

Binary Decision Diagrams - I

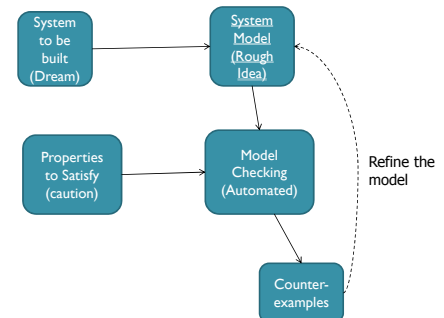
CS 4271

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Overall picture



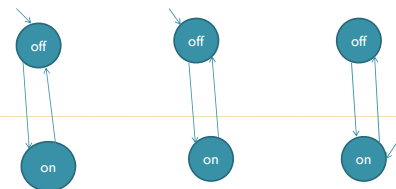
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Complexity of Model Checking

- In terms of
 - $|\varphi|$ size of formula
 - $|S|$ number of states in M
 - $|R|$ number of transitions
- At each level of nesting of φ
 - Employ the EG, EU, EX algorithms
 - Efficient EG algorithm is $O(|S| + |R|)$
 - Similarly for EU, EX algorithms
- Complexity is $O(|\varphi| * (|S| + |R|))$

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State Explosion



Global State transition system is a composition of the local state machines.
 3 components, 2 states each == up to $2^3 = 8$ states
 N components, m states each == up to m^N states

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State Explosion Problem

- Our CTL model checking algorithm is linear in size of state space and formula
 - Suffers from **State Space Explosion** problem since the state space is exponential in the number of system components.
- We need more space efficient representation of sets of states and transition relation
 - **Reduced Ordered Binary Decision Diagrams (ROBDD)** is a data structure to achieve this.

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ROBDD – the context

- To discuss ROBDD, let us first discuss BDD.
- BDD is a data structure for compactly representing boolean functions.
 - Boolean functions have a fundamental role in computing
 - Suitable for directly modeling combinational circuits
 - Can capture the set of states and transition relation of finite state machines corresponding to sequential circuits.
 - Leads to more space efficient model checking

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BDD – historical note

- Succinct representation of boolean functions
 - More succinct than truth tables
- Can represent combinational circuits originally used in circuit equivalence checking
 - For two combinational circuits C1 and C2 to check that they implement the same boolean function
- Application to model checking in the early '90s
 - Represent the sets of states and transitions of a Kripke Structure in a compact fashion.

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Boolean function

- A mapping
 - $\{F,T\}^n \rightarrow \{F,T\}$
- Might be expressed in various forms
 - Tabular notation
 - Truth Table
 - Closed form representation
 - Propositional logic formula e.g. $F(x,y) = x \wedge y$

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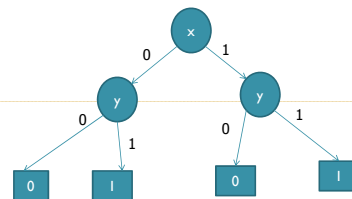
Truth Table

x	y	f(x, y)
0	0	0
0	1	0
1	0	0
1	1	1

Enumerates the truth assignments which make the function true

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Boolean functions and Binary Decision Trees



No more space efficient than truth tables.

We derive a more compact data structure to improve space usage

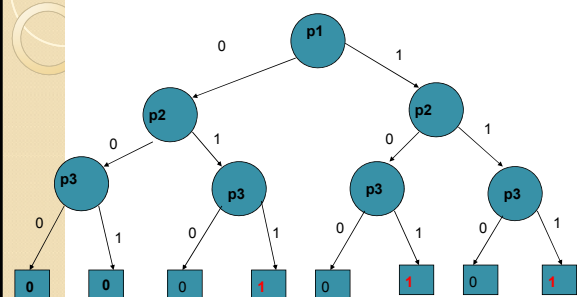
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Boolean function representation

p1	p2	p3	f(p1, p2, p3)
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

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Decision trees



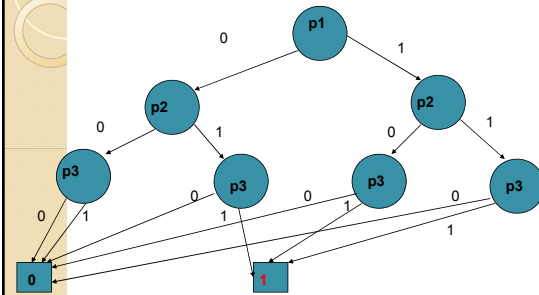
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Avoiding blow-up

- No blow-up avoided in the truth table and decision tree representations.
 - Still explicitly enumerate the results of all the 2^k possible valuations.
 - Need a more optimized representation of boolean functions.
 - Transform** the decision tree to a DAG to remove isomorphic sub-trees etc. etc. etc.

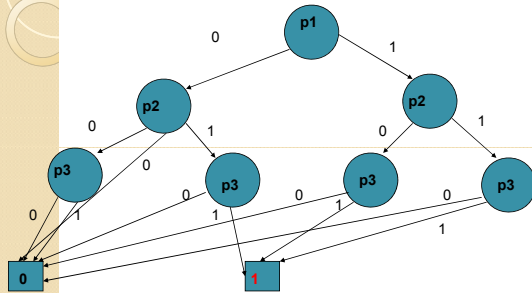
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Txfrm I: Collapse leaves



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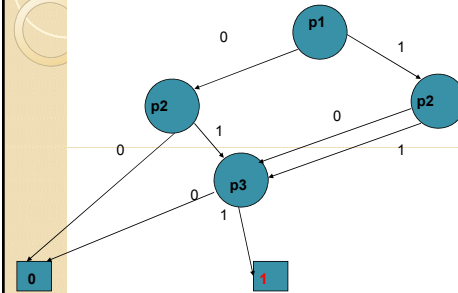
Txfrm2: Redundant tests



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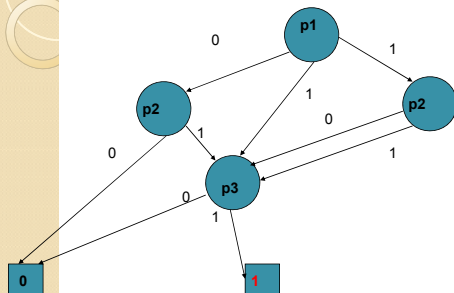
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Txfrm3: Collapse internal nodes



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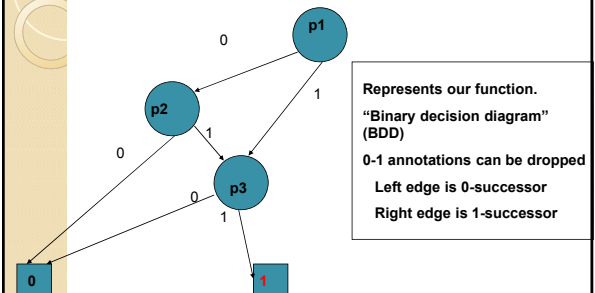
More Txfrm may be applicable



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Final representation



Represents our function.
"Binary decision diagram"
(BDD)
0-1 annotations can be dropped
Left edge is 0-successor
Right edge is 1-successor

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BDD

- A BDD is a finite directed acyclic graph s.t.
 - It has a unique initial node
 - All leaves are labeled 0 or 1
 - All internal nodes are labeled with a boolean variable.
 - Each internal node has exactly two children (the outgoing edges are labeled 0 and 1)
- A representation for boolean functions.

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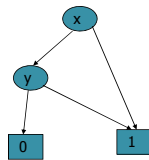
Reduced BDD

- A BDD is reduced if none of the following optimizations can be applied to it for size reduction
 - Share terminal nodes
 - Remove redundant tests
 - Share non-terminal nodes
 - Identical sub-graphs are represented once

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Ordered BDD

- A BDD is ordered if the boolean variables appearing in the BDD appear in the same order along each root-to-leaf path.
 - All the variables may not appear in all the paths



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ROBDD

- Reduced and ordered BDD
 - w.r.t. a specific variable order
- The variable order ensures a **normal form**
 - Given
 - a boolean function $f(x, y, z)$ and
 - a total order among x, y, z (e.g. $z > x > y$)
 - The ROBDD representation of $f(x, y, z)$ is unique.

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Reduction Algorithm

- We assume the following annotations for the BDD
 - Value of terminal node v , denoted by $val(v)$
 - Variable at a non-terminal node denoted by $var(v)$
 - Left and Right children of a node v denoted by $low(v)$ and $high(v)$
 - The 0 and 1 successors.
 - Each node v has an $index(v)$ capturing the level # of v i.e.
 - $Index(v) < Index(low(v))$ and $Index(v) < Index(high(v))$

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Reduction Algorithm

- Merge leaves with same value;
- For $id := n$ downto 1 do
 - for all nodes v with $index(v) = id$ do
 - if $low(v) = high(v)$ then replace v by $low(v)$;
 - if $\exists v' (index(v')=id \wedge low(v')=low(v) \wedge high(v')=high(v))$ then substitute v by v'
 - endfor
- endfor

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Exercise

1. Check that the following BDD is ordered.
2. What would be the reduction steps to get a ROBDD?

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Exercise

1. Assign indices for levels

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Exercise

2. Reduction algorithm
Combine leaf nodes

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Exercise

2. Reduction algorithm
-- optimizations for id= 3

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Exercise

2. Reduction algorithm
-- optimizations for id= 2

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Exercise

2. Reduction algorithm
-- optimizations for id = 1
None, final answer

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Variable Ordering Problem

- Given a boolean function f and a fixed variable order, there cannot be two ROBDDs.
- Given a boolean function f , there can be several ROBDDs implementing the function for different variable orders.
- The choice of variable order can make a dramatic difference in BDD size
 - From polynomial to exponential in terms of the number of boolean variables.

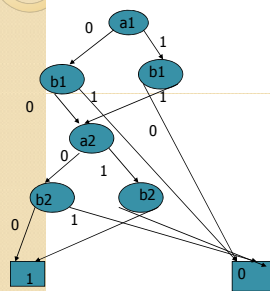
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Two bit comparator

- Check for equality of two 2-bit numbers
 - Whether $(a_2, a_1) = (b_2, b_1)$
- Implemented by the boolean function
 - $F(a_1, a_2, b_1, b_2) = (a_1 \leftrightarrow b_1) \wedge (a_2 \leftrightarrow b_2)$
 - Draw the ROBDD of $F(a_1, a_2, b_1, b_2)$ for
 - The variable order $a_1 < b_1 < a_2 < b_2$
 - The variable order $a_1 < a_2 < b_1 < b_2$

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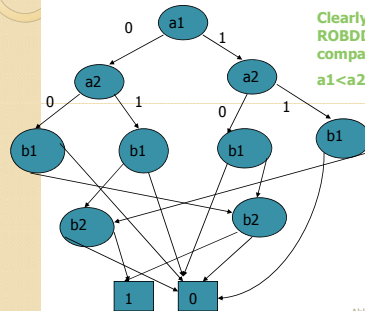
$a_1 < b_1 < a_2 < b_2$



3n+2 nodes for the ROBDD representation of a n-bit comparator with the order $a_1 < b_1 < a_2 < b_2 < \dots < a_n < b_n$

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$a_1 < a_2 < b_1 < b_2$



Clearly $O(2^n)$ nodes in the ROBDD representation of n-bit comparator for the order $a_1 < a_2 < \dots < a_n < b_1 < b_2 < \dots < b_n$

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Bad news

- Given a boolean function f , different variable orders lead to ROBDD of different size
 - How to find the optimal order?
- Given function f and a variable order on the input vars. of f , even checking for the optimality of the given variable order is NP-complete.

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More Bad news

- For certain boolean functions, the ROBDD is exponential in the # of boolean vars for any variable ordering
 - The $n \times n$ bit integer multiplier
 - $(c_1, c_2, \dots, c_{2n}) = (a_1, a_2, \dots, a_n) * (b_1, b_2, \dots, b_n)$
 - Each c_i can be defined by a boolean function
 - $F_i(a_1, a_2, \dots, a_n, b_1, b_2, \dots, b_n)$
 - For any variable order on the $2n$ input variables, at least one of the F_i 's ROBDD is of exponential size (in terms of n)
 - Ref: Bryant's 1986 paper (see Lesson Plan in IVLE)

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So Far

- BDD
 - As a representation for boolean functions
 - Reduced BDD for compact representation
 - ROBDD for compactly representing normal form
 - No theoretical guarantees about compactness
 - Compactness sensitive to variable order.
 - Cannot compute the "best" variable order.
 - All variable orders may produce an exponential sized BDD for some examples.
- Now, wrapping up ...

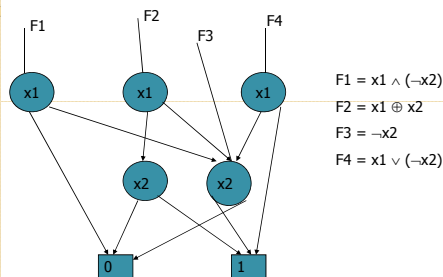
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Shared BDDs

- For a circuit representation, often there are several boolean functions to capture
 - e.g., a combinational circuit with many outputs
 - These boolean functions may have common sub-functions
 - Shared ROBDD structure to represent all the boolean functions
 - Promote sharing of subgraphs across the representation of different boolean functions !

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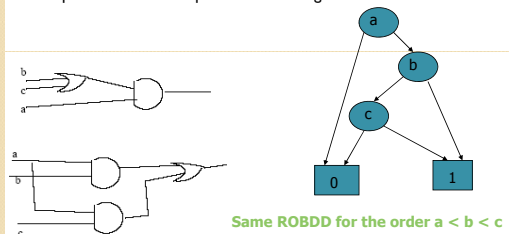
Shared BDDs



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Circuit Equivalence Checking

- Normal form of the ROBDD representation can be directly exploited for circuit equivalence checking.



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Summary

- In this class:
 - BDD represent intermediate sets of states during model checking in a space efficient fashion.
 - Canonical form to detect fixed points.
- Next class:
 - Representing states and transitions via BDD
 - Set operations performed during model checking achieved through boolean operations on BDD.
- Next-to-next class:
 - Symbolic model checking algorithm which proceeds by manipulating BDDs.

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