

ABHILASH .C

Neerchal◇ Kasaragod, kerala

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OBJECTIVE

To secure a challenging Software Development Engineer (SDE) position in a growth-oriented organization where I can apply my technical skills, passion for problem-solving, and enthusiasm for learning to contribute to innovative projects and advance my career in software development.

EDUCATION

Bachelor of Engineering, Sahyadri College of Engineering And Management,Mangalore 2021-2024
7 CGPA.

Diploma in CSE, Vivekananda polytechnic, Puttur 2018 - 2021
7.5 CGPA

SKILLS

Technical Skills	Java, Python, C, C++, JavaScript, HTML, CSS, RDBMS(Mysql)
Frameworks	Java JFX,Bootstrap
Tools and S/W	VS code, pycharm, Scene builder, AdobeXD, Github
Soft Skills	Communication skill,Leadership skill,Analytical skill,Team work,Design thinking,problem solving

INTERNSHIP

Evoluteiq:Completed my internship at EvoluteIQ Solutions Pvt. Ltd., an Intelligent Business Automation Platform company, where I worked on a project titled '**Sperm Bank Management System**' under the guidance of Akshay Bhat, Software Development Engineer (SDE).

PROJECTS

Doctor Assistance using AI. Built a AI-powered **chatbot** system developed in Python that helps with preliminary disease diagnosis and specialist recommendations. It uses a **Naive Bayes classifier** to predict diseases based on symptoms and asks follow-up questions for accuracy. The system maps diseases to specialists and generates a detailed **PDF report**. Leveraging **machine learning** and a curated dataset, it is deployable on local or cloud servers, showcasing a practical AI application in healthcare.([Try it here](#))

Farmigo. Built a farm management system for individual farms, developed using **Java JFX** with an intuitive interface built in **Scene Builder**. It uses **MySQL** to store and manage data efficiently, providing tools to track crops, inventory, labor, and finances, streamlining farm operations and boosting productivity.

Car dashing game. Build Car Dashing Game is a 2D arcade-style game developed using **C++** and **GLUT**. Players control a car to navigate obstacles, collect points, and avoid collisions. The project showcases real-time interaction and smooth graphics using **OpenGL**, offering an engaging gaming experience.

EXTRA-CURRICULAR ACTIVITIES

- Participated in the inter collage **UI development challenge** and won the first prize(Figma design to UI conversion).
- Participated in the inter collage **Yakshagana** competition

LEADERSHIP

- Core member of IEI student chapter and conducted multiple workshops and webinars
- Campus Ambassador of Internshala. Created a WhatsApp group of my friends and juniors and provided them the opportunity to acquire technical skills and internships.