

Asp.Net Core Project Overview

The next four sections will be highly hands-on. We will create a web application with CRUD operations, where you will practically implement Create, Retrieve, Update, and Delete functionalities.

Initially, we will focus on creating unit tests, views, and controllers. Afterward, we will integrate the application with a database using Entity Framework.

This approach will give us an opportunity to test all the knowledge we've gained from the beginning of the course. We will utilize concepts such as:

- Razor views
- Layout views
- Dependency injection
- Partial views
- And other essential features

Asp.Net Core

persons/index

CRUD Operations Demo Persons

[Create Person](#)

Person Name: Search: [Search](#) [Clear all](#)

Person Name	Email	Date of Birth	Age	Gender	Country	Address	Receive News Letters	Options
Angie	asarvar3@dropbox.com	09 Jan 1987	35	Male	China	83187 Merry Drive	True	Edit Delete
Franchot	fbowsher2@howstuffworks.com	10 Feb 1995	27	Male	Philippines	73 Heath Avenue	True	Edit Delete
Hansiain	hmusco@tripod.com	20 Sep 1990	32	Male	China	413 Sachtjen Way	True	Edit Delete
Lombard	lwoodwing9@wiix.com	25 Sep 1997	25	Male	Palestinian Territory	484 Clarendon Court	False	Edit Delete
Maddy	mjarrell6@wisc.edu	16 Feb 1983	39	Male	China	57449 Brown Way	True	Edit Delete
Marguerite	mwebsdale0@people.com.cn	28 Aug 1989	33	Female	Thailand	4 Parkside Point	False	Edit Delete
Minta	mconachya@va.gov	24 May 1990	32	Female	China	2 Warrior Avenue	True	Edit Delete
Mitchael	milingfoot5@netvibes.com	04 Jan 1988	34	Male	Palestinian Territory	97570 Raven Circle	False	Edit Delete

Asp.Net Core

xUnit - Basics

Asp.Net Core

Harsha

Introduction to xUnit

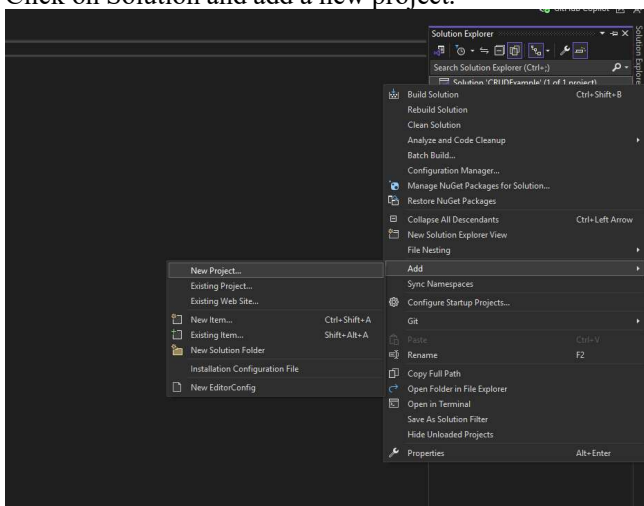
xUnit is the free, open source unit testing tool for .NET Framework.

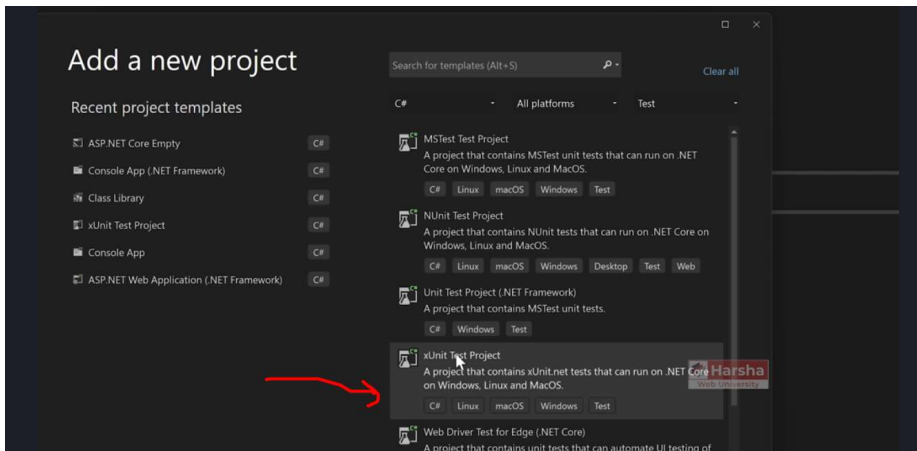
Easy and extensible.

Best to use with a mocking framework called "Moq".

XUnit is a third-party package commonly used for unit testing controllers, services, and other classes in ASP.NET Core. It is one of the most popular and widely used unit testing frameworks in the .NET ecosystem. While .NET provides an inbuilt testing framework called MSTest, XUnit offers greater extensibility, ease of use, and a shorter learning curve. It is also well-suited to work with the mocking framework Moq. The primary reason for XUnit's popularity in .NET unit testing is its extensibility, allowing developers to adapt or extend it to meet complex requirements. In this lecture, we'll get started with XUnit!

Click on Solution and add a new project.

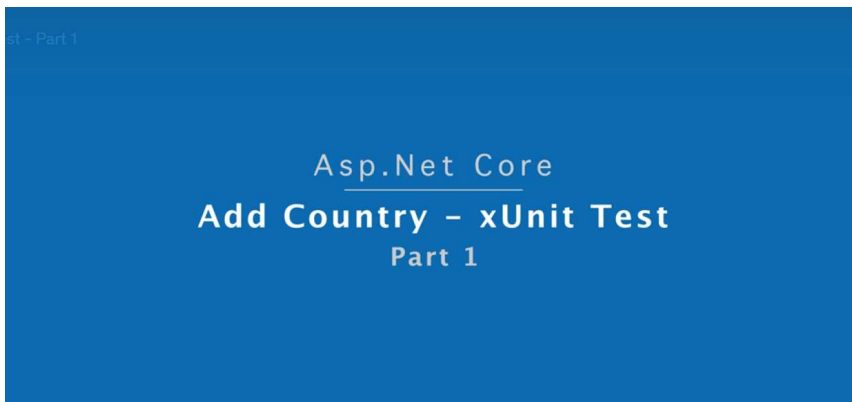
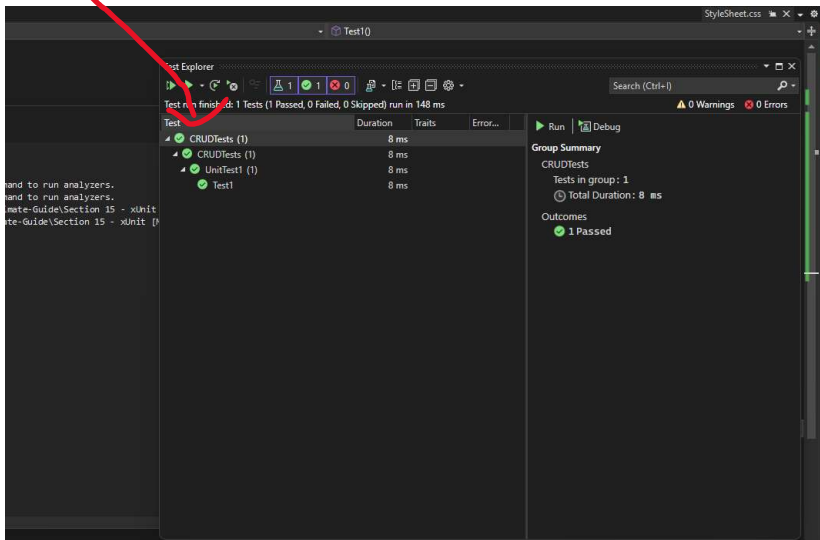
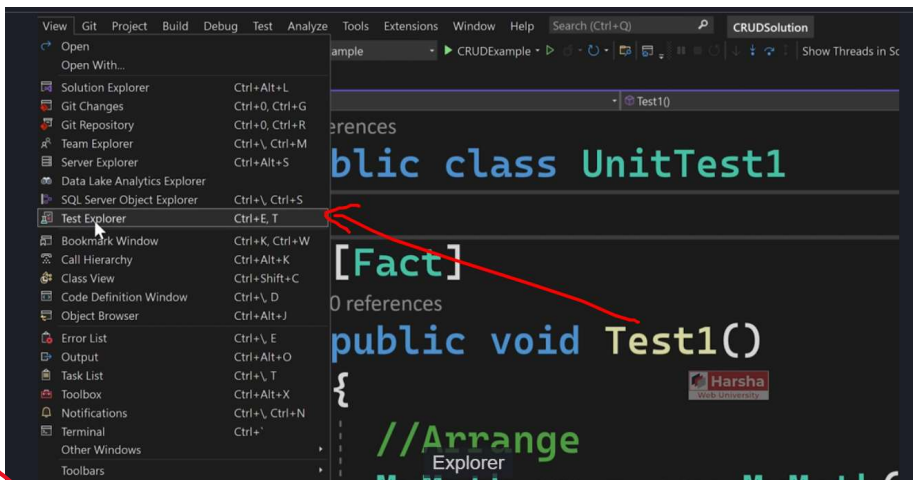




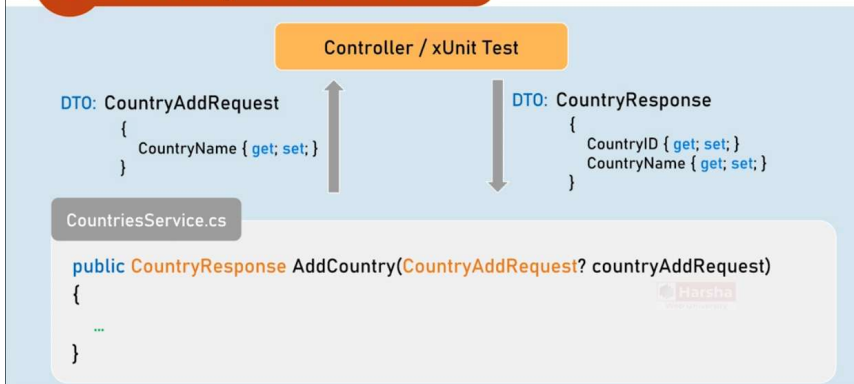
```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace System
8 {
9     //just for understanding purposes we have added this class here, otherwise it would be a service class
10    internal class MyMath
11    {
12        //we want to test this 'Add' method, whether it works correctly.
13        public int Add(int a, int b)
14        {
15            return a + b;
16        }
17    }
18 }
19
```

```
1 namespace CRUDTests
2 {
3     public class UnitTest1
4     {
5         [Fact] // Fact means, you are going to write one or two unit tests in this method
6         public void Test1()
7         {
8             //Arrange
9             // means, the declaration of variables and collecting the inputs
10            MyMath myMath = new MyMath();
11            int input1 = 10, input2 = 5;
12            int expected = 15;
13
14            //Act
15            //act means, calling the method, which method you would like to test
16            int actual = myMath.Add(input1, input2);
17
18            //Assert
19            //means comparing the expected value with the actual value.
20            //if the expected and actual value are same then test case is pass otherwise it is fail
21            Assert.Equal(expected, actual);
22        }
23    }
24 }
```

Now, in order to test the value, go to the view menu and click on 'Test Explorer'



Add Country - xUnit Test



Overview of the AddCountry Method and TDD Approach

The **AddCountry** method in the **Country Service** is responsible for receiving a **Country** object and adding it to the list of countries, which acts as a data store (e.g., a collection or database table).

Whenever a client (e.g., a controller or another class) calls this method and provides a **CountryAddRequest** object, the method will:

1. Validate the request.
2. Check for duplicate entries or any other business validations.
3. Generate a unique **CountryId** internally (it will not be supplied in the request).
4. Add the valid country to the list of countries.
5. Return a **CountryResponse** object containing the newly generated **CountryId** and the **CountryName**.

Following Test-Driven Development (TDD)

In this lecture, we will implement **unit tests** for the **AddCountry** method first, before writing its actual implementation. TDD ensures the developer accurately implements functionality that adheres to the expected behavior without missing important edge cases.

Data Transfer Objects (DTOs)

The method will use **DTOs (Data Transfer Objects)** for exchanging data:

1. **CountryAddRequest:**
 - Used for sending the country name as input.
 - Does not include the **CountryId** (as it is generated internally).
2. **CountryResponse:**
 - Used for returning the **CountryId** and **CountryName** back to the client.

Key Points about DTOs:

- They facilitate communication between the **Controller** and **Service** layers.
- They help encapsulate request and response data for operations.
- In this context, the **CountryAddRequest** is the argument for the **AddCountry** method, and the **CountryResponse** is its return type.

Implementation Plan

1. Write unit tests for the **AddCountry** method in the **Country Service**.
2. Simulate supplying a **CountryAddRequest** object and validate:
 - Proper handling of input.
 - Prevention of duplicate country entries.
 - Accurate response object structure (**CountryResponse**).
3. Implement the method in the next lecture, ensuring it passes all written unit tests.

Let's move forward and write the unit tests for the **AddCountry** method!

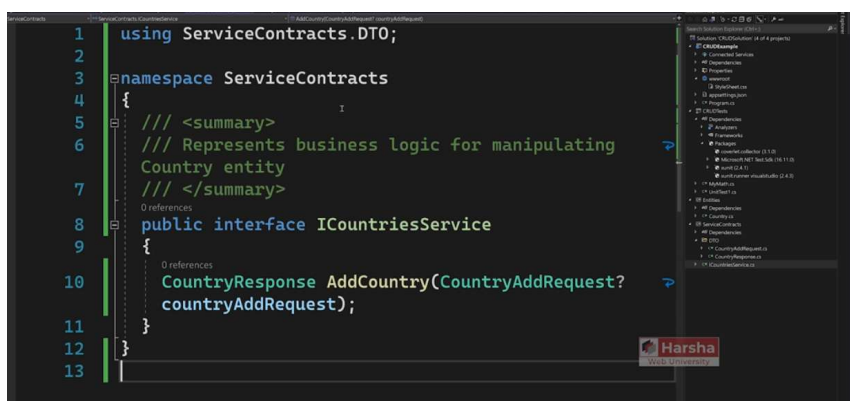
Asp.Net Core

Add Country - xUnit Test

Part 2

We have declared the interface but we will not implement first. As per the TDD, we will write test cases first then we will implement the interface. Let the unit test fail first. That means, the implementation should follow the unit test.

The unit test should not follow the implementation. (Unit test first then implementation later.)



```
1 using ServiceContracts.DTO;
2
3 namespace ServiceContracts
4 {
5     /// <summary>
6     /// Represents business logic for manipulating
7     /// Country entity
8     /// </summary>
9     public interface ICountriesService
10     {
11         CountryResponse AddCountry(CountryAddRequest?
12         countryAddRequest);
13     }
14 }
```

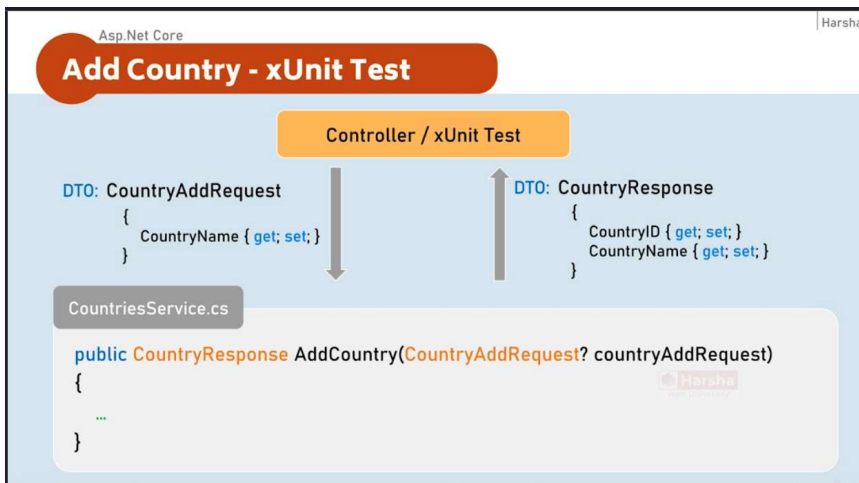
The screenshot shows a Visual Studio IDE with a C# code file on the left and a Solution Explorer on the right. The code defines a namespace `ServiceContracts` containing an interface `ICountriesService` with a method `AddCountry`. The Solution Explorer shows a project named `CountryAddRequest` with various files and folders.

Asp.Net Core

Add Country - xUnit Test

Part 3

Asp.Net Core Add Country - Implementation



In the last lecture, we have written unit test cases for 'AddCountry' method. Now let's implement our 'AddCountry()' method to pass our unit test cases.

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Add Country - xUnit Test

```
public CountryResponse AddCountry(CountryAddRequest? countryAddRequest)
{
    //Check if "countryAddRequest" is not null.
    //Validate all properties of "countryAddRequest"
    //Convert "countryAddRequest" from "CountryAddRequest" type to "Country".
    //Generate a new CountryID
    //Then add it into List<Country>
    //Return CountryResponse object with generated CountryID
}
```

Asp.Net Core Get All Countries - xUnit Test

Get All Countries - xUnit Test

Controller / xUnit Test

DT0: CountryResponse
{
 CountryID { get; set; }
 CountryName { get; set; }
}

CountriesService.cs

```
public List<CountryResponse> GetAllCountries()  
{  
  ...  
}
```

Harsha

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Asp.Net Core Get All Countries - Implementation

Get All Countries - xUnit Test

Controller / xUnit Test

DT0: CountryResponse
{
 CountryID { get; set; }
 CountryName { get; set; }
}

CountriesService.cs

```
public List<CountryResponse> GetAllCountries()  
{  
  ...  
}
```

Harsha

Get All Countries - xUnit Test

```
public List<CountryResponse> GetAllCountries()
{
    //Convert all countries from "Country" type to "CountryResponse" type.
    //Return all CountryResponse objects
}
```



Asp.Net Core

Get Country by CountryID - xUnit Test

Get Country by Country ID - xUnit Test



CountriesService.cs

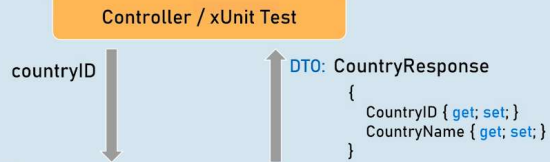
```
public CountryResponse? GetCountryByCountryID(Guid? countryID)
{
    ...
}
```



Asp.Net Core

Get Country by CountryID - Implementation

Get Country by Country ID - xUnit Test



CountriesService.cs

```

public CountryResponse? GetCountryByCountryID(Guid? countryID)
{
    ...
}
  
```

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Get Country by Country ID - xUnit Test

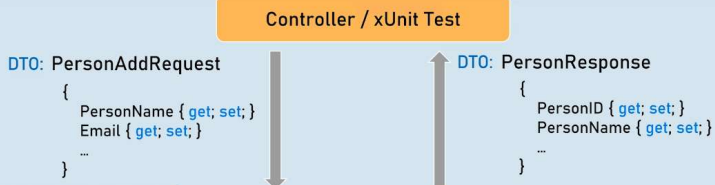
```

public CountryResponse? GetCountryByCountryID(Guid? countryID)
{
    //Check if "countryID" is not null.
    //Get matching country from List<Country> based countryID.
    //Convert matching country object from "Country" to "CountryResponse" type.
    //Return CountryResponse object
}
  
```

Harsha

Asp.Net Core Add Person – Creating Models Part 1

Add Person - xUnit Test



PersonsService.cs

```

public PersonResponse AddPerson(PersonAddRequest? personAddRequest)
{
    ...
}
  
```

Harsha

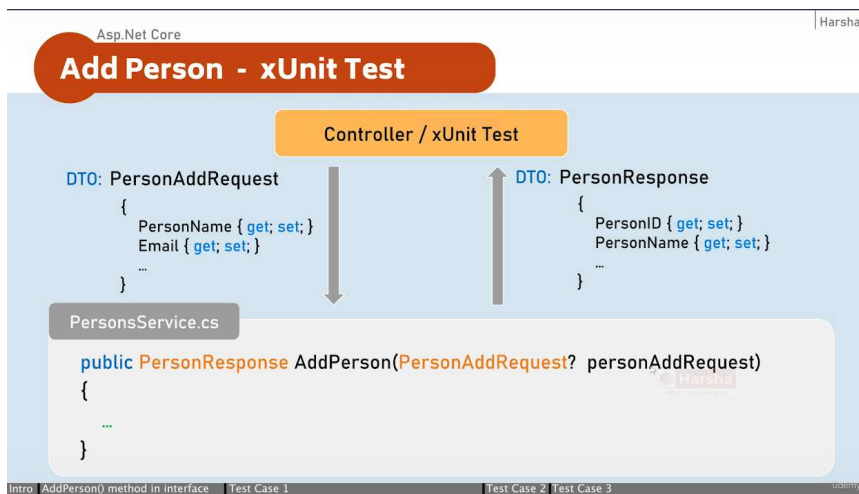
Asp.Net Core

Add Person - Creating Models

Part 2

Asp.Net Core

Add Person - xUnit Test



Asp.Net Core

Add Person - Implementation

Add Person - xUnit Test

Controller / xUnit Test

DTO: PersonAddRequest

```
{
  PersonName { get; set; }
  Email { get; set; }
  ...
}
```

DTO: PersonResponse

```
{
  PersonID { get; set; }
  PersonName { get; set; }
  ...
}
```

PersonsService.cs

```
public PersonResponse AddPerson(PersonAddRequest? personAddRequest)
{
  ...
}
```

Intro AddPerson() - Implementation

Summary

Go to

Add Person - xUnit Test

```
public PersonResponse AddPerson(PersonAddRequest? personAddRequest)
{
  //Check if "personAddRequest" is not null.
  //Validate all properties of "personAddRequest".
  //Convert "personAddRequest" from "PersonAddRequest" type to "Person".
  //Generate a new PersonID.
  //Then add it into List<Person>.
  //Return PersonResponse object with generated PersonID.
}
```

Asp.Net Core Add Person - Validation

Asp.Net Core

Get Person by Person ID - xUnit Test

Asp.Net Core

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Get Person by Person ID - xUnit Test

Controller / xUnit Test

personID

↑ DTO: PersonResponse

```
{  
  PersonID { get; set; }  
  PersonName { get; set; }  
}
```

PersonsService.cs

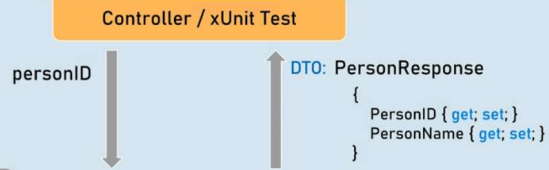
```
public PersonResponse GetPersonByPersonID(Guid? personID)  
{  
  ...  
}
```

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Asp.Net Core

Get Person by Person ID - Implementation

Get Person by Person ID - xUnit Test



PersonsService.cs

```

public PersonResponse GetPersonByPersonID(Guid? personID)
{
    ...
}
  
```



Get Person by Person ID - xUnit Test

```

public PersonResponse GetPersonByPersonID(Guid? personID)
{
    //Check if "personID" is not null.
    //Get matching person from List<Person> based personID.
    //Convert matching person object from "Person" to "PersonResponse" type.
    //Return PersonResponse object
}
  
```



Asp.Net Core

Get All Persons - xUnit Test

Get All Persons - xUnit Test

Controller / xUnit Test

```

    DTO: PersonResponse
    {
    |   PersonID { get; set; }
    |   PersonName { get; set; }
    | }
  
```

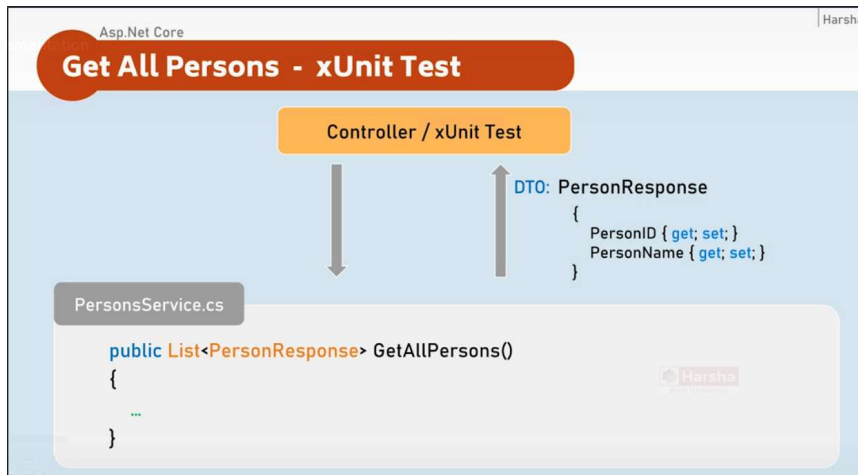
PersonsService.cs

```

public List<PersonResponse> GetAllPersons()
{
    ...
}
  
```

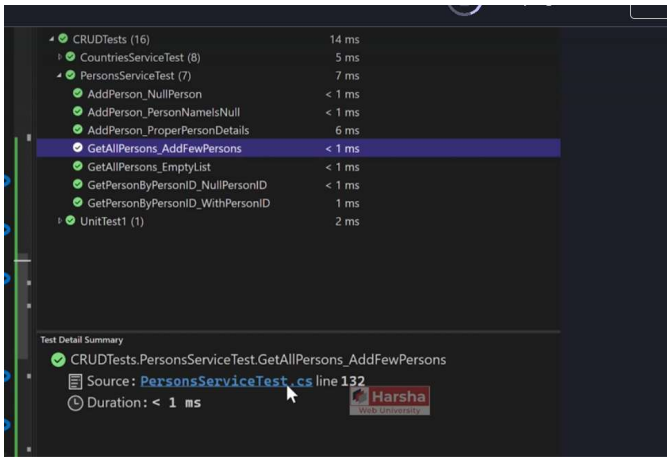


Asp.Net Core Get All Persons - Implementation

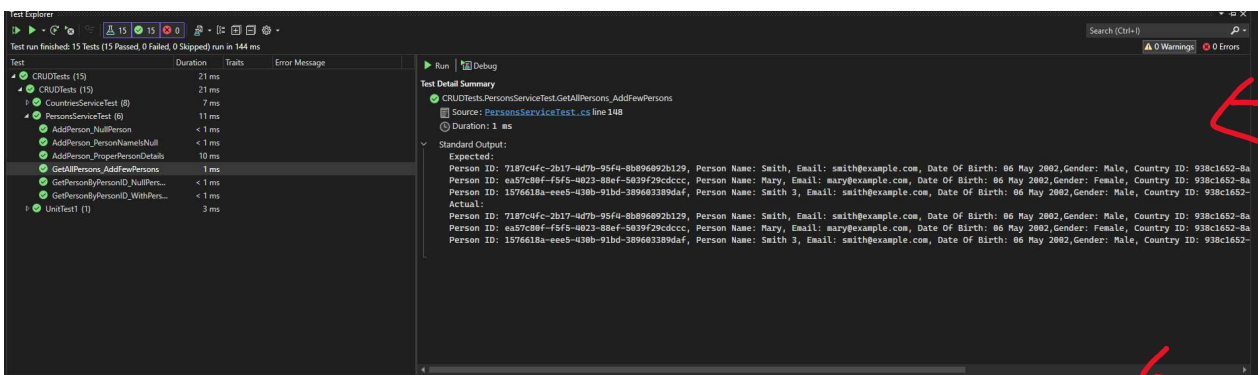
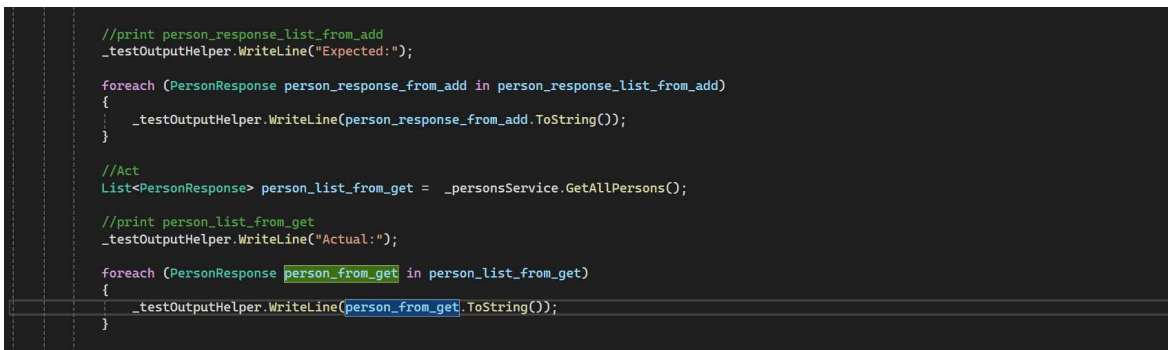


Asp.Net Core TestOutputHelper

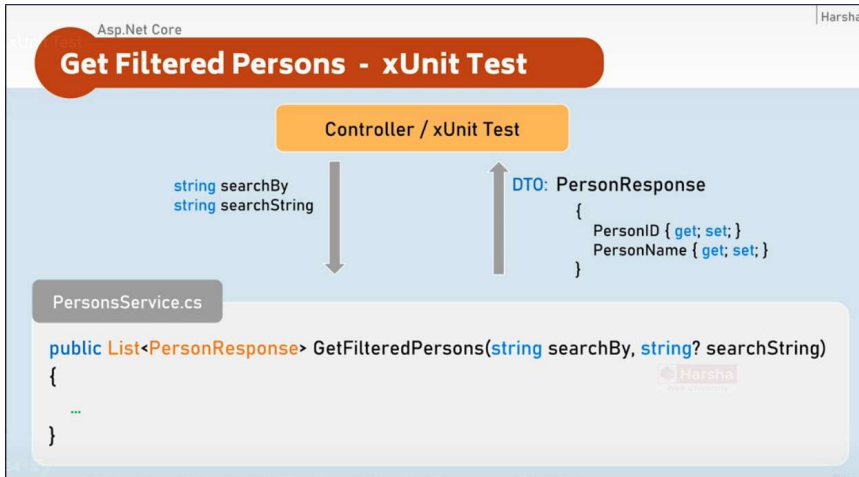
Whenever the test cases are passed, it will not show the actual value or expected value in the details.



But if you want to see the 'expected' or 'actual' value, when the test cases are passed or failed, then you can use the pre-defined service called 'ITestOutputHelper'



Asp.Net Core Get Filtered Persons – xUnit Test



Asp.Net Core Get Filtered Persons – Implementation

Get Filtered Persons - xUnit Test

Controller / xUnit Test

string searchBy
string searchString

DTO: PersonResponse
{
 PersonID { get; set; }
 PersonName { get; set; }
}

PersonsService.cs

```
public List<PersonResponse> GetFilteredPersons(string searchBy, string? searchString)
{
    ...
}
```

Get Filtered Persons - xUnit Test

```
public List<PersonResponse> GetFilteredPersons(string searchBy, string? searchString)
{
    //Check if "searchBy" is not null.
    //Get matching persons from List<Person> based on given searchBy and searchString.
    //Convert the matching persons from "Person" type to "PersonResponse" type.
    //Return all matching PersonResponse objects
}
```

Asp.Net Core

Get Sorted Persons - xUnit Test

Get Sorted Persons - xUnit Test

Controller / xUnit Test

`List<PersonResponse> allPersons`
`string sortBy`
`SortOrderEnum sortOrder`

DTO: `PersonResponse`

```
{  
  PersonID { get; set; }  
  PersonName { get; set; }  
}
```

PersonsService.cs

```
public List<PersonResponse> GetSortedPersons(List<PersonResponse> allPersons,  
                                             string sortBy, SortOrderEnum sortOrder)  
{  
  ...  
}
```

Asp.Net Core Get Sorted Persons - Implementation

Get Sorted Persons - xUnit Test

Controller / xUnit Test

`List<PersonResponse> allPersons`
`string sortBy`
`SortOrderEnum sortOrder`

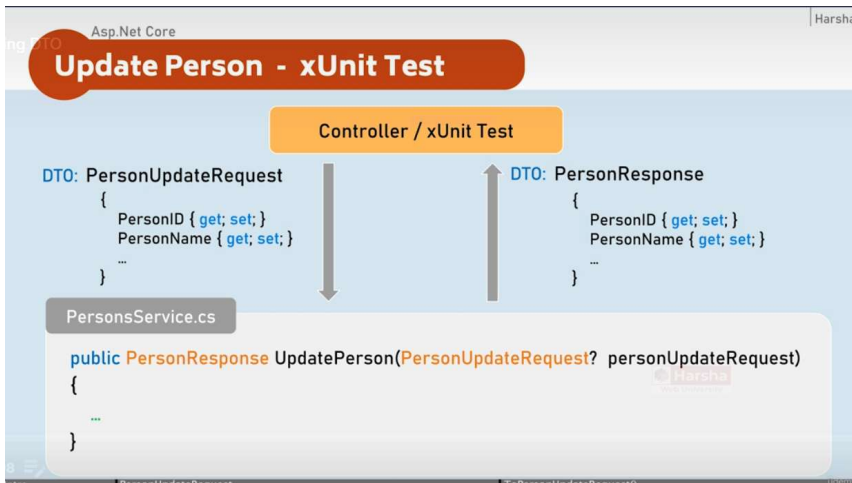
DTO: `PersonResponse`

```
{  
  PersonID { get; set; }  
  PersonName { get; set; }  
}
```

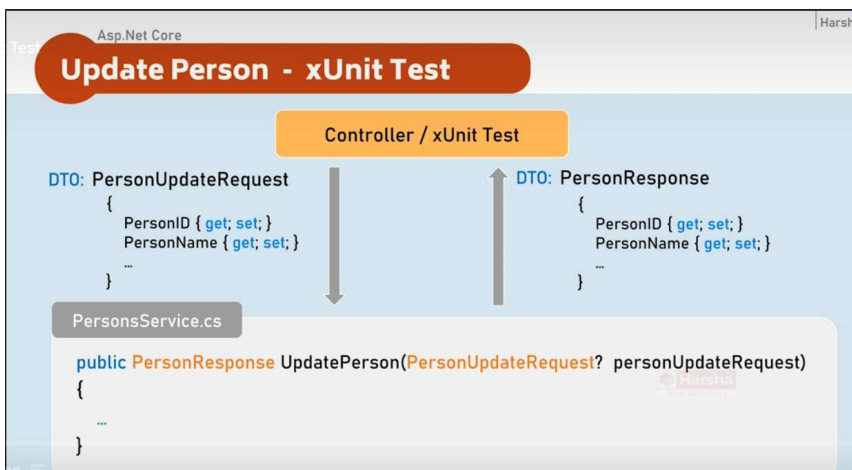
PersonsService.cs

```
public List<PersonResponse> GetSortedPersons(List<PersonResponse> allPersons,  
                                             string sortBy, SortOrderEnum sortOrder)  
{  
  ...  
}
```

Asp.Net Core Update Person – Creating DTO



Asp.Net Core Update Person – xUnit Test



Asp.Net Core

Update Person - Implementation

Asp.Net Core

Harshi

Update Person - xUnit Test

Controller / xUnit Test

DTO: PersonUpdateRequest

```
{
  PersonID { get; set; }
  PersonName { get; set; }
  ...
}
```

DTO: PersonResponse

```
{
  PersonID { get; set; }
  PersonName { get; set; }
  ...
}
```

PersonsService.cs

```
public PersonResponse UpdatePerson(PersonUpdateRequest? personUpdateRequest)
{
  ...
}
```

Asp.Net Core

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Update Person - xUnit Test

```
public PersonResponse UpdatePerson(PersonUpdateRequest? personUpdateRequest)
{
  //Check if "personUpdateRequest" is not null.
  //Validate all properties of "personUpdateRequest"
  //Get the matching "Person" object from List<Person> based on PersonID.
  //Check if matching "Person" object is not null
  //Update all details from "PersonUpdateRequest" object to "Person" object
  //Convert the person object from "Person" to "PersonResponse" type
  //Return PersonResponse object with updated details
}
```

Asp.Net Core

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Delete Person - xUnit Test

Controller / xUnit Test

PersonID

true / false

PersonsService.cs

```
public bool DeletePerson(Guid? personID)
{
  ...
}
```

Asp.Net Core

Delete Person - Implementation

Asp.Net Core

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Delete Person - xUnit Test

```
public bool DeletePerson(Guid? personID)
{
    //Check if "personID" is not null.
    //Get the matching "Person" object from List<Person> based on PersonID.
    //Check if matching "Person" object is not null
    //Delete the matching "Person" object from List<Person>
    //Return Boolean value indicating whether person object was deleted or not
}
```

Harsha