

Tutorial Exercises on BDD

CS 4271

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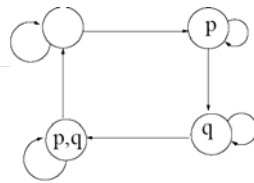
Ex. 1 (Simple)

A) Represent the transition relation of the following Kripke Structure as a boolean formula. The atomic propositions are p, q . You must specify the boolean variables appearing in the formula and the meaning of each of these boolean variables.

B) Then construct the ROBDD – specify your variable ordering used.

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Ex 1 (Simple)



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Ex 2. (more involved)

Consider the boolean function corresponding to the even parity checker circuit. It is a boolean function which takes in n boolean inputs x_1, \dots, x_n . The output is 1 if there is an even number of inputs with value 1. Otherwise the output is 0.

- Without constructing the BDD representation, argue that the size of the BDD representation of this function is independent of the input variable ordering.

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Ex 2. (more involved)

- Construct the reduced ordered BDD representation of the boolean function corresponding to a 3-bit even parity checker.
- What is the total number of nodes for the reduced ordered BDD representation of a n -bit even parity checker for any n ? You should give a general formula in terms of n , and not just the number of BDD nodes for $n=3,4,\dots$

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Ex. 3

- Following is a case-statement lifted from a SMV specification of a mutual-exclusion protocol we worked out earlier.
 - $\text{next}(\text{turn}) := \text{case}\{$
 - $\text{schedule} = 0 \ \& \ \text{pc}0 = \text{I}2 : 1;$
 - $\text{schedule} = 1 \ \& \ \text{pc}1 = \text{m}2 : 0;$
 - $1 : \text{turn};$
 - $\};$
 - Describe the above as a boolean function (what will be the boolean inputs) and then as a ROBDD.

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Ex. 4

Suppose we want to construct a Reduced Ordered Binary Decision Diagram (ROBDD) for the following boolean function *func* which has four input variables x_1, x_2, x_3, x_4 .

- $func(x_1, x_2, x_3, x_4) = (x_1 \Rightarrow (x_2 \Rightarrow x_3)) \wedge (\neg x_1 \Rightarrow (x_2 \Rightarrow x_4))$
- Choose a variable ordering which results in as small a ROBDD as possible. Clearly state and justify your choice of variable ordering without actually constructing the ROBDDs for each variable ordering.