ML HW3

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1 Models

| Model | Modification | Test Set Accuracy |
|-------------|---------------------------|-------------------|
| Perceptron | _ | 93.515% |
| Perceptron | No Stopwords | 92.887% |
| Naive Bayes | - | 94.561% |
| Naive Bayes | Stemming | 93.933% |
| Naive Bayes | No Stopwords | 94.561% |
| Naive Bayes | No Stopwords and stemming | 93.933% |

Table 1: Accuracy of different models on test set

The first perceptron model reported in Table 1 was trained with learning rate 0.8 for 100 epochs. The second perceptron model reported in Table 1 was trained with learning rate 1 for 100 epochs.

It looks like naive bayes performs comparably to perceptron for this task and dataset.

I swept learning rates values from 0.01 to 1. I swept epochs from 100 to 200. By looking at Table 2 and Table 3 together, we see that stopword removal during training does not have that big an effect on accuracy on a test set. As learning rate increases, so does performance. An increase in number of epochs does not bring about a significant change since the model converges pretty early. Additionally, from Table 2 and Table 3 individually, it is clear that a learning rate of 0.8 is the best and the model reaches convergence at 100 epochs. However, any learning rate between 0.8 and 1 should be optimal as seen by relatively similar performance is achieved in this range.

NOTE: During training time, I shuffle the training set before training. This results in a slight variance every time. So, the numbers are not exactly reproducible.

| Learning Rate | Epoch | Test Set Accuracy |
|---------------|-------|-------------------|
| 0.01 | 100 | 85.565% |
| 0.02 | 100 | 85.565% |
| 0.03 | 100 | 88.075% |
| 0.04 | 100 | 89.121% |
| 0.05 | 100 | 88.703 |
| 0.1 | 100 | 90.377% |
| 0.5 | 100 | 91.004% |
| 0.8 | 100 | 93.515% |
| 1 | 100 | 92.05% |
| 00.01 | 150 | 86.611% |
| 0.02 | 150 | 87.238% |
| 0.03 | 150 | 87.238% |
| 0.04 | 150 | 88.285% |
| 0.05 | 150 | 87.866% |
| 0.1 | 150 | 92.259% |
| 0.5 | 150 | 91.632% |
| 0.8 | 150 | 92.05% |
| 1 | 150 | 93.096% |
| 0.01 | 200 | 85.774% |
| 0.02 | 200 | 87.448% |
| 0.03 | 200 | 87.657% |
| 0.04 | 200 | 89.331% |
| 0.05 | 200 | 88.703% |
| 0.1 | 200 | 90.167% |
| 0.5 | 200 | 93.096% |
| 0.8 | 200 | 91.632% |
| 1 | 200 | 93.096% |

Table 2: Test set accuracy correlated with learning rate and epochs, without stopword removal

2 XOR

The given problem is not linearly separable. So, there is a need for non-linearity to solve it. This is provided by neural networks.

Table 4 shows the relation between the inputs and projected output of the desired neural network. The required neural network for this truth table (Table 4) is drawn in Figure 1. This network has two hidden units in one hidden layer. There is only one node in the output layer since there are only two classes possible - \times and \diamond .

If these 4 data points are given, the neural network will learn just this pattern and will be able to correctly classify these examples after training i.e., zero training error.

| Learning Rate | Epoch | Test Set Accuracy |
|---------------|-------|-------------------|
| 0.01 | 100 | 85.983% |
| 0.02 | 100 | 85.356% |
| 0.03 | 100 | 87.029% |
| 0.04 | 100 | 89.331% |
| 0.05 | 100 | 90.586% |
| 0.1 | 100 | 88.912% |
| 0.5 | 100 | 91.841% |
| 0.8 | 100 | 92.259% |
| 1 | 100 | 92.887% |
| 0.01 | 150 | 85.356% |
| 0.02 | 150 | 87.448% |
| 0.03 | 150 | 88.494% |
| 0.04 | 150 | 89.121% |
| 0.05 | 150 | 88.075 |
| 0.1 | 150 | 92.259% |
| 0.5 | 150 | 92.259% |
| 0.8 | 150 | 91.423% |
| 1 | 150 | 91.841% |
| 0.01 | 200 | 85.774% |
| 0.02 | 200 | 86.192% |
| 0.03 | 200 | 89.54% |
| 0.04 | 200 | 89.121% |
| 0.05 | 200 | 89.749 |
| 0.1 | 200 | 91.423% |
| 0.5 | 200 | 92.259% |
| 0.8 | 200 | 91.213% |
| 1 | 200 | 91.841% |

Table 3: Test set accuracy correlated with learning rate and epochs when stopwords have been removed in training

| X | Y | Shape |
|----|----|----------|
| -1 | -1 | × |
| -1 | 1 | ♦ |
| 1 | 1 | × |
| 1 | -1 | ♦ |

Table 4: Truth Table for required network

A hidden unit is activated only is the sum of product of weights and inputs

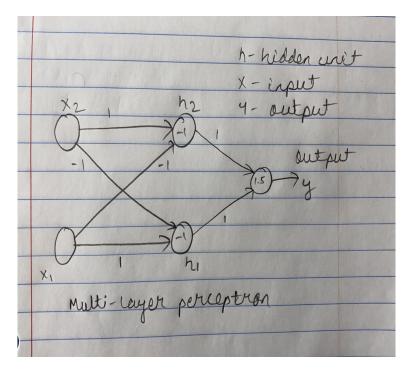


Figure 1: Required Neural Network

incoming into it is greater than a threshold.

$$y = \begin{cases} 1, & \text{for } \phi(\sum_{i} w_{i} x_{i}) \ge \theta \\ 0, & \text{for } \phi(\sum_{i} w_{i} x_{i}) < \theta \end{cases}$$
 (1)

This is an example of a step function acting as activation function, where ϕ is the identity function in this case.

In the figure, the value inside the nodes is the threshold for that unit while the values over the edges are the weights. When the input to the network is 1 and 1, the output value will be 0 i.e., \times . When the input to the network is -1 and -1, the output value will be 0 i.e., be \times . When the input to the network is -1 and 1, the output value will be 1 i.e., be \diamond . When the input to the network is 1 and -1, the output value will be 1 i.e., be \diamond .