## TASK 2:

```
from sys import maxsize
from itertools import permutations
V = 4
deftravellingSalesmanProblem(graph, s):
 vertex = [] # Changed variable name to lowercase 'vertex'
 for i in range(V): # Fixed capitalization of 'for'
   if i!= s: # Changed capitalization of 'if'
vertex.append(i)
min_path = maxsize # Changed variable name to lowercase 'min_path'
next_permutation = permutations(vertex) # Changed variable name to lowercase
'next_permutation'
 for i in next_permutation: # Fixed capitalization of 'for'
current_pathweight = 0 # Changed variable name to lowercase 'current_pathweight'
   k = s # Changed variable name to lowercase 'k'
   for j in i: # Fixed capitalization of 'for'
current_pathweight += graph[k][j]
     k = j
current_pathweight += graph[k][s]
min_path = min(min_path, current_pathweight)
  return min_path # Changed capitalization of 'return'
if _name_ == "_main_":
 graph = [[0, 10, 15, 20], [10, 0, 35, 25],
      [15, 35, 0, 30], [20, 25, 30, 0]]
 s = 0
  print(travellingSalesmanProblem(graph, s)) # Changed capitalization of 'print'
```

## **OUTPUT:**

