Abhimanyu Jangid

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EDUCATION

Rajasthan Technical University, Kota

(2021 - 2025)

Kota, Rajasthan

Bachelor of Technology, Computer Science

GPA: 8.15

Relevant Courses: Linux, Artificial Intelligence, DBMS, SQL, Big Data Analysis, Engineering Mathematics, Human-Computer Interaction, Digital System Design, Design and Analysis of Algorithm, Computer Networks, Theory of Computation, Operating Systems.

WORK EXPERIENCE

Innovation & Incubation Cell, Rajasthan Technical University, Kota

(08/2023 - 03/2024)

I coordinated with world-changers, engaged with intellects, and found insightful startup incubations, gaining valuable knowledge from founders which was a fortunate experience from college.

Geeks for Geeks Member, Rajasthan Technical University, Kota

(04/2023 - 04/2024)

Actively participated in coding competitions, workshops, and tech events, honing technical skills and fostering a passion for problem-solving.

TRAINING

Cyber security Internship at Uva Jagriti Sansthan, Alwar, Rajasthan

(06/2023 - 07/2023)

Under the supervision of Director Gokul Chand Saini, Bansur, Alwar

During the internship, I gained a solid understanding of various Linux distributions and their functionalities, while also acquiring knowledge of cybersecurity concepts like phishing, social engineering, and network analysis tools like Metasploit which is valuable for ethical hacking and cybersecurity roles.

PROJECTS

Vintage Pages Github

This project provides a convenient platform for users to buy and sell old books while also facilitating the sharing of educational resources through class notes. It serves as a practical example of building a simple e-commerce platform using web development technologies.

Spotify Clone Github

Introducing my Spotify clone project, a meticulously crafted web application that replicates the sleek and user-friendly interface of the popular music streaming platform. Powered by HTML and CSS.

E-commerce store-

This web application is built using HTML, CSS, and JavaScript. It provides a simple platform for showcasing and selling products.

Python Minigame Github

This is a simple implementation using the Pygame library. The game creates balloons falling from the top of the screen, and the player's objective is to pop them by clicking on them. The score increases when a balloon is popped, and the player has three lives.

SOFTWARE SKILLS

Python, HTML, CSS, Bootstrap, JavaScript, MySQL, numpy, pandas, seaborn, LaTeX, Linux, NodeJS, MongoDB, React.

AWARDS

- 1. First Rank, Diploma College: Received first rank in Computer Science & Engineering from Government Polytechnic College, in recognition of outstanding academic performance and achievement.
- 2. First Rank, Diploma Project: Awarded first rank for excellence in the **Vintage Pages** project demonstrating exceptional skills and innovation in project execution.