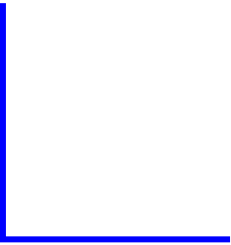


Cloud Infrastructure

Lecture 11

Deployment with Fabric

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Deployment

- Recall the secondary directive
 - Hands off the production servers!
- This leads to various automation tools
 - Puppet (later)
 - Chef (possibly never)
 - Ansible (later, but definitely a major consideration)
 - Fabric (now, because it's really easy and works well)



What is Fabric?



Fabric

- Started with remote SSH tool
 - Paramiko
 - <http://www.paramiko.org/>
 - Allows remote control via SSH
- Fabric is an *organizational tool* on top of Paramiko
 - Organizes deployment commands sent to servers

A Little History

- Stage 1: Paramiko is a DIY kit for remote control.
- Stage 2: (Everyone) Hey! Fabric is awesome!
- Stage 3: (Author) I won't port Fabric, for some reason.

(long pause)

- Stage 4: Hey, it's open source! Let's port it ourselves!
- Stage 5: Much rejoicing, happiness through the land

Fabric 3

- Python3 port of Fabric
- `$ pip3 install fabric3`
- Completely compatible with Fabric (2.x)
- Documentation is at
<http://www.fabfile.org>
<http://docs.fabfile.org>



Using Fabric



Fabric Standalone

- Command 'fab' is installed
- `$ fab <commands>`
- *fab* executes against 'fabfile.py'
- Commands select things *inside* the fabfile.

Example fabfile.py

```
def hello():  
    print("Hello world!")
```

```
def goodbye():  
    print("Goodbye!")
```

Running *fab*

```
$ fab hello  
Hello!
```

```
Done.
```

```
$ fab goodbye  
Goodbye!
```

```
Done.
```

```
$
```

Fab Parameters

```
def hello(name="world"):
    print("Hello %s!" % name)
```

Fab Commands with Parameters

```
$ fab hello:name=Jeff  
Hello Jeff!
```

Done.

```
$ fab hello:Jeff  
Hello Jeff!
```

Done.

Talking to the Local Machine

```
from fabric.api import local
```

```
def prepare_deploy():  
    local("./manage.py test my_app")  
    local("git add -p && git commit")  
    local("git push")
```

Breaking up Tasks

```
from fabric.api import local

def test():
    local("./manage.py test my_app")

def commit():
    local("git add -p && git commit")

def push():
    local("git push")

def prepare_deploy():
    test()
    commit()
    push()
```

Defining a Remote Server

- The environment variable "hosts"
- Set it in code:

```
env.hosts = ['my_server']
```

- Otherwise *fab* will prompt you

Some Simple Remote Commands

```
from fabric.api import run, env
```

```
env.hosts = ['host1', 'host2']
```

```
def taskA():  
    run('ls')
```

```
def taskB():  
    run('whoami')
```


Controlling a Remote Server

- Use the "run" command

```
def deploy():  
    code_dir = '/srv/django/myproject'  
    with cd(code_dir):  
        run("git pull")  
        run("touch app.wsgi")
```

- Also note the 'cd' context manager
- Necessary because each 'run' is a new session

Fab Imports

- You need a few imports to make this all work

```
from fabric.api import local, settings, abort, run, cd  
from fabric.contrib.console import confirm
```



Let 's Try It



Setting up SSH keys

- Setting up SSH keys means no password for SSH login
- See discussion here:

<https://www.digitalocean.com/community/tutorials/how-to-set-up-ssh-keys--2>

- You can install keys directly into DO & GH

<https://www.digitalocean.com/community/tutorials/how-to-use-ssh-keys-with-digitalocean-droplets>

<https://help.github.com/articles/adding-a-new-ssh-key-to-your-github-account/>

About 'disown'

- *disown* causes a job to stay running after logout
- `$ python -m http.server 8080 & disown`
- See discussion here:

<http://unix.stackexchange.com/questions/3886/difference-between-nohup-disown-and>

(And various other places around the web...)

Demo Time

- Get an empty server
- Remotely, deploy libraries and dependencies
- Remotely, get the code from GitHub
- Remotely, start the service

Reading

Links embedded in the slides today...

Specifically, read the documentation at docs.fabfile.org
```