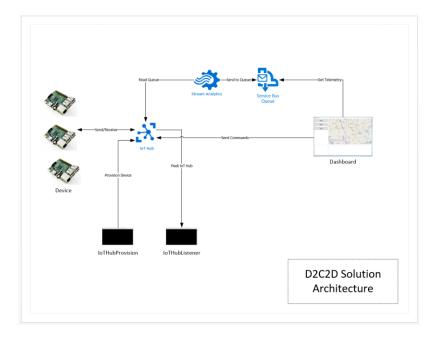


D2C2D Lab Workbook

Device to Cloud to Device - a workshop for learning about Windows 10 Core IoT device development, Azure IoT Hub, Stream Analytics and automating Azure using PowerShell

Overview

This workshop provides foundational knowledge in how to architect and implement an IoT solution using Windows 10 Core IoT on the device and Azure IoT Hub and Stream Analytics in the cloud. Both Device to Cloud and Cloud to Device patterns are designed and implemented using best practices. At the conclusion of going through this lab you will have provisioned an Azure environment using PowerShell that contains IoT Hub, a Stream Analytics Job, a Service Bus Namespace and Queue and implemented the code for a Device and a Dashboard. In addition, there are a set of command line utilities that you will update with connection string information for provisioning and de-provisioning devices and peeking at the event stream in IoT Hub.



Solution Architecture

This lab will work whether you have a Windows 10 IoT device or not as the device code can run locally on your machine. The dashboard runs locally as well. Both applications use the Azure IoT Stack to communicate.

Message Model

One of the most fundamental patterns in a complete end-to-end IoT solution is a common message model shared by both the device and the cloud services that process the message coming from the device. The D3C2D solution demonstrates this pattern providing a set of common data that is passed in

each message, defined as a base class, and then a set of child classes that define the telemetry and commands used for two-way communication.

MessageBase

The Message Base class is a base class for all messages. Each message will carry its type, defined by an enum, its device id, GPS location and a timestamp.

```
public enum MessageTypeEnum
   NotSet = 0,
   Ping = 1,
   Climate = 2,
    Command = 3
public class MessageBase
    public MessageBase()
       Id = Guid.NewGuid().ToString();
       DeviceId = string.Empty;
       MessageType = MessageTypeEnum.NotSet;
       Longitude = 0.0;
       Latitude = 0.0;
        Timestamp = DateTime.Now;
    public string Id { get; set; }
    public string DeviceId { get; set; }
    public MessageTypeEnum MessageType { get; set; }
    public double Longitude { get; set; }
   public double Latitude { get; set; }
   public DateTime Timestamp { get; set; }
```

Ping

The Ping class is used as a heartbeat message, informing the cloud environment that the device, regardless of whether it is currently sending telemetry, is active and able to communicate.

```
public class Ping : MessageBase
{
   public Ping()
   {
      MessageType = MessageTypeEnum.Ping;
      Ack = string.Empty;
   }
   public string Ack { get; set; }
}
```

Command

The Command Class is used to send commands to the device. The class contains an enum that defines the type of command. The class also carries an optional JSON formatted string of command parameters. See ClimateSettings as an example of a class that represents parameters.

```
public enum CommandTypeEnum
{
    Ping = 0,
    Start = 1,
    Stop = 2,
    UpdateFirmeware = 3
}
public class Command : MessageBase
```

```
public Command()
{
    CommandType = CommandTypeEnum.Ping;
    CommandParameters = string.Empty;
    MessageType = MessageTypeEnum.Command;
}

public CommandTypeEnum CommandType { get; set; }
public string CommandParameters { get; set; }
}
```

Climate

Climate is an example of a telemetry message. This message provides temperature and humidity values.

```
public class Climate : MessageBase
{
    public Climate()
    {
        Humidity = 0;
        Temperature = 0;
        MessageType = MessageTypeEnum.Climate;
    }
    public double Humidity { get; set; }
    public double Temperature { get; set; }
}
```

ClimateSettings

The ClimateSettings class is used to provide input parameters to the device for minimum and maximum temperature and humidity values. Providing input parameters allows end users the ability to calibrate devices remotely.

```
public class ClimateSettings : MessageBase
{
    public ClimateSettings()
    {
        MinHumidity = 0;
        MaxHumiditiy = 0;
        MinTemperature = 0;
        MaxTemperature = 0;
    }
    public double MinHumidity { get; set; }
    public double MaxHumiditiy { get; set; }
    public double MinTemperature { get; set; }
    public double MaxTemperature { get; set; }
}
```

Location

The Location class is used by the device in order to capture the return message from the http://ip-api.com/json API.

```
public class Location
{
   public string @as { get; set; }
   public string city { get; set; }
   public string country { get; set; }
   public string countryCode { get; set; }
   public string isp { get; set; }
   public double lat { get; set; }
   public string org { get; set; }
   public string org { get; set; }
   public string query { get; set; }
   public string region { get; set; }
   public string region { get; set; }
   public string status { get; set; }
   public string timezone { get; set; }
   public string zip { get; set; }
}
```

Step Details

1 Requirements

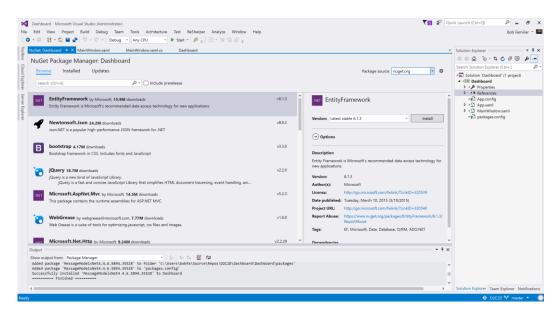
- Azure Account https://azure.microsoft.com/en-us/
- Visual Studio 2015 https://www.visualstudio.com/en-us/products/vs-2015-product-editions.aspx
- Azure SDK 2.8 and Azure PowerShell 1.2.1 https://azure.microsoft.com/en-us/downloads/
- Windows 10 Core IoT Templates https://visualstudiogallery.msdn.microsoft.com/55b357e1-a533-43ad-82a5-a88ac4b01dec

2 Download the lab materials from Git Hub

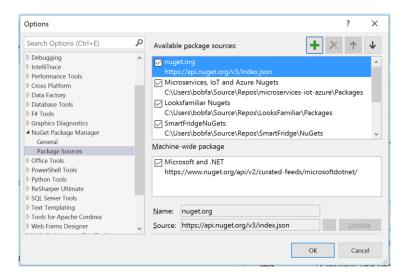
- https://github.com/bobfamiliar/d2c2d

Add the local NuGets folder to your Visual Studio environment

Follow this menu path in Visual Studio: Tools Menu → NuGet Package Manager →
Manage NuGet Packages for this solution. The NuGet Package Manager Dashboard
will display.



- Click the Options button in the upper right corner of the manager window to bring up the options dialog



- To add the NuGet Packages location for this repo, click the + icon to add an additional package location
- Change the name to something meaningful (D2C2D Packages, for example).
- Use the ... button to navigate to the *NuGets* folder at the top level of the repo.
- Select the folder, click Update, and then OK. Now you can switch between the online NuGet catalogs and this local NuGet catalog when making NuGet package references.
 Referencing shared NuGet packages is now fully integrated into your development environment.

3 | Provision Service bus

- Run PowerShell console as Administrator
- Navigate to the *Automation* folder of the D2C2D repo
- Login to Azure using 'Classic' mode using your Azure credentials

Add-AzureAccount

- Run the 01-Provision-ServiceBus.ps1 script. Enter the parameters as you are prompted:
- .\01-Provision-ServiceBus

Subscription: [the name of your subscription]

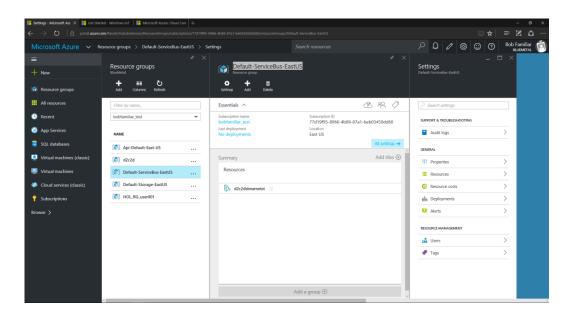
Azure Location: [East US for example]

Prefix: [a unique prefix to be used in the naming of service components]

Suffix: [dev | tst | stg | prd]

The script will create a Service Bus Namespace called [Prefix]sbname[Suffix]. This naming format is used to help achieve a unique name.

Validate that the service bus was created by viewing the Resource Groups in the Azure Portal. Look for a resource group called 'Default-ServiceBus-EastUS' or similar based on the region you selected. Click through to see that your service bus was created.



- 4 Provision IoT Hub and Stream Analytics Job
 - Login to Azure using the 'ARM' mode using your Azure credentials
 - Login-AzureRMAccount
 - Run the 02-Provision-IoTHub.ps1 script. Enter the parameters as you are prompted
 - .\02-Provision-IoTHub.ps1

Subscription: [the name of your subscription]

ResourceGroup: [the name of your resource group, d2c2d for example]

Azure Location: [East US for example]

Prefix: [a unique prefix to be used in the naming of service components]

Suffix: [dev | tst | stg | prd]

Note the name of the IoT Hub and the Primary Key that are output on the screen.
 Copy those two values and update the ConnectionStrings.ps1 file in the Automation folder.



- Run the 03-Provision-SAJon.ps1 Script and provide the parameters as prompted:
- .\03-Provision-IoTHub.ps1

Subscription: [the name of your subscription]

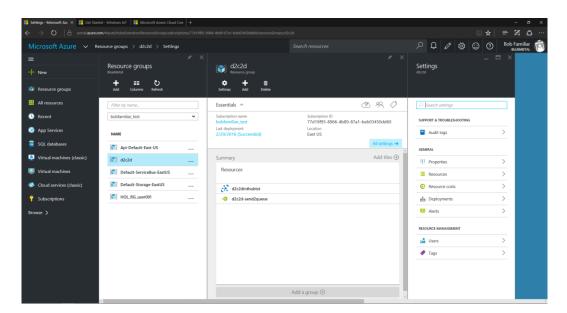
ResourceGroup: [the name of your resource group, d2c2d for example]

Azure Location: [East US for example]

Prefix: [a unique prefix to be used in the naming of service components]

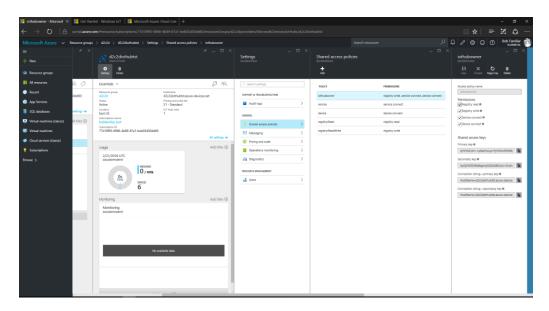
Suffix: [dev | tst | stg | prd]

 Validate that the script provision the IoTHub and Stream Analytics job by navigating to the Azure Portal Resource Groups screen. Click on the Resource Group that you created:

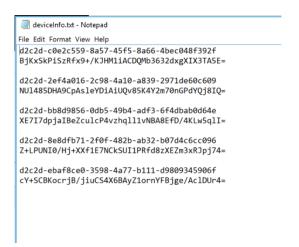


5 | Provision a Device

- Each device that connects to IoT Hub requires a unique Id and IoT Hub needs to know that unique Id. This application will generate a unique id for yoru device and register it with IoT Hub.
- Start Visual Studio and open the solution tools\IoTHubProvision
- Update the App.Config setting for the setting called IoTHubConnStr. You can get the IoT Hub connection string from the Azure Portal. Use the connection associated with the *iothubowner* policy.



- Run the application. It will connect to your IoT Hub and provision a device with a unique id. If you run the app multiple times it will register multiple devices.
- Open the DeviceInfo.txt file in the tools\IoTHubProvision\IoTHubProvision\bin\Debug
 folder. It will contain the generated Id for your device along a unique device key.
 These values will be used by the Device Client to securely connect to IoT Hub.



6 Build the Message Model

- The message model is a common class library used by both the device and the applications to consume and send messages back and forth via IoT Hub.
- To support both .NET 4.6 (dashboard) and .NET 5 (device), two versions of the class library have been defined. The build script will build both versions of the library and drop NuGet packages into the top level *nugets* folder.
- Using the PowerShell console navigate to the models\automation folder and run the build script
- .\build-models

Repo: [path to the repo]

Configuration: [debug | release]

- 7 | Create a Windows 10 Universal App for your Windows 10 Core IoT device
 - Open Visual Studio and load the Device solution. This solution is a based on a
 Windows 10 Core IoT project template. It consists of a single Xaml/CSharp page. The
 goal of this solution is to provide some minimal status on the UI while the app kicks
 off several background threads that both send and receive messages.
 - Open the Main.Xaml.cs file and add the IoT Hub Name, Device Id and Device Key values to initialize the variables.
 - Add a reference to the Microsoft.Azure.Devices.Client NuGet package using the NuGet Manager Dashboard
 - Add a reference to the Message Model for .NET 5
 - Add variables for location, device client and our background tasks

```
private static Location _location;
private static DeviceClient _deviceClient;
private static Task _pingTask;
private static Task _listenTask;
```

```
private static Task _telemetryTask;
private static bool _sendingTelemetry = false;
```

Add a routine that dynamically looks up location.

```
private static async Task<Location> GetLocationAsync()
{
    var client = new HttpClient();
    var json = await client.GetStringAsync("http://ip-api.com/json");
    var location = JsonConvert.DeserializeObject<Location>(json);
    return location;
}
```

- Call this routine from MainPage_OnLoaded() routine

Add the code that connects to IoT Hub

Add the Ping Task. This task will send a Ping message once a minute. For testing, you
can decrease the number of ticks to delay between messages to increase the send
rate.

```
private static void StartPingTask(TextBox status)
     _pingTask = Task.Factory.StartNew(async () =>
          while (true)
         {
              var ping = new Ping
                  Ack = "Windows 10 Core IoT Device is Alive",
                  Longitude = _location.lon,
Latitude = _location.lat,
                  DeviceId = DeviceId
              };
              var json = JsonConvert.SerializeObject(ping);
              var message = new Message(Encoding.ASCII.GetBytes(json));
              try
                  await _deviceClient.SendEventAsync(message);
              catch (Exception err)
                  var errMessage = err.Message;
                  status.Text = errMessage;
              await Task.Delay(60000);
         }
     });
```

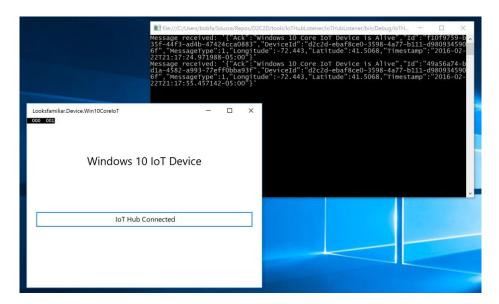
Add the code that will start the Ping Task at the end of the MainPage_OnLoaded()

StartPingTask(Status);

- Build and run the Application



- Open another instance of Visual Studio and open the IoTHubListener project from the tools folder. The IoT Hub Listener allows you to see the messages as they arrive at IoT Hub.
- Open the App. Config file and update the IoT Hub Connection String
- Compile and run the application
- Are you seeing Ping messages? If the answer is yes, you may advance to the next step.



Create a Windows 10 Universal App that sends commands and receives telemetry from your Windows 10 IoT Device

- Go to the Bin Maps Portal, sign in and request a developer key https://www.bingmapsportal.com
- Install the Bing Map WPF Control https://www.microsoft.com/en-us/download/details.aspx?id=27165
- Open the Dashboard solution and then the App.Config file and update the settings for Bing Map Key
- Add a reference to the Bing Map WPF Control DLL C:\Program Files (x86)\Bing Maps
 WPF Control\V1\Libraries
- Uncomment the reference to the WPF Control is the MainWindow.Xaml file
- Add references to the Microsoft.Azure.Devices and Microsoft.ServiceBus NuGet packages
- Add a reference to the Message Model for .NET 4.6
- Open the MainWindow.Xaml.cs file and add variables for Service Bus Queue Client and IoT Hub Service Client

```
private readonly QueueClient _messageClient;
private ServiceClient _serviceClient;
```

Add the code to initialize these variables in the MainWindows() constructor

```
_messageClient = QueueClient.CreateFromConnectionString(
    ConfigurationManager.AppSettings["ServiceBusConnStr"], "messagedrop");
_serviceClient = ServiceClient.CreateFromConnectionString(
    ConfigurationManager.AppSettings["IoTHubConnStr"], TransportType.Amqp);
```

 In the MainWindow_OnLoaded() routine, add the code that kicks off a background thread that reads messages from the Service Bus Queue, updates the Bing Map and outputs the message to the screen.

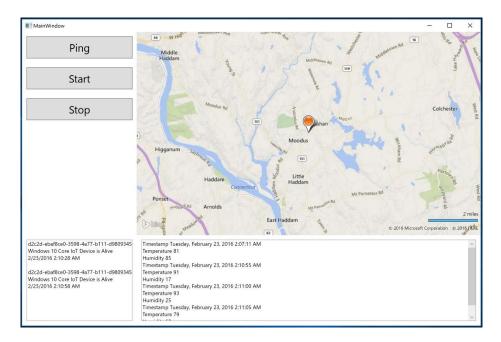
```
var messageTask = Task.Factory.StartNew(() =>
   while (true)
       var message = messageClient.Receive();
       var messageBody = string.Empty;
       if (message == null) continue;
            messageBody = message.GetBody<string>();
            var obj = JsonConvert.DeserializeObject<MessageBase>(messageBody);
            switch (obj.MessageType)
                case MessageTypeEnum.NotSet:
                    throw new Exception("Message Type Not Set");
                   break;
                case MessageTypeEnum.Ping:
                   var ping = JsonConvert.DeserializeObject<Ping>(messageBody);
                    Application.Current.Dispatcher.Invoke(
                      DispatcherPriority.Background, new ThreadStart(delegate
                        var location = new Location(ping.Latitude, ping.Longitude);
                        var pin = new Pushpin { Location = location };
                        MyMap.Children.Add(pin);
                        MyMap.Center = location;
                       MyMap.ZoomLevel = 12;
                        MyMap.SetView(location, 12);
                        MyMap.Focusable = true;
                        MyMap.Focus();
```

```
PingFeed.Text += $"{ping.DeviceId}\r\n";
                           PingFeed.Text += $"{ping.Ack}\r\n";
                           PingFeed.Text += $"{ping.Timestamp}\r\n\r\n";
                      }));
                      break;
                  case MessageTypeEnum.Climate:
                      var climate = JsonConvert.DeserializeObject<Climate>(messageBody);
                      Application.Current.Dispatcher.Invoke(
                        DispatcherPriority.Background, new ThreadStart(delegate
                      {
                           TelemetryFeed.Text +=
                            $"Timestamp {climate.Timestamp.ToLongDateString()}" +
" {climate.Timestamp.ToLongTimeString()}\r\n";
                           TelemetryFeed.Text += $"Temperature {climate.Temperature}\r\n";
                           TelemetryFeed.Text += $"Humidity {climate.Humidity}\r\n\r\n";
                      }));
                  case MessageTypeEnum.Command:
                      // noop
                      break;
                 default:
                      throw new ArgumentOutOfRangeException();
             }
             message.Complete();
         catch (Exception err)
             Application.Current.Dispatcher.Invoke(
               DispatcherPriority.Background, new ThreadStart(delegate
                 // Indicates a problem, unlock message in queue.
TelemetryFeed.Text += err.Message;
                 TelemetryFeed.Text += messageBody;
                 message.Abandon();
             }));
        }
    }
});
```

- Add the click event handlers for the Start and Stop buttons

```
private void StartButton_Click(object sender, RoutedEventArgs e)
     var climateSettings = new ClimateSettings
         MinHumidity = 0,
        MaxHumiditiy = 100,
         MinTemperature = 75,
        MaxTemperature = 110
    };
     var command = new Command
     {
         CommandType = CommandTypeEnum.Start,
         CommandParameters = JsonConvert.SerializeObject(climateSettings),
         DeviceId = ConfigurationManager.AppSettings["DeviceId"]
     var json = JsonConvert.SerializeObject(command);
     var message = new Message(Encoding.ASCII.GetBytes(json));
     _serviceClient.SendAsync(ConfigurationManager.AppSettings["DeviceId"], message);
}
 private void StopButton_Click(object sender, RoutedEventArgs e)
     var command = new Command()
     {
         CommandType = CommandTypeEnum.Stop,
        DeviceId = ConfigurationManager.AppSettings["DeviceId"]
     var json = JsonConvert.SerializeObject(command);
     var message = new Message(Encoding.ASCII.GetBytes(json));
     _serviceClient.SendAsync(ConfigurationManager.AppSettings["DeviceId"], message);
```

Build



9 Enhance the Device solution

- Add the Listener Task and the routine that kicks off the Telemetry task

```
private static void StartListenTask(TextBox status)
     _listenTask = Task.Factory.StartNew(async () => {
         while (true)
             var message = await _deviceClient.ReceiveAsync();
             if (message == null)
                  continue;
             var json = Encoding.ASCII.GetString(message.GetBytes());
             var command = JsonConvert.DeserializeObject<Command>(json);
             switch (command.CommandType)
                  case CommandTypeEnum.Ping:
                      var ping = new Ping
                          Ack = "Windows 10 Core IoT Device is Alive",
                          Longitude = _location.lon,
Latitude = _location.lat,
                          DeviceId = DeviceId
                      };
                      json = JsonConvert.SerializeObject(ping);
                      var pingMessage = new Message(Encoding.ASCII.GetBytes(json));
                      try
                          await _deviceClient.SendEventAsync(pingMessage);
                      catch (Exception err)
                          var errMessage = err.Message;
                          status.Text = errMessage;
                      }
```

```
break;
                case CommandTypeEnum.Start:
                    var settings = JsonConvert.DeserializeObject<ClimateSettings>(
                        command.CommandParameters);
                     sendingTelemetry = true;
                    StartTelemetry(settings, status);
                    break;
                case CommandTypeEnum.Stop:
                    _sendingTelemetry = false;
                case CommandTypeEnum.UpdateFirmeware:
                    break;
                default:
                    throw new ArgumentOutOfRangeException();
            }
            await _deviceClient.CompleteAsync(message);
    });
}
private static void StartTelemetry(ClimateSettings settings, TextBox status)
    _telemetryTask = Task.Factory.StartNew(async () => {
        while (_sendingTelemetry)
        {
            var random = new Random();
            var climate = new Climate
            {
                Temperature = random.Next((int) settings.MinTemperature, (int)
                     settings.MaxTemperature),
                Humidity = random.Next((int) settings.MinHumidity, (int) settings.MaxHumiditiy),
                DeviceId = DeviceId
            };
            var json = JsonConvert.SerializeObject(climate);
            var message = new Message(Encoding.ASCII.GetBytes(json));
            try
            {
                await _deviceClient.SendEventAsync(message);
            catch (Exception err)
                var errMessage = err.Message;
                status.Text = errMessage;
            await Task.Delay(5000);
       }
   });
}
```

 Add the line that calls the StartListenerTask() routine at the end of MainPage_OnLoaded() routine

StartListenTask(Status);

- Build and run both the Device and the Dashboard.
- Test turning telemetry on and off

10 Next Steps

 If you don't have one yet, consider purchasing a Windows 10 IoT Device - https://dev.windows.com/en-us/iot https://www.toradex.com/windows-iot-starter-kit