

# Abhimanyu Singh Chaudhary

http://abhimanyu.ch (under development)

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## EDUCATION

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- **IIIT - Delhi** New Delhi, India  
*Bachelors in Computer Science Engineering; GPA: 8.5* *August 2016 -*
- **Birla Vidya Niketan** New Delhi, India  
*CBSE class 12; Percentage: 97%* *2016*
- **Birla Vidya Niketan** New Delhi, India  
*CBSE class 10; GPA: 10* *2014*

## PROGRAMMING SKILLS

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- **Languages:** C, Python, Javascript, C++, SQL, MongoDB, Java, Node.js, Express
- **Technologies:** HTML, CSS, GameDevelopment using Unity3D and gamemaker studios

## EXPERIENCE

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- **Rupantaran NGO** New Delhi, IN  
*Website Developer* *May - June 2017*
  - **Website:** Made the front end of the website for the NGO Rupantaran, this included HTML, CSS and Javascript. Backend will include the ability to donate directly to the NGO bank account <http://rupantaran.co/>
- **Sakaar Outreach** New Delhi, IN  
*Data collection* *June - July 2017*
  - : During this internship I was part of the Database collection and fund raising team. My job was to create and maintain a database of organisations who had donated to the NGO or could be potential donors.

## POSITIONS OF RESPONSIBILITY

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- **Odyssey IIITD** New Delhi, IN  
*Operations Team* *Jan 2018*
  - **Organiser:** Organised college's cultural fest, being a vital part of the infrastructure and security team

## PROJECTS

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- **ARMSimulator:** Written in C++, this program takes in binary and simulates Fetch, Decode, Execute, Memory and WriteBack
- **Flappy Man:** A flappy bird clone that improves upon the original by introducing a new movement mechanic.
- **Chain Reaction:** An 8 player game made in java for desktop, with functional AI. Inspired from the game on the App store
- **Rocket.Chat:** Contributed by fixing bugs in rocket.chat
- **IRC chat:** Made a simple irc chat using Node.js and express