/tag/design)	36.8%	Medium
273	Integer to English Word...	Math (/tag/math) String (/tag/string) Recursion (/tag/recursion)	29.4%	Hard
277	Find the Celebrity (/pro... 	Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Graph (/tag/graph) Interactive (/tag/interactive)	46.1%	Medium
278	First Bad Version (/prob...	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	41.0%	Easy
282	Expression Add Operat...	Math (/tag/math) String (/tag/string) Backtracking (/tag/backtracking)	39.1%	Hard
283	Move Zeroes (/problem...	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.2%	Easy
284	Peeking Iterator (/probl...	Array (/tag/array) Design (/tag/design) Iterator (/tag/iterator)	53.3%	Medium
285	Inorder Successor in B... 	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	46.4%	Medium
286	Walls and Gates (/probl... 	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	58.8%	Medium
287	Find the Duplicate Num...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation)	58.4%	Medium
289	Game of Life (/problem...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	62.2%	Medium
290	Word Pattern (/problem...	Hash Table (/tag/hash-table) String (/tag/string)	40.1%	Easy
295	Find Median from Data ...	Two Pointers (/tag/two-pointers) Design (/tag/design) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream)	50.0%	Hard
297	Serialize and Deserializ...	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Tree (/tag/binary-tree)	53.1%	Hard
300	Longest Increasing Sub...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	48.6%	Medium

#	Title	Tags	Acceptance	Difficulty
304	Range Sum Query 2D - ...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a> <a href="/tag/prefix-sum">Prefix Sum (/tag/prefix-sum)</a>	46.8%	Medium
310	Minimum Height Trees ...	<a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a> <a href="/tag/topological-sort">Topological Sort (/tag/topological-sort)</a>	38.0%	Medium
312	Burst Balloons (/proble...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	56.1%	Hard
314	Binary Tree Vertical Ord... 🔒	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	50.6%	Medium
315	Count of Smaller Numb...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/binary-indexed-tree">Binary Indexed Tree (/tag/binary-indexed-tree)</a> <a href="/tag/segment-tree">Segment Tree (/tag/segment-tree)</a> <a href="/tag/merge-sort">Merge Sort (/tag/merge-sort)</a> <a href="/tag/ordered-set">Ordered Set (/tag/ordered-set)</a>	42.1%	Hard
316	Remove Duplicate Lette...	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a> <a href="/tag/monotonic-stack">Monotonic Stack (/tag/monotonic-stack)</a>	41.3%	Medium
317	Shortest Distance from ... 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	43.5%	Hard
319	Bulb Switcher (/proble...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/brainteaser">Brainteaser (/tag/brainteaser)</a>	47.0%	Medium
322	Coin Change (/problem...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a>	39.7%	Medium
323	Number of Connected ... 🔒	<a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/union-find">Union Find (/tag/union-find)</a> <a href="/tag/graph">Graph (/tag/graph)</a>	60.7%	Medium
325	Maximum Size Subarra... 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a>	48.9%	Medium
328	Odd Even Linked List (/...	<a href="/tag/linked-list">Linked List (/tag/linked-list)</a>	59.3%	Medium

#	Title	Tags	Acceptance	Difficulty
329	Longest Increasing Pat...	<a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a> <a href="/tag/topological-sort">Topological Sort (/tag/topological-sort)</a> <a href="/tag/memoization">Memoization (/tag/memoization)</a>	49.1%	Hard
332	Reconstruct Itinerary (/...	<a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a> <a href="/tag/eulerian-circuit">Eulerian Circuit (/tag/eulerian-circuit)</a>	39.9%	Hard
333	Largest BST Subtree (/... 🔒	<a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/binary-search-tree">Binary Search Tree (/tag/binary-search-tree)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	40.8%	Medium
337	House Robber III (/probl...	<a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	53.3%	Medium
339	Nested List Weight Su... 🔒	<a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a>	80.3%	Medium
340	Longest Substring with ... 🔒	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/sliding-window">Sliding Window (/tag/sliding-window)</a>	47.1%	Medium
341	Flatten Nested List Iter...	<a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/queue">Queue (/tag/queue)</a> <a href="/tag/iterator">Iterator (/tag/iterator)</a>	58.2%	Medium
344	Reverse String (/proble...	<a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/recursion">Recursion (/tag/recursion)</a>	73.7%	Easy
346	Moving Average from D... 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/queue">Queue (/tag/queue)</a> <a href="/tag/data-stream">Data Stream (/tag/data-stream)</a>	75.7%	Easy
347	Top K Frequent Elemen...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="/tag/bucket-sort">Bucket Sort (/tag/bucket-sort)</a> <a href="/tag/counting">Counting (/tag/counting)</a> <a href="/tag/quickselect">Quickselect (/tag/quickselect)</a>	64.4%	Medium
348	Design Tic-Tac-Toe (/pr... 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	57.0%	Medium



#	Title	Tags	Acceptance	Difficulty
349	Intersection of Two Arr...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	68.4%	Easy
350	Intersection of Two Arr...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	54.5%	Easy
352	Data Stream as Disjoint...	<a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/ordered-set">Ordered Set (/tag/ordered-set)</a>	50.3%	Hard
353	Design Snake Game (/p... 🔒)	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/queue">Queue (/tag/queue)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	37.8%	Medium
354	Russian Doll Envelopes ...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	39.4%	Hard
355	Design Twitter (/proble...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/linked-list">Linked List (/tag/linked-list)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a>	34.0%	Medium
359	Logger Rate Limiter (/pr... 🔒)	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/design">Design (/tag/design)</a>	74.7%	Easy
362	Design Hit Counter (/pr... 🔒)	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/queue">Queue (/tag/queue)</a>	67.0%	Medium
363	Max Sum of Rectangle ...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a> <a href="/tag/ordered-set">Ordered Set (/tag/ordered-set)</a>	40.1%	Hard
365	Water and Jug Problem...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a>	33.6%	Medium
368	Largest Divisible Subse...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/math">Math (/tag/math)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	40.4%	Medium
371	Sum of Two Integers (/...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/bit-manipulation">Bit Manipulation (/tag/bit-manipulation)</a>	50.7%	Medium
373	Find K Pairs with Smalle...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a>	38.9%	Medium

#	Title	Tags	Acceptance	Difficulty
378	Kth Smallest Element in...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	59.2%	Medium
380	Insert Delete GetRando...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/math">Math (/tag/math)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/randomized">Randomized (/tag/randomized)</a>	51.1%	Medium
383	Ransom Note (/problem...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/counting">Counting (/tag/counting)</a>	55.5%	Easy
384	Shuffle an Array (/probl...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/math">Math (/tag/math)</a> <a href="/tag/randomized">Randomized (/tag/randomized)</a>	56.7%	Medium
386	Lexicographical Numbe...	<a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/trie">Trie (/tag/trie)</a>	58.2%	Medium
387	First Unique Character i...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/queue">Queue (/tag/queue)</a> <a href="/tag/counting">Counting (/tag/counting)</a>	56.6%	Easy
394	Decode String (/proble...	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/recursion">Recursion (/tag/recursion)</a>	55.9%	Medium
395	Longest Substring with ...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/sliding-window">Sliding Window (/tag/sliding-window)</a>	44.4%	Medium
398	Random Pick Index (/pr...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/math">Math (/tag/math)</a> <a href="/tag/reservoir-sampling">Reservoir Sampling (/tag/reservoir-sampling)</a> <a href="/tag/randomized">Randomized (/tag/randomized)</a>	63.0%	Medium
399	Evaluate Division (/prob...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/union-find">Union Find (/tag/union-find)</a> <a href="/tag/graph">Graph (/tag/graph)</a> <a href="/tag/shortest-path">Shortest Path (/tag/shortest-path)</a>	56.7%	Medium
402	Remove K Digits (/probl...	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a> <a href="/tag/monotonic-stack">Monotonic Stack (/tag/monotonic-stack)</a>	30.3%	Medium
403	Frog Jump (/problems/f...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	42.8%	Hard
412	Fizz Buzz (/problems/fi...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/simulation">Simulation (/tag/simulation)</a>	66.1%	Easy
415	Add Strings (/problems/...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/simulation">Simulation (/tag/simulation)</a>	51.7%	Easy

#	Title	Tags	Acceptance	Difficulty
416	Partition Equal Subset ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.2%	Medium
417	Pacific Atlantic Water Fl...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	47.9%	Medium
419	Battleships in a Board (/...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Matrix (/tag/matrix)	73.1%	Medium
420	Strong Password Check...	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	14.1%	Hard
421	Maximum XOR of Two ...	Array (/tag/array) Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation) Trie (/tag/trie)	54.2%	Medium
424	Longest Repeating Cha...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	50.4%	Medium
435	Non-overlapping Interv...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting)	47.6%	Medium
437	Path Sum III (/problems...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	50.0%	Medium
438	Find All Anagrams in a ...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	47.9%	Medium
442	Find All Duplicates in a...	Array (/tag/array) Hash Table (/tag/hash-table)	72.0%	Medium
443	String Compression (/p...	Two Pointers (/tag/two-pointers) String (/tag/string)	47.1%	Medium
445	Add Two Numbers II (/p...	Linked List (/tag/linked-list) Math (/tag/math) Stack (/tag/stack)	58.2%	Medium
449	Serialize and Deserializ...	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	55.9%	Medium
450	Delete Node in a BST (/...	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	48.5%	Medium

#	Title	Tags	Acceptance	Difficulty
451	Sort Characters By Fre...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="/tag/bucket-sort">Bucket Sort (/tag/bucket-sort)</a> <a href="/tag/counting">Counting (/tag/counting)</a>	67.3%	Medium
456	132 Pattern (/problems...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/monotonic-stack">Monotonic Stack (/tag/monotonic-stack)</a> <a href="/tag/ordered-set">Ordered Set (/tag/ordered-set)</a>	30.9%	Medium
460	LFU Cache (/problems/l...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/linked-list">Linked List (/tag/linked-list)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/doubly-linked-list">Doubly-Linked List (/tag/doubly-linked-list)</a>	39.0%	Hard
462	Minimum Moves to Equ...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/math">Math (/tag/math)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	56.6%	Medium
468	Validate IP Address (/pr...	<a href="/tag/string">String (/tag/string)</a>	26.1%	Medium
471	Encode String with Sho... 🔒	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	50.7%	Hard
472	Concatenated Words (/...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/trie">Trie (/tag/trie)</a>	42.3%	Hard
473	Matchsticks to Square (...)	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/backtracking">Backtracking (/tag/backtracking)</a> <a href="/tag/bit-manipulation">Bit Manipulation (/tag/bit-manipulation)</a> <a href="/tag/bitmask">Bitmask (/tag/bitmask)</a>	40.4%	Medium
483	Smallest Good Base (/p...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a>	37.7%	Hard
485	Max Consecutive Ones ...	<a href="/tag/array">Array (/tag/array)</a>	54.8%	Easy
487	Max Consecutive Ones ... 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/sliding-window">Sliding Window (/tag/sliding-window)</a>	48.7%	Medium
490	The Maze (/problems/t... 🔒	<a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a>	54.4%	Medium
494	Target Sum (/problems/...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/backtracking">Backtracking (/tag/backtracking)</a>	45.3%	Medium

#	Title	Tags	Acceptance	Difficulty
496	Next Greater Element I ...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/monotonic-stack">Monotonic Stack (/tag/monotonic-stack)</a>	69.5%	Easy
498	Diagonal Traverse (/pro...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a> <a href="/tag/simulation">Simulation (/tag/simulation)</a>	55.6%	Medium
499	The Maze III (/problems... 🔒)	<a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="/tag/shortest-path">Shortest Path (/tag/shortest-path)</a>	44.7%	Hard
510	Inorder Successor in B... 🔒	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/binary-search-tree">Binary Search Tree (/tag/binary-search-tree)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	61.6%	Medium
516	Longest Palindromic Su...	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	58.8%	Medium
517	Super Washing Machin...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a>	39.2%	Hard
518	Coin Change 2 (/proble...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	56.6%	Medium
523	Continuous Subarray S...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/math">Math (/tag/math)</a> <a href="/tag/prefix-sum">Prefix Sum (/tag/prefix-sum)</a>	26.9%	Medium
1721	Swapping Nodes in a Li...	<a href="/tag/linked-list">Linked List (/tag/linked-list)</a> <a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a>	65.6%	Medium
529	Minesweeper (/problem...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	64.3%	Medium
531	Lonely Pixel I (/problem... 🔒)	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	60.6%	Medium
532	K-diff Pairs in an Array (...)	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	39.8%	Medium
535	Encode and Decode Tin...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/hash-function">Hash Function (/tag/hash-function)</a>	83.3%	Medium

#	Title	Tags	Acceptance	Difficulty
538	Convert BST to Greater...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	62.4%	Medium
540	Single Element in a Sort...	Array (/tag/array) Binary Search (/tag/binary-search)	58.7%	Medium
542	01 Matrix (/problems/0...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	43.4%	Medium
543	Diameter of Binary Tree...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	53.5%	Easy
545	Boundary of Binary Tre... 🔒	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	42.7%	Medium
556	Next Greater Element III...	Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string)	33.6%	Medium
557	Reverse Words in a Stri...	Two Pointers (/tag/two-pointers) String (/tag/string)	77.7%	Easy
560	Subarray Sum Equals K...	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	44.1%	Medium
564	Find the Closest Palindr...	Math (/tag/math) String (/tag/string)	21.0%	Hard
567	Permutation in String (/...	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	45.1%	Medium
568	Maximum Vacation Day... 🔒	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	44.1%	Hard
572	Subtree of Another Tre...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) String Matching (/tag/string-matching) Binary Tree (/tag/binary-tree) Hash Function (/tag/hash-function)	45.2%	Easy
581	Shortest Unsorted Con...	Array (/tag/array) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	34.0%	Medium

#	Title	Tags	Acceptance	Difficulty
582	Kill Process (/problems/... 	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a>	66.3%	Medium
588	Design In-Memory File ... 	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/trie">Trie (/tag/trie)</a>	48.3%	Hard
591	Tag Validator (/problem...	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/stack">Stack (/tag/stack)</a>	36.1%	Hard
605	Can Place Flowers (/pro...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a>	33.0%	Easy
609	Find Duplicate File in S...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a>	63.7%	Medium
611	Valid Triangle Number (...)	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	49.5%	Medium
617	Merge Two Binary Tree...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	77.5%	Easy
621	Task Scheduler (/proble...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="/tag/counting">Counting (/tag/counting)</a>	54.2%	Medium
628	Maximum Product of T...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/math">Math (/tag/math)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a>	46.8%	Easy
630	Course Schedule III (/pr...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a>	35.6%	Hard
632	Smallest Range Coverin...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a> <a href="/tag/sliding-window">Sliding Window (/tag/sliding-window)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a>	57.8%	Hard
636	Exclusive Time of Funct...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/stack">Stack (/tag/stack)</a>	59.5%	Medium
637	Average of Levels in Bin...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	68.2%	Easy
639	Decode Ways II (/proble...	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	30.3%	Hard

#	Title	Tags	Acceptance	Difficulty
642	Design Search Autocomplete 	String (/tag/string) Design (/tag/design) Trie (/tag/trie) Data Stream (/tag/data-stream)	48.0%	Hard
647	Palindromic Substrings ...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	64.2%	Medium
651	4 Keys Keyboard (/prob... 	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	54.0%	Medium
653	Two Sum IV - Input is a ...	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	58.5%	Easy
658	Find K Closest Element...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	44.2%	Medium
661	Image Smoother (/probl...	Array (/tag/array) Matrix (/tag/matrix)	53.9%	Easy
662	Maximum Width of Bina...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	39.6%	Medium
674	Longest Continuous Inc...	Array (/tag/array)	48.1%	Easy
678	Valid Parenthesis String...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Greedy (/tag/greedy)	32.9%	Medium
680	Valid Palindrome II (/pro...	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	38.4%	Easy
688	Knight Probability in Ch...	Dynamic Programming (/tag/dynamic-programming)	51.4%	Medium
692	Top K Frequent Words (...)	Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)	54.2%	Medium
694	Number of Distinct Isla... 	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Hash Function (/tag/hash-function)	59.4%	Medium



#	Title	Tags	Acceptance	Difficulty
695	Max Area of Island (/pr...	<a href="#">Array (/tag/array)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Union Find (/tag/union-find)</a> <a href="#">Matrix (/tag/matrix)</a>	68.9%	Medium
698	Partition to K Equal Su...	<a href="#">Array (/tag/array)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a> <a href="#">Backtracking (/tag/backtracking)</a> <a href="#">Bit Manipulation (/tag/bit-manipulation)</a> <a href="#">Memoization (/tag/memoization)</a> <a href="#">Bitmask (/tag/bitmask)</a>	45.3%	Medium
713	Subarray Product Less ...	<a href="#">Array (/tag/array)</a> <a href="#">Sliding Window (/tag/sliding-window)</a>	43.1%	Medium
716	Max Stack (/problems/... 📌)	<a href="#">Linked List (/tag/linked-list)</a> <a href="#">Stack (/tag/stack)</a> <a href="#">Design (/tag/design)</a> <a href="#">Doubly-Linked List (/tag/doubly-linked-list)</a> <a href="#">Ordered Set (/tag/ordered-set)</a>	44.8%	Easy
721	Accounts Merge (/probl...	<a href="#">Array (/tag/array)</a> <a href="#">String (/tag/string)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Union Find (/tag/union-find)</a>	55.4%	Medium
722	Remove Comments (/pr...	<a href="#">Array (/tag/array)</a> <a href="#">String (/tag/string)</a>	37.3%	Medium
724	Find Pivot Index (/probl...	<a href="#">Array (/tag/array)</a> <a href="#">Prefix Sum (/tag/prefix-sum)</a>	50.8%	Easy
726	Number of Atoms (/pro...	<a href="#">Hash Table (/tag/hash-table)</a> <a href="#">String (/tag/string)</a> <a href="#">Stack (/tag/stack)</a> <a href="#">Sorting (/tag/sorting)</a>	51.6%	Hard
731	My Calendar II (/proble...	<a href="#">Design (/tag/design)</a> <a href="#">Segment Tree (/tag/segment-tree)</a> <a href="#">Ordered Set (/tag/ordered-set)</a>	53.0%	Medium
733	Flood Fill (/problems/flo...	<a href="#">Array (/tag/array)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Matrix (/tag/matrix)</a>	57.6%	Easy
735	Asteroid Collision (/pro...	<a href="#">Array (/tag/array)</a> <a href="#">Stack (/tag/stack)</a>	44.3%	Medium
739	Daily Temperatures (/pr...	<a href="#">Array (/tag/array)</a> <a href="#">Stack (/tag/stack)</a> <a href="#">Monotonic Stack (/tag/monotonic-stack)</a>	66.8%	Medium
740	Delete and Earn (/probl...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a>	55.0%	Medium
743	Network Delay Time (/p...	<a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Graph (/tag/graph)</a> <a href="#">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="#">Shortest Path (/tag/shortest-path)</a>	48.0%	Medium

#	Title	Tags	Acceptance	Difficulty
746	Min Cost Climbing Stair...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	57.9%	Easy
426	Convert Binary Search ... 🔒	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Doubly-Linked List (/tag/doubly-linked-list)	64.1%	Medium
759	Employee Free Time (/p... 🔒	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	70.8%	Hard
429	N-ary Tree Level Order ...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)	68.6%	Medium
428	Serialize and Deserializ... 🔒	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	64.0%	Hard
430	Flatten a Multilevel Dou...	Linked List (/tag/linked-list) Depth-First Search (/tag/depth-first-search) Doubly-Linked List (/tag/doubly-linked-list)	58.8%	Medium
763	Partition Labels (/probl...	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	78.6%	Medium
559	Maximum Depth of N-a...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	70.8%	Easy
589	N-ary Tree Preorder Tra...	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	75.7%	Easy
767	Reorganize String (/pro...	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	51.7%	Medium
768	Max Chunks To Make S...	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	51.8%	Hard
769	Max Chunks To Make S...	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	57.5%	Medium

#	Title	Tags	Acceptance	Difficulty
700	Search in a Binary Sear...	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	75.1%	Easy
772	Basic Calculator III (/pro... 🔒	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	47.0%	Hard
702	Search in a Sorted Arra... 🔒	Array (/tag/array) Binary Search (/tag/binary-search) Interactive (/tag/interactive)	70.5%	Medium
703	Kth Largest Element in ...	Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Heap (Priority Queue) (/tag/heap-priority-queue) Binary Tree (/tag/binary-tree) Data Stream (/tag/data-stream)	52.5%	Easy
704	Binary Search (/proble...	Array (/tag/array) Binary Search (/tag/binary-search)	54.6%	Easy
794	Valid Tic-Tac-Toe State ...	Array (/tag/array) String (/tag/string)	35.1%	Medium
795	Number of Subarrays w...	Array (/tag/array) Two Pointers (/tag/two-pointers)	52.3%	Medium
796	Rotate String (/problem...	String (/tag/string) String Matching (/tag/string-matching)	51.5%	Easy
797	All Paths From Source t...	Backtracking (/tag/backtracking) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	80.7%	Medium
705	Design HashSet (/probl...	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	63.8%	Easy
706	Design HashMap (/prob...	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	63.8%	Easy
804	Unique Morse Code Wo...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	79.8%	Easy
818	Race Car (/problems/ra...	Dynamic Programming (/tag/dynamic-programming)	41.8%	Hard
707	Design Linked List (/pro...	Linked List (/tag/linked-list) Design (/tag/design)	26.8%	Medium
708	Insert into a Sorted Cir... 🔒	Linked List (/tag/linked-list)	34.1%	Medium
622	Design Circular Queue ...	Array (/tag/array) Linked List (/tag/linked-list) Design (/tag/design) Queue (/tag/queue)	48.5%	Medium
833	Find And Replace in Stri...	Array (/tag/array) String (/tag/string) Sorting (/tag/sorting)	54.1%	Medium

#	Title	Tags	Acceptance	Difficulty
489	Robot Room Cleaner (/... 📌)	Backtracking (/tag/backtracking) Interactive (/tag/interactive)	75.3%	Hard
836	Rectangle Overlap (/pro...	Math (/tag/math) Geometry (/tag/geometry)	43.2%	Easy
844	Backspace String Com...	Two Pointers (/tag/two-pointers) String (/tag/string) Stack (/tag/stack) Simulation (/tag/simulation)	47.4%	Easy
849	Maximize Distance to C...	Array (/tag/array)	47.4%	Medium
862	Shortest Subarray with ...	Array (/tag/array) Binary Search (/tag/binary-search) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum) Monotonic Queue (/tag/monotonic-queue)	26.1%	Hard
863	All Nodes Distance K in...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	60.6%	Medium
871	Minimum Number of Re...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	35.5%	Hard
470	Implement Rand10() U...	Math (/tag/math) Rejection Sampling (/tag/rejection-sampling) Randomized (/tag/randomized) Probability and Statistics (/tag/probability-and-statistics)	46.6%	Medium
876	Middle of the Linked Lis...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	72.1%	Easy
528	Random Pick with Weig...	Math (/tag/math) Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum) Randomized (/tag/randomized)	46.0%	Medium
886	Possible Bipartition (/pr...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	46.8%	Medium
895	Maximum Frequency St...	Hash Table (/tag/hash-table) Stack (/tag/stack) Design (/tag/design) Ordered Set (/tag/ordered-set)	64.7%	Hard
901	Online Stock Span (/pro...	Stack (/tag/stack) Design (/tag/design) Monotonic Stack (/tag/monotonic-stack) Data Stream (/tag/data-stream)	62.9%	Medium

#	Title	Tags	Acceptance	Difficulty
905	Sort Array By Parity (/pr...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	74.8%	Easy
909	Snakes and Ladders (/p...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	40.2%	Medium
912	Sort an Array (/problem...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort) Counting Sort (/tag/counting-sort)	61.8%	Medium
915	Partition Array into Disj...	Array (/tag/array)	48.4%	Medium
917	Reverse Only Letters (/...	Two Pointers (/tag/two-pointers) String (/tag/string)	60.8%	Easy
919	Complete Binary Tree I...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Tree (/tag/binary-tree)	63.6%	Medium
921	Minimum Add to Make ...	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	77.4%	Medium
922	Sort Array By Parity II (/...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	70.6%	Easy
✓ 929	Unique Email Addresse...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	67.4%	Easy
934	Shortest Bridge (/probl...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	52.2%	Medium
935	Knight Dialer (/problem...	Dynamic Programming (/tag/dynamic-programming)	48.7%	Medium
939	Minimum Area Rectangl...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry) Sorting (/tag/sorting)	53.4%	Medium
942	DI String Match (/probl...	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	75.5%	Easy
946	Validate Stack Sequenc...	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	65.3%	Medium

#	Title	Tags	Acceptance	Difficulty
968	Binary Tree Cameras (/...	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	41.6%	Hard
509	Fibonacci Number (/pro...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization)	68.1%	Easy
973	K Closest Points to Orig...	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer) Geometry (/tag/geometry) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	66.0%	Medium
977	Squares of a Sorted Arr...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	71.5%	Easy
979	Distribute Coins in Bina...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	71.2%	Medium
980	Unique Paths III (/probl...	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix)	79.4%	Hard
981	Time Based Key-Value ...	Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Design (/tag/design)	52.8%	Medium
984	String Without AAA or ...	String (/tag/string) Greedy (/tag/greedy)	41.5%	Medium
987	Vertical Order Traversal...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	41.0%	Hard
993	Cousins in Binary Tree (...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	53.7%	Easy
994	Rotting Oranges (/probl...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	51.5%	Medium
995	Minimum Number of K ...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	50.6%	Hard

#	Title	Tags	Acceptance	Difficulty
1004	Max Consecutive Ones ...	<a href="#">Array (/tag/array)</a> <a href="#">Binary Search (/tag/binary-search)</a> <a href="#">Sliding Window (/tag/sliding-window)</a> <a href="#">Prefix Sum (/tag/prefix-sum)</a>	62.5%	Medium
1008	Construct Binary Search...	<a href="#">Array (/tag/array)</a> <a href="#">Stack (/tag/stack)</a> <a href="#">Tree (/tag/tree)</a> <a href="#">Binary Search Tree (/tag/binary-search-tree)</a> <a href="#">Monotonic Stack (/tag/monotonic-stack)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	80.0%	Medium
1032	Stream of Characters (/...	<a href="#">Array (/tag/array)</a> <a href="#">String (/tag/string)</a> <a href="#">Design (/tag/design)</a> <a href="#">Trie (/tag/trie)</a> <a href="#">Data Stream (/tag/data-stream)</a>	51.3%	Hard
1161	Maximum Level Sum of ...	<a href="#">Tree (/tag/tree)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	66.7%	Medium
1162	As Far from Land as Po...	<a href="#">Array (/tag/array)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Matrix (/tag/matrix)</a>	47.7%	Medium
1041	Robot Bounded In Circl...	<a href="#">Math (/tag/math)</a> <a href="#">String (/tag/string)</a> <a href="#">Simulation (/tag/simulation)</a>	55.6%	Medium
1044	Longest Duplicate Subs...	<a href="#">String (/tag/string)</a> <a href="#">Binary Search (/tag/binary-search)</a> <a href="#">Sliding Window (/tag/sliding-window)</a> <a href="#">Rolling Hash (/tag/rolling-hash)</a> <a href="#">Suffix Array (/tag/suffix-array)</a> <a href="#">Hash Function (/tag/hash-function)</a>	31.3%	Hard
1166	Design File System (/pr... 🔒	<a href="#">Hash Table (/tag/hash-table)</a> <a href="#">String (/tag/string)</a> <a href="#">Design (/tag/design)</a> <a href="#">Trie (/tag/trie)</a>	60.2%	Medium
1047	Remove All Adjacent D...	<a href="#">String (/tag/string)</a> <a href="#">Stack (/tag/stack)</a>	71.0%	Easy
1048	Longest String Chain (/...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Two Pointers (/tag/two-pointers)</a> <a href="#">String (/tag/string)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a>	57.6%	Medium
1197	Minimum Knight Moves... 🔒	<a href="#">Breadth-First Search (/tag/breadth-first-search)</a>	39.5%	Medium
1168	Optimize Water Distrib... 🔒	<a href="#">Union Find (/tag/union-find)</a> <a href="#">Graph (/tag/graph)</a> <a href="#">Minimum Spanning Tree (/tag/minimum-spanning-tree)</a>	63.5%	Hard
1074	Number of Submatrices...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Matrix (/tag/matrix)</a> <a href="#">Prefix Sum (/tag/prefix-sum)</a>	66.2%	Hard

#	Title	Tags	Acceptance	Difficulty
1229	Meeting Scheduler (/pr... 🔒	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	54.6%	Medium
1089	Duplicate Zeros (/probl...	Array (/tag/array) Two Pointers (/tag/two-pointers)	51.1%	Easy
1091	Shortest Path in Binary ...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	42.1%	Medium
1094	Car Pooling (/problems/...	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Simulation (/tag/simulation) Prefix Sum (/tag/prefix-sum)	58.7%	Medium
1096	Brace Expansion II (/pro...	String (/tag/string) Backtracking (/tag/backtracking) Stack (/tag/stack) Breadth-First Search (/tag/breadth-first-search)	62.4%	Hard
1114	Print in Order (/problem...	Concurrency (/tag/concurrency)	68.2%	Easy
1188	Design Bounded Blocki... 🔒	Concurrency (/tag/concurrency)	73.0%	Medium
1123	Lowest Common Ances...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	69.7%	Medium
1146	Snapshot Array (/probl...	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design)	37.0%	Medium
1329	Sort the Matrix Diagona...	Array (/tag/array) Sorting (/tag/sorting) Matrix (/tag/matrix)	81.4%	Medium
1302	Deepest Leaves Sum (/...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	85.6%	Medium
1155	Number of Dice Rolls W...	Dynamic Programming (/tag/dynamic-programming)	47.6%	Medium
1236	Web Crawler (/problem... 🔒	String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Interactive (/tag/interactive)	65.5%	Medium
1360	Number of Days Betwe...	Math (/tag/math) String (/tag/string)	46.7%	Easy
1189	Maximum Number of B...	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	62.5%	Easy
1190	Reverse Substrings Bet...	String (/tag/string) Stack (/tag/stack)	65.6%	Medium




#	Title	Tags	Acceptance	Difficulty
1405	Longest Happy String (/...	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	55.9%	Medium
1195	Fizz Buzz Multithreaded (/...	Concurrency (/tag/concurrency)	72.1%	Medium
1209	Remove All Adjacent Duplicates (/...	String (/tag/string) Stack (/tag/stack)	56.1%	Medium
1222	Queens That Can Attack (/...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	70.9%	Medium
1235	Maximum Profit in Job Scheduling (/...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	50.8%	Hard
1239	Maximum Length of a Concatenated String with Unique Characters (/...	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	50.6%	Medium
1242	Web Crawler Multithreaded (/...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Concurrency (/tag/concurrency)	48.5%	Medium
1249	Minimum Remove to Make Valid Parentheses (/...	String (/tag/string) Stack (/tag/stack)	65.2%	Medium
1267	Count Servers that Communicate (/...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) Counting (/tag/counting)	58.1%	Medium
1268	Search Suggestions System (/...	Array (/tag/array) String (/tag/string) Trie (/tag/trie)	65.6%	Medium
1275	Find Winner on a Tic Tac Toe Board (/...	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Simulation (/tag/simulation)	55.2%	Easy
1277	Count Square Submatrices with All Ones (/...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	74.1%	Medium
1304	Find N Unique Integers with Sum (/...	Array (/tag/array) Math (/tag/math)	76.9%	Easy
1312	Minimum Insertion Steps to Make a String Palindrome (/...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	62.8%	Hard
1319	Number of Operations to Make Array Empty (/...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	57.2%	Medium
1342	Number of Steps to Reduce a Number to Zero (/...	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	85.7%	Easy
1344	Angle Between Hands of a Clock (/...	Math (/tag/math)	62.8%	Medium

#	Title	Tags	Acceptance	Difficulty
1359	Count All Valid Pickup a...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	54.6%	Hard
1347	Minimum Number of St...	Hash Table (/tag/hash-table) String (/tag/string)	75.9%	Medium
1351	Count Negative Numbe...	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	75.2%	Easy
1353	Maximum Number of E...	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	33.2%	Medium
1367	Linked List in Binary Tre...	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	42.4%	Medium
1386	Cinema Seat Allocation ...	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Bit Manipulation (/tag/bit-manipulation)	38.9%	Medium
1375	Number of Times Binar...	Array (/tag/array)	65.5%	Medium
1392	Longest Happy Prefix (/...	String (/tag/string) Rolling Hash (/tag/rolling-hash) String Matching (/tag/string-matching) Hash Function (/tag/hash-function)	44.3%	Hard
1448	Count Good Nodes in B...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	73.0%	Medium
1472	Design Browser History...	Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) Data Stream (/tag/data-stream)	74.4%	Medium
1480	Running Sum of 1d Arr...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	89.5%	Easy
1487	Making File Names Uni...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	34.4%	Medium
1509	Minimum Difference Be...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	56.0%	Medium
1504	Count Submatrices Wit...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Matrix (/tag/matrix) Monotonic Stack (/tag/monotonic-stack)	58.9%	Medium

#	Title	Tags	Acceptance	Difficulty
1512	Number of Good Pairs (...)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting)	87.9%	Easy
1531	String Compression II (/...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	37.5%	Hard
1539	Kth Missing Positive Nu...	Array (/tag/array) Binary Search (/tag/binary-search)	55.2%	Easy
1541	Minimum Insertions to ...	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	48.8%	Medium
1546	Maximum Number of N...	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)	46.0%	Medium
1537	Get the Maximum Scor...	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	39.0%	Hard
1522	Diameter of N-Ary Tree... 	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	72.9%	Medium
1551	Minimum Operations to...	Math (/tag/math)	80.7%	Medium
1567	Maximum Length of Su...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	42.3%	Medium
1576	Replace All ?'s to Avoid ...	String (/tag/string)	50.1%	Easy
1578	Minimum Time to Make ...	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	61.4%	Medium
1603	Design Parking System ...	Design (/tag/design) Simulation (/tag/simulation) Counting (/tag/counting)	87.2%	Easy
1570	Dot Product of Two Spa... 	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Design (/tag/design)	90.5%	Medium
1593	Split a String Into the M...	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	53.8%	Medium
1615	Maximal Network Rank ...	Graph (/tag/graph)	55.9%	Medium
1639	Number of Ways to For...	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	42.2%	Hard
1653	Minimum Deletions to ...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	55.0%	Medium
1642	Furthest Building You C...	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	44.8%	Medium

#	Title	Tags	Acceptance	Difficulty
1647	Minimum Deletions to ...	String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	56.3%	Medium
1644	Lowest Common Ances... 🔒	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	58.6%	Medium
1650	Lowest Common Ances... 🔒	Hash Table (/tag/hash-table) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	77.5%	Medium
1703	Minimum Adjacent Swa...	Array (/tag/array) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	40.0%	Hard
1676	Lowest Common Ances... 🔒	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	79.5%	Medium
1742	Maximum Number of B...	Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting)	73.6%	Easy
1763	Longest Nice Substring...	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sliding Window (/tag/sliding-window)	61.9%	Easy
1765	Map of Highest Peak (/...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	59.5%	Medium
1780	Check if Number is a S...	Math (/tag/math)	64.6%	Medium
1762	Buildings With an Ocea... 🔒	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	80.6%	Medium
1822	Sign of the Product of a...	Array (/tag/array) Math (/tag/math)	67.5%	Easy
1838	Frequency of the Most ...	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)	36.1%	Medium
1861	Rotating the Box (/probl...	Array (/tag/array) Two Pointers (/tag/two-pointers) Matrix (/tag/matrix)	64.3%	Medium
1836	Remove Duplicates Fro... 🔒	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	69.5%	Medium
1854	Maximum Population Y...	Array (/tag/array) Counting (/tag/counting)	58.5%	Easy
1881	Maximum Value after In...	String (/tag/string) Greedy (/tag/greedy)	35.4%	Medium
1910	Remove All Occurrence...	String (/tag/string)	71.7%	Medium

#	Title	Tags	Acceptance	Difficulty
1884	Egg Drop With 2 Eggs a...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	70.2%	Medium
1901	Find a Peak Element II (...)	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	53.7%	Medium
1941	Check if All Characters ...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/counting">Counting (/tag/counting)</a>	77.0%	Easy
1963	Minimum Number of S...	<a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a>	66.2%	Medium
1971	Find if Path Exists in Gr...	<a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a>	50.4%	Easy
2034	Stock Price Fluctuation ...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="/tag/data-stream">Data Stream (/tag/data-stream)</a> <a href="/tag/ordered-set">Ordered Set (/tag/ordered-set)</a>	45.4%	Medium
2061	Number of Spaces Clea... 	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a> <a href="/tag/simulation">Simulation (/tag/simulation)</a>	55.2%	Medium